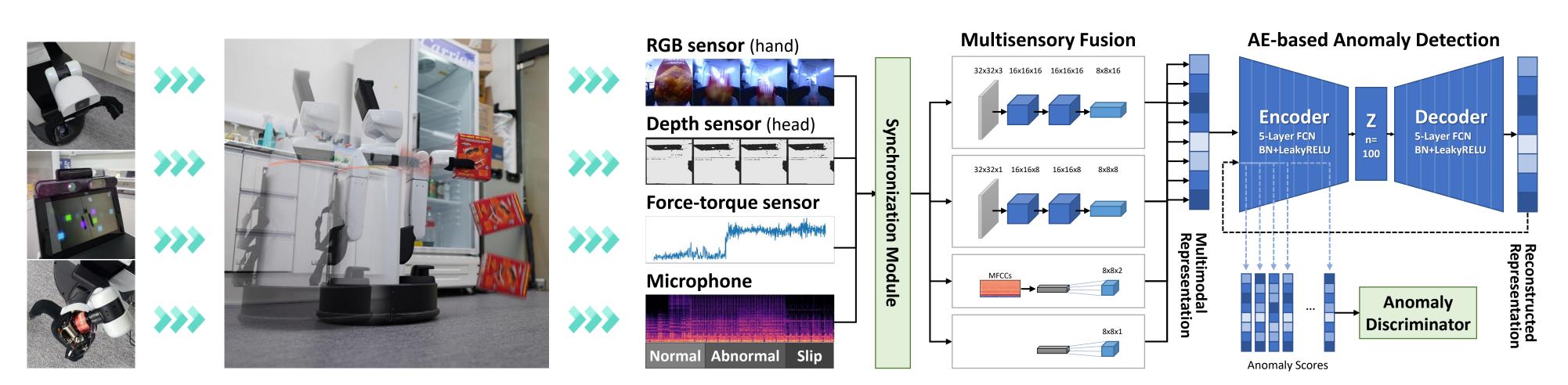
Multimodal Anomaly Detection based on Deep Auto-Encoder for Object Slip Perception of Mobile Manipulation Robots

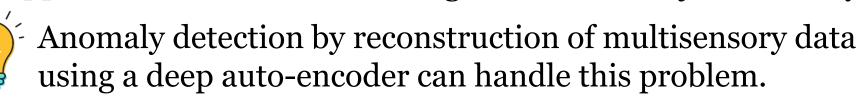
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AIIS¹, Seoul National University², Surromind Robotics³



Motivation

- Slip perception is an essential ability for manipulation robots to perform reliable tasks in the dynamic real-world.
- **Tactile**: expensive, disturbing grasp General approaches - **RGB**: background noise, object diversity



Multimodal Anomaly Detection

- Sensory inputs are: transformed to 10Hz → synchronized to the nearest timestamp index \rightarrow normalized to [0, 1]
- Combined and compressed by convolutional computations

Autoencoder-based Anomaly Scoring

- AE encodes the input data as the latent representation with significant features less affected by signal noise.
- We use the property that an AE trained with normal data cannot effectively compress and restore abnormal data.
- The reconstruction error of the AE is used as an indicator to detect whether the input data is normal or abnormal.



with input
$$x$$

$$\widehat{H}_l(x) = f_{1:l}(\widehat{x}) = f_{1:l}(g(f(x)))$$

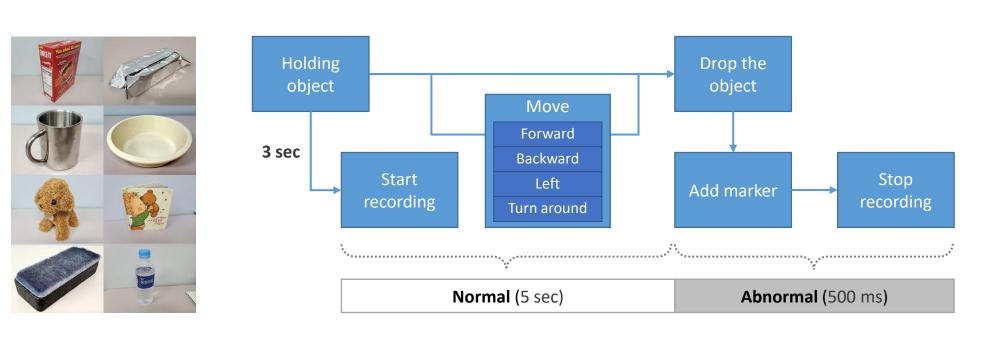
- $d(x) = H(x) \widehat{H}(x)$ - Reconstruction error
- $S(x) = \|(d(x) \mu)^T V \Sigma^{-1}\|_2^2$ - Anomaly score (NAP)

