

LMGC90 primer

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2013

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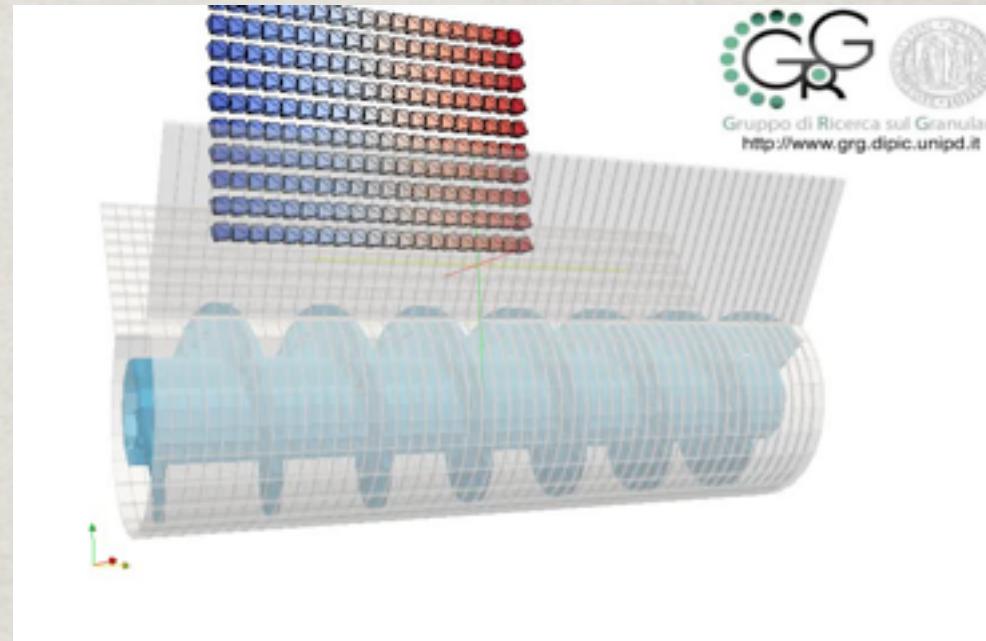
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- ◆ interaction laws (contact, friction, cohesion, etc)
- ◆ multiple-physics and couplings (thermal, fluid, porous)

*An analysis framework with various strategies (md, cd, etc.)

WHAT FOR ?

WHAT FOR ?

Granular Materials

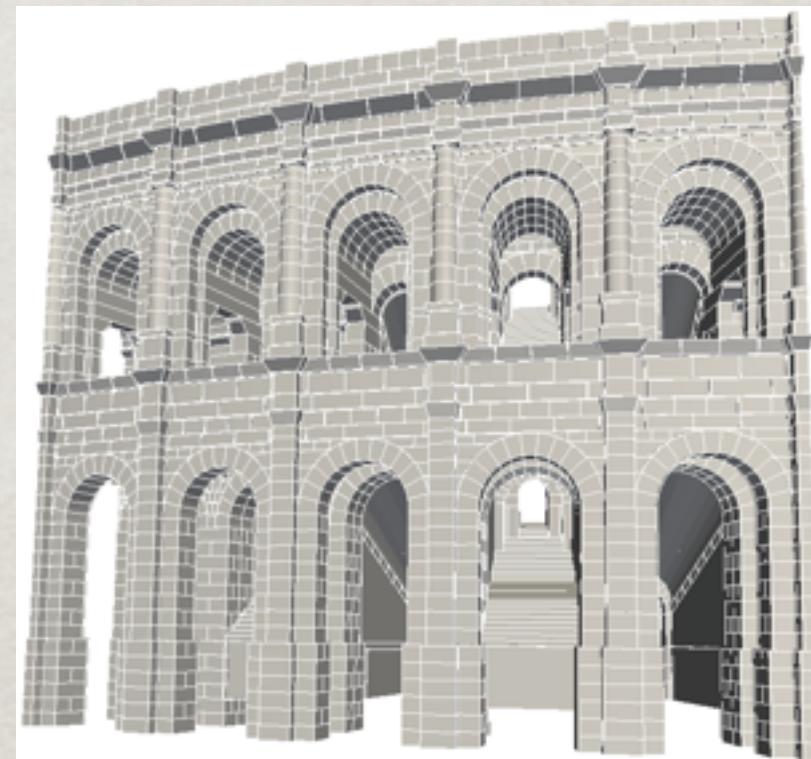


Gruppo di Ricerca sul Granulare
<http://www.grg.dipic.unipd.it>

WHAT FOR ?

