



# **Run-time Efficiency Assessment for the Selection of Optimized Data Structures for Java Programs**

# Introduction

01

**Purpose**  
and objectives

**Results**  
and analysis

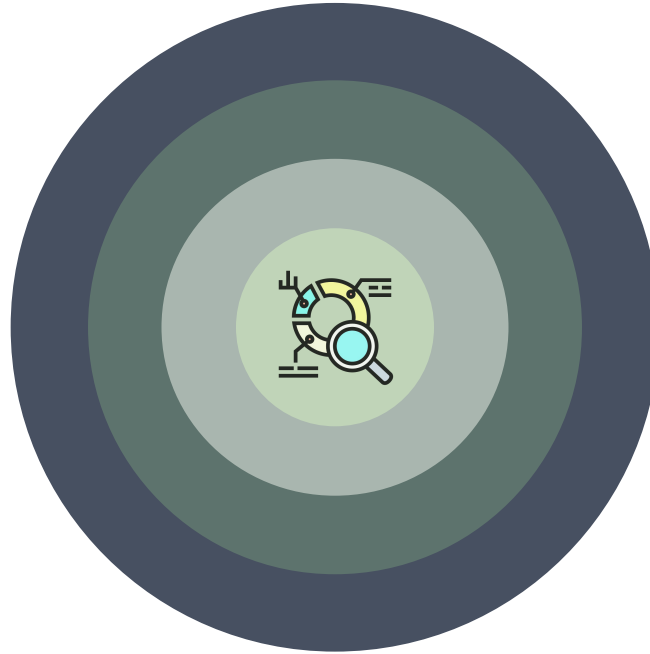
04

02

**Literature**  
and methods

**Benchmarking**  
the selected  
data structures

03



# Purpose(aim)

**Analysing the run-time behaviour of Java applications that use data structures in the implementation, and suggest if there are better, available data structures to use instead.**

# Objectives

- **Develop a program solution to store information of run-time behaviour of Java data structures from Java List interface in the Java Collection interface.**
- **Identify the best possible alternative data structures for a Java program, within the chosen data structures using machine learning.**
- **Propose a system to Integrate the information of run-time behaviour and generate an assisting report.**

# Literature and Methods

**Method 1**

**Method 2**

# Literature and Methods

## Method 1

### Benchmarking Java Applications from GitHub

# Literature and Methods

## Method 2

**Implementing a Java Application  
to Benchmark with a Larger  
Dataset**

# Literature and Methods



## **A Performance Analysis of Membership Data Structures for Integers in Java\***

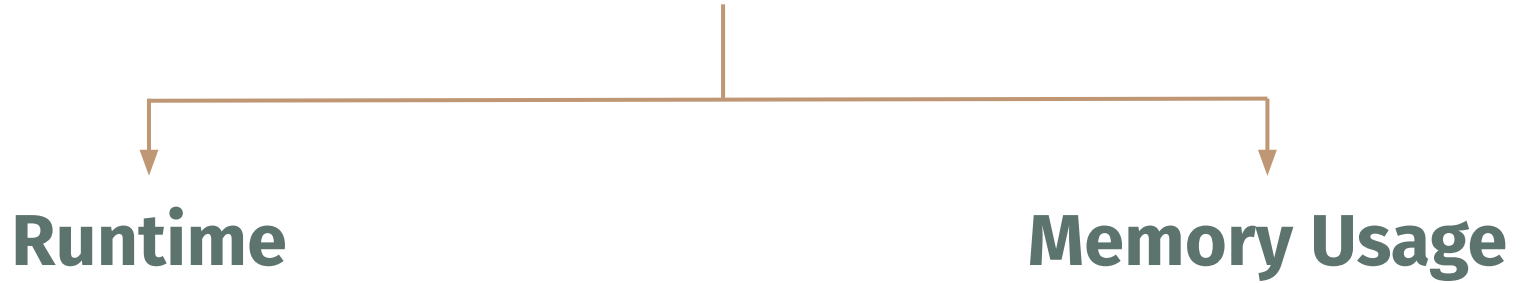
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# Benchmarking

## Performance Measurements



# Benchmarking

## Data Structures



### **ArrayList**

- 50% Increment
- Initial Capacity is 10

### **Vector**

- 100% Increment
- Initial Capacity is 10

### **LinkedList**

- Initial Capacity is not defined

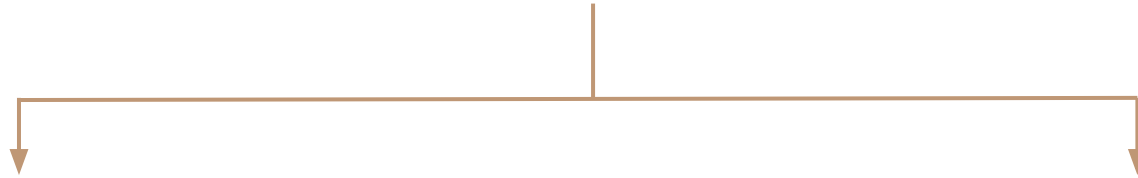
# Benchmarking

## Functions

- `add()`
- `addAt()`
- `contains()`
- `indexOf()`
- `get()`
- `delete()`

# Benchmarking

## Environment



- Java 11.0.12
- Java(TM) SE Runtime Environment 18.9
- Java HotSpot(TM) Server VM 18.9

