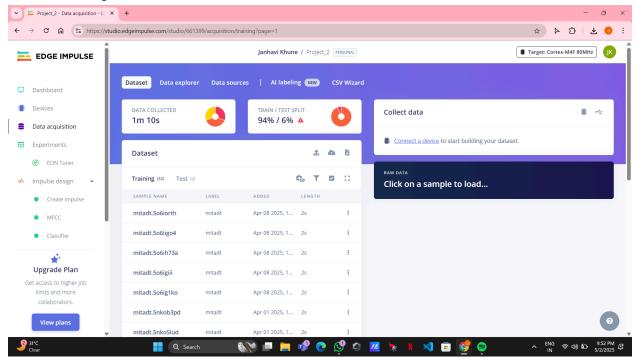
Name: Janhavi Avinash Khune

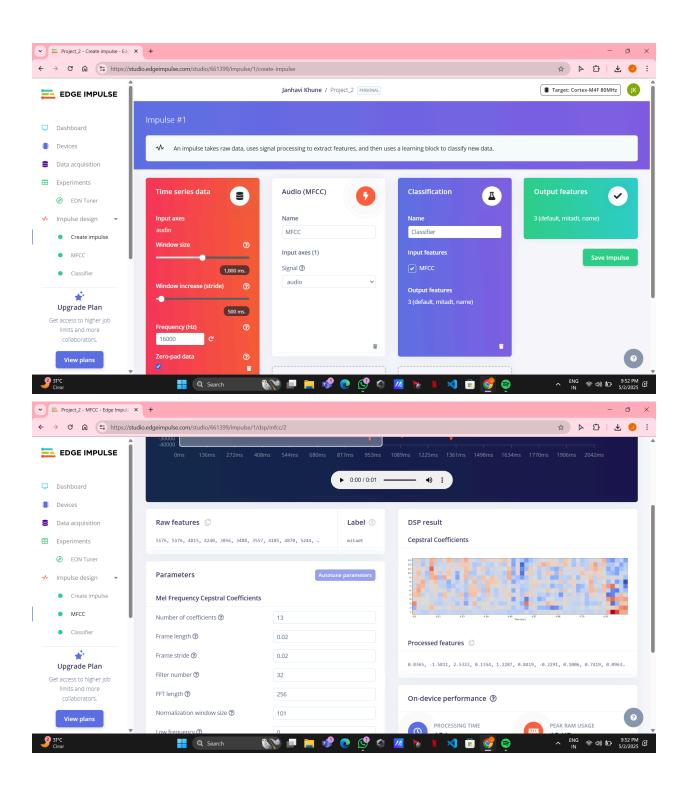
Class: TY-15 (AIEC-1) Roll no. 222S3862

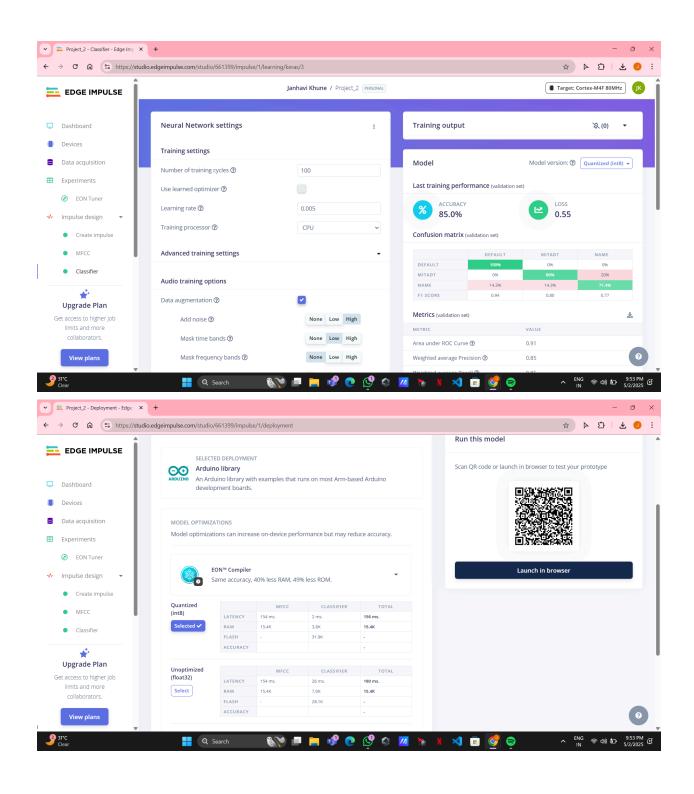
Subject: ECL

Experiment 7

Dataset training -







Code:-

```
/* Edge Impulse ingestion SDK
* Copyright (c) 2022 EdgeImpulse Inc.
* Licensed under the Apache License, Version 2.0 (the "License");
* you may not use this file except in compliance with the License.
 * You may obtain a copy of the License at
 * http://www.apache.org/licenses/LICENSE-2.0
 * Unless required by applicable law or agreed to in writing, software
* distributed under the License is distributed on an "AS IS" BASIS,
* WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied.
* See the License for the specific language governing permissions and
* limitations under the License.
/* Includes
#include <Project 2 inferencing.h>
#include <Arduino LSM9DS1.h> //Click here to get the library:
https://www.arduino.cc/reference/en/libraries/arduino lsm9ds1/
/* Constant defines
#define CONVERT G TO MS2 9.80665f
* When data is collected by the Edge Impulse Arduino Nano 33 BLE Sense
* firmware, it is limited to a 2G range. If the model was created with a
* different sample range, modify this constant to match the input values.
* See
https://github.com/edgeimpulse/firmware-arduino-nano-33-ble-sense/blob/mas
ter/src/sensors/ei lsm9ds1.cpp
* for more information.
#define MAX ACCEPTED RANGE 2.0f
```

```
** NOTE: If you run into TFLite arena allocation issue.
**
** This may be due to may dynamic memory fragmentation.
** Try defining "-DEI CLASSIFIER ALLOCATION STATIC" in boards.local.txt
(create
 ** if it doesn't exist) and copy this file to
 <ARDUINO CORE INSTALL PATH>/arduino/hardware/<mbed core>/<core version>/
 **
** See
(https://support.arduino.cc/hc/en-us/articles/360012076960-Where-are-the-i
nstalled-cores-located-)
** to find where Arduino installs cores on your machine.
** If the problem persists then there's not enough memory for this model
and application.
/* Private variables
static bool debug nn = false; // Set this to true to see e.g. features
generated from the raw signal
static uint32 t run inference every ms = 200;
static rtos::Thread inference thread(osPriorityLow);
static float buffer[EI CLASSIFIER DSP INPUT FRAME SIZE] = { 0 };
static float inference buffer[EI CLASSIFIER DSP INPUT FRAME SIZE];
/* Forward declaration */
void run inference background();
/**
@brief Arduino setup function
void setup()
    // put your setup code here, to run once:
   Serial.begin(115200);
```

```
// comment out the below line to cancel the wait for USB connection
(needed for native USB)
   while (!Serial);
   Serial.println("Edge Impulse Inferencing Demo");
   if (!IMU.begin()) {
       ei printf("Failed to initialize IMU!\r\n");
   else {
       ei printf("IMU initialized\r\n");
   if (EI CLASSIFIER RAW SAMPLES PER FRAME != 3) {
       ei printf("ERR: EI CLASSIFIER RAW SAMPLES PER FRAME should be
equal to 3 (the 3 sensor axes)n");
       return;
   inference_thread.start(mbed::callback(&run inference background));
/**
* @brief Return the sign of the number
* @param number
* @return int 1 if positive (or 0) -1 if negative
float ei get sign(float number) {
   return (number >= 0.0) ? 1.0 : -1.0;
/**
* @brief Run inferencing in the background.
void run inference background()
   // wait until we have a full buffer
   delay((EI CLASSIFIER INTERVAL MS * EI CLASSIFIER RAW SAMPLE COUNT) +
100);
```

```
