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00001: /* -*- Mode: C++; c-file-style: "gnu"; indent-tabs-mode:nil; -*- */
00002: /*
00003:  * Copyright (c) 2011 The Boeing Company
00004:  *
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00016:  * Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA
00017:  *
00018:  * Author: Tom Henderson <thomas.r.henderson@boeing.com>
00019:  */
00020:
00021: /*
00022:  * Try to send data end-to-end through a LrWpanMac <-> LrWpanPhy <->
00023:  * SpectrumChannel <-> LrWpanPhy <-> LrWpanMac chain
00024:  *
00025:  * Trace Phy state changes, and Mac DataIndication and DataConfirm events
00026:  * to stdout
00027:  */
00028: #include <ns3/log.h>
00029: #include <ns3/core-module.h>
00030: #include <ns3/lr-wpan-module.h>
00031: #include <ns3/propagation-loss-model.h>
00032: #include <ns3/propagation-delay-model.h>
00033: #include <ns3/simulator.h>
00034: #include <ns3/single-model-spectrum-channel.h>
00035: #include <ns3/constant-position-mobility-model.h>
00036: #include <ns3/packet.h>
00037: #include <ns3/mobility-module.h>
00038: #include <cmath>
00039:
00040:
00041: #include <iostream>
00042:
00043: using namespace ns3;
00044:
00045: uint32_t RECV_STATIC=0;
00046: static void DataIndication (McpsDataIndicationParams params, Ptr<Packet> p)
00047: {
00048:     //NS_LOG_UNCOND ("Received packet of size " << p->GetSize ());
00049:     RECV_STATIC++;
00050: }
00051:
00052: static void DataConfirm (McpsDataConfirmParams params)
00053: {
00054:     /*
00055:     NS_LOG_UNCOND ("LrWpanMcpsDataConfirmStatus = " << params.m_status);
00056:     */
00057: }
00058:
00059: static void StateChangeNotification (std::string context, Time now, LrWpanPhyEnumeration
00059: oldState, LrWpanPhyEnumeration newState)
00060: {
00061:     /*
00062:     NS_LOG_UNCOND (context << " state change at " << now.GetSeconds ()
00063:                     << " from " << LrWpanHelper::LrWpanPhyEnumerationPrinter (oldState)
00064:                     << " to " << LrWpanHelper::LrWpanPhyEnumerationPrinter (newState));
00065:     */
00066: }
00067:
00068: int main (int argc, char *argv[])
00069: {
00070:     bool verbose = false;
00071:     bool extended = false;
00072:     uint32_t NOD = 1000;
00073:     uint32_t Seed = 1;
00074:
00075:     CommandLine cmd;
00076:     cmd.AddValue ("verbose", "turn on all log components", verbose);
00077:     cmd.AddValue ("extended", "use extended addressing", extended);
00078:     cmd.AddValue ("NOD", "The number of meter devices", NOD);
00079:     cmd.AddValue ("Seed", "Seed number", Seed);
00080:     cmd.Parse (argc, argv);
00081:

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00082: SeedManager::SetSeed (Seed);
00083: LrWpanHelper lrWpanHelper;
00084: if (verbose)
00085: {
00086:     lrWpanHelper.EnableLogComponents ();
00087: }
00088:
00089: // Enable calculation of FCS in the trailers. Only necessary when interacting with real devices or wireshark.
00090: // GlobalValue::Bind ("ChecksumEnabled", BooleanValue (true));
00091:
00092: // Create 2 nodes, and a NetDevice for each one
00093: NodeContainer nodes;
00094: nodes.Create(NOD);
00095: //NS_LOG_UNCOND ("end of device configuration1");
00096:
00097: std::vector<Ptr<LrWpanNetDevice>> dev;
00098: std::vector<Ptr<LrWpanNetDevice>>::iterator it;
00099: dev.reserve (NOD);
00100: it=dev.begin();
00101:
00102: for (uint32_t i=0; i<NOD; i++)
00103: {
00104:     dev.insert(it, CreateObject<LrWpanNetDevice> ());
00105: }
00106:
00107: if (!extended)
00108: {
00109:     for (uint32_t i=0; i<NOD; i++)
00110:     {
00111:         dev.at(i)->SetAddress (Mac16Address::Allocate ());
00112:         std::cout << dev.at(i)->GetMac()->GetShortAddress() << std::endl;
00113:     }
00114: }
00115: else
00116: {
00117:     for (uint32_t i=0; i<NOD ;i++)
00118:     {
00119:         dev.at(i)->GetMac()->SetExtendedAddress (Mac64Address::Allocate ());
00120:         std::cout << dev.at(i)->GetMac()->GetExtendedAddress() << std::endl;
00121:     }
00122: }
00123:
00124: // Each device must be attached to the same channel
00125: Ptr<SingleModelSpectrumChannel> channel = CreateObject<SingleModelSpectrumChannel> ();
00126: Ptr<LogDistancePropagationLossModel> propModel = CreateObject<LogDistancePropagationLossModel> ();
00127: Ptr<ConstantSpeedPropagationDelayModel> delayModel = CreateObject<ConstantSpeedPropagationDelayModel> ();
00127: > ();
00128: channel->AddPropagationLossModel (propModel);
00129: channel->SetPropagationDelayModel (delayModel);
00130:
00131: for (uint32_t i=0; i<NOD; i++)
00132: {
00133:     dev.at(i)->SetChannel (channel);
00134: }
00135:
00136: // To complete configuration, a LrWpanNetDevice must be added to a node
00137: for (uint32_t i=0; i<NOD; i++)
00138: {
00139:     nodes.Get(i)->AddDevice (dev.at(i));
00140: }
00141:
00142: // Trace state changes in the phy
00143: dev.at(0)->GetPhy ()->TraceConnect ("TrxState", std::string ("phy0"), MakeCallback (&
00143: StateChangeNotification));
00144:
00145: //box size per 1 device
00146: //double x = 192.5/1000;
00147: //double y = 180/1000;
00148: //double z = 102.5/1000;
00149: MobilityHelper mobility;
00150: mobility.SetPositionAllocator ("ns3::GridPositionAllocator",
00151:     "MinX", DoubleValue (100),
00152:     "MinY", DoubleValue (100),
00153:     "DeltaX", DoubleValue (192.5/1000),
00154:     "DeltaY", DoubleValue (180.0/1000),
00155:     "Z", DoubleValue (102.5/1000),
00156:     "GridWidth", UIntegerValue (100),
00157:     "LayoutType", StringValue ("RowFirst"));
00158: // each object will be attached a static position.
