

JEREMY HINTZ



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EDUCATION

The University of Texas at Austin

GPA: 3.66

Dec 2016

Master of Science, Computational Science, Engineering and Mathematics

Bachelor of Science, Computer Science

Relevant Coursework:

Fall 2016: Neural Networks, Visual Recognition, Reinforcement Learning in Practice

Past: Machine Learning (Python), Statistical Learning and Data Mining (Python), 3D Computer Vision (Python), Operating Systems (C), Computer Architecture (C), Mobile Computing (Java, Android), iOS Mobile Development (Objective-C, iOS), Data Structures (Java), Intro to Computing (C++), Engineering Computations (C++)

HONORS & CERTIFICATIONS

Mensa International Member

Duane Lee Moody Scholar

> Awarded to an outstanding engineering student displaying academic excellence and integrity

Browning Endowed Scholar

> Awarded to an outstanding student who demonstrates passion for engineering

PROFESSIONAL EXPERIENCE

Uber, Software Engineering Intern - Realtime Services

May 2016 - Present

- > Creating job for load-testing production servers with "replayed" real traffic for more realistic and consistent load tests and failure tests
- > Developing diagnostic tool for assessing balance of traffic across hosts and planning/simulating traffic reroutes on overloaded hosts
- > Utilizing both projects in tandem to test and diagnose Geobase service; pushing for several other teams to adopt system as well

RetailMeNot, Software Engineering Intern - Machine Learning & Data Science

June 2015 - Nov 2015

- > Drove estimated \$1.1 million in revenue for Q3 & Q4 through higher click-to-deliver rates, elevated user engagement and lower lapse rates
- > Built and trained a logistic regression machine learning model using Python with sklearn to predict user-item affinity on unstructured web data
- > Used output of logistic regression affinity model (described above) as input to implicit matrix factorization model for collaborative filtering
- > Built algorithm in Apache Spark, achieving mean percentile rank of 7% for dataset of 12 million users, 1 thousand items
- > Collaborated across Data Science and Engineering teams to facilitate productionization of algorithms on accelerated timeline

RealMassive, Software Engineering Intern

May 2014 - Dec 2014

- > Contributed to front and back-end development of company's main web app product built on GoogleCloud Platform, Python, and Angular.JS
- > Built a bot that scraped the RealMassive database using the Google App Engine Python NBD Datastore API and syndicated updates to Twitter
- > Developed iOS (Obj-C) application that interacts with RealMassive public API using RestKit, Google Maps SDK, SendGrid API and LinkedIn API

Samsung Austin Semiconductor, Undergraduate Engineering Intern

May 2013 - Aug 2013

- > Raised overall throughput of team's manufacturing sector by 4%, representing direct cost savings of \$640,000 per quarter
- > Engineered a solution to major manufacturing stop-loss by developing new methodology for isolating outliers in streaming data analysis
- > Supervised a team of 6 engineering technicians to roll out aforementioned solution within time constraints of the internship

BlackBerry, Product Engineering Intern

Jan 2013 - May 2013

- > Increased efficiency of product testing by developing and implementing automated test framework using Java and Swing framework

NON-ACADEMIC PROJECTS

Selfie Studio Android App (Java)

- > App uses computer vision techniques to rate users' selfies by comparing current photo to past Facebook photos and leveraging likes and comment sentiment from Graph API

CV Checkers (Python)

- > Allows users to play checkers with physical pieces remotely
- > Program uses webcam to build model of gameboard and "reproject" pieces on screen

Longhorn Game Plan iOS App (Objective-C)

- > Social tailgating/party app for UT Football built in Objective-C using Parse as back-end

SKILLS & INTERESTS

Languages

Python
Java
C
Objective-C
HTML/CSS/JS
Matlab / R
SQL

Other Technologies

Apache Spark / MLlib
Hadoop / MapReduce
Hive / Pig
TensorFlow / SKLearn / OpenCV

ON-CAMPUS AND COMMUNITY INVOLVEMENT

UT Computer Science Department, CS 439: Operating Systems - Teaching Assistant

Jan 2015 - Present

- > Instruct students on concepts such as synchronization, virtual memory, heap memory management, file systems, and networks
- > Lead two weekly discussion sections of 30 students each; hold office hours to assist with systems programming projects; grade assignments

The Daily Texan, Director of Web Development

Jan 2014 - Dec 2014

- > Supervise team of 4 developers to perform massive design overhaul and migration from Drupal site to new Webhook Platform
- > Used HTML/CSS/JS, Bootstrap, and Swig.JS to implement new responsive layout on front-end built on Grunt and Firebase back-end