Granular Materials

Masonry

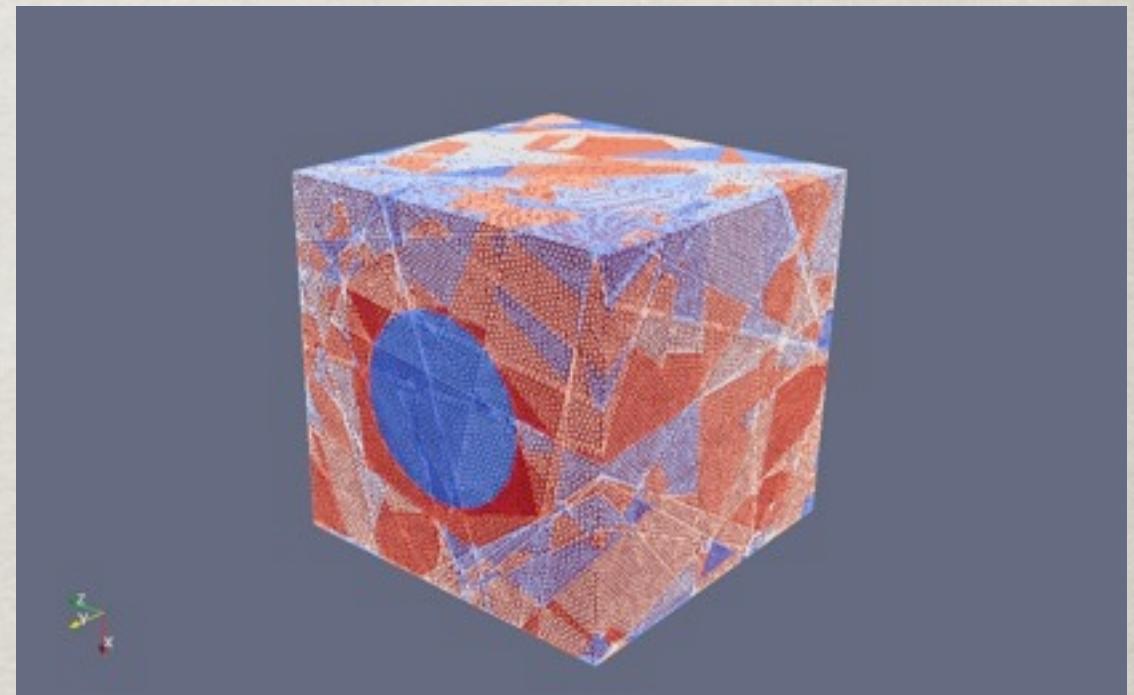


WHAT FOR ?

Granular Materials

Masonry

Fractured RockMass



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Multiple physics



WHAT FOR ?

Granular Materials

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Multiple physics

etc ...

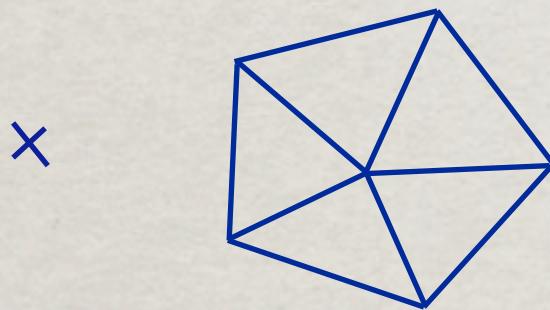
MODELING FRAMEWORK

Decoupling of the various parts of the model.

MODELING FRAMEWORK

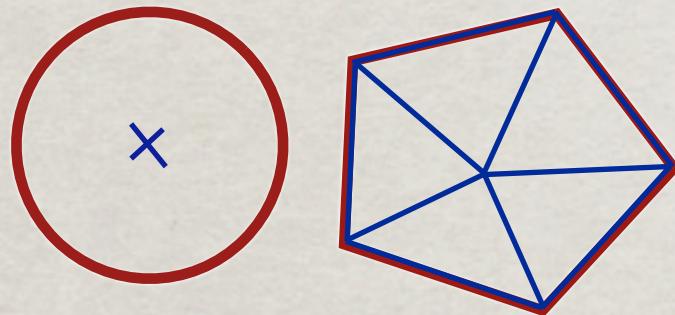
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Bulk model (m,I or FE model)



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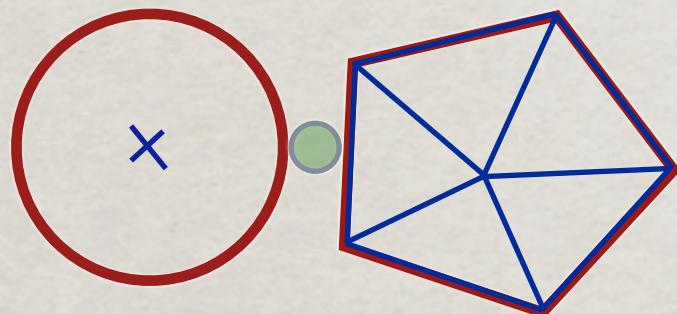