Decoder

Experimental Setup



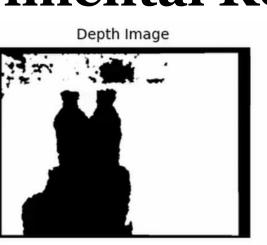
(a) Slip while standing (b) Slip while moving (c) Visual-auditory disturbances

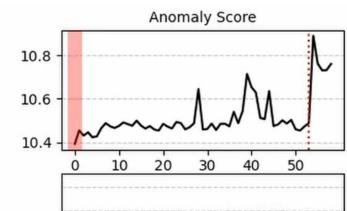


Spring Retreat of AIIS Seoul, Korea *30 April 2021*

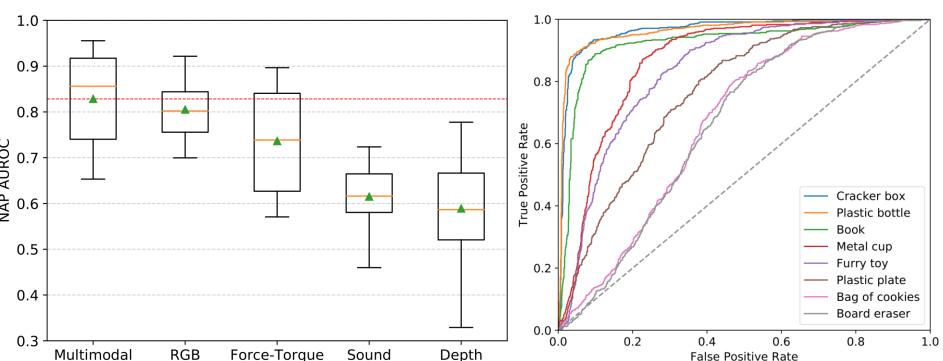
Experimental Results







- Performance of anomaly detection is evaluated by comparing AUROC of the anomaly scores of different sensors or data.
- AUROC of multimodal data's scores outperformed scores of any other unimodal data, and it is varied for each object type.



Comparison under different noise conditions

■ The proposed multimodal approach showed more robust performance with a relatively small decrease in motion and audio-visual noise conditions compared to the unimodal data.

| Sensors | AUROC | | | AUPRC | | | F1 Score | | |
|--------------|----------|--------|---------|----------|--------|--------|----------|--------|--------|
| | Standing | Moving | V.A.D.* | Standing | Moving | V.A.D. | Standing | Moving | V.A.D. |
| Multimodal | 0.9904 | 0.9323 | 0.9199 | 0.9883 | 0.8276 | 0.7865 | 0.8940 | 0.8188 | 0.8342 |
| Force-Torque | 0.9867 | 0.6589 | 0.6681 | 0.9832 | 0.4006 | 0.4107 | 0.8891 | 0.2032 | 0.2173 |
| RGB | 0.9580 | 0.8762 | 0.7826 | 0.9096 | 0.7236 | 0.6616 | 0.8729 | 0.6559 | 0.5826 |
| Depth | 0.9309 | 0.8456 | 0.5207 | 0.9105 | 0.7747 | 0.3565 | 0.7747 | 0.7571 | 0.2227 |
| MIC | 0.9188 | 0.7264 | 0.6490 | 0.8884 | 0.6508 | 0.4884 | 0.7970 | 0.5486 | 0.3662 |

