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By Italian Herbs and Cheeses

Overview

We envision a project that allows users to live video chat and live chat room with registered friends. Users will be able to view friends that currently online and also block people. We will be using WebRTC and sockets in flask to host live video chats and chat rooms. We will be using a SQL database to store information for our registered users such as login info and the user's friends. ooVoo will bite de_dust.

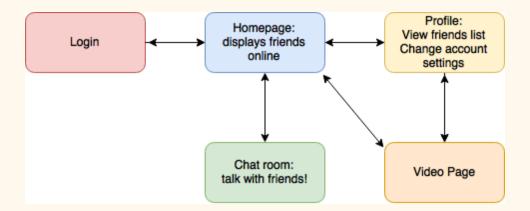
Developers

Italian Herbs: Cheeses:

Janet Zhang Michael Woooooo

Lindsey Ma Harry Lum

Site Map



Components

```
ovo/
app.py : Renders templates, calls proper functions/files/etc. at proper times
utils/
    users.py : In charge of logging in, dealing with users database
templates/
    main.html
    login.html
    profile.html
    videopage.html
data/
    database.db: login info, profile info
static/
    css/
    js/
    images/
```

Database Structure:

The tables in **database.db** are as follows:

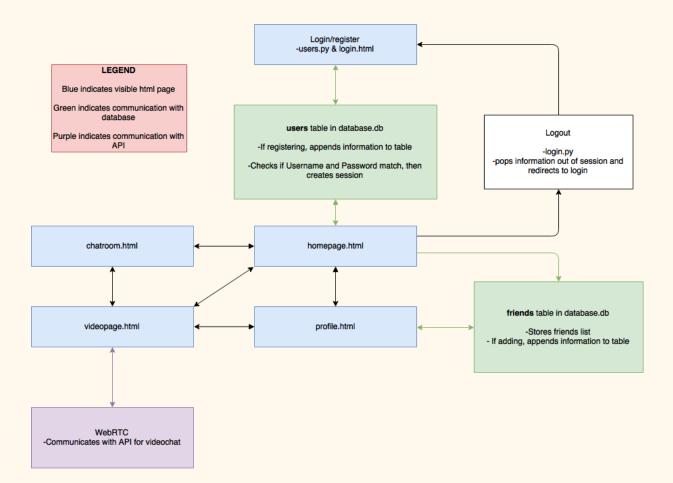
users (to store login info)		
username TEXT	hash TEXT	password TEXT
Stores username	Stores hash	Stores password

profiles (to store profile info)			
username TEXT	about TEXT		
Stores username	Stores about		

friends (to store friends info)		
username TEXT	friend TEXT	
Stores username	Stores a friend	

blocked (to store blocked users)		
username TEXT	blocked TEXT	
Stores username	Stores a blocked user	

Component Map



Tasks and Time frames

Lindsey

- Templates by May 17th
- Flask by May 19th
- Front-end styling

Janet/Harry

- WebRTC by May 17th
- Sockets by May 19th
- Front-end styling

Michael

- Login by May 17th
- Database by May 19th
- JS for online status
- Front-end styling