

# JAVA SCRIPT Question Solving

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## 1)INPUT-1:

```
console.log(x);  
var x = 5;
```

## OUTPUT:

Undefined

## Explanation:

We know that, in **JS** we use **var** to declare a variable, that declaration will be done(**Hoisted**) at the top of the code(**scope**). It doesn't matter that the declaration is done After or Before the **console.log()**. In this code we see that, The **console.log(x)**. Is performed first and then goes to 2nd line which is **var x=5**; which means Declaration. That's why the code prints output as "**Undefined**".

## 2)INPUT-2:

```
console.log(a);  
var a;
```

## OUTPUT:

Undefined

## Explanation:

We know that, in **JS** we use **var** to declare a variable, that declaration will be done(**Hoisted**) at the top of the code(**scope**). It doesn't matter that the declaration is done After or Before the **console.log()**. In this code we see that, The **console.log(a)**. Is performed first and then goes to 2nd line which is **var a**; which means Declaration. That's why the code prints output as "**Undefined**".

## 3)INPUT-3:

```
console.log(b);  
b = 10;  
var b;
```

## OUTPUT:

Undefined

## Explanation:

Here the variable **b** is declared using **var**. This declaration is hoisted to the top of the scope. so when **JS interpreter** compiles the code, it hoists the declaration of **b** so that this will be considered as declaration first **var b**; and the **console.log(b)**; in next step and it executes as the "variable is declared but value is not assigned" so the output is "**Undefined**".

#### 4)INPUT-4:

```
console.log(c);
```

#### OUTPUT:

ReferenceError: c is not defined

#### Explanation:

We use **var** for declaration, But here the variable is not declared or assigned in entire code. In the code **JS Interpreter** will execute the 1st line which is **console.log(c);**, But here there is no variable declaration of "**c**". Hence it gives out as "**ReferenceError**" and gives details statement as "**c is not defined**".

#### 6)INPUT-6:

```
console.log(e);  
var e = 10;  
console.log(e);  
e = 20;  
console.log(e);
```

#### OUTPUT:

Undefined  
10  
20

#### Explanation:

Here the **JS Interpreter** executes the 1st line which is **console.log(e)**, here the declaration of **var** & **assigning** done after the **console.log(e)** so here it prints output as "**Undefined**". Coming to 3rd line which is **console.log(e)**, here the declaration and assigning both are done at 2nd line of assigning value **10** to **var e**, So it prints output as "**10**". Coming to 5th line which is also **console.log(e)**, here the re-assigning the value **20** to the **var e** is done before this line execution, So it prints output as "**20**".

#### 7)INPUT-7:

```
console.log(f);  
var f = 100;  
var f;  
console.log(f);
```

#### OUTPUT:

Undefined  
100

#### Explanation:

Here the **console.log(f)** given above, declaration and the variable **f** is declared with **var**, so the declaration is hoisted to the top of the scope. And no value is assigned to the declaration, So it prints the output as "**Undefined**". Coming to 4th line which is **console.log(f)**, here the variable "**var**" declaration and value assigning of "**100**" to the "**var f**" both are done in previous line i.e., in 3rd line, So it prints output as "**100**".

#### 8)INPUT-8:

```
console.log(g);  
var g = g + 1;  
console.log(g);
```

#### OUTPUT:

```
Undefined  
NaN
```

#### Explanation:

Here the **JS Interpreter** executes the 1st line which is **console.log(g)**, here the variable “g” is declared in the next line, By hoisting property the declaration part of **var** moves to the top of the scope. Hence it prints output as “**Undefined**”. And coming to 3rd line which is “**console.log(g)**”. Here for the variable “g” the declaration is done in the previous line, But the value of “g” is assigned as “**g+1**” this means “**Undefined + 1**”. Hence it prints output as “**NaN**” which means Not a Number.

#### 9)INPUT-9:

```
var h;  
console.log(h);  
h = 50;  
console.log(h);
```

#### OUTPUT:

```
Undefined  
50
```

#### Explanation:

Here the **JS Interpreter** executes the 2nd line which is **console.log(h)**, here the variable “h” is declared in the previous line as **var h**, Hence it prints output as “**Undefined**”. And coming to 4th line which is **console.log(h)**, here the value “**50**” is assigned to variable “h”, So it prints the output as “**50**”.

#### 10)INPUT-10:

```
console.log(i);  
i = 10;  
var i = 5;  
console.log(i);
```

#### OUTPUT:

```
Undefined  
5
```

#### Explanation:

Here the **JS Interpreter** executes the 1th line which is **console.log(i)**, here the variable “i” is declared in next line as “**i = 10**”, So it prints output as “**Undefined**” due to the hoisting property will place the variable “i” to the top of scope. And coming to 4th line which is “**console.log(i)**”, Here the variable “i” is reassigned with value “**5**” in previous line as “**var i = 5**”. So it prints output as “**5**”.