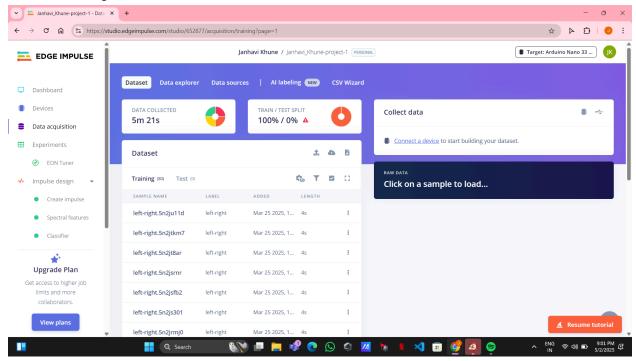
Name: Janhavi Avinash Khune

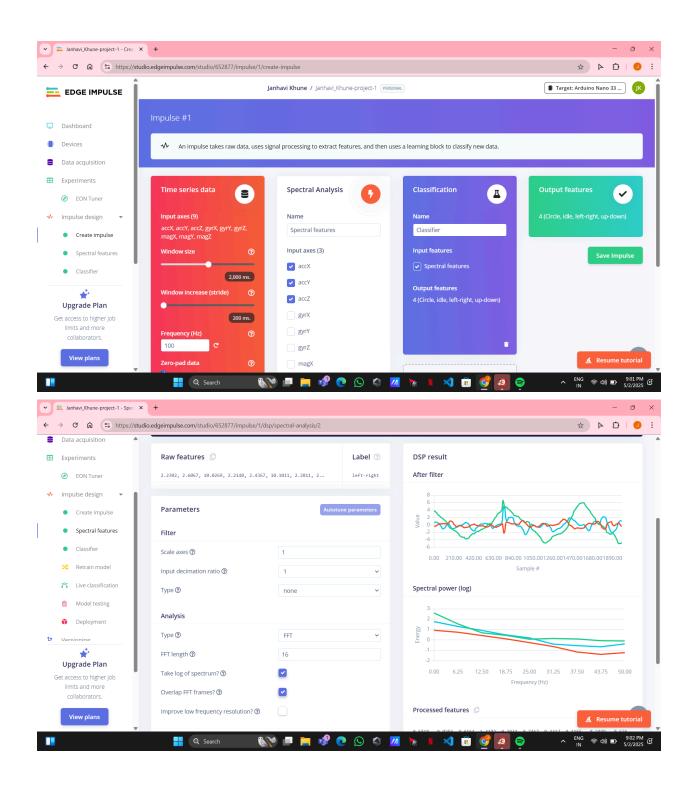
Class: TY-15 (AIEC-1) Roll no. 222S3862

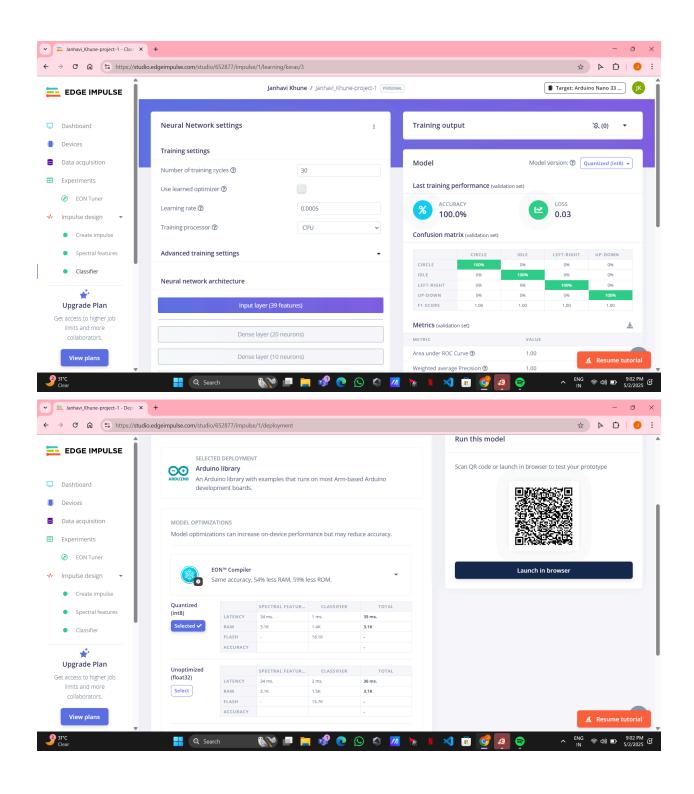
Subject: ECL

## **Experiment 8**

## Dataset training -







## CODE:-

```
/* Edge Impulse ingestion SDK
* Copyright (c) 2022 EdgeImpulse Inc.
* Licensed under the Apache License, Version 2.0 (the "License");
* you may not use this file except in compliance with the License.
* You may obtain a copy of the License at
* http://www.apache.org/licenses/LICENSE-2.0
* Unless required by applicable law or agreed to in writing, software
* distributed under the License is distributed on an "AS IS" BASIS,
* WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
* See the License for the specific language governing permissions and
* limitations under the License.
*/
/* Includes ------
*/
#include <janhavi khune-project-1 inferencing.h>
#include <Arduino LSM9DS1.h> //Click here to get the library:
https://www.arduino.cc/reference/en/libraries/arduino lsm9ds1/
/* Constant defines ------
*/
#define CONVERT_G_TO_MS2 9.80665f
* When data is collected by the Edge Impulse Arduino Nano 33 BLE Sense
* firmware, it is limited to a 2G range. If the model was created with a
* different sample range, modify this constant to match the input values.
https://github.com/edgeimpulse/firmware-arduino-nano-33-blesense/blob/master/src/sensors/ei
lsm9ds1.cpp
* for more information.
#define MAX ACCEPTED RANGE 2.0f
** NOTE: If you run into TFLite arena allocation issue.
** This may be due to may dynamic memory fragmentation.
** Try defining "-DEI CLASSIFIER ALLOCATION STATIC" in boards.local.txt
(create
** if it doesn't exist) and copy this file to
`<ARDUINO CORE INSTALL PATH>/arduino/hardware/<mbed core>/<core version>/`.
```

```
** See
(https://support.arduino.cc/hc/en-us/articles/360012076960-Where-are-theinstalled-cores-locate
** to find where Arduino installs cores on your machine.
** If the problem persists then there's not enough memory for this model and
application.
*/
/* Private variables -----
static bool debug nn = false; // Set this to true to see e.g. features
generated from the raw signal
static uint32_t run_inference_ every ms = 200;
static rtos::Thread inference_thread(osPriorityLow);
static float buffer[EI CLASSIFIER DSP INPUT FRAME SIZE] = { 0 };
static float inference buffer[EI CLASSIFIER DSP INPUT FRAME SIZE];
/* Forward declaration */
void run inference background();
