

# JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY: KAKINADA KAKINADA – 533 003, Andhra Pradesh, India

# DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

I Year - I Semester		L	T	P	C
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FUNDAMENTALS OF COMPUTER SCIENCE (ES1112)					

# **COURSE OBJECTIVES:**

This course is designed to:

- 1. Explain the concepts of computers and classify based on type and generation.
- 2. Demonstrate the techniques of writing algorithms pseudo codes & schematic flow of logic in software development process.
- 3. Teach about the purpose of networks and types of networks and media to connect the computers
- 4. Teach about Operating Systems and its concepts.
- 5. Illustrate about database architecture and its components
- 6. Illustrate about distributed computing, peer to peer, grid, cloud on demand and utility computing.

## **UNIT I:**

**A Simple Computer System:** Central processing unit, the further need of secondary storage, Types of memory, Hardware, Software and people.

**Peripheral Devices:** Input, Output and storage, Data Preparation, Factors affecting input, Input devices, Output devices, Secondary devices, Communication between the CPU and Input/ Output devices. (Text Book 1)

#### **UNIT II:**

**Problem Solving and Programming:** Algorithm development, Flowcharts, Looping, some programming features, Pseudo code, the one-zero game, some structured programming concepts, documents.

**Programming Languages:** Machine Language and assembly language, high -level and low level languages, Assemblers, Compilers, and Interpreters (Text Book 1)

#### **UNIT III:**

**Computer Networks :** Introduction to computer Networks, Network topologies-Bus topology, star topology, Ring topology, Mesh topology, Hybrid topology, Types of Networks: Local area Network, Wide Area Networks, Metropolitan Networks, Campus/ Corporate Area Network, Personal Area Network, Network Devices- Hub, Repeater, Switch, Bridge, Router, Gateway, Network interface Card, Open System Inter connection Model (Text Book 2)

**Operating systems:** Introduction, Evolution of operating systems, Process Management- Process control block, Process operations, Process scheduling, Command Interpreter, Popular operating systems-Microsoft DOS, Microsoft Windows, UNIX and Linux. (Text Book 2)



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#### **UNIT IV:**

**Database Systems:** File-Oriented Approach, Database-oriented Approach-Components of Database system, Advantages & Disadvantages of Database approach, Applications of Database systems, Database views, Three-schema architecture, Database models-Hierarchical model, Network Model, relational Model, Object-oriented Data Model, Components of database management systems, Retrieving Data through Queries (Text Book 2)

**Computer Systems and Development:** Investigation, Analysis, Design, system processing and general program design, Presentation to management and users, Implementation, Documents. (Text Book 1)

#### **UNIT V:**

**Emerging Computer Technologies:** Distributed Networking, Peer-to-peer Computing, Categorization of Peer-to-peer system Applications of Peer-to-peer networks, Grid Computing-components of Grid computing, Applications of Grid computing, Cloud Computing-characteristics of cloud computing systems, cloud computing services, cloud computing architecture, cloud computing applications, Cloud computing concerns

**Wireless Networks:** Wireless network operations, Types of wireless networks, security in wireless Networks, Limitations of wireless Networks, Bluetooth – Bluetooth Piconets, Avoiding Interference in Bluetooth Devices, Bluetooth Security, Differences between Bluetooth and Wireless Networks. (Text Book 2)

#### **TEXT BOOKS:**

- 1. An Introduction to Computer studies –Noel Kalicharan-Cambridge
- 2. Fundamentals of Computers –Reema Thareja-Oxford higher education

## **REFERENCES:**

- 1. Introduction to Information Technology ITL education Solution Limited, Pearson
- 2. Computer Science and overview-J. Glenn Brookshear, Dennis Brylow-Pearson

# **COURSE OUTCOMES:**

On completion of the course the student will be able to

- 1. Explain the concept of input and output devices of Computers and how it works and recognize the basic terminology used in computer programming.
- 2. Recognize the Computer networks, types of networks and topologies.
- 3. Summarize the concepts of Operating Systems and Databases.
- 4. Recite the Advanced Computer Technologies like Distributed Computing & Wireless Networks.