

Janice Rosenthal

DESIGNER & ILLUSTRATOR



ABOUT

Creative designer and professional illustrator with unique experience across themed entertainment, interactive, and emerging tech industries. Eager and able to transition with a project from early concept phases to design detailing and production.

CONTACT



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@thejindodog

SOFTWARE & SKILLS

Photoshop
Illustrator
Indesign
Mac OS
Sketchup (limited)

Art Direction
Storyboarding
Character design
Concept design
Graphic design

INTERESTS & HOBBIES

Dog training
Cake decorating
Rereading Harry Potter



EXPERIENCE

DISNEY CONSUMER PRODUCTS INTERACTIVE | JAN 2017 - PRESENT

Experience Designer, Advanced Development

- Develops concepts for connected experiences and interactive products for family audiences
- Designs game experiences that augment and enhance traditional play patterns and use technology to bring toys to life
- Provides design and art direction to a core team of engineers, programmers and game designers
- Coordinates and manages vendor and licensee relationships

WALT DISNEY IMAGINEERING | JUL 2012 - OCT 2016

Associate Creative Director, Show Designer, Graphic Designer

- Defined and communicated the creative vision for attractions, dining and retail experiences, and themed lands
- Managed and collaborated with a multidisciplinary team of designers, architects, engineers, and writers
- Designed and rendered props, character sculptures, show scenes, and individual show set elements with interactivity and animated functionality
- Provided storyboards, concept artwork, guest-facing production artwork, and press imagery

Selected Projects:

Minnie's Style Studio - Tokyo Disneyland (projected opening 2020)

Camp Woodchuck - Tokyo Disneyland

Nemo and Friends SeaRider - Tokyo Disney Sea

Stitch Encounter - Shanghai Disneyland Resort

Buzz Lightyear Astro Blasters - Shanghai Disneyland Resort

Mickey Avenue - Shanghai Disneyland Resort

EDUCATION

RINGLING COLLEGE OF ART & DESIGN | Class of 2012

Bachelor of Fine Arts in Illustration and Visual Development