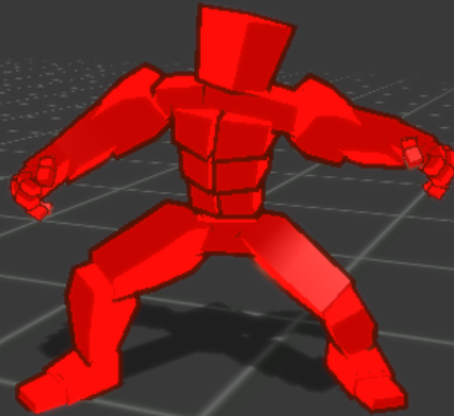




Berserker Fighter Mecanim Animation Pack Readme

Version 1.0

Last updated 4-2-2015



Hey, first off thanks for purchasing and using this pack!

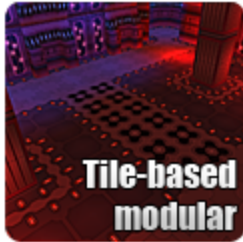
All the animations are currently setup with 'Apply Root Motion' in the Animator, but stationary _S version of all the animation with translation exist in the Animations foldier as well.

Please direct any questions, comments, issues, or requests to the Unity thread at:
<http://forum.unity3d.com/threads/berserker-fighter-mecanim-animation-pack.315778/>

Thank you!

-[Kristopher](#), CEO @ [Explosive LLC](#)

Also reachable via Twitter [@Kr1st0ph3r_P](#) and [@ExplosiveLLC](#)



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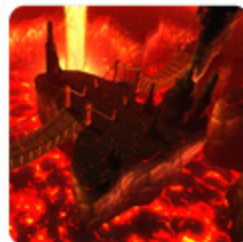
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