## Tutorial 2

# ACM Summer School on Geometric Algorithms and Applications 2019

#### Problem 1.

We will show that given n disjoint disks  $\mathcal{D}$  in the plane, there is a rectangle R that intersects  $O(\sqrt{n})$  disks, and such that there are at most 2n/3 disk centers inside, and outside R. Let R be the smallest 4:3 ratio rectangle containing at least 2n/3 disk centers in its interior.

- 1. Show that there exists a 2:3 rectangle  $R' \subset R$ , containing at least 1/3 disk centers.
- 2. By scaling and translation, assume that the bottom-left vertex of R' is at the origin, and its top-right vertex is at (2,3). Then, show that each rectangle in the family  $\mathcal{F}$  of rectangles, with bottom left  $(-\delta, \delta)$ , and top-right coordinate  $(3 \delta, 4 \delta)$ ,  $\delta \in [0,1]$  contains at least n/3 centers inside and outside.
- 3. Prove that one of these disks contains  $O(\sqrt{n})$  rectangles.

### Problem 2 (2 points).

Given a tree with maximum degree d, show that there is an edge, whose removal separates the tree into two sub-trees, each of size at least n/d.

#### Problem 3 (2 points).

Given a set  $\mathcal{I}$  of n intervals in  $\mathbb{R}$ , we want to find a minimum hitting set, i.e., the fewest set of points S so that  $I \cap S \neq \emptyset$  for all  $I \in \mathcal{I}$ .

- 1. Show that it is sufficient to restrict our attention to a finite set of points in  $\mathcal{R}$ .
- 2. Show that a local search algorithm that tries to improve the current solution by swapping two points of the current solution with one point of the optimal is a 2-approximation.
- 3. Show how to improve the local search algorithm to obtain a (1 + 1/k)-approximation to the optimal.