Bulk model (m,I or FE model)

Contactor

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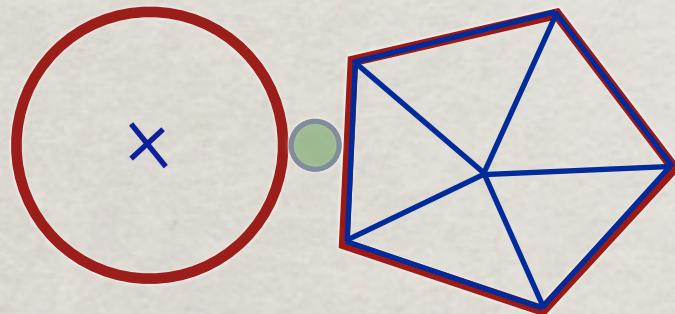
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Interaction

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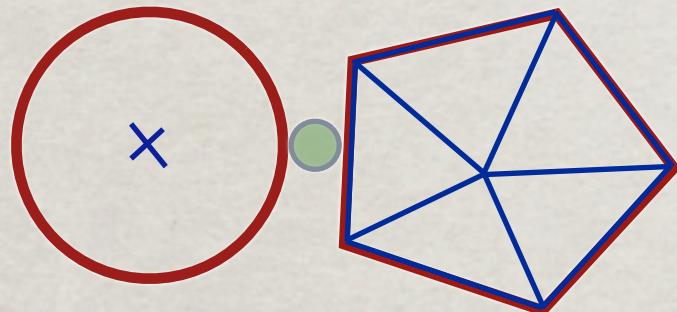
Contactor

Interaction

A contactor maps interaction variables to bulk models variables

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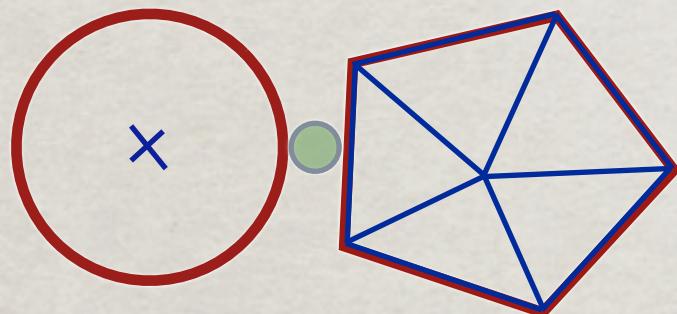
Interaction

A contactor maps interaction variables to bulk models variables

Contact detection between 2 contactors generates interactions:
=> contact locus, local frame, gap, $H(q)$, etc

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Bulk model (m,I or FE model)

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A contactor maps interaction variables to bulk models variables

Contact detection between 2 contactors generates interactions:
=> contact locus, local frame, gap, $H(q)$, etc

A complex shape may be defined as a compound of contactors

BULK BEHAVIOR

- ✿ rigid (q, R), and quasi-rigid ($q, R + \text{shape dofs}$)
- ✿ deformable: FEM model,
 - rigid | small def. | corotational | large def.
 - linear or non linear material (uses MatLib)*other possibilities: meshless, lattice, etc*
- ✿ using external FEM software is possible:
PELICANS, Code_Aster.
- ✿ Couplings with other physics are possible:
thermal effects, fluid-particles mixture, etc

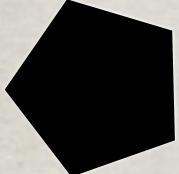
2D SHAPES OF CONTACTORS



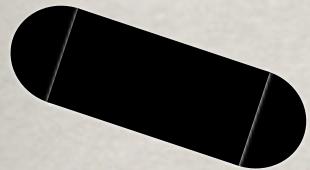
disk (DISKx), pneumatic disk (DISPx),
disk on a mesh edge (DISKl)



hollow disk (xKSID), pneumatic hollow disk (xPSID)



convex polygon (POLYG)



wall (JONCx)



point (PT2Dx),
point on a mesh edge (CLxxx, PT2Dl)



poly-line (ALpxx)

3D SHAPES OF CONTACTORS



Sphere (SPHER)



Pill (CYLND)



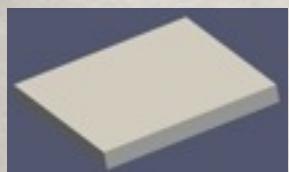
Polyhedron (POLYR|POLYF|POLYD)

