- 1.An abstract class has a construtor which prints "This is constructor of abstract class", an abstract method named 'a\_method' and a non-abstract method which prints "This is a normal method of abstract class". A class 'SubClass' inherits the abstract class and has a method named 'a\_method' which prints "This is abstract method". Now create an object of 'SubClass' and call the abstract method and the non-abstract method.
- 2. Deduce a Java program to perform the following tasks using three different threads. Each thread will be responsible for its own task only. Among these three threads one will find the average number of the input numbers, one will be responsible for finding the Maximum number from the input array of numbers, and one will be responsible for finding the Minimum number from the input array of numbers
- 3. Create a class monkey with jump () and bite () methods Create a class human which inherits this monkey class and implements basic animal interface with eat () and sleep methods.
- 4. Create a class named 'Member' having the following members:

Data members

- 1 Name
- 2 Age
- 3- Phone number
- 4 Address
- 5 Salary

It also has a method named 'printSalary' which prints the salary of the members. Two classes 'Employee' and 'Manager' inherits the 'Member' class. The 'Employee' and 'Manager' classes have data members 'specialization' and 'department' respectively. Now, assign name, age, phone number, address and salary to an employee and a manager by making an object of both of these classes and print the same.