

**NAME**

zplay – generate and play sound fragments

**SYNOPSIS**

**zplay** [*infile* [*outfile*]]

**DESCRIPTION**

Interpret ASCII input in *infile* using **tz guitar** and **tz mel** , save it to *outfile* in the WAVE format, and play it using **xdg-open**. This is a simple wrapper script added for convenience. It can also be used to just play WAVE, AIFF, and MP3 audio files specified via *infile*. Filenames default to **/dev/stdin** or **/dev/shm/tmp.wav**. The dash (-) is a shorthand for the default value.