// This is a structure that smoothens the output result
    // With the default settings 70% of readings should be the same before
classifying.
    ei classifier smooth t smooth;
    ei classifier smooth init(&smooth, 10 /* no. of readings */, 7 /* min.
readings the same */, 0.8 /* min. confidence */, 0.3 /* max anomaly */);
    while (1) {
        // copy the buffer
        memcpy(inference buffer, buffer,
EI CLASSIFIER DSP INPUT FRAME SIZE * sizeof(float));
        // Turn the raw buffer in a signal which we can the classify
        signal t signal;
        int err = numpy::signal from buffer(inference buffer,
EI CLASSIFIER DSP INPUT FRAME SIZE, &signal);
        if (err != 0) {
            ei printf("Failed to create signal from buffer (%d) \n", err);
            return;
        }
        // Run the classifier
        ei impulse result t result = { 0 };
        err = run_classifier(&signal, &result, debug_nn);
        if (err != EI IMPULSE OK) {
            ei printf("ERR: Failed to run classifier (%d) \n", err);
            return;
        // print the predictions
        ei printf("Predictions ");
       ei printf("(DSP: %d ms., Classification: %d ms., Anomaly: %d
ms.)",
            result.timing.dsp, result.timing.classification,
result.timing.anomaly);
        ei printf(": ");
        // ei classifier smooth update yields the predicted label
```

```
const char *prediction = ei classifier smooth update(&smooth,
&result);
        ei printf("%s ", prediction);
        // print the cumulative results
        ei printf(" [ ");
        for (size_t ix = 0; ix < smooth.count_size; ix++) {</pre>
            ei_printf("%u", smooth.count[ix]);
            if (ix != smooth.count size + 1) {
                ei printf(", ");
            else {
             ei printf(" ");
        ei printf("]\n");
       delay(run inference every ms);
    }
   ei classifier smooth free(&smooth);
@brief Get data and run inferencing
 @param[in] debug Get debug info if true
void loop()
   while (1) {
        // Determine the next tick (and then sleep later)
        uint64 t next tick = micros() + (EI CLASSIFIER INTERVAL MS *
1000);
       // roll the buffer -3 points so we can overwrite the last one
       numpy::roll(buffer, EI_CLASSIFIER_DSP_INPUT_FRAME_SIZE, -3);
        // read to the end of the buffer
        IMU.readAcceleration(
            buffer[EI_CLASSIFIER DSP INPUT FRAME SIZE - 3],
```

```
buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 2],
            buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 1]
        );
        for (int i = 0; i < 3; i++) {
            if (fabs(buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 3 + i]) >
MAX ACCEPTED RANGE) {
                buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 3 + i] =
ei get sign(buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 3 + i]) *
MAX ACCEPTED RANGE;
        }
       buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 3] *=
CONVERT G TO MS2;
        buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 2] *=
CONVERT G TO MS2;
       buffer[EI CLASSIFIER DSP INPUT FRAME SIZE - 1] *=
CONVERT G TO MS2;
       // and wait for next tick
       uint64 t time to wait = next tick - micros();
       delay((int)floor((float)time to wait / 1000.0f));
       delayMicroseconds(time to wait % 1000);
    }
#if !defined(EI CLASSIFIER SENSOR) || EI CLASSIFIER SENSOR !=
EI CLASSIFIER SENSOR ACCELEROMETER
#error "Invalid model for current sensor"
#endif
```

Output:-

