CSED211: Lab 11

Malloc Lab POSTECH



libc malloc/free

- void *malloc(size_t size)
 - Allocate size bytes and return a pointer to the address allocated address
 - my_type *my_obj = (my_type *)malloc(sizeof(my_type));
- void free(void *ptr)
 - Free the memory space pointed by ptr
 - free(my_obj);
- For more detail, https://linux.die.net/man/3/malloc



What is malloc?

- malloc is designed to provide a simple and portable way to allocate/deallocate a memory block of desired size
- Linux kernel itself also provides very limited dynamic memory management primitives (brk, sbrk)
- They can only expand/shrink the end of data segment (just like a stack)
- libc, a user-level library, provides malloc implementation using those primitives



Challenges in malloc design

- Execution speed
 - Finding a free memory block
 - Releasing a memory block
- Memory space consumption
 - Data structure overhead
 - Internal fragmentation
 - External fragmentation



Speed evaluation

- Free memory block search
 - Linear search
 - Binary search
 - Etc
- Big-O notation
 - Linear search: O(n)
 - Binary search: O(log n) (may need sorting)
 - etc



Space evaluation

- A N-byte request at least consumes N-byte
- Data structure overhead:
 - Ex) Doubly-linked list: next and prev pointer (two words)
- Internal fragmentation



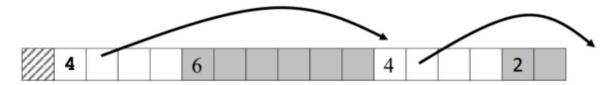
- Ex) 3-Byte is requested, but 4-Byte is returned (1-Byte wasted)
- External fragmentation
 - Ex) There is total 4-Byte of free memory, but increased the heap to satisfy 4-Byte malloc request (4-Byte wasted)

Free-list

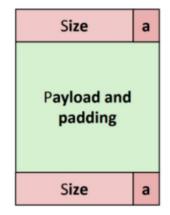
• Method 1: *Implicit free list* using length—links all blocks



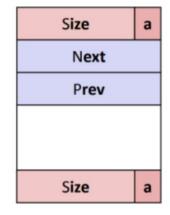
• Method 2: *Explicit list* among the free blocks using pointers



Allocated (as before)

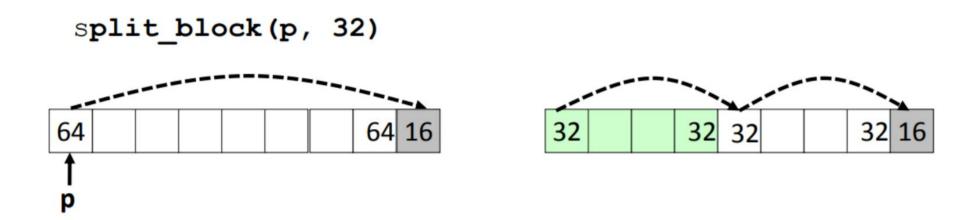


Free



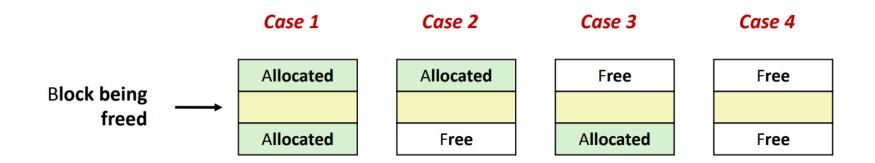


Allocation



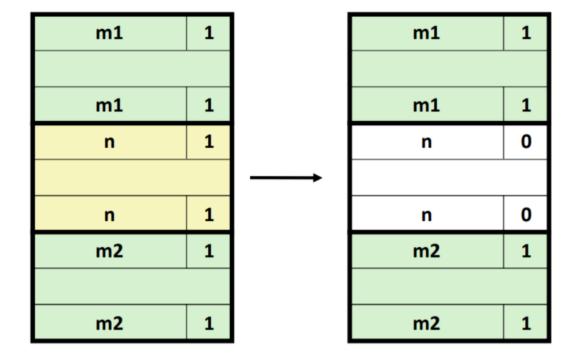


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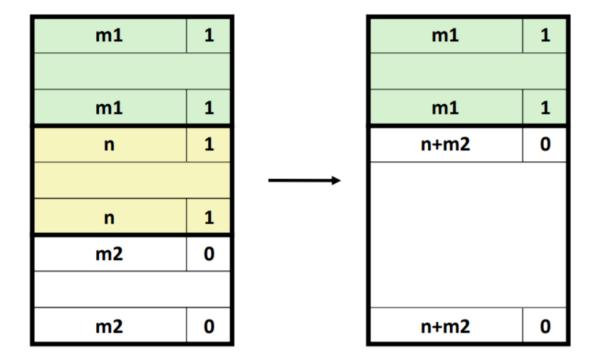


• Free



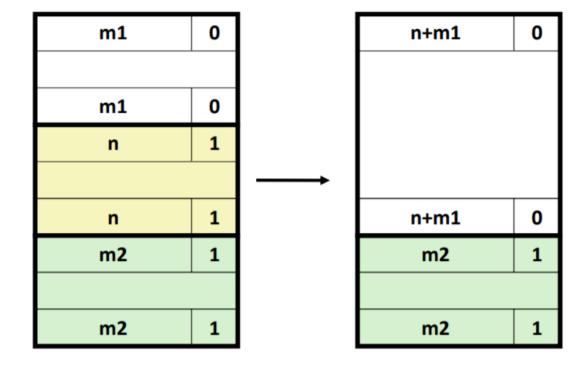


• Free



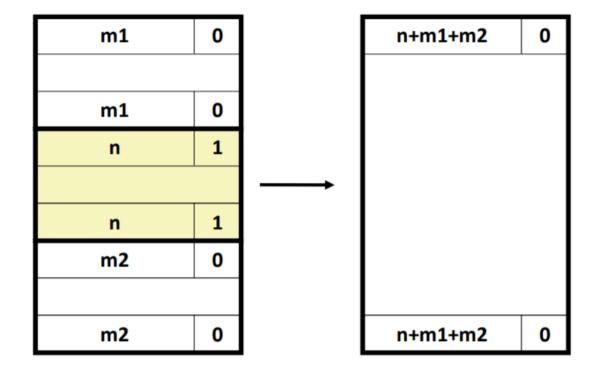


• Free





• Free





Implementation

malloc:

- Linearly search for an invalid memory block
- If nothing is found, expand the heap
- Mark the block as valid, and return the address

free:

- Mark the memory block as invalid
- Merge the adjacent blocks if they are also invalid



Assignment

- Write a dynamic memory allocator for C programs
- Assure them to work correctly and efficiently
- Hand in only one source code file (mm.c) and your report
- For more details, please refer to the README

