

APPENDIX A

Story Plot “HULA-WHO? (Inventors and Discoverers from Past to Present)”

After spending much time at the Science laboratory and long study, structures and preparations, the Professor is very happy as he finishes his creation, the Time Machine. The proud Professor eagerly tries his invention. At this point, he is full of excitement. However when he test it, it didn't work or something had gone wrong though series of processes and procedures were perfectly made.

The Professor realized that he can't handle this alone. He called Neo, his favorite student in his class. Neo is very energetic, possesses keen behavior, well-knowledgeable and interested in inventions and discoveries. Yet, he is a little bit clumsy.

Neo went to the Professor's laboratory to help him. The Professor explained to Neo the purpose of the Time Machine in which it can transport things to the past, but for unknown reason, it malfunctioned after it had been activated. The Professor instructed Neo to watch all the meters on the control board while he is recalibrating the Time Machine and warned Neo not to touch anything unless he says so, because any mistake will result to an undesirable effect. Filled with amazement and curiosity, Neo runs toward the Time Machine. Without watching his steps, he accidentally stepped on a banana peel and slide towards the Time Machine. Accidentally he pushed some buttons on the control board.

The unwanted event caused Neo to worry about how the Time Machine will work. Suddenly, without any idea, the book of Inventions and Discoveries glows. The Professor quickly go to the glowing book to find out what's the matter. He was then shocked when found that all the information in the book were messed up. He even proclaimed that it might be the implication when some of the buttons in the Time Machine was activated.

The Professor also explained to Neo that the only way to put the information of the book in order is to go back in time where the Inventions and Discoveries were made and correct it. Neo felt guilty and volunteered to do the task.

As Neo gets ready for his mission, the Professor told him to bring the book for it will update itself every time he accomplishes part of the mission. When everything was all set, Neo went inside the Time Machine and had been sent to the dawn of human civilization where his mission will begin.

Ancient Period

Neo will start his mission in Ancient Period wherein the questions being asked will focus from c. 3500 BC to c. 500 AD. Ancient period is composed of ten (10) levels. Each level has the following game mechanics.

In level 1, Neo needs to acquire five (5) correct answers within fifty-one (51) seconds in order to proceed to level 2 and gained 30 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 2, Neo needs to acquire five (5) correct answers within fifty (50) seconds in order to proceed to level 3 and gained 60 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 3, Neo needs to acquire five (5) correct answers within forty-nine (49) seconds in order to proceed to level 4 and gained 90 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 4, Neo needs to acquire seven (7) correct answers within forty-eight (48) seconds in order to proceed to level 5 and gained 120 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 5, Neo needs to acquire seven (7) correct answers within forty-seven (47) seconds in order to proceed to level 6 and gained 150 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 6, Neo needs to acquire seven (7) correct answers within forty-six (46) seconds in order to proceed to level 7 and gained 180 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 7, Neo needs to acquire eight (8) correct answers within forty-five (45) seconds in order to proceed to level 8 and gained 210 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 8, Neo needs to acquire eight (8) correct answers within forty-four (44) seconds in order to proceed to level 9 and gained 240 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 9, Neo needs to acquire eight (8) correct answers within forty-three (43) seconds in order to proceed to level 10 and gained 270 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 10, Neo needs to acquire nine (9) correct answers within forty-two (42) seconds in order to finish the Ancient Period and gained 300 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

After completing the Ancient Period, Neo can now proceed to his second mission in the Middle Age.

Middle Age

The second mission of Neo will be in Middle Age wherein the questions being asked will focus from c. 500 AD to year 1499. Middle Age is composed of ten (10) levels. Each level has the following game mechanics.

In level 1, Neo needs to acquire five (5) correct answers within forty-three (43) seconds in order to proceed to level 2 and gained 30 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 2, Neo needs to acquire five (5) correct answers within forty-two (42) seconds in order to proceed to level 3 and gained 60 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 3, Neo needs to acquire five (5) correct answers within forty-one (41) seconds in order to proceed to level 4 and gained 90 game coins as a reward v. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 4, Neo needs to acquire seven (7) correct answers within forty (40) seconds in order to proceed to level 5 and gained 120 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 5, Neo needs to acquire seven (7) correct answers within thirty-nine (39) seconds in order to proceed to level 6 and gained 150 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 6, Neo needs to acquire seven (7) correct answers within thirty-eight (38) seconds in order to proceed to level 7 and gained 180 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 7, Neo needs to acquire eight (8) correct answers within thirty-seven (37) seconds in order to proceed to level 8 and gained 210 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 8, Neo needs to acquire eight (8) correct answers within thirty-six (36) seconds in order to proceed to level 9 and gained 240 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 9, Neo needs to acquire eight (8) correct answers within thirty-five (35) seconds in order to proceed to level 10 and gained 270 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 10, Neo needs to acquire nine (9) correct answers within thirty-four (34) seconds in order to finish the Middle Age and gained 300 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

After completing the Middle Age, Neo can now proceed to his third mission in the Middle Age.

Early Modern Age

The third mission of Neo will be in Early Modern Ages wherein the question being asked will focus from year 1500 to 1899. Early Modern Ages is composed of fifteen (15) levels. Each level has the following game mechanics.

