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GIRCULARQUEUEDS.c - Code::Blocks 25.03
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<global>
3 4 🖾
                                                                         *LINEARQUEUE.c X CIRCULARQUEUEDS.c X
        #include <stdio.h>
    1
    2
        #define SIZE 3 // Queue size
    3
    4
        int queue[SIZE];
    5
        int front = -1, rear = -1;
    6
    7
        // Insert element into circular queue
    8
       □void insert() {
    9
           int x;
           if ((rear + 1) % SIZE == front) {
   10
   11
              printf("Queue Overflow!\n");
   12
               return;
   13
   14
           printf("Enter value: ");
   15
           scanf("%d", &x);
   16
           if (front == -1) {
   17
               front = rear = 0;
   18
           } else {
   19
              rear = (rear + 1) % SIZE;
   20
   21
           queue[rear] = x;
   22
           printf("%d inserted.\n", x);
   23
   24
   25
        // Delete element from circular queue
       proid deleteElement() {
   26
   27
           if (front == -1) {
   28
               printf("Queue Underflow!\n");
```

```
24
25
         printf("%d deleted.\n", q[front++]);
         if (front > rear) {
26
            // Reset queue when empty
27
            front = rear = -1;
28
29
30
31
   pvoid display() {
         if (front == -1 \mid \mid front > rear) {
32
33
            printf("Queue is empty.\n");
34
             return;
35
36
        printf("Queue: ");
37
         for (int i = front; i <= rear; i++) {</pre>
38
39
            printf("%d ", q[i]);
  1
        printf("\n");
40
41
42
   ⊨int main() {
43
44
         int ch;
45
         while (1) {
            printf("\n1.Insert 2.Delete 3.Display 4.Exit\nChoice: ");
46
             scanf("%d", &ch);
47
48
             switch (ch) {
49
                case 1: insert(); break;
50
                 case 2: delete(); break;
51
                 case 3: display(); break;
```

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```
--- Circular Queue Menu ---

    Insert
    Delete

3. Display
4. Exit
Choice: 1
Enter value: 54
54 inserted.
--- Circular Queue Menu ---
1. Insert
2. Delete
3. Display
4. Exit
Choice: 1
Enter value: 78
78 inserted.
--- Circular Queue Menu ---
1. Insert
2. Delete
3. Display
4. Exit
Choice: 1
Enter value: 56
56 inserted.
--- Circular Queue Menu ---

    Insert
    Delete

3. Display
4. Exit
```

```
3. Display
4. Exit
Choice: 1
Enter value: 56
56 inserted.
--- Circular Queue Menu ---
1. Insert
2. Delete
3. Display
4. Exit
Choice: 2
54 deleted.
--- Circular Queue Menu ---
1. Insert
2. Delete
3. Display
4. Exit
Choice: 3
Queue: 78 56
--- Circular Queue Menu ---
1. Insert
2. Delete
3. Display
4. Exit
Choice: 4
                            execution time: 163.098 s
Process returned 0 (0x0)
```

Press any key to continue.

2. Delete