

Assignment 4

Benjamin Sorenson

November 16, 2015

1 Chapter 6 Logical Agents

1.1 Definitions

assignment each state in a CSP is defined by an assignment of values to some or all of the variables

consistent (assignment) An assignment that does not violate any constraints

complete assignment every variable is assigned

solution a consistent complete assignment

partial assignment only some of the values are assigned

constraint graph node corresponds to variables, and an edge connects any two variables that participate in a constraint

precedence constraint Whenever a task t_1 must occur before task T_2 , and t_1 takes duration d_1 to complete, we add an arithmetic constraint of the form $T_1 + d_1 \leq T_2$

disjunctive constraint requirement that two or more tasks must not occur at the same time

discrete, finite domain simplest kind of constraint satisfaction problem (map-coloring, scheduling, 8-queens)

infinite, discrete domain not possible to describe constraints by enumerating all allowed combinations of values

constraint language language that understands, and can evaluate constraints directly without enumerating sets of allowable values

linear constraints constraints in which each variable appears in linear form (e.g. $T_1 + d_1 \leq T_2$)