✗

Point (PT3Dx), Point on a mesh surface (CSxx3, CSxx4)



patch on a mesh (ASpx3, ASpx4)



Plane (PLANx)



Cylinder (CYLND), Hollow cylinder (DNLYC)

CONTACT DETECTION

- ✿ broad detection: computes neighborhood
=> SBB + cells, AABB
- ✿ narrow detection: eliminates simple case
=> sat, shadow overlap
- ✿ fine detection
=> direct, common plane, intersection, minimum distance

Generates interaction: 1 for rounded convex shapes,
3 or 4 otherwise

2D CONTACT DETECTION

<u>Candidate</u>	Disk	HollowDisk	Polygon	Wall	Point	Poly-line
<u>Antagonist</u>	Disk	HollowDisk	Polygon	Wall	Point	Poly-line
Disk	X					
HollowDisk	X		X			
Polygon	X		X			
Wall	X		X			
Point					X	
Poly-line	X		X			X

3D CONTACT DETECTION

<u>Candidate</u>	Sphere	Pill/Cylinder	HollowCylinder	HollowCylinder	Polyhedron	Wall	Point	Poly-surface
<u>Antagonist</u>								
Sphere	X							
Pill/Cylinder	X	X						
HollowCylinder	X			X				
Polyhedron				X			X	
Wall	X	X		X			X	
Point						X		
Poly-surface	X						X	

CONTACT DETECTION

- 2D:

DKDK_x, DKJC_x, DKKD_x, DKDP_x, DKPD_x, DKPL_x,
PLPL_x, PLJC_x,
DKALp, DPALp, PLALp,
CLALp, CLJC_x, DKDKL,
PTPT2, P2P2L

- 3D:

SPSP_x, SPPL_x, SPCD_x, SPDC_x,
CDCD_x, CDPL_x,
PRPR_x, PRPL_x, PRASp,
CSPR_x, CSASp,
PTPT3

INTERACTION LAWS

Numerous possibilities:

- ✿ Frictional contact: static/dynamic friction, gap or velocity unilateral condition, deformable contact, etc
- ✿ Frictional cohesive law: Mohr-Coulomb, capillarity, damage, etc
- ✿ bilateral conditions: kinematic relation, elastic or visco-elastic wire and rod, etc

Written if possible, through changes of variables, as Signorini-Coulomb law

INTERACTION LAWS

Rigid/Rigid: IQS_CLB, IQS_DS_CLB, IQS_WET_DS_CLB, ...
RST_CLB, RST_DS_CLB, ...

Defo/Defo

Rigid/Defo: GAP_SGR_CLB, GAP_SGR_DS_CLB,
VEL_SGR_CLB

CONTACT DYNAMICS

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Non-smooth dynamics framework

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Implicit time integration (theta method)

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Contact solver: NLGS, PCGP (// or not) + Siconos/Numerics

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Remark on CD method:

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$$U \xleftarrow{law(U, I) = \text{true}} I$$

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Non-smooth dynamics framework

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Remark on CD method:

✳ Interaction

$$U \xleftrightarrow{\text{law}(U, I) = \text{true}} I$$

✳ Bulk model

$$M(v_f - v_i) = \int_{t_i}^{t_f} f_{ext}(t)dt + i$$

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Non-smooth dynamics framework

Implicit time integration (theta method)