In level 1, Neo needs to acquire five (5) correct answers within thirty-five (35) seconds in order to proceed to level 2 and gained 30 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 2, Neo needs to acquire five (5) correct answers within thirty-four (34) seconds in order to proceed to level 3 and gained 60 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 3, Neo needs to acquire five (5) correct answers within thirty-three (33) seconds in order to proceed to level 4 and gained 90 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 5, Neo needs to acquire seven (7) correct answers within thirty-one (31) seconds in order to proceed to level 6 and gained 150 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 6, Neo needs to acquire seven (7) correct answers within thirty (30) seconds in order to proceed to level 7 and gained 180 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 7, Neo needs to acquire eight (8) correct answers within twenty-nine (29) seconds in order to proceed to level 8 and gained 210 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 8, Neo needs to acquire eight (8) correct answers within twenty-eight (28) seconds in order to proceed to level 9 and gained 240 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 9, Neo needs to acquire eight (8) correct answers within twenty-seven (27) seconds in order to proceed to level 10 and gained 270 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 10, Neo needs to acquire nine (9) correct answers within twenty-six (26) seconds in order to proceed to level 11 and gained 300 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 11, Neo needs to acquire nine (9) correct answers within twenty-five (25) seconds in order to proceed to level 12 and gained 330 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 12, Neo needs to acquire nine (9) correct answers within twenty-four (24) seconds in order to proceed to level 13 and gained 360 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 13, Neo needs to acquire ten (10) correct answers within twenty-three (23) seconds in order to proceed to level 14 and gained 390 game coins as a reward. Only two (2) wrong answers are allowed, otherwise, the player will fail this level.

In level 14, Neo needs to acquire ten (10) correct answers within twenty-two (22) seconds in order to proceed to level 15 and gained 420 game coins as a reward. Only two (2) wrong answers are allowed, otherwise, the player will fail this level.

In level 15, Neo needs to acquire ten (10) correct answers within twenty-one (21) seconds in order to finish the Early Modern Age and gained 450 game coins as a reward. Only two (2) wrong answers are allowed, otherwise, the player will fail this level.

After completing the Early Middle Age, Neo can now proceed to his fourth and last mission in the Modern Age.

Modern Age

The fourth and also the last mission of Neo will be in Early Modern Ages wherein the question being asked will focus from year 1900 up to present. Modern Ages is composed of fifteen (15) levels. Each level has the following game mechanics.

In level 1, Neo needs to acquire five (5) correct answers within twenty-seven (27) seconds in order to proceed to level 2 and gained 30 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 2, Neo needs to acquire five (5) correct answers within twenty-six (26) seconds in order to proceed to level 3 and gained 60 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 3, Neo needs to acquire five (5) correct answers within twenty-five (25) seconds in order to proceed to level 4 and gained 90 game coins as a reward. Only five (5) wrong answers are allowed, otherwise, the player will fail this level.

In level 4, Neo needs to acquire seven (7) correct answers within twenty-four (24) seconds in order to proceed to level 5 and gained 120 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 5, Neo needs to acquire seven (7) correct answers within twenty-three (23) seconds in order to proceed to level 6 and gained 150 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 6, Neo needs to acquire seven (7) correct answers within twenty-two (22) seconds in order to proceed to level 7 and gained 180 game coins as a reward. Only four (4) wrong answers are allowed, otherwise, the player will fail this level.

In level 7, Neo needs to acquire eight (8) correct answers within twenty-one (21) seconds in order to proceed to level 8 and gained 210 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 8, Neo needs to acquire eight (8) correct answers within twenty (20) seconds in order to proceed to level 9 and gained 240 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 9, Neo needs to acquire eight (8) correct answers within nineteen (19) seconds in order to proceed to level 10 and gained 270 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 10, Neo needs to acquire nine (9) correct answers within eighteen (18) seconds in order to proceed to level 11 and gained 300 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 11, Neo needs to acquire nine (9) correct answers within seventeen (17) seconds in order to proceed to level 12 and gained 330 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 12, Neo needs to acquire nine (9) correct answers within sixteen (16) seconds in order to proceed to level 13 and gained 360 game coins as a reward. Only three (3) wrong answers are allowed, otherwise, the player will fail this level.

In level 13, Neo needs to acquire ten (10) correct answers within fifteen (15) seconds in order to proceed to level 14 and gained 390 game coins as a reward. Only two (2) wrong answers are allowed, otherwise, the player will fail this level.

In level 14, Neo needs to acquire ten (10) correct answers within fourteen (14) seconds in order to proceed to level 15 and gained 420 game coins as a reward. Only two (2) wrong answers are allowed, otherwise, the player will fail this level.

In level 15, Neo needs to acquire ten (10) correct answers within thirteen (13) seconds in order to finish the Modern Age and gained 450 game coins as a reward. Only two (2) wrong answers are allowed, otherwise, the player will fail this level.

After Neo was able to accomplish his mission, the information on the book of Inventions and Discoveries went back to normal. Neo excitedly went back to the Professor's Laboratory making use of a portal. As Neo went out of the portal, he hurriedly told the professor about his accomplishment. The professor was very proud of Neo for putting things back to normal. The END.