

Pick-Up Sportz Management Plan

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Table of Contents

Gantt Chart	2
Project Tracking Matrix Spreadsheet	3
Code Development Velocity Calculation	4
Sprint Board	4
Burndown Chart	6
Sprint Retrospective	6
Sprint Review Records	7
Lessons Learned from Agile Development	7

Pick Up Sportz

Product Manager:

Chat Del Prato

Project Start: Mon, 8/26/2019
Display Week: 1



Project Template

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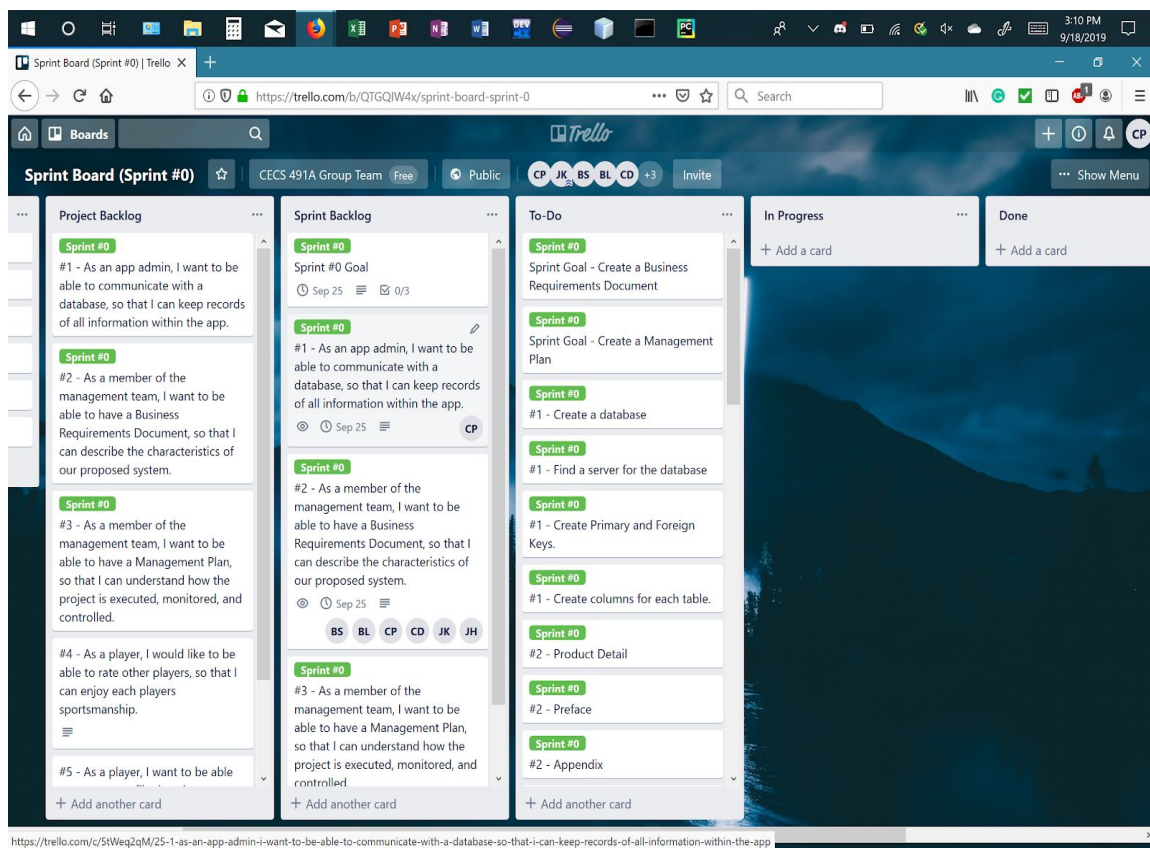
Code Development Velocity Calculation

Our Team Sprint Capacity is $3 \text{ (lab hours)} \times 3 \text{ (weeks)} \times 6 \text{ (group members)} = \mathbf{54 \text{ hours}}$

The only code development that has been done is for the Database. Entering in the SQL queries is the only code that has been created. Total amount of time spent: **2 hours**

Sprint Board

Sprint Start:



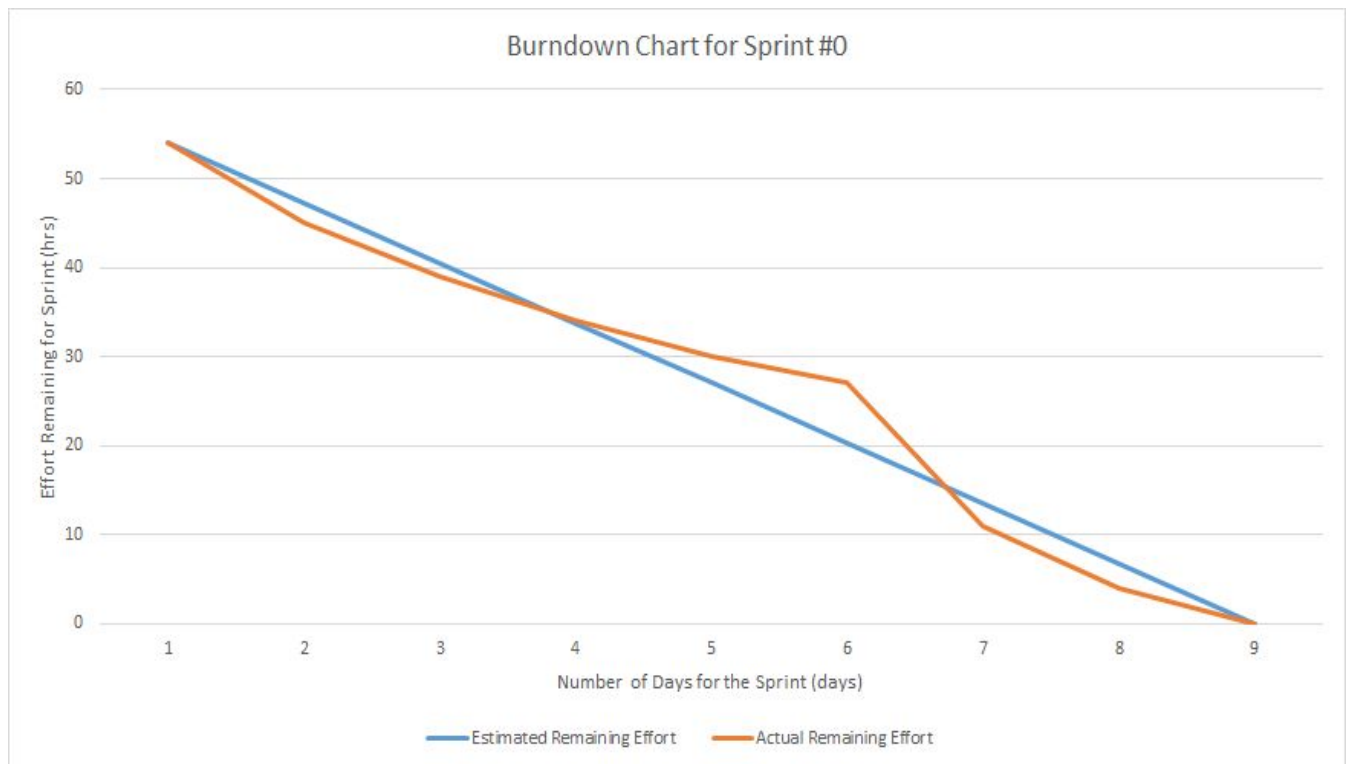
Sprint End:

The screenshot displays a Trello board titled "Sprint Board (Sprint #0)" for the "CECS 491A Group Team". The board is organized into five main columns: "Sprint Backlog", "To-Do", "In Progress", and "Done".

- Sprint Backlog:** Contains cards for "Sprint #0 Goal", "Sprint #0 Database", "Sprint #0 BRD", and "Sprint #0 MP".
- To-Do:** Contains cards for "Sprint #0 MP" (User Review Summary), "Sprint #0 MP" (User Review Analysis), and "Sprint #0 BRD" (Fix Data Driven Decisions).
- In Progress:** Contains cards for "Sprint #0 Database" (Create columns), "Sprint #0 MP" (Create Management Plan), "Sprint #0 MP" (Record Sprint Reviews), and "Sprint #0 MP" (Lessons Learned).
- Done:** Contains cards for "Sprint #0 MP" (Complete Sprint Board), "Sprint #0 MP" (Complete Sprint Retrospective), "Sprint #0 MP" (Complete burndown chart), "Sprint #0 MP" (Complete Gantt Chart), and "Sprint #0 Sprint Board" (Create the Project Backlog).

Each card includes a title, a description, a due date (e.g., Sep 25), and a list of assignees (e.g., BS, BL, CP, CD, JK, JH). The board also features a "Sprint Backlog" section on the left with a list of user stories.

Burndown Chart



Sprint Retrospective

Our sprint goals consist of :

- Creating a Business Requirement Document
- Creating a Management Plan
- Creating a database
- Creating a sprint board

Our sprint goals have been met. Even though there were a bit a of hiccups along the way, we have completed the sprint goals on time.

Our team's total velocity is 54 hours since:
 $3 \text{ hours per week} \times 3 \text{ weeks} \times 6 \text{ members}$

Our burndown chart for sprint #0 is looking good. With all the tasks that have been completed, we can clearly see the graph slowly heading down, signifying that we are almost done with a task.

Sprint Review Records

Our group reviewed what we accomplished in the Sprints by going over the individual task accomplished. We talked about the challenges we came across in the Business Requirement Documents such as how we want to approach the business strategy for our mobile application. We met the criteria for the document by fulfilling all of it's requirements such as analysis, research, and strategies for our application. We also did something similar for the Management Plan, after completing a section requirement for the document we discussed how we can incorporate the information to other parts of the document.

Lessons Learned from Agile Development

From sprint #0, we were able to learn the time required to complete a Business Requirement Document. Doing our Business Requirement Document took some weeks to complete and it included coming up with our primary research, strategy for our business plan, SWOT analysis, secondary research, determining the size of the market, and commercialization and monetization strategies. We had sufficient time to get early versions of this document and fix any dilemmas that we had. Such as fixing adjusting our primary research questions to ask and changing our business strategy. For our Management Plan we learned about how to organize work among a team to accomplish a project using tools such as a Sprint Board and track progress you have made through a Gantt Chart.