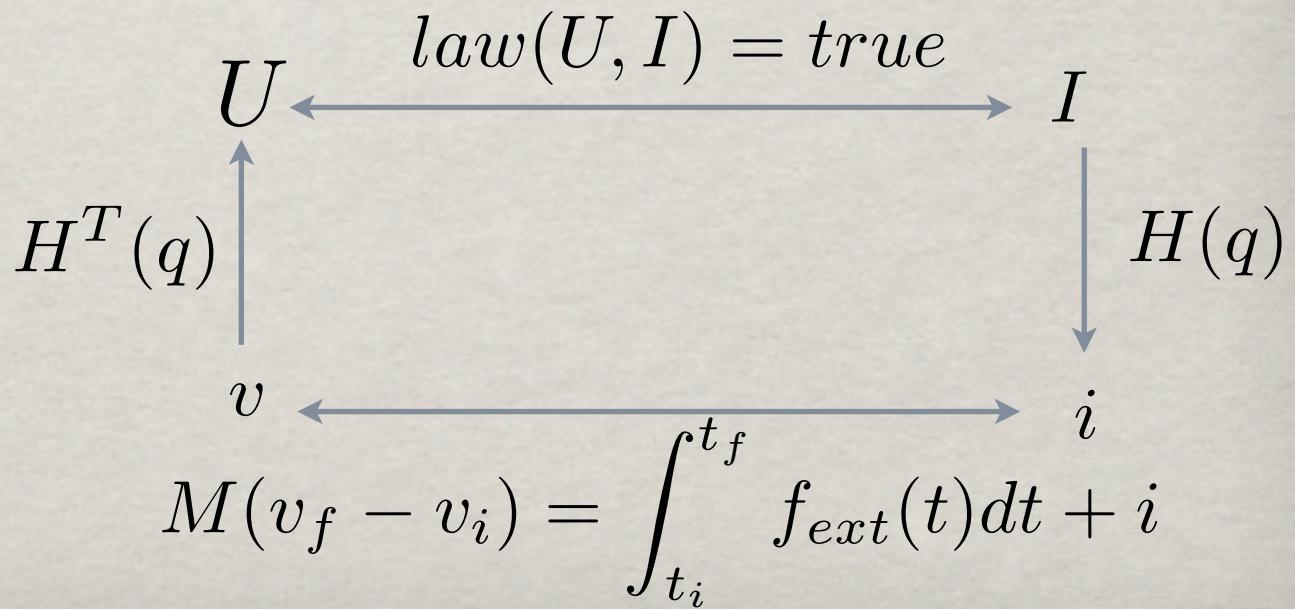
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Remark on CD method:

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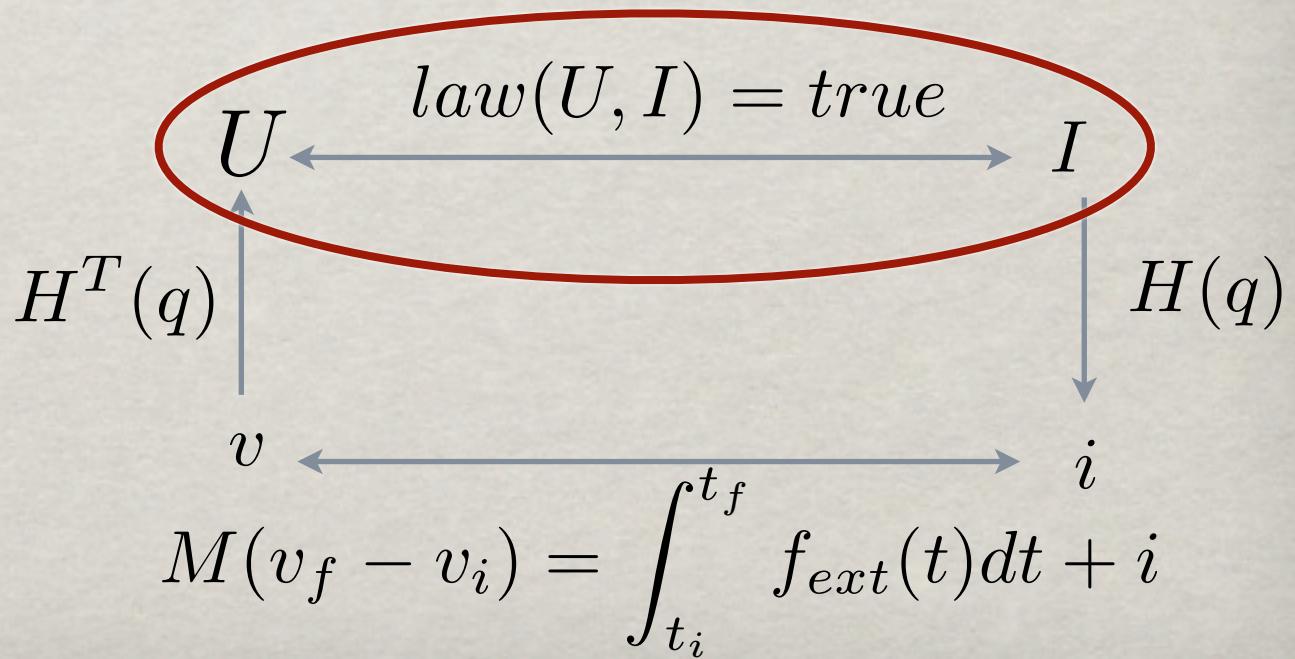
Implicit time integration (theta method)

Contact solver: NLGS, PCGP (// or not) + Siconos/Numerics

Computational effort:
contact forces evaluation

Remark on CD method:

- Interaction
- Contactor
- Bulk model



MOLECULAR DYNAMICS

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Contact forces are explicitly computed

For example MD method:

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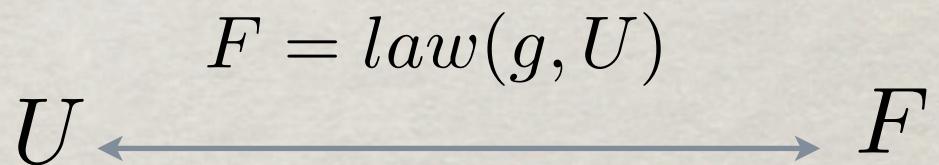
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For example MD method:

Interaction

$$F = \text{law}(g, U)$$


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For example MD method:

✿ Interaction

$$F = \text{law}(g, U)$$

A horizontal double-headed arrow connects the symbol F on the right and the symbol U on the left.

