

Welcome and thank you for joining the Alpha-testers of WonderChoice project.

Project URL :

<https://wondertest.org/wonderChoice>

You can be involved in the Alpha-testing as you want, you can share with us your ideas on the philosophy of WonderChoice, how it is relevant in your workflow, how clear is the interface..., all your comments are welcome. You can also report bugs, lacks and errors to help us improve the quality of the application.

Just send me an email (use for the moment my regular email : [jean.philippe.riviere@gmail.com](mailto:jean.philippe.riviere@gmail.com)) with your comments, in case of bugs : describe the problem, precise the context and if necessary, join a snapshot.

## WonderChoice purposes

WonderChoice application is a prototype for an item generator based on choice interaction. Its purposes are to offer **more efficiency** to your workflow, **more freedom**, and **more creativity**.

### A better workflow

- WonderChoice can generate item packages, these packages can be imported in TAO platform in one click respecting a PCI format.
- WonderChoice can generate multi-choice/single-choice items using a text list.
- WonderChoice can integrate a Microsoft Word presentation using its own rich editor.
- WonderChoice can automatically index the choice-answers of you items.
- WonderChoice can integrate different parser to massively import your items. A generic parser is available in this Alpha version and named #code (Sharpcode). It can handle more than 100 items imported in one row to your WonderChoice interface.
- WonderChoice has its own item-metadata manager. It means that all item generated are ready to be included in an item library.

### A better item presentation

- WonderChoice use a graphic interface to add / modify / delete all elements that will compose your item. You are free to choose where the label or the checkbox will be positioned and what element you want to add.
- But freedom brings complexity, WonderChoice helps you with special handler, a magnetic grid, group selection, and shortcuts to quickly reorganize your elements.
- You are also free to add images and graphics elements and manage their superposition.
- You can resize and rotate all elements.
- You can choose through the parameter menu many variations for checkboxes, ticks, text ... The parameters options are built to be enriched.
- You can resize the canvas and build quickly items adapted to a mobile phone or any specific format

## Events handlers and new possibilities, respecting the standards...

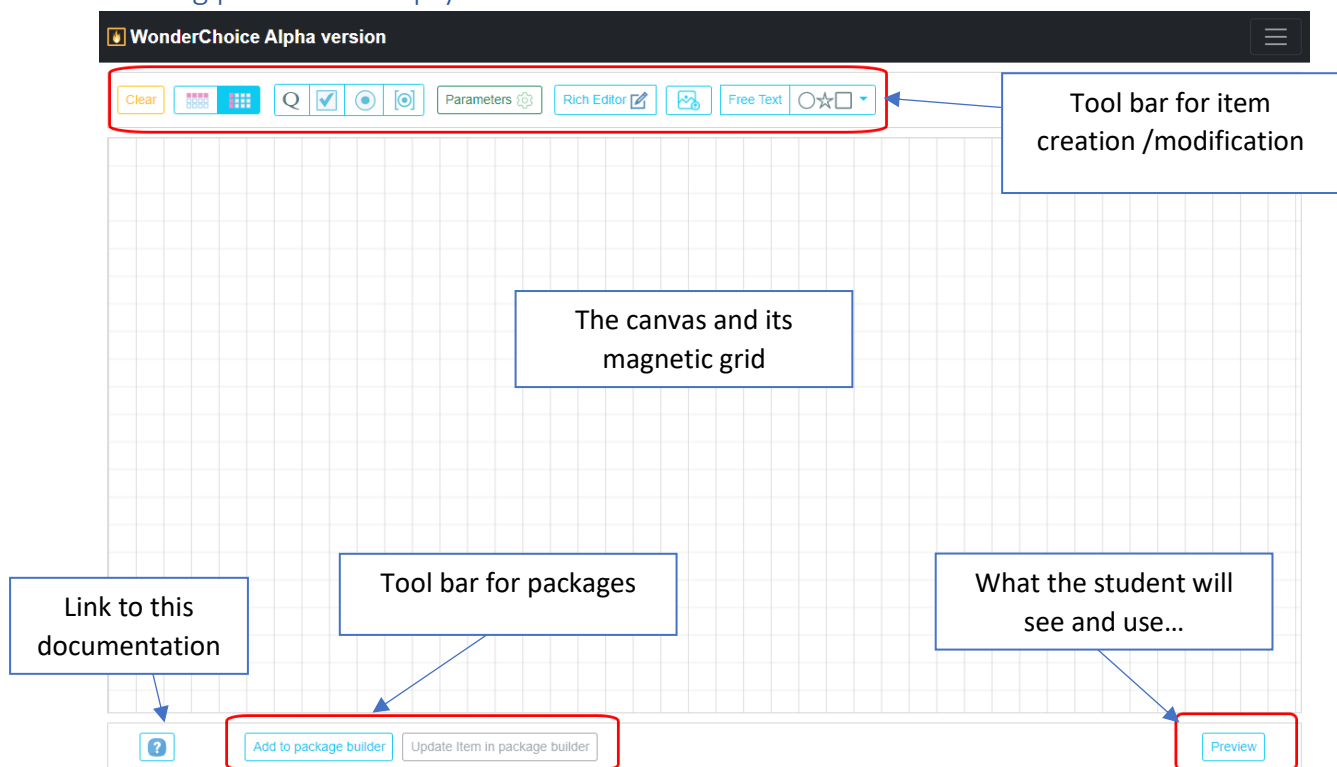
WonderChoice proposes some special modalities

- The elimination mode (you can ask to the student to choose and eliminate answers)
- The feedback (When the choice is clicked a text, or an image can appear)
- The hint (a light globe can be clicked to get some help)
- Shuffling the choices
- Choice limiter
- Reset button
- Time limiter

These options are already present in many assessment tools but, WonderChoice authorize to explore more events, in that Alpha-version, you can discover the possibility to create a hierarchy for clicks and choices. Right now, I'm working on text to speech integration. That will be the next feature...

## Documentation

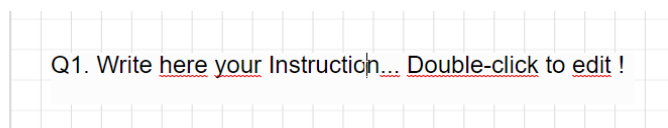
Starting point : the empty interface



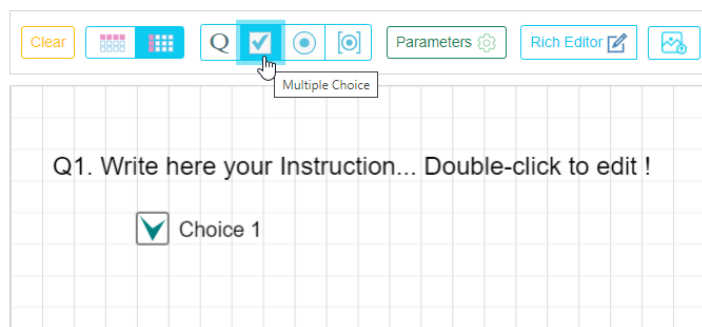
## Create a question



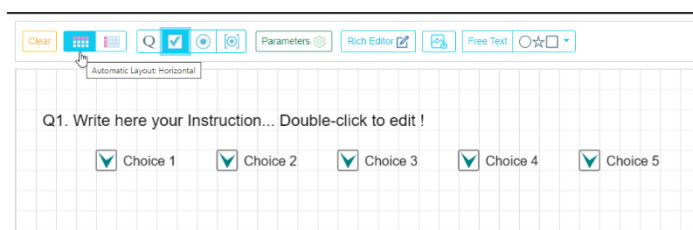
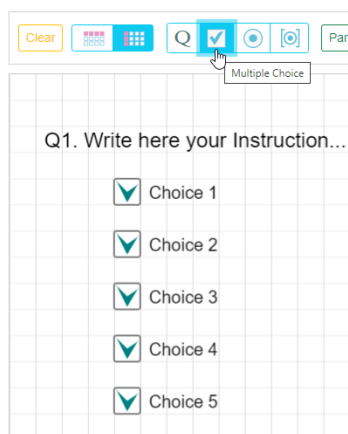
If you double-click, you will access to the edition mode, you can see that the browser corrector identifies some errors (my browser is in french).



