

Tensor Methods for Enhanced Computational Efficiency

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November 21, 2024

- 1 Define Tensor
- 2 Efficient Operations
- 3 Tensor Decomposition
- 4 Interaction

What is a tensor?

Most simply, arrays generalized to higher dimensions.

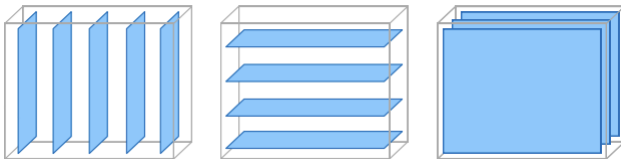


Figure 1: Order-3 tensor $\mathcal{X}_3 \in \mathbb{R}^{I_1 \times I_2 \times I_3}$

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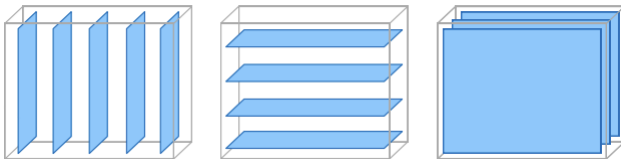


Figure 1: Order-3 tensor $\mathcal{X}_3 \in \mathbb{R}^{I_1 \times I_2 \times I_3}$

Scalars $c \in \mathbb{R}$, vectors $x \in \mathbb{R}^{I_1}$, and matrices $X \in \mathbb{R}^{I_1 \times I_2}$ are tensors of orders 0, 1, and 2, respectively.

Consider square matrix multiplication. Let A, B be order- n square matrices.

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Case (1): $n = 10$

$$\begin{bmatrix} a_{1\ 1} & \cdots & a_{1\ 10} \\ \vdots & & \vdots \\ a_{10\ 1} & \cdots & a_{10\ 10} \end{bmatrix} \begin{bmatrix} b_{1\ 1} & \cdots & b_{1\ 10} \\ \vdots & & \vdots \\ b_{10\ 1} & \cdots & b_{10\ 10} \end{bmatrix}$$

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Takes t seconds to compute.

Case (2): $n = 100$

$$\begin{bmatrix} a_{1\ 1} & \cdots & a_{1\ 100} \\ \vdots & \ddots & \vdots \\ a_{100\ 1} & \cdots & a_{100\ 100} \end{bmatrix} \begin{bmatrix} b_{1\ 1} & \cdots & b_{1\ 100} \\ \vdots & \ddots & \vdots \\ b_{100\ 1} & \cdots & b_{100\ 100} \end{bmatrix}$$

Takes $100t$ seconds to compute.

Efficient Matrix Multiplication

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$$I = (a_{11} + a_{22})(b_{11} + b_{22}),$$

$$II = (a_{21} + a_{22})b_{11},$$

$$III = a_{11}(b_{12} - b_{22}),$$

$$IV = a_{22}(-b_{11} + b_{21}),$$

$$V = (a_{11} + a_{12})b_{22},$$

$$VI = (-a_{11} + a_{21})(b_{11} + b_{12}),$$

$$VII = (a_{12} - a_{22})(b_{21} + b_{22})$$

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$$AB = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix} = \begin{bmatrix} (I + IV - V + VII) & (II + IV) \\ (III + IV) & (I + III - II + VI) \end{bmatrix}$$

By sub-matrix multiplication, Strassen's Algorithm scales for order- $m2^k$ matrices.

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$$A = \begin{bmatrix} \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} & \dots & \begin{bmatrix} a_{1 \ n-1} & a_{1 \ n} \\ a_{2 \ n-1} & a_{2 \ n} \end{bmatrix} \\ \vdots & \ddots & \vdots \\ \begin{bmatrix} a_{n-1 \ 1} & a_{n-1 \ 2} \\ a_{n \ 1} & a_{n \ 2} \end{bmatrix} & \dots & \begin{bmatrix} a_{n-1 \ n-1} & a_{n-1 \ n} \\ a_{n \ n-1} & a_{n \ n} \end{bmatrix} \end{bmatrix}$$

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Theorem (Master Theorem for Divide and Conquer Recursive Algorithms)

If combining sub-problems costs $f(n) \leq O(n^{\log_b a})$, for reduction factor b and number of sub-problems a , then total complexity $T(n) = O(n^{\log_b a})$.

Previously, square matrix multiplication: $T(n) = O(n^3)$

Now, Strassen's Algorithm: $T(n) = O(n^{\log_2 7}) \approx O(n^{2.81})$

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Shmuel Winograd's Lower Bound

Order-2 matrix multiplication requires at least 7 multiplications.

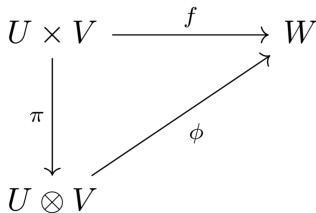
What about order- 2^n matrices?

Definition (Tensor Product)

Let U, V be vector spaces. Then the tensor product $U \otimes V$ is, itself, a vector space where $\mathcal{X} \in U \otimes V$ is a tensor. Additionally, $\exists \pi : U \times V \mapsto U \otimes V$.

Theorem (Universal Property of Tensor Products)

Let $f : U \times V \mapsto W$ be a bilinear map. Then there exists a unique homomorphism $\phi : U \otimes V \mapsto W$ such that $f = \phi \circ \pi$.



Note: Matrix multiplication is a bilinear map

$$\implies \exists \pi : \mathbb{R}^{m \times n} \times \mathbb{R}^{n \times p} \mapsto \mathbb{R}^{m \times n \times p}, \phi : \mathbb{R}^{m \times n \times p} \mapsto \mathbb{R}^{m \times p}.$$

Then every algorithm can be represented by some order-3 tensor $\mathcal{T}_{m,n,p}$ such that $\phi \circ \pi(A, B) = \phi(\mathcal{T}_{m,n,p}) = C$, where

$$\mathcal{T}_{m,n,p} = \sum_{r=1}^R \mathbf{u}^{(r)} \otimes \mathbf{v}^{(r)} \otimes \mathbf{w}^{(r)}$$

and R denotes $rank(\mathcal{T}_{m,n,p})$ and number of multiplications.

$$I = (a_1 + a_4)(b_1 + b_4)$$

$$II = (a_3 + a_4)b_1$$

$$III = a_1(b_2 - b_4)$$

$$IV = a_4(b_3 - b_1)$$

$$V = (a_1 + a_2)b_4$$

$$VI = (a_3 - a_1)(b_1 + b_2)$$

$$VII = (a_2 - a_4)(b_3 + b_4)$$

$$C_{11} = I + IV - V + VII$$

$$C_{12} = I + III$$

$$C_{21} = II + IV$$

$$C_{22} = I - II + III + VI$$

$$A = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & -1 \end{bmatrix},$$

$$B = \begin{bmatrix} 1 & 1 & 0 & -1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & -1 & 0 & 1 & 0 & 1 \end{bmatrix},$$

$$C = \begin{bmatrix} 1 & 0 & 0 & 1 & -1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & -1 & 1 & 0 & 0 & 1 & 0 \end{bmatrix}.$$

Tensor Factor Representation of Strassen's Order-2 Matrix Multiplication Algorithm

Discovered order-4 algorithm for only 47 multiplications.

$$\implies f(n) = O(n^{\log_4 47}) \approx O(n^{2.77}) < O(n^{\log_2 7}).$$