✿ Bulk model

$$v \quad \longleftrightarrow \quad f$$
$$M\dot{v}_f = F_{ext}(t_i) + f$$

A horizontal double-headed arrow connects the symbol v on the left and the symbol f on the right. Below this diagram is the equation $M\dot{v}_f = F_{ext}(t_i) + f$.

MOLECULAR DYNAMICS

Smooth dynamics framework

Explicit time integration (theta method)

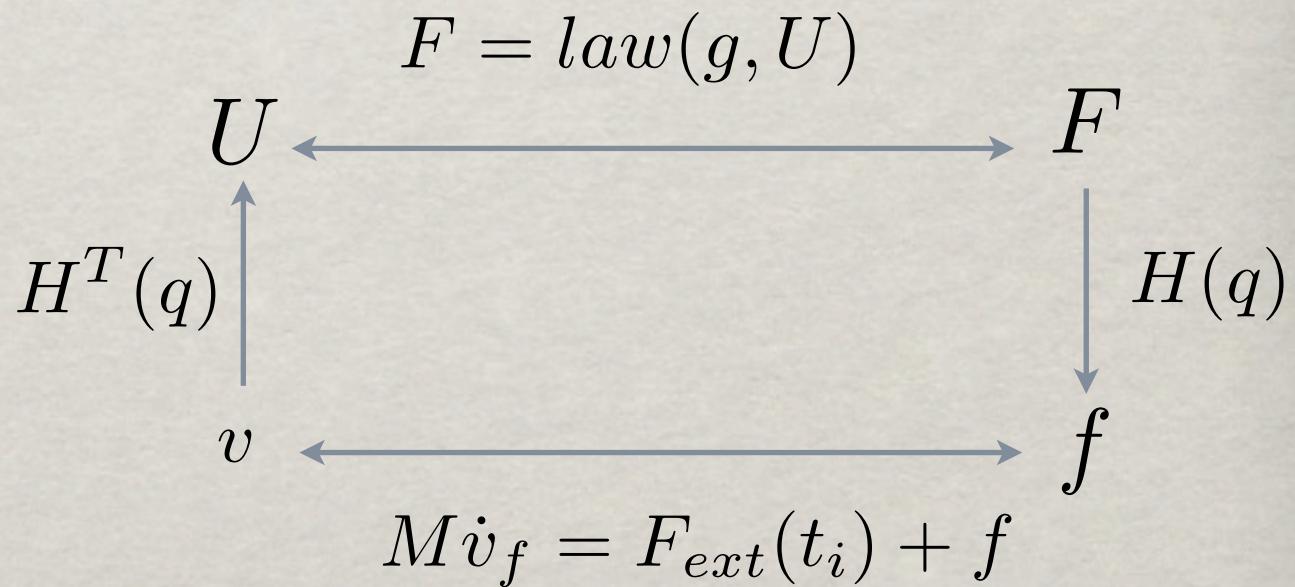
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✳ Contactor