## Add a choice

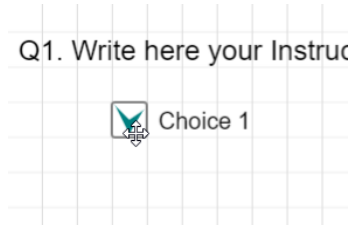


If you press 4 more times, because the vertical display is by default, the choices will automatically be aligned vertically. But If you reset the page and press horizontal display button, you will have now your choices displayed in horizontal mode.

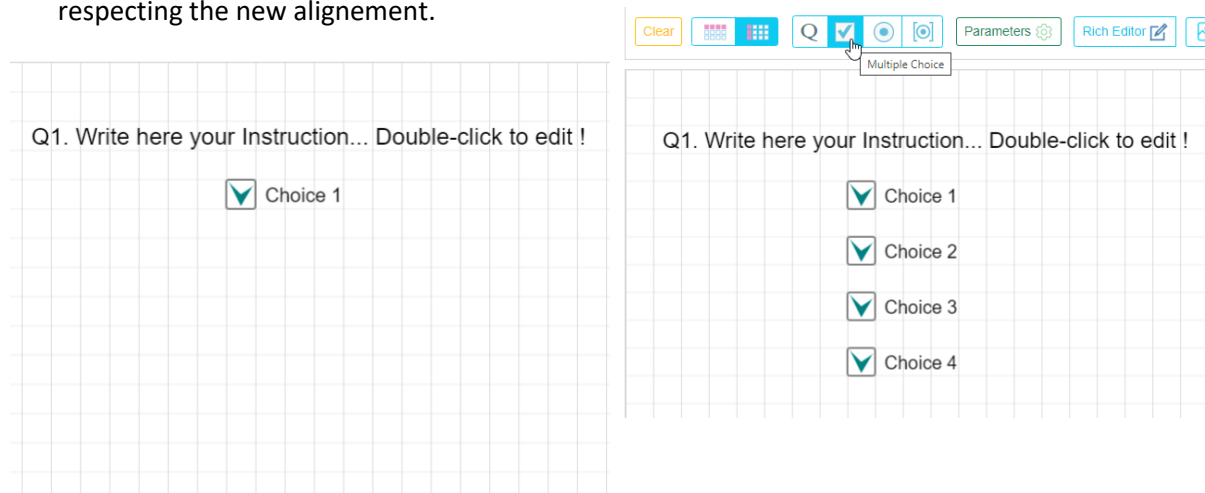


## Modifying a choice

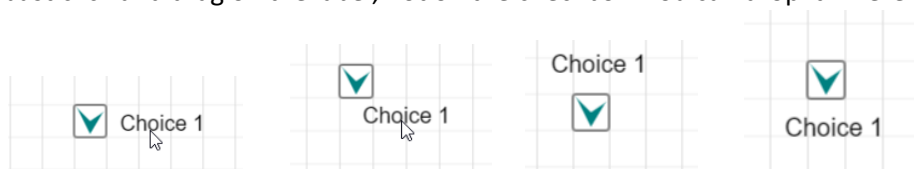
1. If you double-click on a choice text, you will be able to edit it as we did for the question.
2. If you want to move the choice, I mean the group : checkbox and text label..., just use the checkbox as an handler ! You see, over the checkbox, the mouse has now a move icon instead of the classic arrow. When you drop it, it automatically align with the magnetic grid.



3. I've decided that my first choice will be at this new position, when I add a new choice, it is respecting the new alignment.

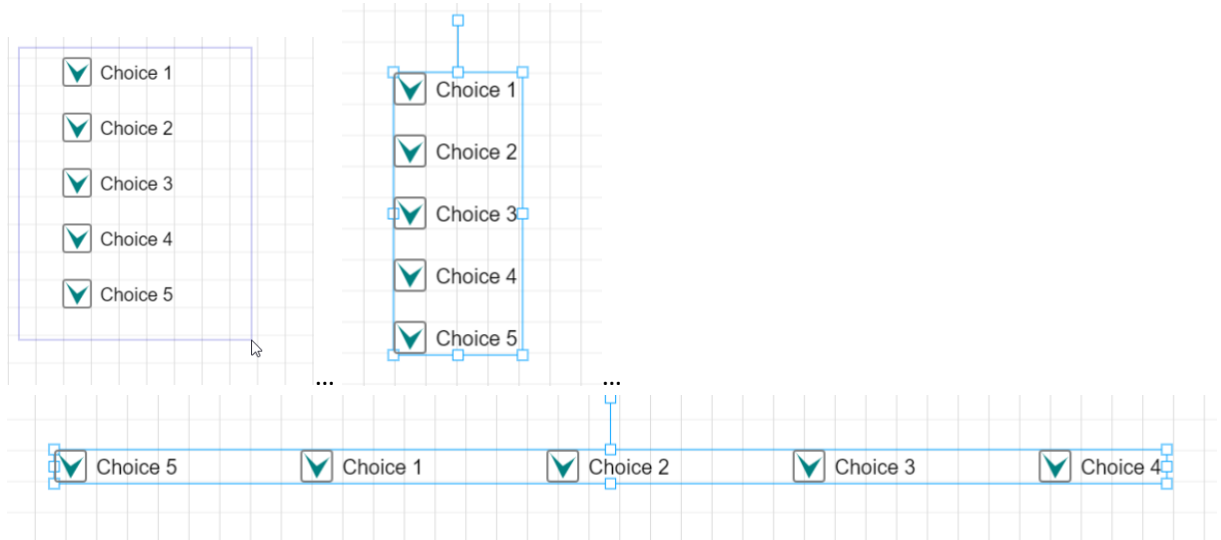


4. I want now that my text will be under the checkbox...  
Just click and drag on the label, not on the checkbox. You can drop it where you wan, the



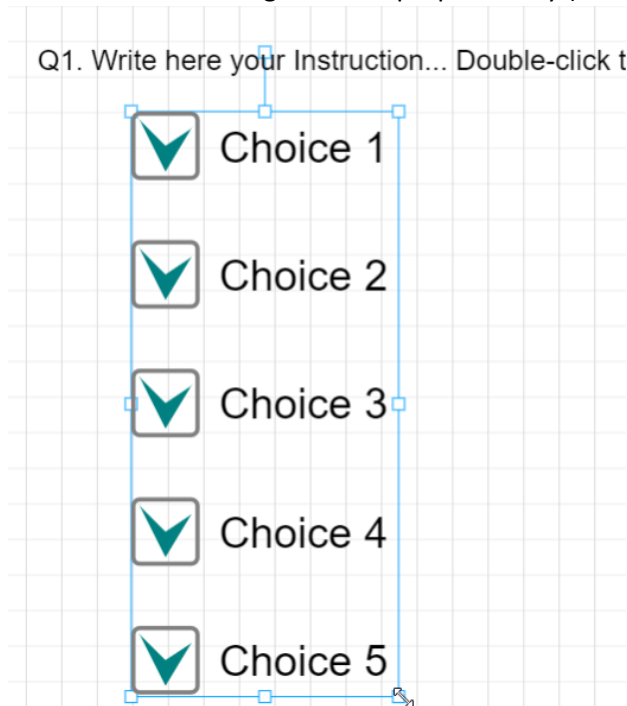
label is completely independent and has no magnetic constraint.

5. I want now to switch from vertical display to horizontal display,  
You must select the item group : use the mouse, click somewhere on the grid and drag the mouse to draw a rectangle selector... Once you release the click, you will have your group selected with new handlers. For the moment, just press H on the keyboard for horizontal display...

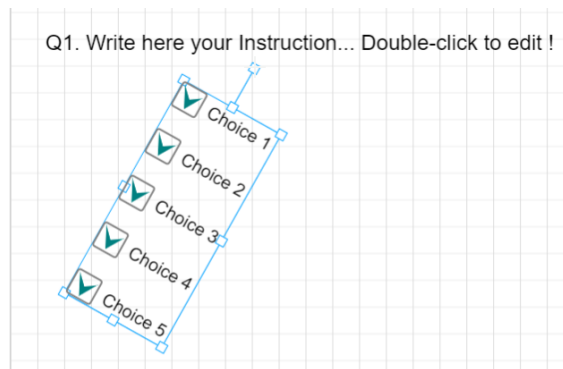


If you press V, you return to vertical mode.