* @brief Arduino setup function
void setup()
// put your setup code here, to run once:
Serial.begin(115200);
// comment out the below line to cancel the wait for USB connection
(needed for native USB)
while (!Serial);
Serial.println("Edge Impulse Inferencing Demo");
if (!IMU.begin()) {
ei_printf("Failed to initialize IMU!\r\n");
}
else {
ei printf("IMU initialized\r\n");
if (EI CLASSIFIER RAW SAMPLES PER FRAME != 3) {
ei_printf("ERR: EI_CLASSIFIER_RAW_SAMPLES_PER_FRAME should be equal to
3 (the 3 sensor axes)\n");
return;
inference thread.start(mbed::callback(&run inference background));
```

```
/**
* @brief Return the sign of the number
* @param number
* @return int 1 if positive (or 0) -1 if negative
float eiget sign(float number) {
return (number \geq = 0.0) ? 1.0 : -1.0;
/**
* @brief Run inferencing in the background.
void run inference background()
// wait until we have a full buffer
delay((EI_CLASSIFIER_INTERVAL_MS * EI_CLASSIFIER_RAW_SAMPLE_COUNT) + 100);
// This is a structure that smoothens the output result
// With the default settings 70% of readings should be the same before
classifying.
ei classifier smooth t smooth;
ei classifier smooth init(&smooth, 10 /* no. of readings */, 7 /* min.
readings the same */, 0.8 /* min. confidence */, 0.3 /* max anomaly */);
while (1) {
// copy the buffer
memcpy(inference_buffer, buffer, El_CLASSIFIER_DSP_INPUT_FRAME_SIZE *
sizeof(float));
// Turn the raw buffer in a signal which we can the classify
signal t signal;
int err = numpy::signal from buffer(inference buffer,
EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE, &signal);
if (err != 0) {
ei printf("Failed to create signal from buffer (%d)\n", err);
return;
}
// Run the classifier
ei impulse result t result = { 0 };
err = run_classifier(&signal, &result, debug_nn);
if (err != EI IMPULSE OK) {
ei_printf("ERR: Failed to run classifier (%d)\n", err);
return;
}
// print the predictions
ei printf("Predictions");
ei printf("(DSP: %d ms., Classification: %d ms., Anomaly: %d ms.)",
```

```
result.timing.dsp, result.timing.classification,
result.timing.anomaly);
ei printf(": ");
// ei classifier smooth update yields the predicted label
const char *prediction = ei classifier smooth update(&smooth,
&result);
ei_printf("%s ", prediction);
// print the cumulative results
ei_printf(" [ ");
for (size t ix = 0; ix < smooth.count size; ix++) {
ei printf("%u", smooth.count[ix]);
if (ix != smooth.count_size + 1) {
ei printf(", ");
else {
ei_printf(" ");
}
