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Recap

- Der Roboter "Bumper"
- Aufgabenstellung
- Programmierung des Roboters

# Recap Rückblick von letzter Woche

### Recap

- Block "Schleife"
  - Was ist eine Schleife?
  - Wofür brauchen wir eine Schleife?
  - Wie können wir sie beenden?



### Der "Bumper"

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Der "Bumper"



Der "Bumper"



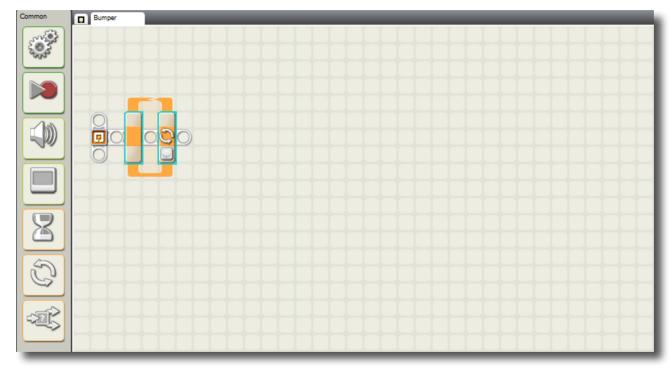




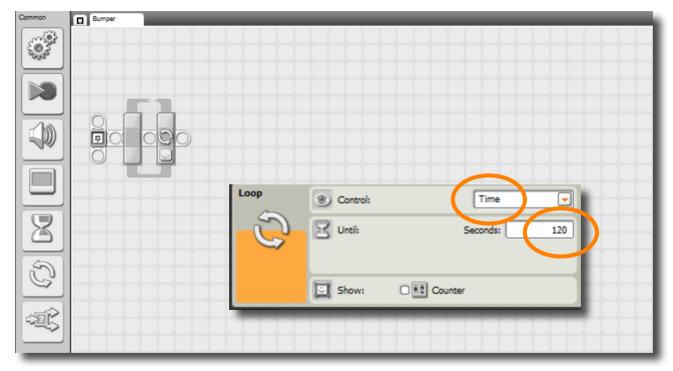






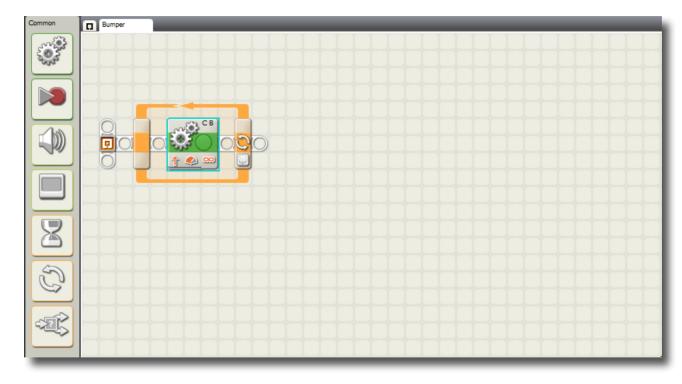


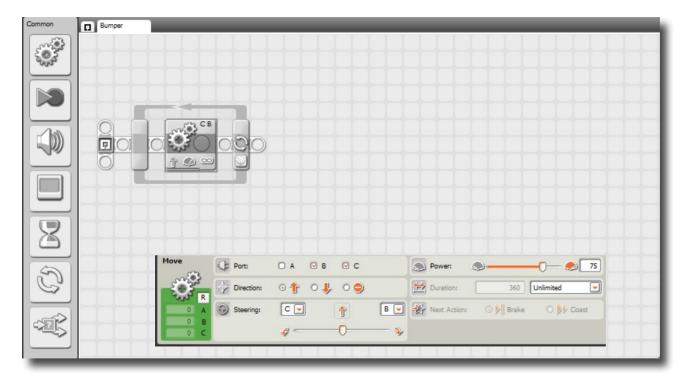




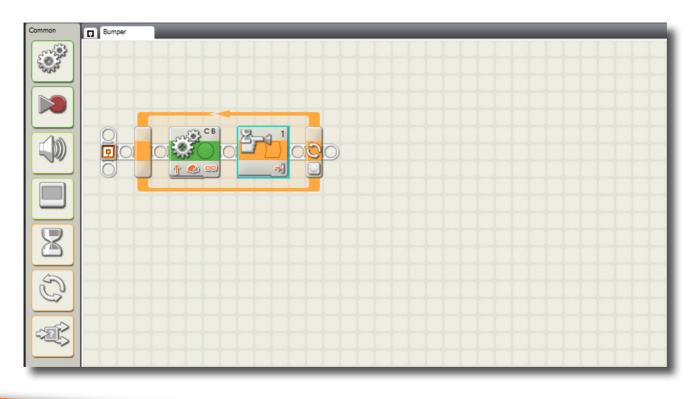


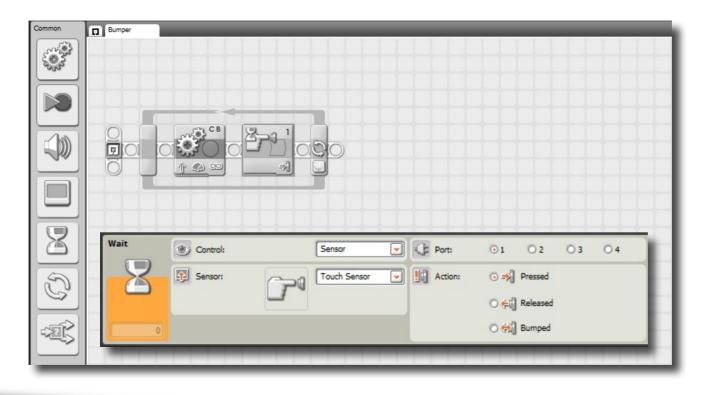






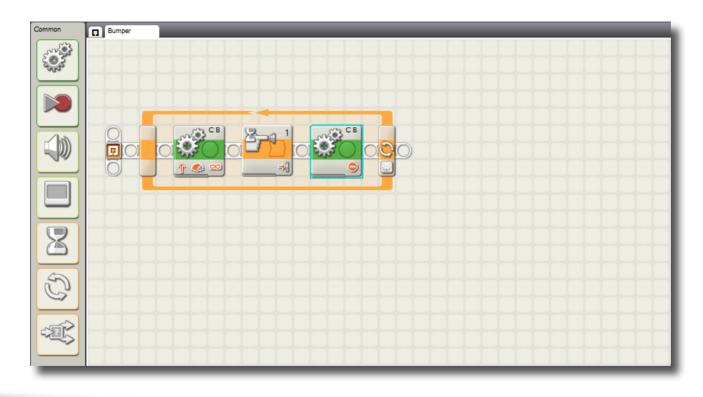