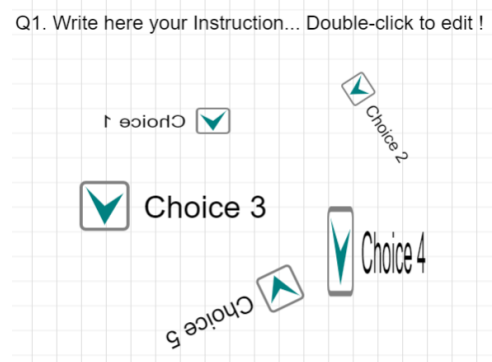
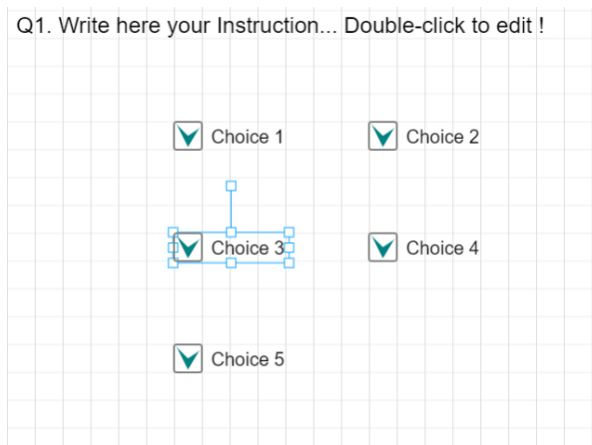
6. Action possible with a group of choices  
Once a group is defined, you can click on an element to move the whole group. You can use the handlers to transform all the elements :
- Corner handlers change the size proportionally (check the mouse position)



- Sider handlers change only one dimension (width or height)
- The handler above authorize the group rotation



7. The graphic selector can work separately with each choice.



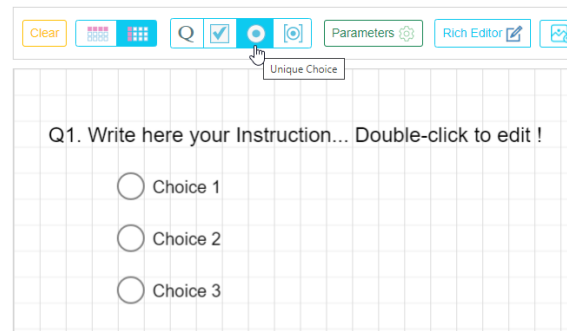
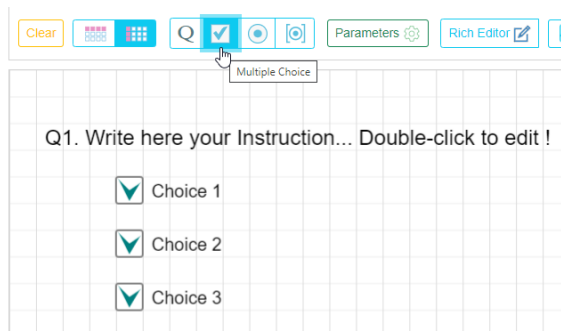
You see in that messy example that we can have a mirror effect showed for choice 1.

8. Deleting a choice

Just select it using the box selector and press D.

## MultiChoice or Single Choice ?

The difference between multichoice and single choice is clear. You have 2 dedicated buttons.



But you if you need more than one question in your item, you could need more options...

The main single choice button has a full scope, it means that when you are using it, when it is clicked by the student, it is cancelling all other clicks. For example, if you mix checkboxes and singlechoices you could have this results...

Q1. Write here your Instruction... Double-click to edit !

☐ Choice 1

☐ Choice 4 ☐ Choice 5 ☐ Choice 6 ☐ Choice 7

☒ Choice 2

☒ Choice 8 ☐ Choice 9 ☒ Choice 10 ☐ Choice 11

☐ Choice 3

☐ Choice 12 ☐ Choice 13

Changing to choice 3, you cancel automatically all other checked choices...

Q1. Write here your Instruction... Double-click to edit !

☐ Choice 1

☐ Choice 4 ☐ Choice 5 ☐ Choice 6 ☐ Choice 7

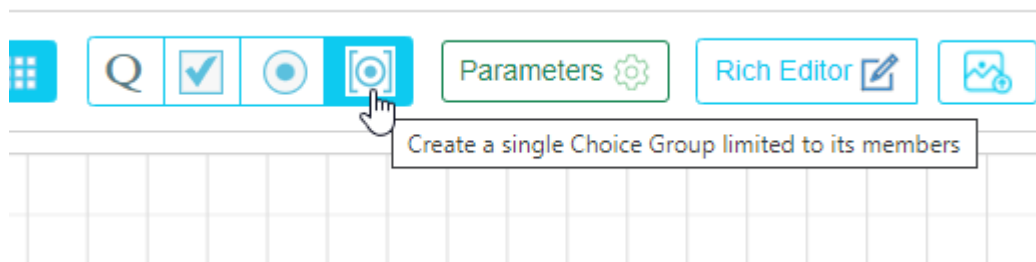
☐ Choice 2

☐ Choice 8 ☐ Choice 9 ☐ Choice 10 ☐ Choice 11

☒ Choice 3

☐ Choice 12 ☐ Choice 13

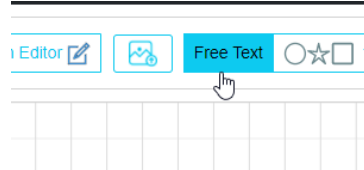
This is powerful in a hierarchical mode, but it is a problem if you need multiple series of single choices. For that use this button, it will control the scope of the single choice elements



## Adding Free-Elements

Free-Elements are texts or images that are independent from any choice element. You can use a free element in different situation:

1. To simply add some text... using the free text button.

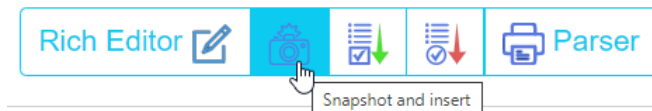




2. You can be confronted to a complex presentation build in Microsoft word that you must respect.

Two ways to solve this problem,

1. You can copy and paste the word document in the WonderChoice Rich Editor (a word paste button should be available in the next version to a better respect of the format). Then take a snapshot and send it to the canvas using the camera button of the rich editor toolbar



**WonderChoice Alpha version**

Rich Editor

B I U G H1 H2 H3 H4 H5 H6 x<sub>2</sub> x<sup>2</sup> Large Normal Sans Serif

This is a complex word document presentation

My first question is very important !

This is my first question :

Read that text and answer :

**Lorem Ipsum** is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type and scrambled it to make a type specimen book. It has survived not only five centuries, but also the leap into electronic typesetting, remaining essentially unchanged. It was popularized in the 1960s with the release of Letraset sheets containing Lorem Ipsum passages, and more recently with desktop publishing software like Aldus PageMaker including versions of Lorem Ipsum.

Clear Rich Editor Snapshot and insert Parser Free Text

This is a complex word document presentation

My first question is very important !

This is my first question :

Read that text and answer :

**Lorem Ipsum** is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type and scrambled it to make a type specimen book. It has survived not only five centuries, but also the leap into electronic typesetting, remaining essentially unchanged. It was popularized in the 1960s with the release of Letraset sheets containing Lorem Ipsum passages, and more recently with desktop publishing software like Aldus PageMaker including versions of Lorem Ipsum.

☐ Choice 1 ☐ Choice 2 ☐ Choice 3 ☐ Choice 4 ☐ Choice 5

?, Add to package builder, Update item in package builder, Preview

In preview mode :

## Preview mode

## This is a complex word document presentation

My first question is very important !

This is my first question :

Read that text and answer :

**Lorem Ipsum** is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type and scrambled it to make a type specimen book. It has survived not only five centuries, but also the leap into electronic typesetting, remaining essentially unchanged. It was popularized in the 1960s with the release of Letraset sheets containing Lorem Ipsum passages, and more recently with desktop publishing software like Aldus PageMaker including versions of Lorem Ipsum.

