ANANT JAIN



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UNIVERSITY OF SOUTHERN CALIFORNIA

COMPUTER SCIENCE **BUSINESS ADMINISTRATION**

Double-Major, Graduating Dec 2020 Presidential Scholar, GPA: 3.96

CUPERTINO HIGH SCHOOL

Graduated June 2016 GPA: 4.43



COURSEWORK

Algorithms/Theory of Computing Data Structures/Object-Oriented Design Software Engineering Intro to Computer Systems Discrete Mathematics/Probability Linear Algebra/Differential Equations Calculus III (Multivariable Calculus) AP Computer Science (5) AP Statistics (5)



PROGRAMMING LANGUAGES

C++, Swift, Java, Python, JavaScript, R, SQL, Objective-C, MATLAB

FRAMEWORKS

Amazon Web Services, Firebase, MySQL, Parse

PROFICIENCIES

Machine Learning, Big Data Analytics, iOS, watchOS, tvOS

DESIGN

Adobe Photoshop, Lightroom, Sketch

INTERESTS

Mathematics, Robotics, Photography, 3D Modeling & Animation, Calligraphy, Post-Production, Taekwondo, Ice Hockey, Hiking



LANGUAGES

English (native) Hindi (native) Spanish (proficient)

NATIONALITY

U.S. Citizen



EXPERIENCE

SOFTWARE **ENGINEER** (INTERN)

APPLE

May 2018 present

SOFTWARE

ENGINEER

(INTERN)

June 2015 -

SCIENTIST

June 2014 -

August 2014

(INTERN)

CISCO

Aug. 2015

UBER

DATA

gesture and touch events from weeks to under 5 minutes Actively integrated feedback from the UIKit, SpringBoard.

Designed and developed a tool to visualize and debug user

interactions in iOS, drastically cutting debug time for complex

- and Xcode teams to enhance the tool
- One of 10 interns selected to present their projects to Craig Federighi, Apple's Senior VP of Software Engineering
- Developed an application using the iOS SDK for a special project (details are proprietary information)
- Designed efficient algorithms and leveraged machine learning APIs, while collaborating with front and back-end teams for code integration
- Charted, summarized, and forecasted business data by building statistical models in the R programming language. extracting the most profitable lines of products and services
- Analyzed resource distribution across industry sectors; actively sought feedback from various teams for data accuracy



AWARDS

BEST DEMO AT USC LAVALAB

April 2018

- Won the Best Demo award at USC LavaLab's Spring 2018 Demo Night
- LavaLab recruits the top 5% of engineering, design, and business students at USC to take innovative product ideas from start to finish during the duration of a semester

• One of 350 students selected from 40+ countries to receive

APPLE WWDC **SCHOLARSHIP** WINNER

May 2015

WINNER AT PENNAPPS. **HS HACKS**

March 2014 -September 2015 Worldwide Developer Conference 2015

a scholarship from Apple, Inc. to attend its prestigious

- Created Signa, a beacon-based fitness app, using Swift, HealthKit, and JS (PennApps XII, Sep. 2015, Top 20)
- Created Ignus, a social network for payments and debt management (HS Hacks II, Feb. 2015, Best iOS App)
- Created ChemWhiz, a chemistry lab assistant for iPhone (HS Hacks I, Mar. 2014, Best iOS App)

AP STATISTICS GOLD AWARD

May 2016

 Received the Gold Award distinction for placement as the top AP Statistics student out of 600



PROJECTS & LEADERSHIP

PRESIDENT HACKSC

Jan. 2017 present

MEMBER SCOPE USC

Sept. 2017 present

PRESIDENT TINOVATION

June 2015 -June 2016

ORGANIZER **CU HACKS**

June 2015

- Direct and organize USC's annual hackathon, attracting 800+ hackers from all over the country
- Responsible for business and community outreach to attract sponsors and enrich hacker experience
- Exclusive club for select CS students to collaborate with businesses, develop product ideas, and advance computing skills
- CS enrichment and entrepreneurship club at CHS
- Responsible for governance, student mentorship, event planning, fundraising, and community outreach
- City-wide hackathon at the Cupertino Library with \$10,000 in funding from the Cupertino City Council
- 150 attendees, 30 mentors, 8 workshops, 37 projects