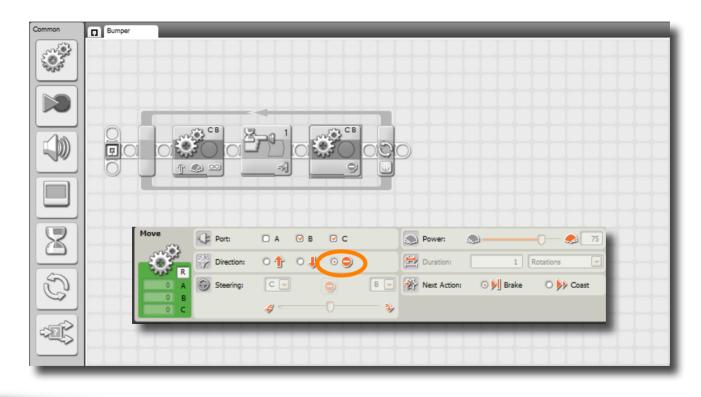






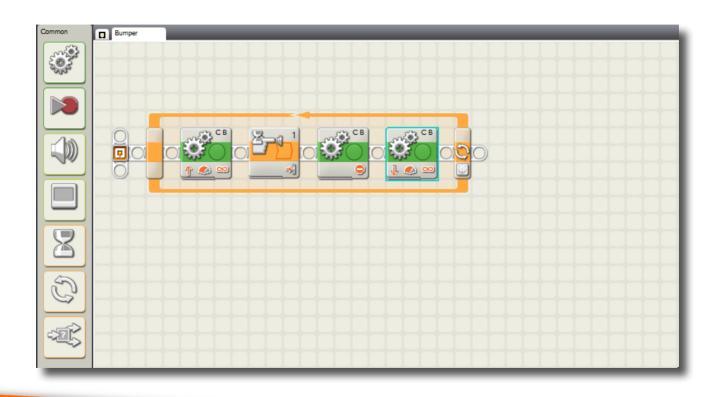




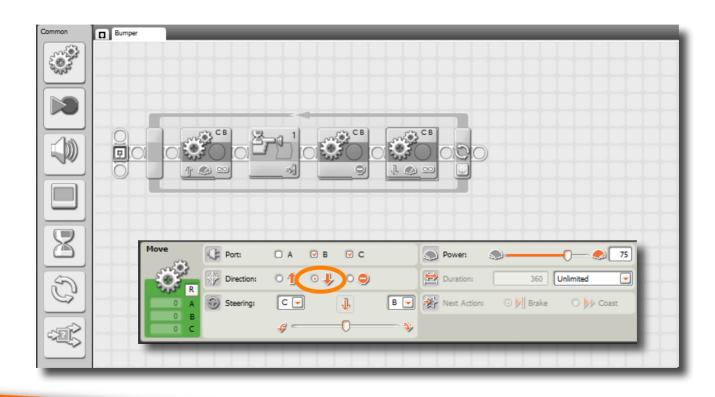






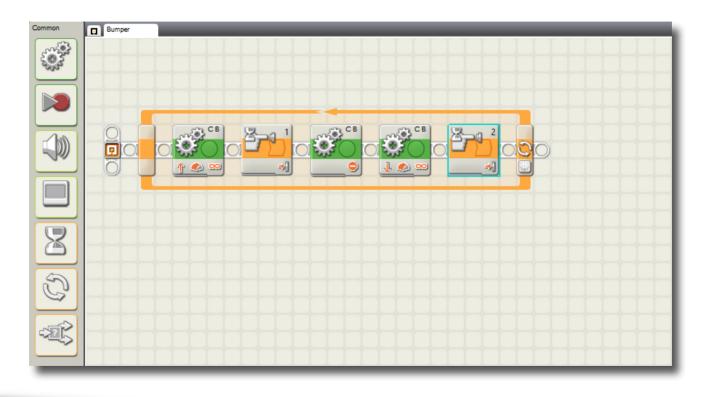




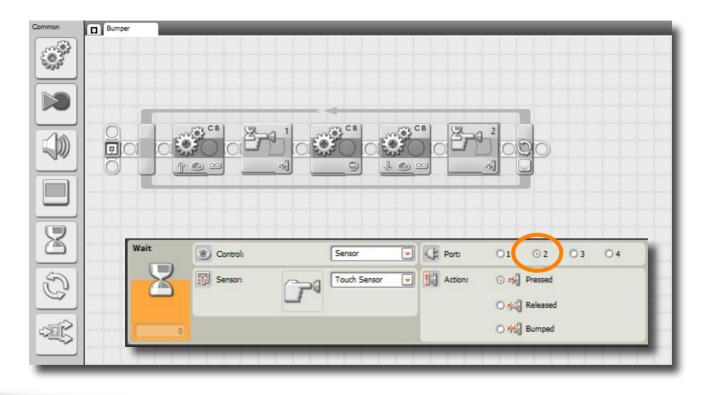




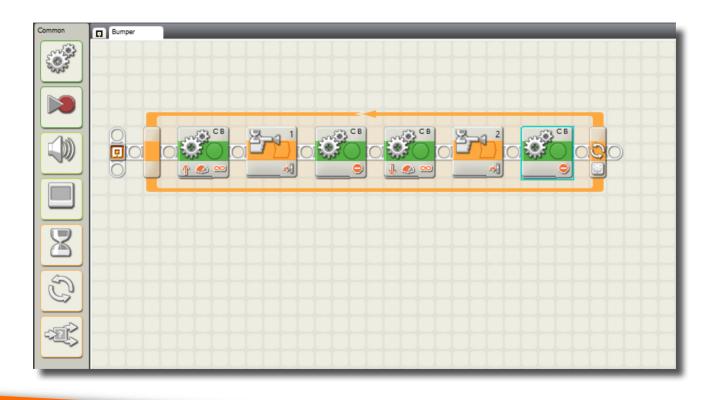




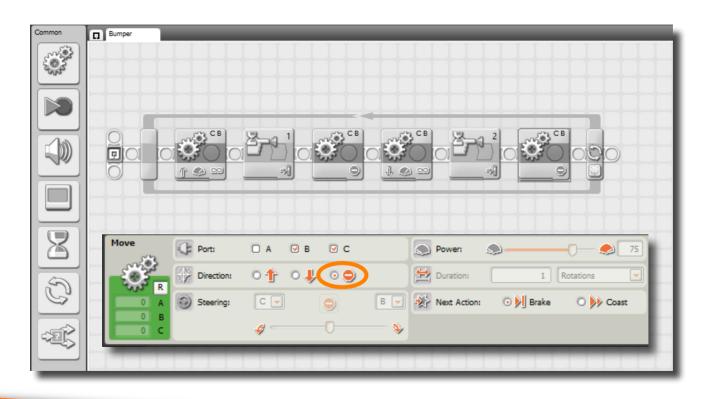
















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