# **ANANT JAIN**



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# **UNIVERSITY OF SOUTHERN CALIFORNIA**

# COMPUTER SCIENCE **BUSINESS ADMINISTRATION**

Double-Major, Graduating May 2020 Presidential Scholar, GPA: 3.97

#### **CUPERTINO HIGH SCHOOL**

Graduated June 2016 GPA: 4.43



#### COURSEWORK

Algorithms/Theory of Computation Data Structures/Object-Oriented Design Software Engineering Operating Systems/Computer Systems Concepts of Programming Languages Discrete Mathematics/Probability Linear Algebra/Differential Equations Calculus III (Multivariable Calculus) **Business/Engineering Statistics** 



#### PROGRAMMING LANGUAGES

C++, Swift, Java, Python, JavaScript, R, SQL, Objective-C, MATLAB

#### **TOOLS & FRAMEWORKS**

UIKit, SwiftUI, AWS, Firebase, MEAN, React, CloudKit, MySQL, jQuery

#### **PROFICIENCIES**

Machine Learning, Big Data Analytics, iOS, iPadOS, macOS, watchOS, tvOS

#### DESIGN

Adobe Photoshop, Lightroom, Sketch

#### **INTERESTS**

Mathematics, Robotics, Photography, 3D Modeling & Animation, Calligraphy, Post-Production, Taekwondo, Ice Hockey, Hiking



#### LANGUAGES

English (native) Hindi (native) Spanish (proficient)

### NATIONALITY

U.S. Citizen



# **EXPERIENCE**

### SOFTWARE **ENGINEER** (INTERN)

**APPLE** 

May 2019 -August 2019

- Prototyped exploratory animation work for the iOS text system
- Collaborated with HI design team to implement iOS/iPadOS 13 interface improvements in sheet presentations, system controls, and accessibility, developing new UIKit APIs and SPIs
- Built demo app for "Taking iPad Apps for Mac to the Next Level" session at WWDC 2019
- Assisted developers with UIKit/SwiftUI at WWDC 2019 labs

#### **SOFTWARE ENGINEER** (INTERN)

#### **APPLE**

May 2018 -August 2018

SOFTWARE

**ENGINEER** 

(INTERN)

June 2015 -August 2015

**UBER** 

- Designed and developed a tool to visualize and debug user interactions in iOS, drastically cutting debug time for complex gesture and touch events from weeks to under 5 minutes
- Actively integrated feedback from the UIKit, SpringBoard, and Xcode teams to enhance the tool
- One of 10 interns selected to present their projects to Craig Federighi, Apple's Senior VP of Software Engineering

# Developed an application using the iOS SDK for a special project (details are proprietary information)

 Designed efficient algorithms and leveraged machine learning APIs, while collaborating with front and back-end teams

#### DATA **SCIENTIST** (INTERN) **CISCO**

June 2014 -August 2014

- Charted, summarized, and forecasted business data by building statistical models in the R programming language, extracting the most profitable lines of products and services
- Analyzed resource distribution across industry sectors: actively sought feedback from various teams for data accuracy



# **AWARDS**

# USC LAVALAB

April 2018

- **BEST DEMO AT** Won the Best Demo award at LavaLab's Spring 2018 Demo Night
  - USC LavaLab recruits the top 5% of engineering, design, and business students at USC to take innovative product ideas from start to finish during the duration of a semester

One of 350 students selected from 40+ countries to receive a

scholarship from Apple, Inc. to attend its prestigious Worldwide

#### APPLE WWDC **SCHOLARSHIP** WINNER

May 2015

WINNER AT PENNAPPS.

**HS HACKS** March 2014 -September 2015

- Developer Conference 2015 • Created Signa, a beacon-based fitness app, using Swift,
- HealthKit, and JS (PennApps XII, Sep. 2015, Top 20) • Created Ignus, a social network for payments and debt
- management (HS Hacks II, Feb. 2015, Best iOS App)
- Created ChemWhiz, a chemistry lab assistant for iPhone (HS) Hacks I, Mar. 2014, Best iOS App)



# PROJECTS & LEADERSHIP

#### **PRESIDENT HACKSC**

May 2018 -May 2019

- Direct and organize USC's premier hackathon annually, attracting 800+ hackers from all over the country
- Enrich hacker culture on campus with weekly Hack Nights, featuring industry leaders and dev workshops

#### **PRESIDENT TINOVATION**

June 2015 -June 2016

- CS enrichment and entrepreneurship club at CHS
- Responsible for governance, student mentorship, event planning, fundraising, and community outreach

#### ORGANIZER **CU HACKS** June 2015

- City-wide hackathon at the Cupertino Library with \$10,000 in funding from the Cupertino City Council
- 150 attendees, 30 mentors, 8 workshops, 37 projects