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Failure of Converse Theorems of Gauss Sums Modulo ℓ

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Failure of the Converse Theorem in Modular Fields

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- **Observation:** Recent work by Bakeberg–Gerbelli–Gauthier–Goodson–Iyengar–Moss–Zhang shows that when we reduce Gauss sums modulo a prime ℓ , *distinct* characters can yield *identical* Gauss sums. This contradicts the usual Converse Theorem [2].
- **Motivation:** Such failures challenge the uniqueness of characters under modular reduction, with potential repercussions in cryptography and coding theory (where mod ℓ operations are common).
- **Our Plan:**
 - Investigate these counterexamples for $n = 2$ in more depth.
 - Extend to larger n , aiming to identify precisely when and why the theorem breaks down mod ℓ .
 - Refine conjectures regarding character uniqueness in modular settings.
 - Utilize SageMath to generate and analyze new examples.

Introduction

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- Gauss sums are essential in number theory and finite field analysis.
- We break down key concepts before defining Gauss sums rigorously.
- This will provide a structured understanding before analyzing the code.

Definition of a Group

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- A group G is a non-empty set equipped with a binary operation $\cdot : (a, b) \mapsto a \cdot b$, satisfying:
 - 1 Associativity: $(a \cdot b) \cdot c = a \cdot (b \cdot c) \quad \forall a, b, c \in G.$
 - 2 Identity: There exists an element e such that $e \cdot a = a \cdot e = a \quad \forall a \in G.$
 - 3 Inverse: Each $a \in G$ has an inverse a^{-1} such that $a \cdot a^{-1} = e.$
- A group is called **abelian** if $a \cdot b = b \cdot a \quad \forall a, b \in G.$
- A group is called **cyclic** if it can be generated by a single element. That is, G is cyclic if there exists an element $a \in G$ such that $G = \langle a \rangle.$

Definition of a Field

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- A **field** \mathbb{F} is a set with two operations: addition $(+)$ and multiplication (\cdot) , satisfying:
 - 1 $(\mathbb{F}, +)$ is an abelian group under addition.
 - 2 $(\mathbb{F}^\times = \mathbb{F} \setminus \{0\}, \cdot)$ is an abelian group under multiplication.
 - 3 There exist identity elements $0 \in \mathbb{F}$ (the additive identity) and $1 \in \mathbb{F}$ (the multiplicative identity), such that:

$$a + 0 = a, \quad a \cdot 1 = a \quad \forall a \in \mathbb{F}.$$

- 4 Distributive law: $a \cdot (b + c) = a \cdot b + a \cdot c \quad \forall a, b, c \in \mathbb{F}.$
- A **finite field** (or Galois field) \mathbb{F}_q has q elements, where q is a prime power.
 - For every finite field \mathbb{F}_q , the multiplicative group \mathbb{F}_q^* is cyclic.

Example: The Field \mathbb{F}_3

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- Elements: $\mathbb{F}_3 = \{0, 1, 2\}$.
- **Identity Elements:**
 - Additive identity: 0, since $a + 0 = a \quad \forall a$.
 - Multiplicative identity: 1, since $a \cdot 1 = a \quad \forall a \neq 0$.
- **Inverses:**
 - Additive inverse: $1 + (2) = 3 \equiv 0 \pmod{3}$, $2 + (1) \equiv 0 \pmod{3}$, $0 = 0 \pmod{3}$.
 - Multiplicative inverse: $1 \cdot (1) = 1 \pmod{3}$, $2 \cdot (2) = 4 \equiv 1 \pmod{3}$.
- **Example of Closure and Associativity:**
 - Closure: $1 + 2 = 0 \pmod{3}$, stays in \mathbb{F}_3 .
 - Associativity: $(1 + 2) + 1 = 0 + 1 = 1$ is the same as $1 + (2 + 1) = 1 + 0 = 1$.
- This satisfies all field axioms.

Definition of a character

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- Let G be a finite group of order n . A *character* of G is a group homomorphism

$$\chi : G \rightarrow \mathbb{C}^*.$$

That is, $\chi(g_1 g_2) = \chi(g_1) \chi(g_2) \quad \forall g_1, g_2 \in G$

- Since $\chi(1_G \cdot g) = \chi(1_G) \chi(g) \quad \forall g \in G$, we must have $\chi(1_G) = 1$.
- $(\chi(g))^n = \chi(g^n) = \chi(1_G) = 1 \quad \forall g \in G$, so the value of $\chi(g)$ is an n th roots of unity.
- **Example:**
 - Let $G = \langle g \rangle$ be a finite cyclic group of order n . Then $\chi(g) = e^{\frac{2\pi i j}{n}}$. For a fixed integer j , $0 \leq j \leq n-1$, the function

$$\chi_j(g^k) = e^{\frac{2\pi i j k}{n}}, k = 0, 1, \dots, n-1$$

defines a character of G .

