MINHYEOK JANG

Software Engineer

UNISPARK, 50, UNIST-gil, Ulju-gun, Ulsan 44919 jangminhyeok@unist.ac.kr / disk1605@naver.com

OBJECTIVE

An Intermediate Software Engineer with 5+ years. Full stack Dev of website and mobile app services. I mostly do startup incubating, r&d project planning, business management as co-founder or freelancer.

EDUCATION

2019-Present

Ulsan National Institute of Science and Technology (UNIST)

School of Business Administration (AACSB-accredited)

Expected Graduation, March 2026

Major: Financial Accounting Minor: Industrial Engineering GPA: 2.88 Honors: Dean's List (4 semester)

2023 Summer

University of California Berkeley (UC Berkeley)

Haas School of Business

Accomplishments:

- Completed the entrepreneurship program of Korea Innovation Center Washington D.C.
- Developed the nail-art 3d scan Al solution and Ranked 5th out of 125 teams.
- Directed and Raised 30M KRW in seed money from government.

WORK EXPERIENCE

2019

Research Associate

Ulsan Port Authority & UNIST

Accomplishments:

- Designed a machine learning process and pipeline for quality prediction of cargo.
- Built sensor fusion and data acqusition system at two testbeds in bolt production.

2020-Present

Freelance Software Engineer

Sole Proprietorship

Accomplishments:

- Programmed the website and mobile applications, data crawling softwares.
- Directed academic research subcontracts of GNTP and UIPA, TheBridge Co., Ltd.
- Produced the business revenue over 135M KRW by executing subcontracts.

2021-Present

Co-Founder & CEO

K-STEAM Co., Ltd.

Accomplishments:

- Developed the block coding and physical computing mobile app by oneself.
- Produced the business revenue over 400M KRW by product sales.
- Directed and Raised 20M KRW in seed money from government.

2022-Present

Co-Founder & CTO

DNU Co., Ltd.

Accomplishments:

- Developed the mobile app of nail-art platform based on React Native by oneself.
- Researched a semantic segmentation based virtual fitting system with AI model.
- Directed and Raised 336M KRW in seed money from government.

2024-Present

Co-Founder & COO

NeuralWave Co., Ltd.

Accomplishments:

- Contracted the MOU and PoC with Busan Infrastructure Corporation (BISCO).
- Directed and Raised 190M KRW in seed money from government.

OTHER EXPERIENCE

2018-Present

Development of Al-Based Algorithmic Investment.

Accomplishments:

- Designed and Programmed the Home Trading System for securities trading.
- Researched the Al-Based stock prediction and time-series denoising system.
- Verifying the asset allocation algorithm in DB GAPS Competition at 2022.

2019-2023

Volunteer of donating an education

Accomplishments:

- Organized and Instructed mentoring volunteers more than 30 people.
- Mentored software education to students(adolescent) more than 250 people.
- Created and Planned software education programs more than 20 cases.

2021-2023

Full-time Lecturer

Foundation for Industry Cooperation (FIC) of university of ulsan

Accomplishments:

- Mentored robotics and programming activites to students about 70 people.
- Created STEAM education programs and related textbooks about 15 cases, belonging to Korea Foundation for Science and Creativity (KOSAC).

2021-Present

Educational Developer

Ulsan Youth Science Enquiry Association

Accomplishments:

- Designed STEAM and software education curriculum about 13 cases under the supervision of 10 people of licensed teacher in association, belonging to KOSAC.
- Coordinated and Mentored the curriculums to more than 160 schools in Korea.

SKILLS

- JavaScript (ES6, React, React Native)
- Python (Django, Flask, PyQt)
- Data Analytics (Pandas, scikit-learn)
- Embedded System (Arduino, Jetson)
- HTML / CSS
- Cloud (AWS, GCP)
- Deep Learning Engineering (TensorFlow, Keras, PyTorch)

INTERESTS

- Company Building (AC/VC)
- Algorithmic Investment
- Microcontroller & Firmware

- 3D Printing Technology
- Bartending
- Origami

INTELLECTUAL PROPERTY

2021 Mastering K-STEAM Block Coding

ISBN-13: 979-1-19-733063-6

- Published by K-STEAM Co., Ltd and licensed teachers for software education.
- Sold more than 4,000 copies to schools, public youth centers, et cetera.

AWARDS

2020 Promising Student Startup Team 300+

Korea Entrepreneurship Foundation

- Participated with university club members and Ranked 7th out of 300 teams.
- Completed a course of crowd funding simulation, IR pitching, et cetera.

2021 Data Hackathon for Artificial Intelligence

2nd Award

National Information Society Agency

- Developed a deep learning-based predictive marketing model with SNS data.
- Mentored 9 middle school students on the R&E project.

2021 Commendation Award for Intellectual Property Development

Ulsan Metropolitan City Hall

- Contributed to the science and technology culture for educational programs.
- Nominated by foundation for industry cooperation of university of ulsan.

2022 University Startup Contest

3rd Award

Kyungsang Ilbo

• Participated as K-STEAM Co., Ltd and Displayed an exhibition booth.

2023 Data Hackathon for MOIS Disaster and Safety Platform

2nd Award

National Disaster Management Research Institute

Developed a reward system for public reports as mobile app with React Native.

2023 Startup Idea Contest for Ulsan Regional University

1st Award

Ulsan Center for Creative Economy & Innovation

• Participated with members of DNU Co., Ltd as a university representative.

2024 Digital Startup Contest

2nd Award

Jeonnam Center for Creative Economy & Innovation

• Participated with members of NeuralWave Co,. Ltd and Displayed an exhibition booth.