G4 Command	Format	Description	Response (valid)	Response (invalid)	Comments/questions
All-On	0x1, 0xFF	Turn on all LEDs		respond with "Invalid-Command"	
· · · · · · · · · · · · · · · · · · ·	only on t		of message + 2), 0x00, 0xFF, Message	response	
Stop-Display	0x1, 0x30	stop sending anything to display in any mode / screen should go dark (don't need separate All-Off)	Length of Response (includes length of message + 2), 0x00, 0x30, Message	respond with "Invalid-Command" response	
Stream-Frame	0x32, Data Length-LO, Data Length-HI, X_AO-LO, X_AO-HI, Y_AO-LO, Y_AO- HI, Frame Data	Stream frame data is only valid when a trial is not currently running. It should operate as 'sample and hold,' where the controller sends out the most recently received frame until a new one comes in or 'Stop-Display' is received. The frame rate should be set by the controller.	TBD	respond with "Invalid-Command" response	when AO is implemented, this command could also be used to set up to 2 AO values along with each display frame, and until then, we just set to zero / ignore these 4 bytes.
Trial-Params (aka combined command	Oxb, 0x8, Control Mode, PatternID-LO, PatternID-HI, Frame Rate-LO, Frame Rate-HI, InitPos-HI, InitPos-LO, Gain-HI, Gain-LO, Runtime Duration-LO, Runtime Duration-HI.	Combines control mode with the necessary parameters to specify a trail. This command also initiates the trial so there is no need for a separate start command	Length of Response (includes length of message + 2), 0x00, 0x08, Message	respond with "Invalid-Command" response	Not using the prior format since that command was only for Open Loop trials and has irrelevant parameters.
			Example of response		
			Example of response		
			computer Teensy	Display	
			01 FF		
				Turn on	
				─	
			02 00 FF		
			· • • • • • • • • • • • • • • • • • • •		
			01 30		
				Turn off	
			02 00 30		
			─		
			computer Teensy	Display	
			computer Teensy	Display	