Gauss Sums: Definition

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- The Gauss sum is an element of \mathbb{C} (and is zero when ψ is trivial) and is associated with the field \mathbb{F}_{q^m} .
- Given a finite field \mathbb{F}_{q^m} and two characters:
 - Multiplicative character $\theta : \mathbb{F}_{q^m}^* \rightarrow \mathbb{C}^*$.
 - Additive character $\psi : \mathbb{F}_{q^m} \rightarrow \mathbb{C}^*$.
 - The norm $N_{\mathbb{F}_{q^m}/\mathbb{F}_q} : \mathbb{F}_{q^m} \rightarrow \mathbb{F}_q$
 - The trace $\text{Tr}_{\mathbb{F}_{q^m}/\mathbb{F}_q} : \mathbb{F}_{q^m} \rightarrow \mathbb{F}_q$
- The Gauss sum is defined as:

$$G(\theta \times \alpha, \psi) = \sum_{x \in \mathbb{F}_{q^m}^*} \theta(x) \alpha(N_{\mathbb{F}_{q^m}/\mathbb{F}_q}(x)) \psi(\text{Tr}_{\mathbb{F}_{q^m}/\mathbb{F}_q}(x)),$$

- The function $\alpha : \mathbb{F}_q^* \rightarrow \mathbb{C}^*$ is an additional multiplicative character used for twisting.

Twisted Gauss Sum

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Definition: We consider the case when $m = 2$. The twisted Gauss sum is an element of \mathbb{C} (and is zero when ψ is trivial) and is associated with the field \mathbb{F}_{q^2} . If $G(\alpha, \psi)$ is a standard Gauss sum for a multiplicative character α and an additive character ψ , a twisted Gauss sum is of the form:

$$G(\Theta \times \alpha, \Psi) = \sum_{x \in \mathbb{F}_{q^2}^*} \Theta(x) \cdot \alpha(N(x)) \cdot \Psi(\text{tr}(x)), \quad (1)$$

where:

- Θ and α are multiplicative characters of $\mathbb{F}_{q^2}^*$, mapping $\mathbb{F}_{q^2}^*$ to \mathbb{C}^* .
- Ψ is an additive character of \mathbb{F}_{q^2} , mapping \mathbb{F}_{q^2} to \mathbb{C}^* .
- $N(x)$ represents the norm function $N : \mathbb{F}_{q^2} \rightarrow \mathbb{F}_q$.
- $\text{tr}(x)$ represents the trace function $\text{tr} : \mathbb{F}_{q^2} \rightarrow \mathbb{F}_q$.

The Converse Theorem of Gauss Sums [1]

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Theorem

We consider the case when $m = 2$. Consider two multiplicative characters θ_1 and θ_2 of $\mathbb{F}_{q^2}^$. Let $\psi : \mathbb{F}_q \rightarrow \mathbb{C}^*$ be a fixed non-trivial additive character. Suppose $\theta_1|_{\mathbb{F}_q^*} = \theta_2|_{\mathbb{F}_q^*}$, and suppose \forall multiplicative characters $\alpha : \mathbb{F}_q^* \rightarrow \mathbb{C}^*$, the following equality holds:*

$$G(\theta_1 \times \alpha, \psi) = G(\theta_2 \times \alpha, \psi),$$

then

$$\theta_1 = \theta_2 \quad \text{or} \quad \theta_1 = \theta_2^q.$$

Macro Purpose of the Code

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- The purpose of this code is to generate a **table of Gauss sums** over the finite field \mathbb{F}_{q^2} .
- In this table:
 - Each **row** corresponds to a multiplicative character α .
 - Each **column** corresponds to a multiplicative character θ .
 - The additive character ψ is **fixed** throughout.
- For a given pair (θ, α) , the table stores the value of the twisted Gauss sum: $G(\theta \times \alpha, \psi)$.

Constructing the Table

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- The multiplicative generator of $\mathbb{F}_{q^2}^*$ is used to systematically construct different possible characters.
- Raising the generator to different powers gives distinct character mappings for α and θ .
- Each row and each column corresponds to a different possible character created from the generator.
- An entry in the table represents the twisted Gauss sum for the combination of those two particular characters.

Relation to the Converse Theorem

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- This structure allows us to compare different character mappings.
- The table provides a framework for analyzing the behavior of twisted Gauss sums in relation to the Converse Theorem.
- Understanding how character mappings interact helps in proving or refuting generalizations of Gauss sum identities.

Gauss Sum Table Example Output

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$\theta \backslash \alpha$	0	1	...	$q-1$
0	$G(0, 0)$	$G(0, 1)$...	$G(0, q-1)$
1	$G(1, 0)$	$G(1, 1)$...	$G(1, q-1)$
2	$G(2, 0)$	$G(2, 1)$...	$G(2, q-1)$
\vdots	\vdots	\vdots	\ddots	\vdots
q^2-1	$G(q^2-1, 0)$	$G(q^2-1, 1)$...	$G(q^2-1, q-1)$

Applying the Converse Theorem

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- The Converse Theorem of Gauss Sums states that if two multiplicative characters produce identical Gauss sums across all additive characters ψ and all multiplicative characters α , then θ_1 and θ_2 must be identical or related by a well-understood transformation.
- In the Gauss sum table, each row corresponds to a different multiplicative character θ , and each column corresponds to a different multiplicative character α .
- To apply the theorem:
 - Identify two rows in the table where all entries match across all ψ and α values.
 - Highlight these rows and investigate the corresponding θ_1 and θ_2 .
 - Check whether θ_1 and θ_2 are identical or related by a known transformation.
- This process helps verify whether the Converse Theorem holds in our computed Gauss sum table.

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[2] Elad Zelingher. *Failure of Converse Theorems of Gauss Sums Modulo ℓ* . Preprint, 2025. Available at: <https://lsa.umich.edu/content/dam/math-assets/logm/wn2025/ELAD-ZELINGHER.pdf>.

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