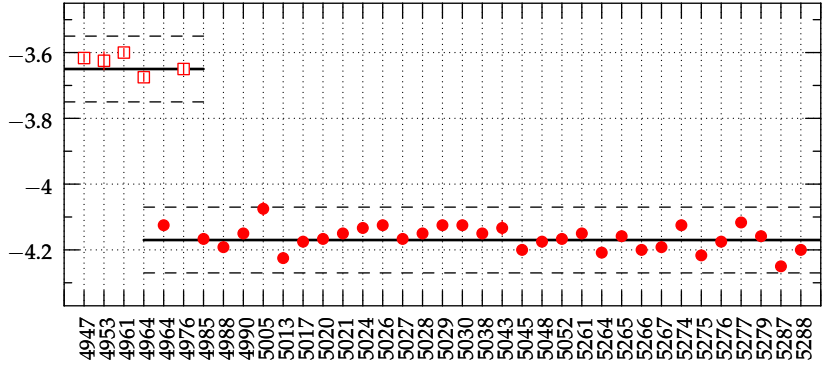


horizontal shift (mm)



fill