✳ Bulk model



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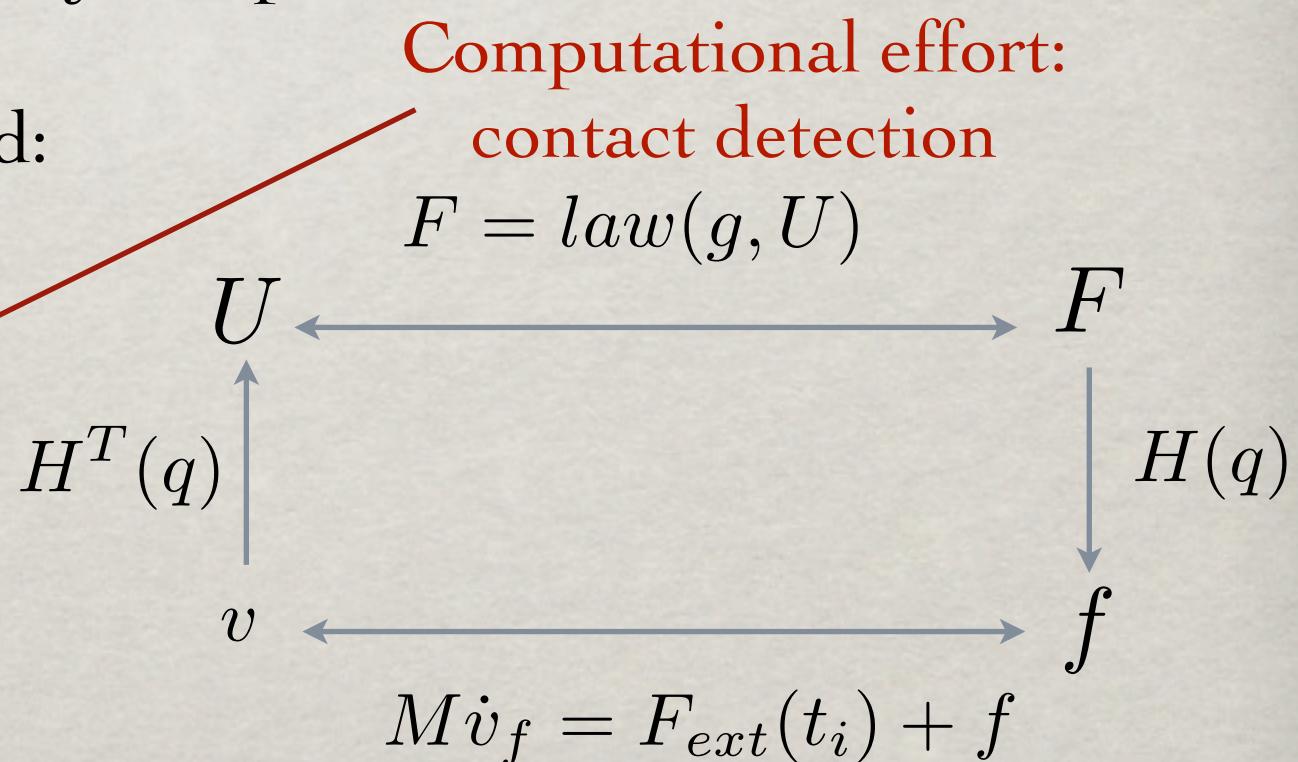
Smooth dynamics framework

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For example MD method:

- Interaction
- Contactor
- Bulk model



CURRENT WORK

- ✿ recast of the global software architecture
- ✿ hpc (openMP, MPI+DDM)
- ✿ bulk models (behaviour, discretization switching)
- ✿ multi-physics
- ✿ continuous-discrete transition

USING LMGC90

PRE-REQUISITES

- ✓ Unix system
- ✓ Up-to-date Fortran9x compiler (ifort, pgf90, gfortran, g95)
- ✓ C++ compiler
- ✓ Python (devel) + numpy
- ✓ Swig
- ✓ Cmake
- ✓ paraview for visualization
- ✓ subversion

INSTALLING

✓ Download rev_2013_install.sh from :

https://subver.lmgc.univ-montp2.fr/trac_LMGC90v2/attachment/wiki/download/rev_2013_install.sh

✓ run the script and be patient:

sh rev_2013_install.sh

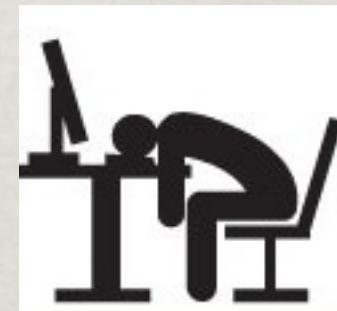
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RUNNING AN EXAMPLE

**cd example; ls
python command.py**

Nom
command.py
▼ DATBOX
BODIES.DAT
BULK_BEHAV.DAT
DOF.INI
DRV_DOF.DAT
f_impose.DAT
POSTPRO.DAT
TACT_BEHAV.DAT
Vloc_Rloc.INI

Nom
addons
mecaMAILx_2D
mecaMAILx_3D
mecaMAILx_RIGID_2D
mecaMAILx_RIGID_3D
Pre
README
RIGID_2D
▼ RIGID_3D
1_ClusterSP_2_PL
1_SP_Box_ClusterPL
100_PR_PerioBox
945_SP_Box_PL
945_SP_PerioBox
Aqueduc_PR
Beam_ClusterPR
Bridge_PR
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thermal3D
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► therMAILx_2D

Content of command.py explained in docs and manuals

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thermal3D
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therMAILx_2D

