LUT

School of Engineering Science

Software Development Skills

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LEARNING DIARY, MOBILE MODULE

**LEARNING DIARY**

03.11.2020

I read the course overview and the general course information sections from the course Moodle page. I learned that this course is intended to give me an edge in the industry by providing tools to create unique projects which reflect my current skills as a software developer.

Furthermore, I learned that the main environment used in this course is Android Studio which I have used for approximately 300 hours before this course. I found out that the version control system used in this course is Git which I am already familiar and comfortable with. I made a new public Git repository to GitHub and added this document to it.

After briefly checking out the course module task-list and watching the first video, I realized that there is not going to be much new for me in the “beginner level” videos. This learning diary might thus be a little empty regarding the task modules but when I get to the course project, many entries in this diary are to be expected. I will be sure to come up with new challenges and take this course as a chance to expand my skillset regarding native Android mobile development.

04.11.2020

While working on the Introduction module I learned that the EditText object method getText will not return a null value in any case. Instead, it returns an empty string if the String inside of the widget is empty.