☐ Choice 1☐ Choice 2☐ Choice 3☐ Choice 4☐ Choice 5

Check ResultsSave Single QTIClose Preview

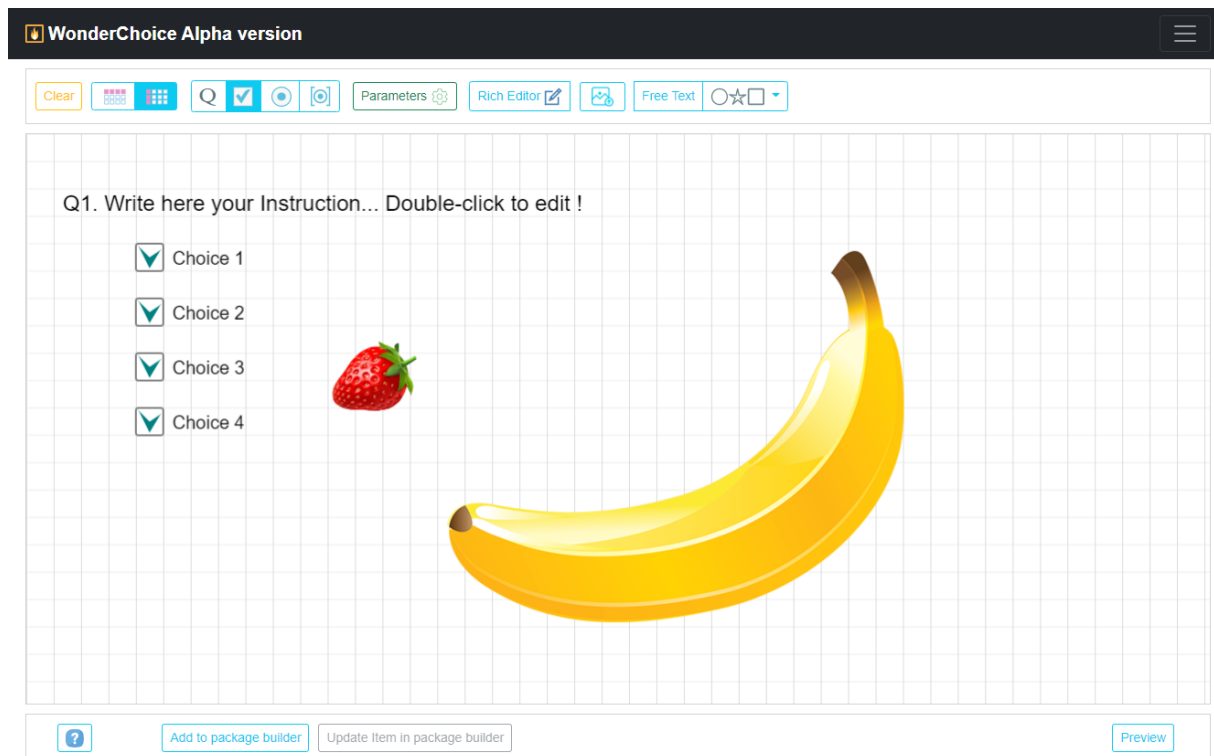
2. Take a snapshot of you word document, save it as a picture and import it. Read the next point to use images.

3. To illustrate your item, add an image, click on



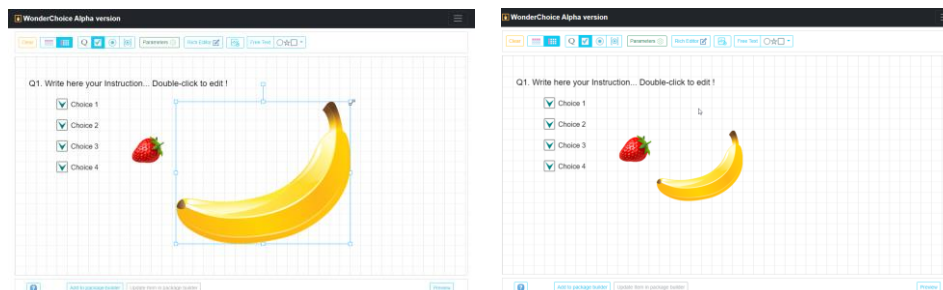
And select an image on your computer. Let's insert a strawberry and a banana...

These files are PNGformat, but the application accepts also JPEG, JPG, SVG and GIF. If more format is needed it can be added.

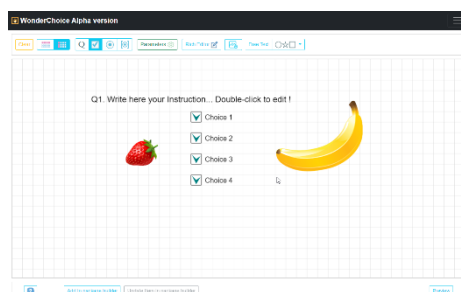


As you see, the sizes are different. To change it, use the box select as we used it before for example on the banana.

We have now selected the banana and we can use the transformer as we need, in that case, just decrease the size using the corner handler.



You can drag and drop the image to choose their position. Free elements are not constraint by the magnetic grid.



It is possible to use an image as a background image, to do it quicker... put it in first and then add your questions and choices...

WonderChoice Alpha version

Clear Add image to Canvas Q Rich Editor Free Text

Parameters Rich Editor Free Text

Q1. Wich moment is the most dangerous ?

Cruise Stage Separation  
Time: E - 10min

Atmospheric Entry  
Time: E + 0min

Peak Heating  
Time: E + 80s

Peak Deceleration  
Time: E + 90s

Guided Entry

Parachute Deploy  
Time: E + 240s  
Alt: ~6.6 mi  
Vel: ~940 mph

Heat Shield Separation  
Time: E + 290s  
Alt: ~4.7 mi  
Vel: ~360 mph

Radar Lock  
Time: E + 290s  
Alt: ~4.5 mi  
Vel: ~235 mph

Terrain Relative Navigation Solution  
Time: E + 330s  
Alt: ~2.6 mi  
Vel: ~200 mph

Backshell Separation  
Time: E + 350s  
Alt: ~1.3 mi  
Vel: ~200 mph

Powered Descent

Fly Away

Sky Crane

Power Separation  
Alt: ~70 ft  
Vel: 17 mph

Mobility Deploy

?

Add to package builder Update Item in package builder Preview

On this example you can recognize the question Q1 and the yellow dots that are single-choice round boxes. The labels are hidden (use parameter panel to do it globally avoiding 13 clicks). It is possible to name the hidden label and get a clear (explicit) information on what was clicked in the metadata (see below).

Using a snapshot of a word document could also be an efficient solution.

WonderChoice Alpha version

Clear Add image to Canvas Q Rich Editor Free Text

Parameters Rich Editor Free Text

This is a complex word document presentation

My first question is very important !

This is my first question :

Read that text and answer :

Lorem Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type and scrambled it to make a type specimen book. It has survived not only five centuries, but also the leap into electronic typesetting, remaining essentially unchanged. It was popularized in the 1960s with the release of Letraset sheets containing Lorem Ipsum passages, and more recently with desktop publishing software like Aldus PageMaker including versions of Lorem Ipsum.]

?

Add to package builder Update Item in package builder Preview

In preview mode : (the grid is not visible; this is an option...)

WonderChoice Alpha version

Preview mode

This is a complex word document presentation

My first question is very important !

This is my first question :  
Read that text and answer :

Lorem Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type and scrambled it to make a type specimen book. It has survived not only five centuries, but also the leap into electronic typesetting, remaining essentially unchanged. It was popularized in the 1960s with the release of Letraset sheets containing Lorem Ipsum passages, and more recently with desktop publishing software like Aldus PageMaker including versions of Lorem Ipsum.

☐ Choice 1☐ Choice 2☐ Choice 3


☐ Choice 4☐ Choice 5

Check Results

Save Single QTI

Close Preview

## The parameter panel

The parameter button  reveals the tab system that organize all the item generator options.

Question, Input box, tick and choice label...

