



CS 2025-2026 Classes

Each course taken can be used to satisfy only one degree plan requirement. For example, you can CSE 4380 as your security elective, but it will not also count as a technical elective. If you take CSE 4380 and CSE 4381, CSE 4380 can satisfy your security elective and CSE 4381 can count as a technical elective.

We will accept either CSE 3380 or MATH 3330 as the linear algebra class that you need for your degree plan. The pre-req for MATH 3330 is MATH 2425, and it's taught in summer, fall, and spring.

We will accept either IE 3301 or MATH 3313 as the statistics class that you need for your degree plan. The pre-req for MATH 3313 is MATH 2326 and it is only taught in the fall.

Technical Electives

- CSE 4303 – Computer Graphics
pre-reqs: CSE 3318 and CSE 3380 or MATH 3330 (Fall & Spring)
 - CSE 4304 – Game Design and Development
pre-reqs: CSE 3380 or MATH 3330 (Fall only)
 - CSE 4305 – Compilers
pre-reqs: CSE 3302 and CSE 3315 (Fall & Spring)
 - CSE 4309 – Fundamentals of Machine Learning
pre-reqs: CSE 3318, MATH 2326 or the consent of the instructor, IE 3301 or MATH 3313, and CSE 3380 or MATH 3330 (Fall only)
 - CSE 4310 - Fundamentals of Computer Vision
pre-reqs: CSE 3318, IE 3301 or MATH 3313, and CSE 3380 or MATH 3330 (Spring only)
 - CSE 4311 – Neural Networks and Deep Learning
pre-reqs: CSE 3380 or MATH 3330 and IE 3301 or MATH 3313 (Spring only)
 - CSE 4321 – Software Testing and Maintenance
pre-reqs: CSE 3310 (Fall, Spring, & Summer)
 - CSE 4322 – Software Project Management
pre-reqs: CSE 3310 (Fall & Spring)
 - CSE 4323 – Quantitative Computer Architecture
pre-reqs: CSE 3320 (Fall & Spring)
 - CSE 4331 – Database Implementation and Theory
pre-reqs: CSE 3330 (Fall, Spring, & Summer)
 - CSE 4333 – Cloud Computing Fundamentals and Applications
pre-reqs: CSE 3320 and CSE 3330 (Fall only)
 - CSE 4334 – Datamining
pre-reqs: IE 3301 or MATH 3313 and co-req: CSE 3330 (Fall & Spring)
 - CSE 4345 – Computational Methods
pre-reqs: CSE 3318, IE 3301 or MATH 3313, and CSE 3380 or MATH 3330 (Fall & Spring)
 - CSE 4351 – Parallel Processing
pre-reqs: CSE 3320 (Fall & Spring)
 - CSE 4360 - Autonomous Robot Design and Programming
pre-reqs: CSE 3318, CSE 3320, and CSE 3380 or MATH 3330 (Fall only)
 - CSE 4361 – Software Design Patterns
pre-reqs: CSE 3311 (Fall & Spring)
 - CSE 4373 – General Purpose GPU Programming
pre-reqs: CSE 3320 (Fall only)
 - CSE 4376 – Digital Communication Systems
pre-reqs: CSE 3313 (Fall only)
 - CSE 4378 – Intro to Unmanned Vehicles
pre-reqs: Department consent (Fall only)
 - CSE 4379 – Unmanned Vehicles Development
pre-reqs: B or better in CSE 4378 (Spring only)
 - CSE 4380 – Information Security
pre-reqs: CSE 3320 (Fall & Spring)
 - CSE 4381 – Information Security 2
pre-reqs: CSE 3320 and co-req CSE 4344 (Fall & Spring)
 - CSE 4382 – Secure Programming
pre-reqs: CSE 3320 (Fall & Spring)
 - CSE 3311 – Object-oriented Software Engineering
pre-reqs: CSE 1325, CSE 3318, and CSE 3310 (Fall & Spring)
 - CSE 3313 – Signal Processing
pre-reqs: CSE 3318 and CSE 3380 or MATH 3330 (Fall & Spring)
 - CSE 3340 – Intro to Human Computer Interaction
pre-reqs: CSE 3318 and CSE 3310 (Spring only)
 - ENGR 4302 – Engineering Entrepreneurship
pre-reqs: Admitted to an engineering prof. program (Fall only)
 - IE 3315 – Operations Research I
pre-reqs: co-req MATH 2326 (Fall & Spring)
- ### Language, Philosophy & Culture Elective
- See the [catalog](#) for these options
 - Complete one class from this list
- ### Creative Arts Elective
- See the [catalog](#) for these options
 - Complete one class from this list
- ### History Electives
- See the [catalog](#) for these options
 - Complete two classes from this list