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Animation

The Play button simply plays the animation. You need a key frame to utilize the skip forward tool. There is also a step forward by one frame button. There are keyboard short keys to help make this easier. If you push ALT-V it will play the animation. If you push ALT-. it will go frame by frame. If you push ALT-, it will go back frame by frame. To step forward by one key frame you will push the period key and to go back you push comma key. Maya has animation preferences. If you are working a film project you want to work 24 frames per second. If you make a mistake by working in the wrong frame per seconds, then when you change it to the correct frames per seconds, then it won’t look right. You can change the heights of the time frames so you can better see the frames. Normally you will keep the frames at a 1. You can also change the width of the lines for the time slider. Active will only play in the highlighted active view. When you pause, the views will all update. When you set it to all, then you can watch from all views the animation.