Jan Garong

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Programming Skills

• Languages & Technologies: Java, Python, Typescript, JavaScript, Solidity, PostgreSQL, MongoDB, git, Agile

EXPERIENCE

• CertiK New York City, NY

Security Engineering Intern

October 2021 - Present

- Audited a variety of decentralized applications written in the Solidity programming language on the Ethereum, Binance and Polygon Chain.
- Used static analysis and automated auditing tools to write audit reports for the client's smart contracts.
- Found issues related to Centralization, Reentrancy Attacks, Sandwich Attacks and Logical Issues.
- Projects that were audited include decentralized exchanges, ERC20s, and NFTs (ERC721s).

• dApp Technology Inc.

Toronto, ON

Co-op Blockchain Full Stack Developer

May 2021 - Present

- o Developed smart contracts on Ethereum and the Binance Smart Chain which includes ERC20s and Decentralized Autonomous Organizations with the Solidity programming language.
- Worked on creating user interfaces with UI libraries React.js, Next.js and Material-UI.
- Created backend applications using Nest.js and deployed them on the Google Cloud.
- Worked with a variety of databases such as MongoDB, redis and Firebase.

EDUCATION

• University of Toronto

Toronto, ON

Specialist Program in Computer Science (Co-operative)

September 2019 - Present

- o 3.49 / 4.0 cGPA
- Plan on graduating in Fall 2024.

Projects

 Baobab May 2021 - August 2021

- o Developed a social media education platform in a Software Engineering course.
- Used databases such as MongoDB and redis, backend with nest.js and frontend with next.js.
- Aided teammates with both the user interface and creating backend API endpoints.
- Followed standard agile practices with git flow, standups, and a task manager board (Jira).
- Received a high grade on the project as well as maintained constant velocity throughout the sprints.

• Convention Manager

October 2020 - December 2020

- Designed a Convention Manager using Java in a Software Design course to allow users to sign up for events.
- Applied SOLID principles and various design patterns such as Builder and Factory.
- o Organized and led teammates through weekly Zoom meetings, and formed a recognized study group for the project.

• GRR-Pi

April 2019 - June 2019

- Created a Raspberry Pi robot that creates maps and stores information about its surroundings.
- Programmed the hardware using Python, and used the wxPython library to write the user interface.
- Received a Computer Science award for this project and other works done in the course.

• Amateur Hour - Using Headlines to Predict Stocks

October 2018 - January 2019

- o Analyzed news headlines data in order to develop a program that would predict stock movements.
- Used Pandas and Matplotlib to visualize the data, and used Sklearn to create headline features.
- Published Jupyter Notebook on Kaggle and recieved 180 forks from other competitors.