Question

Input box

Tick

Choice Label

Item

Grid & Canvas

Metadata

Font family :

Arial

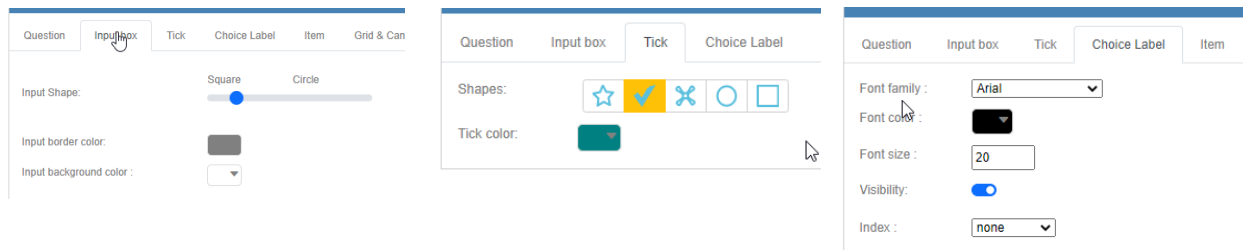
Font color :

Font size :

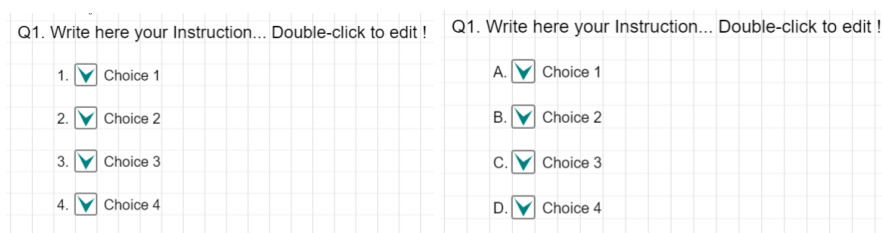
24

The question tab will modify the single instance of the main instruction. You can replace the question element by any free text or image and customize it more.

Three tabs concern the choice element, you can modify the input box, the tick and of course the label.



The choice label has an automatic index system (alphabetic or numeric).

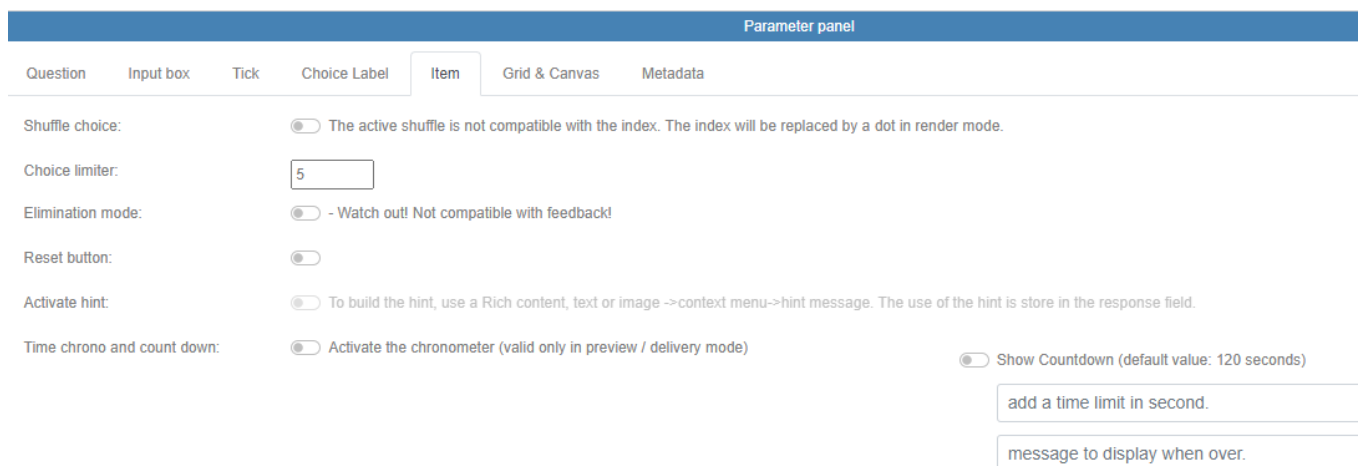


You can use the transparency option and to create clickable area that the test-taker will have to find on a picture, or on a map.

The choice label can be hidden. This feature can be also called from the context menu.

## The item tab

It organizes all actions concerning the item in its globality.



## The Grid & Canvas tab

Few options are here available, but they are quite important. First you can keep or hide the grid in the test taker view. You can also change the color of the grid but much more important, you can change the grid unit, if you want a full control and cancel the magnetic effect reduce the grid unit to 1.

You can create special format adapted to your target. If you change the Canvas size, you can fit perfectly mobile phone format or tablet. You have a full and stable control... As it is easy to create and modify any item the responsiveness is out of our consideration.

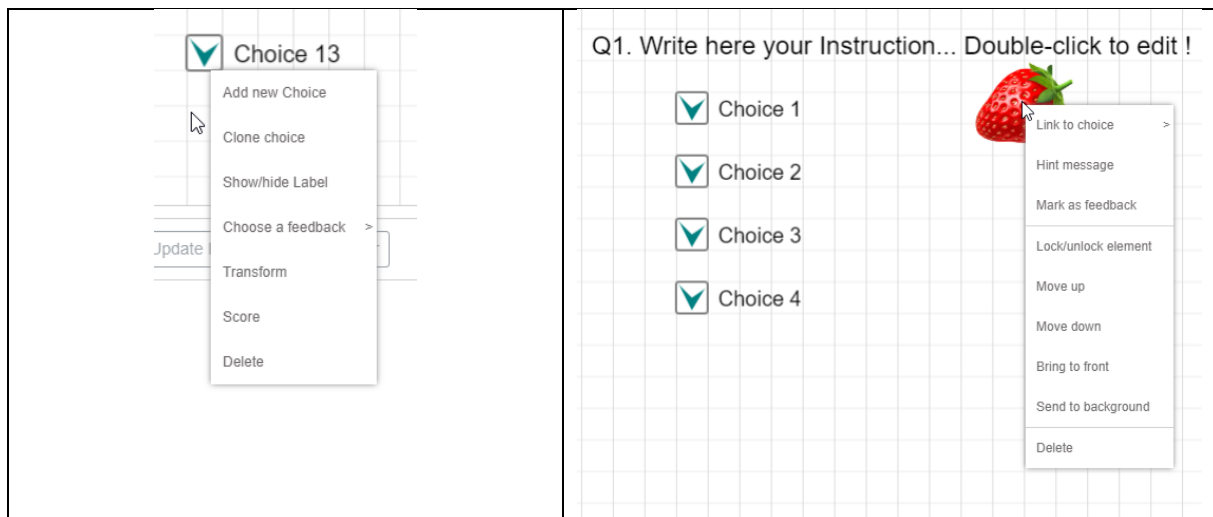
## The metada panel

I really wanted to include in this alpha version the metada question. This authorizes the item to be easily integrated in an item library.

## The context-menus

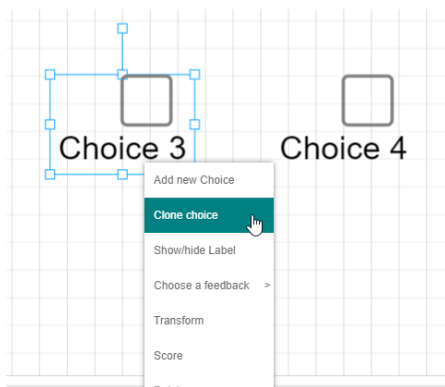
For the moment, there are only 2 context-menus that can be called using right click when the user's mouse is over a choice(1) or a free element(2) that could be a free text or an image.