ei_printf("]\n");
delay(run inference every ms);
ei_classifier_smooth_free(&smooth);
}
/**
* @brief Get data and run inferencing
* @param[in] debug Get debug info if true
void loop()
while (1) {
// Determine the next tick (and then sleep later)
uint64_t next_tick = micros() + (EI_CLASSIFIER_INTERVAL_MS * 1000);
// roll the buffer -3 points so we can overwrite the last one
numpy::roll(buffer, EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE, -3);
// read to the end of the buffer
IMU.readAcceleration(
buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 3],
buffer[EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE - 2],
buffer[EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE - 1]
);
for (int i = 0; i < 3; i++) {
if (fabs(buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 3 + i]) >
MAX ACCEPTED RANGE) {
```

```
buffer[EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE - 3 + i] =
ei_get_sign(buffer[EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE - 3 + i]) *
MAX_ACCEPTED_RANGE;
}
buffer[EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE - 3] *= CONVERT_G_TO_MS2;
buffer[EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE - 2] *= CONVERT_G_TO_MS2;
buffer[EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE - 1] *= CONVERT_G_TO_MS2;
buffer[EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE - 2] *= CONVERT_G_TO_MS2;
buffer[EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE - 3] *= CONVERT_G_TO_M
```

## Output:-

```
riedictions (DSF, 122 MS., Classification, U MS., Anomaly, U MS.). Ideal
                                                                           U, J,
Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
 Predictions (DSP: 124 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal
                                                                          [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 124 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 124 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 124 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal [ 0, 5, 0, 0, 0, 0, ]
 Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal
                                                                           [ 0, 5, 0, 0, 0, 0,
 Predictions (DSP: 122 ms., Classification: 0 ms., Anomaly: 0 ms.): ideal
                                                                          [ 0, 5, 0, 0, 0, 0, ]
 ☑ Autoscroll ☐ Show timestamp

√ 9600 baud 
√ Clear output
```