

Janet Yu

UCI '21, Computer Science

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EDUCATION

University of California, Irvine, expected 2021

- Current GPA: 3.648 / 4.0

COURSES

- I&CS 31-33: Introductory Python - Intermediate Python
- I&CS 45C: Introduction to C++
- I&CS 45J: Introduction to Java
- I&CS 46: Data Structures (using C++)
- CS 122A: Introduction to Data Management

PROJECTS

Budget App

Simple budgeting app that keeps track of your income, expenses, and current balance for the month. Currently supports adding/removing/filtering transactions.

Tools used:

- Vanilla JavaScript/ES6
- SASS
- Webpack/Babel

Men's Blog Website Design

My first full UI Design project with from sketches to wireframes to mockups for a conceptual blog focused on providing articles for men (lifestyle, health, music, etc).

Tools used:

- Figma
- Photoshop

WORK EXPERIENCE

Design Assistant, UCI Division of Continuing Education

April 2019 - Present

- Assists with building Canvas courses from a course map according to a style guide
- Assists with formatting course documents and Canvas course pages so that they create the best user experience for students

ACTIVITIES

CuSTEMized Web Assistant

Oct 2018 - April 2019

- Helped develop resources for teachers or parents encouraging their children to pursue STEM using JavaScript, HTML, and CSS
- Worked on a Connect the Dots generator that allows educators to use their own vector images to create a connect the dots worksheet

Learn To Be Online Tutor

October 2018 - September 2019

Learn To Be is a non-profit organization that aims to bring tutoring to underserved communities.

- Tutored my student in middle school math every Saturday for 1-2 hours
- Helped design icons for Learn To Be's site

SKILLS

Programming

Experience:

- JavaScript
- C++
- Python
- HTML/CSS

Software:

- Figma/Adobe XD
- Adobe Illustrator

HONORS:

Dean's Honor List: Fall 2017, Winter 2018, Fall 2018