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RUNNING AN EXAMPLE

Displaying results

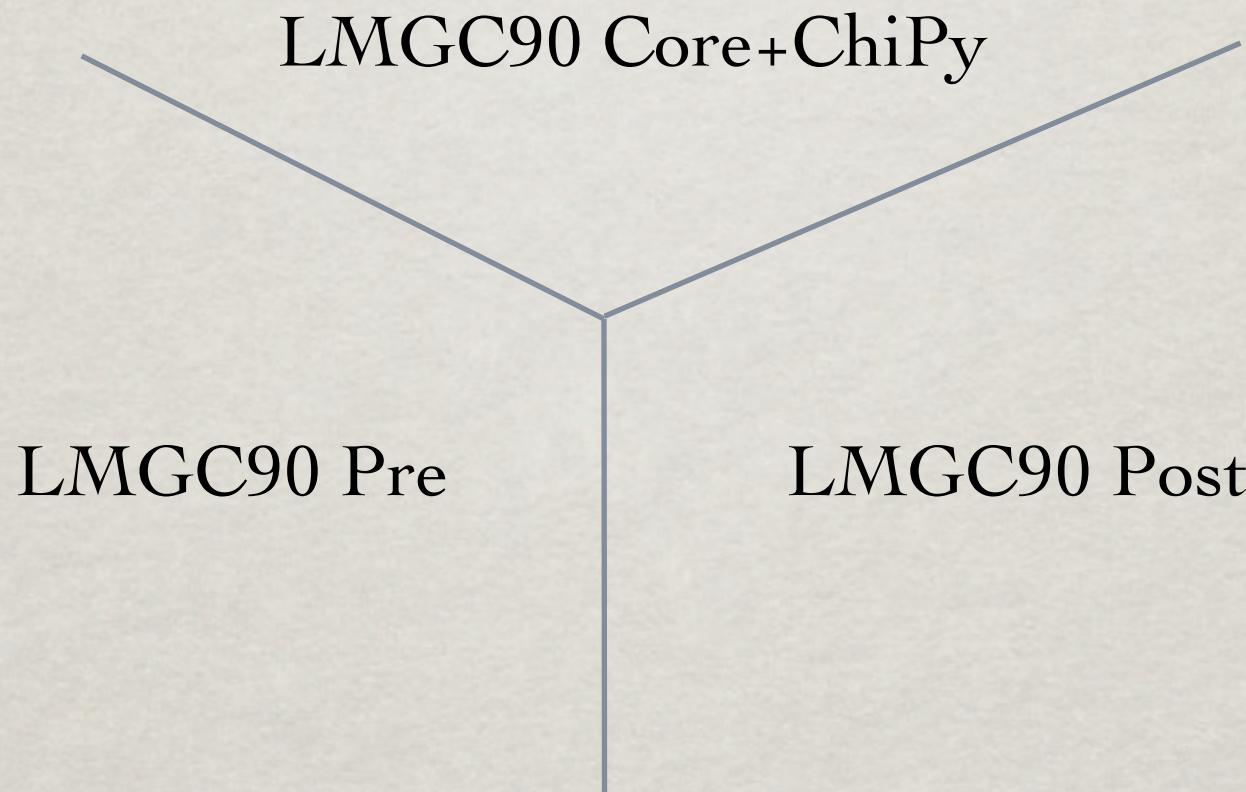
2D: Paraview

inters.pvd
tacts.pvd
mecafe.pvd

3D: Paraview

DISPLAY/rbdy3....vtu
DISPLAY/mailx....vtu
DISPLAY/tact....vtu
DISPLAY/inter....vtu

WHAT ELSE ?



Documentation

https://subver.lmgc.univ-montp2.fr/trac_LMGC90v2_dev/wiki/docs

CONCLUSION

- ✿ LMGC90 is a free Open Source software,
(belongs to CNRS-UM2)

https://subver.lmgc.univ-montp2.fr/trac_LMGC90v2

https://subver.lmgc.univ-montp2.fr/trac_LMGC90v2_dev

- ✿ LMGC90 is a collaborative research code:
perpetual evolution, not so well documented,
lack of funds to develop user friendly interface.

Co-workers:

- ✿ Michel Jean
- ✿ Mathieu Renouf, Alexandre Martin, Rémy Mozul,
Frédéric Perales
- ✿ Dominique Ambard, Cyril Bordreuil
- ✿ Gilles Saussine, Brahim Chetouane, Emilien Azema,
Robert Perales, Ali Rafiee, Damien Iceta, Paul Taforel,
Marine Bagneris, Vincent Visseq, Walid Saber-Sherif
- ✿ Jean Jacques Moreau, Farhang Radjai,
Pierre Alart, Vincent Acary, Yann Monerie