Mastering Chrome Developer Tools Course Syllabus

Your Instructor: Rocco Balsamo

Course Outline:

A Tour of the Developer Tools

Three ways to open Chrome Developer Tools Console Commands and Multiline Statements Sources, Network, and Other Panels

Inspect and Style a Page Live

How to View Your Changes

Setting up a Local Server

Static Python SimpleServer

Windows Server Setup

Snippets and Alternate Ways to Understand your Changes

Introducing Snippets

Applying Changes

CSS History

Experimental Chrome Features & Workspaces

GUI Style Editors

The Various Style Editors

Animations Editor

Basic Javascript Debugging

Using the Debugger in the Sources Panel

Keyboard Shortcuts for Debugging

The Call Stack

Navigating & Applications Tab

Finding Stuff

Cookies and Local Storage with the Application Tab

Console Multiline and Asserts

Miscellaneous Console Functions

Console Profile & Dollar Shortcuts

Console Styling

Breakpoints

Types of Breakpoints

Line of Code Breakpoints

Conditional Breakpoints

DOM and Network Breakpoints

Event and Exception Breakpoints

Network, Page Speed & Security

Downloading From Codepen.io

The Network Panel

Hacking Reservations on Yelp
Improve page load speed with Audits & Lighthouse
Security and HTTPS with NGrok

Client Side Performance Monitoring

Introducing a Client Performance Example
Task Manager, FPS meter, and Rendering Tab
Performance / Timeline Tab
Detecting Memory Leaks

Other Browsers and FAQ's

Other Browsers, VM's and BrowserStack A Thank You and Common Questions

Detailed Lecture Descriptions:

- Three ways to open Chrome Developer Tools
 - Learn the three ways to open Chrome Developer Tools, and get an introduction to your instructor.
- Console Commands and Multiline Statements
 - Understand how to type Javascript commands into the console and how to enter multiline statements like for loops or functions.
- Sources, Network, and Other Panels
 - A brief overview of:NetworkingSecuritySources Pretty PrintApplication Tab and CookiesAudits
- Inspect and Style a Page Live
 - Use the inspector to preview live styling changes on a webapp called TodoMVC.
- How to View Your Changes
 - Get before and after snapshots of your page edits. Understand where your changes were made on the page with the Meld diff tool.
- Static Python SimpleServer
 - Download a webapp, and run it on a simple server using python, with specific instructions for Mac.
- Windows Server Setup
 - Get the tools to run a BASH terminal with Python support on windows and start a simple static server.
- Introducing Snippets
 - Understand that styling changes are only temporary, and get introduced to Javascript snippets to run code on any webpage.
- Applying Changes
 - Copy changes from the inspector to your hosted webpage.
- CSS History
 - Use CSS History to understand changes
- Experimental Chrome Features & Workspaces

- Learn how to find and enable experimental Devtools features, and use
 Workspaces with persistence 2.0 to automatically save code to your hard drive from Devtools.
- The Various Style Editors
 - Use the color picker, shadow editors and transition editor.
- Animations Editor
 - Use the animations editor to modify animation timing, and use the cssanimate tool to develop keyframe CSS animations.
- Using the Debugger in the Sources Panel
 - Stop code with breakpoints in the debugger, and step through that code to understand how it works.
- Keyboard Shortcuts for Debugging
 - Learn the important keyboard shortcuts for debugging and fix some problems with Mac shortcuts.
- The Call Stack
 - Understand the call stack and use the async button to debug event driven code.
- Finding Stuff
 - Use keyboard shortcuts to jump around in your code and in the devtools panels.
- Cookies and Local Storage with the Application Tab
- Console Multiline and Asserts
 - Use multiline console statements, and understand where to find info about the Console API.
- Miscellaneous Console Functions
 - Learn various console functions like dir, dirxml, group, warn and time.
- Console Profile & Dollar Shortcuts
 - Run profiles from the console, understand different chrome versions, and use
 "dollar shortcuts" to quickly tweak DOM elements with Javascript.
- Console Styling
 - Add styling and images to your console messages!
- Types of Breakpoints
 - The various types of breakpoints available
- Line of Code Breakpoints
 - Review of how to stop your code with line-of-code breakpoints and the debugger statement.
- Conditional Breakpoints
 - Stop your code only when a certain condition is met.
- DOM and Network Breakpoints
 - Stop your code when the DOM changes or when an AJAX / XHR request is made.
- Event and Exception Breakpoints
 - Stop code when an event occurs or an error is thrown.
- Downloading From Codepen.io

- o Download content from Codepen to run it locally.
- The Network Panel
- Hacking Reservations on Yelp
 - Use the network panel to understand real-world network requests, and hack the calls made to a live API.
- Improve page load speed with Audits & Lighthouse
 - Understand where to find problems with page load and an intro to Lighthouse for advanced performance checking.
- Security and HTTPS with NGrok
 - Learn how to look at HTTPS issues with devtools, and a solution for delivering your own development HTTPS server.
- Introducing a Client Performance Example
 - o Introduce an example which shows CPU, memory and rendering slowness.
- Task Manager, FPS meter, and Rendering Tab
 - Use the Task Manager, frames per second meter, and rendering tab to detect memory and performance problems on your site.
- Performance / Timeline Tab
 - Look at your page performance over time, view memory and CPU usage, and Javascript code profiling.
- Detecting Memory Leaks
 - A real world memory leak and how to diagnose similar problems with the memory tab.
- Other Browsers. VM's and BrowserStack
 - Look at devtools in other browsers including Safari, Firefox, Edge, and Internet Explorer. Simulate other operating systems with VM's and Browserstack.
- A Thank You and Common Questions
 - A thank you from your instructor, plus node.js debugging and inspecting devtools with devtools!