# Intro

I am currently a student studying Computer Science and Studio Art at Santa Clara University. My primary artistic focus is on animation and digital illustration. I am also interested in developing immersive virtual reality storytelling experiences. On this website, you will find a sample of my artistic work.

# Art

Ever since I was a kid, I loved to draw. My passion grew through the years, and eventually I was drawn to animation.

# Programming

As far as programming, my interests include front-end web development, game development and cyber security. I enjoy thinking analytically to solve simple and complex problems with programming.

Proficient: C++, HTML, CSS, JQUERY

Familiar: Java, Python, JavaScript, C, C#, Scala

# Virtual Reality

In this past year, I have developed a strong interest in Virtual Reality. The degree of immersion just cannot be reproduced anywhere else. I am currently modelling an environment in Maya for a personal VR project in Unity. This project allows me to use my programming background to fulfill my creative vision while exploring this emerging medium.

Resume

Artist Statement