Here on a choice element	Here on a free element
--------------------------	------------------------



### The choice Context-menu

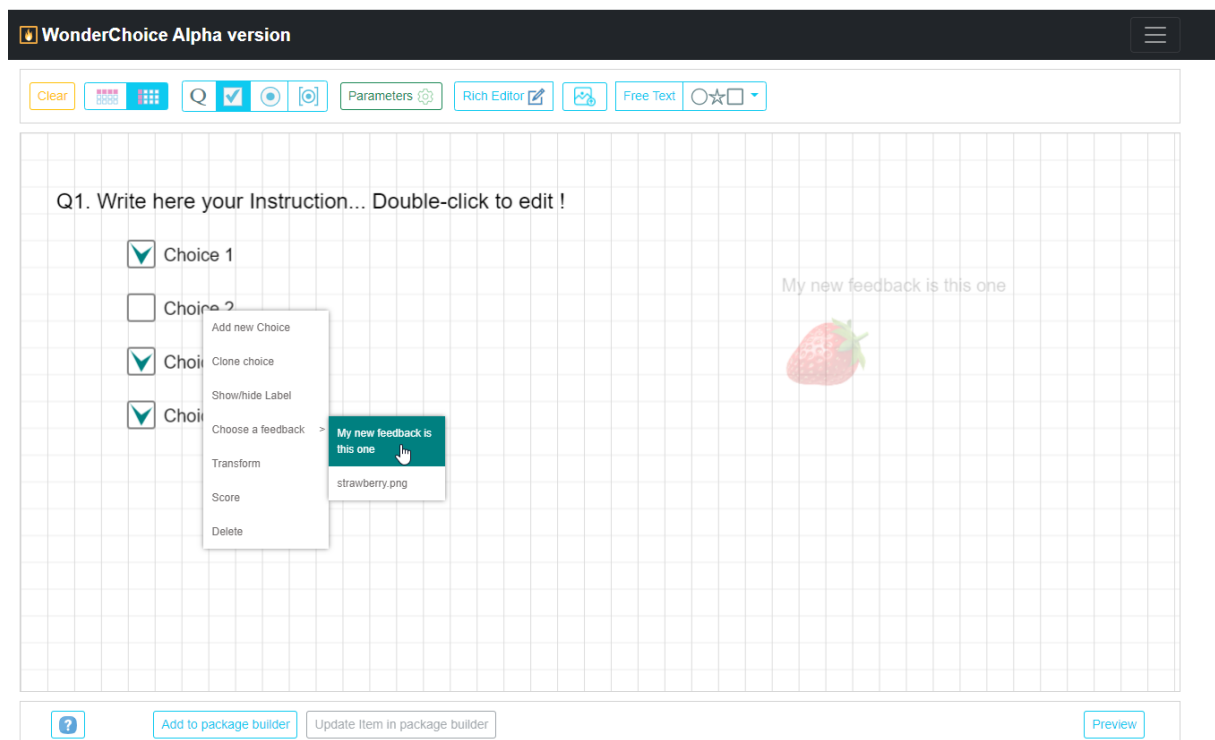
it is possible to add a new choice or clone an existing one. The cloning operation is interesting if you have modified the label position for example or the size of the checkbox. You are earning time avoiding rebuilding a precise position.



You can easily hide the choice label, only for one element.

You can choose feedback. If you click on this entry, no propositions are available, because it is necessary to add first to a free element the feedback attribute. Insert a free element, right click on it and chose "Mark as feedback", it will now appear in the list of feedbacks available. Just go back to your choice and in the context menu click on choose a feedback : if your element is a text element, the text will be present, if it is a image, the file name will be used.





It means that one element or many could be attached as feedback. You are completely free to use it as you need. Once you have chosen your feedback, in the editor the free element chosen is getting more transparent, if you choose/click the choice, it appears normally again. Check the real effect in the preview...The element will appear only if the answer is chosen.

The context-menu transform entry displays the transform box and handlers for the pointed element.

The score entry display a pop-up to build the scoring system.

Scoring parameters
×

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Choose a scoring type, you can add a special value (positive or negative):

☐ Right Answer ●
☐ Choice to eliminate ●
☐ Penalty ●
☐ Clear score

---

Answer value (can be negative if it is a penalty) :

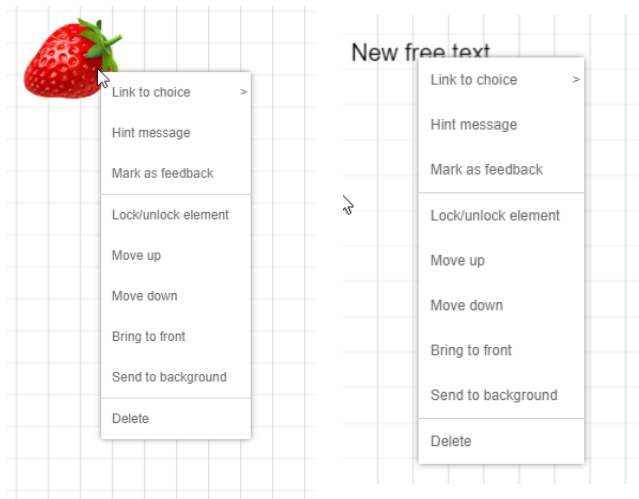
Close

You can encode the answers on 3 modalities : right answer, elimination, penalty. The scoring system is still experimental.

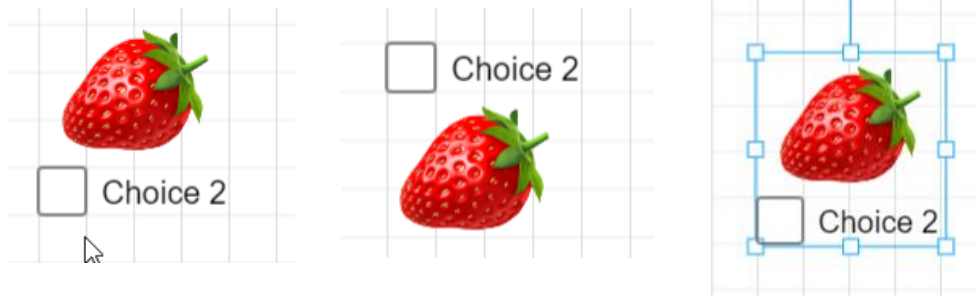
You can delete a choice using this context-menu, it is also possible to use the select box and press del on your keyboard.

## The free-element context-menu

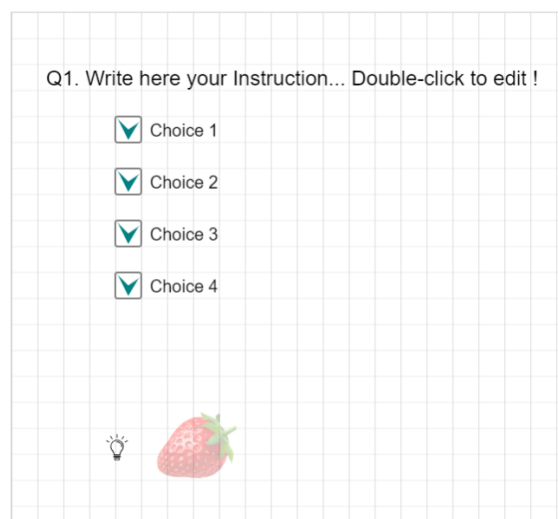
This context menu is available on texts and images.



**Link to a choice** : you can add a free element to a choice group. Once you've click, the element is dependent of the group, if you use the checkbox as a handler, it will follow the move. But as the label, you can adjust its position independently.



**Hint message** : once clicked, a light bubble appears, and the free element get faded.



It is now available in preview mode

Preview mode


Q1. Write here your Instruction... Double-click to edit !

☐ Choice 1

☐ Choice 2

☐ Choice 3

☐ Choice 4



Preview mode



Q1. Write here your Instruction... Double-click to edit !

☐ Choice 1

☐ Choice 2

☐ Choice 3

☐ Choice 4

**Mark as feedback :** see previously the feedback section.

The second part of the context-menu helps you to manipulate the free element, you can fix its position (lock it), and you can also playing with superposition moving up and down element from the others, bringing it to the front (last layer) or to the background (oldest layer).

As a choice you can delete a free element using the context-menu entry or the select box and the “del” keyboard key.

