James Yoo Web Developer

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₽ PROFILE

Highly motivated creative front-end developer and user interface designer with a goal to provide web solutions with positive user experience for diverse industry organizations. Skilled in designing, prototyping and developing webbased applications.

♠ TECHNICAL SKILLS

• HTML/CSS JavaScript/jQuery • PHP

• MySQL • ReactJS/React Native • SwiftUI

• C++ • Arduino Android Studio

 TailwindCSS Bootstrap Chakra-UI

🖺 DESIGN SKILLS

• Ideation Wireframing Prototyping • Interface Design

• Adobe Photoshop • Adobe Illustrator • Adobe Premier Pro • Adobe After Effects

DEVELOPMENT EXPERIENCES

Front-end Developer, Personal Portfolio

Dec 2021 - present

Created a personal portfolio project to showcase

Built project with ReactJS and Chakra-UI (CSS Framerwork)

Full-stack Developer, World Institution Database (Academic Project)

• Collaborated with a team of two to make a functional web application that allows the

users to browse a list of institutions around the world to filter and comment

 Implemented a MySQL database to store, retrieve and record updates of the database for a fully functional web application

 Built positive interaction and process database using HTML, CSS, ¡Query, PHP and MySQL

Mobile Developer, GeoMemories (Academic Project)

 Collaborated with team of two to create an Android mobile application using Java. The application was called the GeoMemories and it is a travel journal applications allowing users to capture memories by pinning location on a map as a destination marker and create a post.

• Designed and programmed functional login page, sensor usage using the ambient temperature sensor to have a dynamic background colour and implemented camera functionality and store in local storage to view in a thumbnail.

Visual Analyst, Education Visual Analytics (Academic Project)

• Completed a 8 week independent solo project Designed and implemented an interactive visualization for multidimensional data using

ObservableHQ and D3JS (Visualization Library)

 Implemented two datasets to investigate and question the impact of parental levels of education and income on the student's performance in school and graduation rate.

Feb 2021 - Apr 2021

Nov 2021 - Dec 2021

Feb 2021 - Apr 2021

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□ DESIGN EXPERIENCES

Interaction Designer, Finest Cup (Academic Project)

Sep 2021 – Dec 2021

- Analyzed the interactions between the customers and the business owner and through observation, determined the pain-points in the business and designed a technology solution to improve the interaction.
- Created an interactive Coffee Kiosk to guide and assist customers in choosing coffee and could be understood as a virtual consultation.

Experience Designer, Web Designer, David Ganz - Swiss Films (Academic Project)

Jan 2022 – Apr 2022

- Created a prototype wireframe of a concept website design for Swiss Films tribute to an Actor Bruno Ganz using Figma and Adobe AfterEffects.
- Focused on the micro-interaction within the design and pushing the boundaries of screen-based interactions

Experience Designer, Mobile Application Designer, Be My Eyes (Academic Project)

Jan 2022 – Apr 2022

- Analyzed the client problem space and redesigned a mobile application to address the problem
- Utilized design frameworks to structure the problem-solving process to work more effectively
- Identified points of intervention in the user's experience to enhance the approaches and redesign the experience
- Created a responsive mobile prototype on Figma and a user scenario video

PROFESSIONAL EXPERIENCE

Club Fitter and Sales Associate, *GolfTown*

2018 - Present

Coquitlam

- Conduct preliminary interviews with customers to better understand their needs and provide feedback to customers
- Able to manage multiple priorities at once and maintain high level of customer service

Teaching Assistant - Software Tutor, Fraser International College

Oct 2021 – Dec 2021

- Under supervision of Simon Fraser University senior lecturer Ken Zupan
- Administered one lab each week in a class of over 25 students which included Adobe Software Illustrators, and InDesign demos, and give thorough feedback
- Provided educational materials and aided on software used in the class which includes Adobe InDesign and Illustrator

Coquitlam

Program Facilitator, *Media Minds*

Feb 2020 – May 2020

• Collaborated with program facilitators and volunteer supervisor to facilitate a classroom of 25 students from grade 5 to 7 to assist with the weekly activities to promote creativity, and positive social connections through film educations.

EDUCATION

BSc. in Interactive Arts and Technology, Simon Fraser University

Sep 2017 - Present

• Expected to graduate in Fall 2024

iOS Development Program, BrainStation

Jun 2021 – Aug 2021

- Bootcamp on iOS Development.
- Created a functional and responsive iOS application that fetch API data to display lists of characters in a game in rows of table

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