00159: // i.e., once set by the "position allocator", the
00160: // position will never change.
00161: mobility.SetMobilityModel ("ns3::ConstantPositionMobilityModel");
00162:
00163: // finalize the setup by attaching to each object
00164: // in the input array a position and initializing
00165: // this position with the calculated coordinates.
00166: mobility.Install (nodes);
00167:
00168: // iterate our nodes and print their position.

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00169:     for (NodeContainer::Iterator j = nodes.Begin ();
00170:          j != nodes.End (); ++j)
00171:     {
00172:         Ptr<Node> object = *j;
00173:         Ptr<MobilityModel> position = object->GetObject<MobilityModel> ();
00174:         NS_ASSERT (position != 0);
00175:         Vector pos = position->GetPosition ();
00176:         std::cout << "x=" << pos.x << ", y=" << pos.y << ", z=" << pos.z << std::endl;
00177:     }
00178:
00179: // Reception packet count of gateway
00180: McpsDataConfirmCallback cb0;
00181: cb0 = MakeCallback (&DataConfirm);
00182: dev[0]->GetMac ()->SetMcpsDataConfirmCallback (cb0);
00183: McpsDataIndicationCallback cb1;
00184: cb1 = MakeCallback (&DataIndication);
00185: dev[0]->GetMac ()->SetMcpsDataIndicationCallback (cb1);
00186:
00187: // Tracing
00188: lrWpanHelper.EnablePcapAll (std::string ("logdata/lr-wpan-data"), true);
00189: AsciiTraceHelper ascii;
00190: Ptr<OutputStreamWrapper> stream = ascii.CreateFileStream ("lr-wpan-data.tr");
00191: lrWpanHelper.EnableAsciiAll (stream);
00192:
00193: // The below should trigger two callbacks when end-to-end data is working
00194: // 1) DataConfirm callback is called
00195: // 2) DataIndication callback is called with value of 50
00196: // params.m_txOptions = TX_OPTION_ACK;
00197:
00198: double min = 0.0;
00199: double max = 3*3600;
00200: Ptr<UniformRandomVariable> startTimeSeed = CreateObject<UniformRandomVariable> ();
00201: startTimeSeed->SetAttribute ("Min", DoubleValue (min));
00202: startTimeSeed->SetAttribute ("Max", DoubleValue (max));
00203:
00204: for (uint32_t i=1; i<NOD; i++)
00205: {
00206:     Ptr<Packet> p0 = Create<Packet> (50); // 50 bytes of dummy data
00207:     McpsDataRequestParams params;
00208:     params.m_dstPanId = 0;
00209:     params.m_srcAddrMode = EXT_ADDR;
00210:     params.m_dstAddrMode = EXT_ADDR;
00211:     params.m_dstExtAddr = dev.at(0)->GetMac ()->GetExtendedAddress();
00212:     params.m_msduHandle = 0;
00213:     // std::cout << uint32_t(startTimeSeed->GetValue()) << std::endl;
00214:     Simulator::ScheduleWithContext (1, Seconds (uint32_t(startTimeSeed->GetValue())) ,
00215:                                     &LrWpanMac::McpsDataRequest,
00216:                                     dev.at(i)->GetMac (), params, p0);
00217: }
00218:
00219: std::cout << NOD << " device and # of device per H,W,L : " << cbrt(NOD) << " : " << ceil(cbrt(NOD))
00219: << std::endl;
00220: Simulator::Run ();
00221: std::cout << RECV_STATIC << std::endl;
00222: Simulator::Destroy ();
00223: return 0;
00224: } ? end main ?

```