## The rich editor as a super Tool !



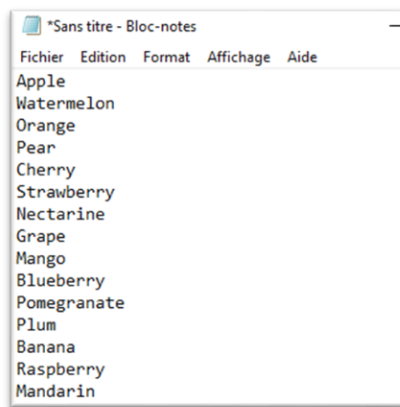
The rich editor can be used in many ways :

### [Adding a complex and rich document to your Canvas...](#)

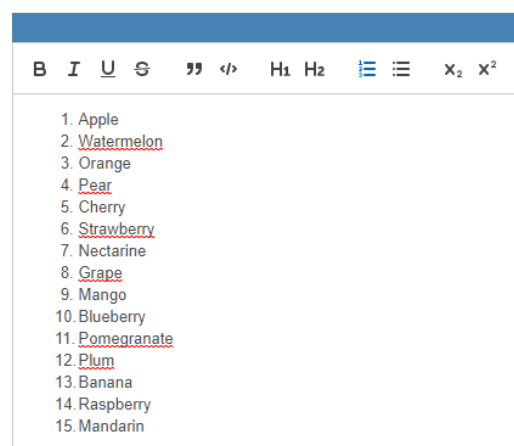
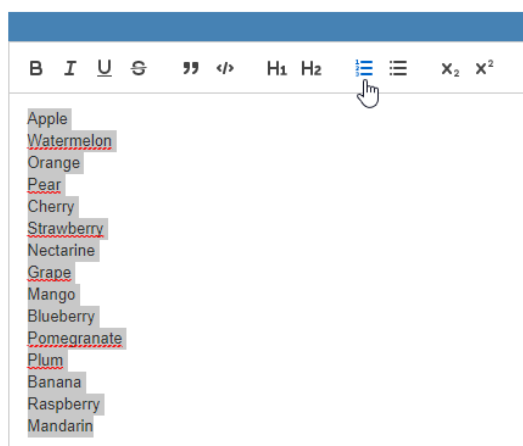
To integrate a text document in the canvas as an image. See the example before with the word document.

### [Quick choices generator](#)

To quickly write all your choice to your item. For example let define a long list of fruits : they will be the choices of this new item. Here they are in my notepad !



Let's copy them and paste in the rich editor. Then let's select them and define it as a list



Choose an orientation for your choices :



In the rich editor Toolbar choose what kind of choice you want ...  
Multi-choice or Single- choice ? and click...



Your item choices will appear immediately, respecting the horizontal or vertical display...

Q1. My favourite fruits are ...

<input checked="" type="checkbox"/> Apple	<input checked="" type="checkbox"/> Mango
<input checked="" type="checkbox"/> Watermelon	<input checked="" type="checkbox"/> Blueberry
<input checked="" type="checkbox"/> Orange	<input checked="" type="checkbox"/> Pomegranate
<input checked="" type="checkbox"/> Pear	<input checked="" type="checkbox"/> Plum
<input checked="" type="checkbox"/> Cherry	<input checked="" type="checkbox"/> Banana
<input checked="" type="checkbox"/> Strawberry	<input checked="" type="checkbox"/> Raspberry
<input checked="" type="checkbox"/> Nectarine	<input checked="" type="checkbox"/> Mandarin
<input checked="" type="checkbox"/> Grape	

Q1. My favourite fruits are ...

<input checked="" type="checkbox"/> Apple	<input checked="" type="checkbox"/> Watermelon	<input checked="" type="checkbox"/> Orange	<input checked="" type="checkbox"/> Pear	<input checked="" type="checkbox"/> Cherry	<input checked="" type="checkbox"/> Strawberry
<input checked="" type="checkbox"/> Nectarine	<input checked="" type="checkbox"/> Grape	<input checked="" type="checkbox"/> Mango	<input checked="" type="checkbox"/> Blueberry	<input checked="" type="checkbox"/> Pomegranate	<input checked="" type="checkbox"/> Plum
<input checked="" type="checkbox"/> Banana	<input checked="" type="checkbox"/> Raspberry	<input checked="" type="checkbox"/> Mandarin			

In the previous example we have chosen the multichoice modality... If we use the single choice...

Q1. My favourite fruits are ...

<input type="radio"/> Apple	<input type="radio"/> Watermelon	<input type="radio"/> Orange	<input type="radio"/> Pear	<input type="radio"/> Cherry	<input type="radio"/> Strawberry
<input type="radio"/> Nectarine	<input type="radio"/> Grape	<input type="radio"/> Mango	<input type="radio"/> Blueberry	<input type="radio"/> Pomegranate	<input type="radio"/> Plum
<input type="radio"/> Banana	<input type="radio"/> Raspberry	<input type="radio"/> Mandarin			

Voilà !

## The parser project

This part of the project is very important because it simplifies the conversion from a text version to a canvas version. You must keep in mind that in this project, all contents are not blocked in one format, the WonderChoice project manage all kind of formats and promotes fluid conversion to QTI/PCI format.

To explore this kind of solution, I've created two concepts : the #code parser and the item package...

### 1. The #code parser

It is a way to encode a text version of an item. In appendice, you will find the #code description. Using this code, you can add tags to your text item version. In the example below, the tags are highlighted.

```
#Q_ Who was Napoleon ? Choose the right answer and eliminate the worst.
#C_A french guy #FB_ You can be more precise
#C_A french painter of the 17th century #E_10
#C_A french Emperor #R_ #FB_ Bravo
#C_A soldier1 #FB_ You can be more precise
#H_ He wanted to extend his power...
```

I have create a list of 4 items based on this code... I copy/paste in the rich editor

Rich Editor

B I U H1 H2 x<sub>2</sub> x<sup>2</sup> Normal Normal f<sub>x</sub> Sans Serif

#Q\_Who was Napoleon ? Choose the right answer and eliminate the worst.  
 #C\_A french guy #FB\_You can be more precise  
 #C\_A french painter of the 17th century #E\_10  
 #C\_A french Emperor #R\_#FB\_Bravo  
 #C\_A soldier1 #FB\_You can be more precise  
 #H\_He wanted to extend his power...

#Q\_Who was Gaston Phoebus? Choose the right answer and eliminate the worst.  
 #C\_A french guy #FB\_You can be more precise  
 #C\_A french painter of the 17th century #E\_10  
 #C\_A french Emperor #FB\_No!!!!!! #P\_  
 #C\_a Prince #R\_#FB\_Bravo et Vive Gaston !  
 #H\_He wanted a revenge...

#Q\_Who was Jules César? Choose the right answer and eliminate the worst.  
 #C\_A Roman Emperor #R\_#FB\_Bravo Bravo et encore bravo  
 #C\_A french painter of the 17th century #E\_10  
 #C\_A french Emperor #FB\_Are you really sure ? #P\_  
 #C\_A soldier #FB\_You can be more precise  
 #H\_His son was not very nice...

#Q\_Who was Mickey Mouse? Choose the right answer and eliminate the wrongs  
 #C\_An american guy #FB\_You can be more precise  
 #C\_A cartoon Mouse #R\_#FB\_Of course!  
 #C\_A french rabbit #FB\_Oh no  
 #C\_A soldier #FB\_I don't think so...  
 #C\_A duck #FB\_No, not really #P\_  
 #C\_A russian spy #FB\_No, not really #P\_  
 #C\_A poet #FB\_No, not really #P\_  
 #H\_Mini was his girlfriend..)

Clear Parameters Parser Free Text

And click on the Parser button highlighted in blue.

WonderChoice will ask you if you prefer multichoice or single-choice ?

Parser options

Choose the interaction type :

Single Choice Multiple Choice

Close

Click on your preference... and automatically, WonderChoice will generate four items. The screen is scrolling down under the usual canvas, and it shows now the package builder monitor...

#H\_Mini was his girlfriend...

Clear Parameters Rich Editor Parser Free Text

Grid area for content input.

Add to package builder Update Item in package builder Preview

### Package Builder Monitor

The importation from text format to package builder is done, 4 item(s) have been parsed.

#### Package Metadata

Who was Napoleon ? Choose the right answer and eliminate the worst.

☐ A french guy  
☐ A french painter of the 17th century  
☒ A french Emperor  
☐ A soldier1

He wanted to extend his power...

Content Options Metadata

Question: Who was Napoleon ? Choose the right answer and eliminate the worst.

Proposition	Right Answer	Feedback	Eliminate	Penalty
A french guy	false	You can be more precise	false	false
A french painter of the 17th century	false	false	true	false
A french Emperor	true	Bravo	false	false
A soldier1	false	You can be more precise	false	false

Zoom in Preview Edit Delete

Who was Gaston Phoebus? Choose the right answer and eliminate the worst.

☐ A french guy  
☐ A french painter of the 17th century  
☒ A french Emperor  
☐ a Prince

He wanted a marriage...

Content Options Metadata

Question: Who was Gaston Phoebus? Choose the right answer and eliminate the worst.

Proposition	Right Answer	Feedback	Eliminate	Penalty
A french guy	false	You can be more precise	false	false
A french painter of the 17th century	false	false	true	false
A french Emperor	false	Nooooo!	false	true
a Prince	true	Bravo et Vive Gaston !	false	false

Zoom in Preview Edit Delete



Let's take a look at one package element...

The parser report

Item snapshot

Item data and metadata

Package Builder Monitor

The importation from text format to package builder is done, 4 item(s) have been parsed.

[Package Metadata](#)

Who was Napoleon ? Choose the right answer and eliminate the worst.

☐ A french guy  
☐ A french painter of the 17th century  
☒ A french Emperor  
☐ A soldier1

He wanted to extend his power...

Zoom in Preview Edit Delete

Content Options Metadata

Question: Who was Napoleon ? Choose the right answer and eliminate the worst.

Proposition	Right Answer	Feedback	Eliminate	Penalty
A french guy	false	You can be more precise	false	false
A french painter of the 17th century	false	false	true	false
A french Emperor	true	Bravo	false	false
A soldier1	false	You can be more precise	false	false

[Package Metadata](#)

- Package ID:
- Author(s):
- Interaction type :

- Domain :
- Sub-domain :
- ISCED :

Because you must keep the control of this process, you can verify with the snapshot that the item is conformed. You can zoom in to have a better idea or use the preview button to check the test taker view. You have also the possibility to edit the item, modify it and save it back to the package.

You can also quickly check the validity of your item data and metadata using the tabs...





Content Options Metadata


Elimination mode: undefined  
Hint: He wanted to extend his power...  
choice limiter:  
Chronometer set : ☒ chrono is OFF  
Time limit : ☒ timer is OFF | Time limit: | Time limit  
message:  
Shuffle: false  
Reset Button: false


If you notice something wrong, you just have to edit your item using the edit button. It sends to the editor all elements.

In the example let's edit the Napoleon item...

Who was Napoleon ? Choose the right answer and eliminate the worst.

	<input type="radio"/> A french guy	You can be more precise
	<input checked="" type="radio"/> A french painter of the 17th century	
	<input type="radio"/> A french Emperor	Bravo
	<input type="radio"/> A soldier1	You can be more precise

 He wanted to extend his power...

 [Add to package builder](#) [Update item in package builder](#) [Preview](#)

As you see, the elimination mode is active, you also noticed that the update button is active too. Just click it to update the changes. It will send it to the end of the item package list.

Once you parsed all the items, you are free to add more items to this package and for example create a new item and add it using the button :

[Add to package builder](#)

All these actions take place on the client, not on the server. We are using full javascript.

Each item card-package shows that all data and metadata are here structured and ready to be exported to another format. If you scroll down to the bottom list...

The screenshot displays the WonderChoice interface with three sample questions and their metadata tables.

**Question 1: Who was Gaston Phoebus? Choose the right answer and eliminate the worst.**

Proposition	Right Answer	Feedback	Eliminate	Penalty
A french guy	false	You can be more precise	false	false
A french painter of the 17th century	false	false	true	false
A french Emperor	false	Nooooo!	false	true
a Prince	true	Bravo et Vive Gaston !	false	false

**Question 2: Who was Jules César? Choose the right answer and eliminate the worst.**

Proposition	Right Answer	Feedback	Eliminate	Penalty
A Roman Emperor	true	Bravo Bravo et encore bravo	false	false
A french painter of the 17th century	false	false	true	false
A french Emperor	false	Are you really sure ?	false	true
A soldier	false	You can be more precise	false	false

**Question 3: Who was Mickey Mouse? Choose the right answer and eliminate the wrongs.**

Proposition	Right Answer	Feedback	Eliminate	Penalty
An american guy	false	You can be more precise	false	false
A cartoon Mouse	true	Of course!	false	false
A french rabbit	false	Oh no	false	false
A soldier	false	I don't think so...	false	false
A duck	false	No, not really	false	true
A russian spy	false	No, not really	false	true
A poet	false	No, not really	false	true

At the bottom, there are three buttons: **Build a test**, **Send to Item Collection**, and **Export to QTI Package**.

The blue buttons are for the moment not functional (coming soon).

You can see that it is possible to export to QTI the whole package and use it in TAO platform for example.

If you click on export to QTI Package, you will have the possibility to download the package to your computer.

The screenshot shows a file explorer window with the following contents:

- Plus tôt cette semaine (2):**
  - logos.zip (1.3 Ko)
  - myzip.zip (25.9 Ko)
- Semaine dernière (1):**
  - myzip (2.4 Ko)
- Le mois dernier (3):**
  - getting-started-master.zip (2.5 Mo)
  - 20210816-1.zip (4.23 Mo)
  - myzip (2.4 Ko)

The file explorer also shows a sidebar with various file types and a bottom panel with buttons: **Build a test**, **Send to Item Collection**, and **Export to QTI Package**.

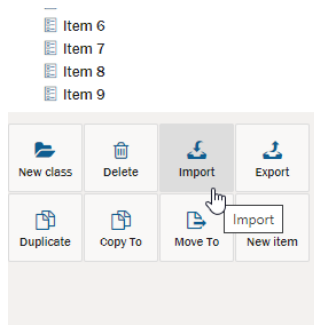
How can we use this package in TAO ?

First you have to install in TAO the wonderChoice PCI, using the WonderChoice PCI ZIP package.

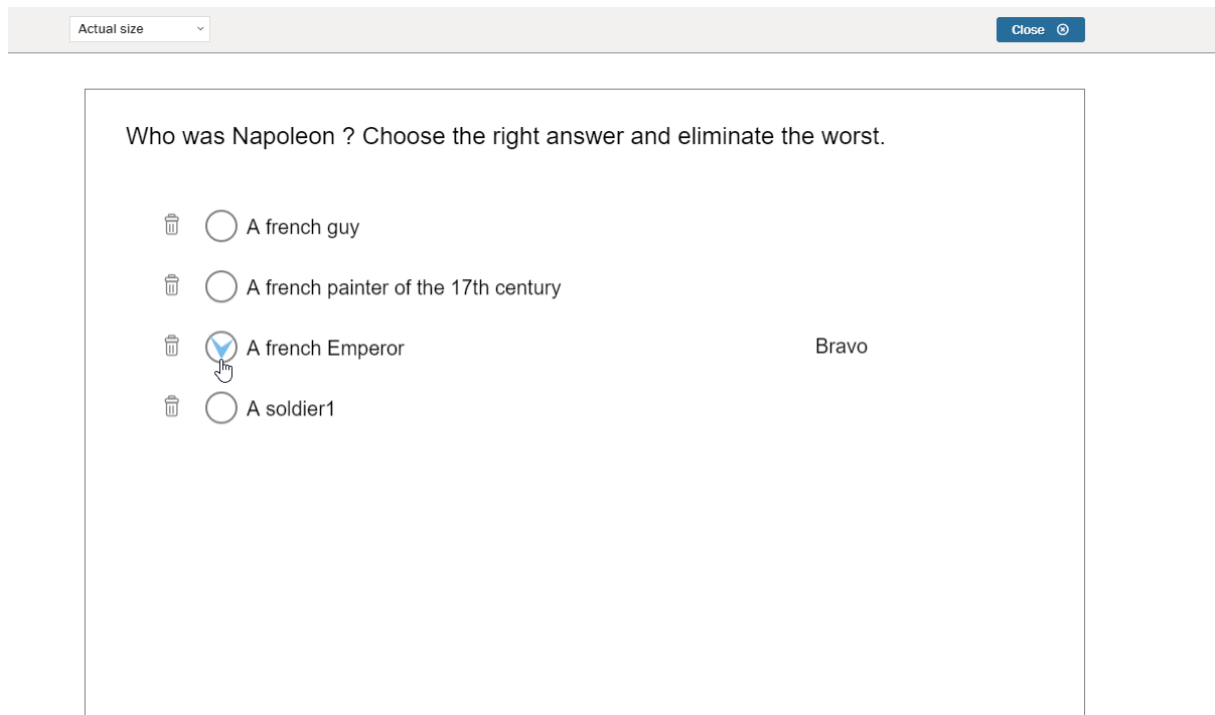
To get the zip go to <https://wondertest.org/public/pci/wonderChoicePCI.zip>.

Download and install it.

To add your item, just use the import process in tao



You will be able to use these new items...



Documentation written by Jean-Philippe Rivière, WIIQID. Toulouse, 09/10/2021