- Intel 11th gen Core i7
- 20GB Ram
- 512GB SSD

# Benchmarking

## Process



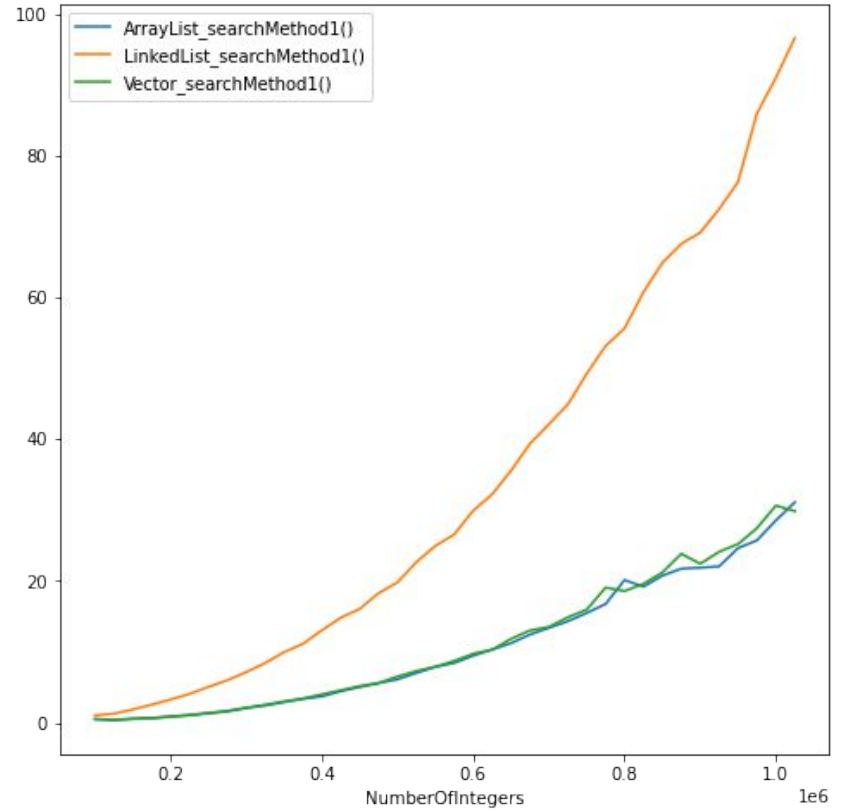
# Analysis

## Collected Data - Runtime(ms)

NumberOfIntegers ↕	ArrayList_insert() ↕	ArrayList_insertAt() ↕	ArrayList_searchMethod1() ↕	ArrayList_searchMethod2() ↕
100000	2.22	5.78	0.54	0.54
125000	1.04	8.08	0.39	0.39
150000	4.78	11.63	0.55	0.54
175000	3.36	15.25	0.64	0.62
200000	3.45	21.05	0.89	0.91
225000	11.1	26.1	1.05	1.04
250000	5.51	31.93	1.33	1.32
275000	5.01	39.22	1.61	1.6
300000	5.59	48.66	2.08	2.05
325000	4.39	57.8	2.44	2.42
350000	6.52	77.35	2.91	2.93
375000	5.14	98.83	3.38	3.39
400000	3.07	118.04	3.71	3.7
425000	19.06	147.35	4.45	4.49
450000	8.1	167.33	5.03	5.09
475000	25.59	190.13	5.6	5.64
500000	5.44	208.76	6.12	6.14
525000	6.47	237.78	7.03	7.1
550000	7.42	263.62	7.88	7.97
575000	7.08	287.49	8.44	8.44
600000	5.68	315.4	9.46	9.57
625000	7.46	341.04	10.33	10.35
650000	7.22	379.95	11.22	11.24
675000	7.59	417.9	12.44	13.94
700000	8.64	444.18	13.38	13.44

# Analysis

## Runtime Behaviour



# Analysis

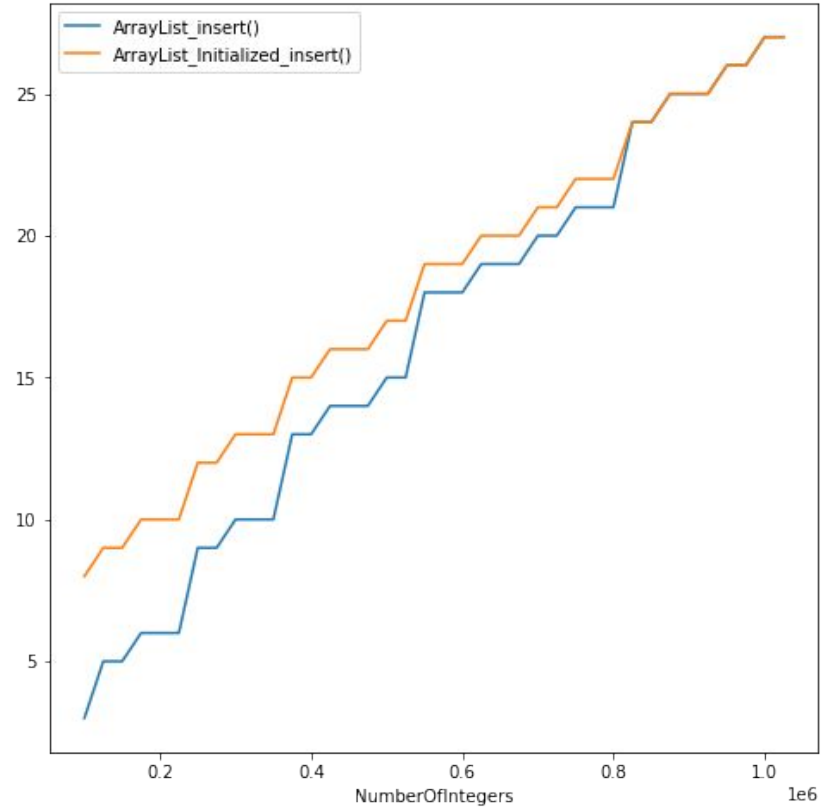
## Collected Data - Memory(Mb)

NumberOfIntegers	ArrayList_insert()	ArrayList_insertAt()	ArrayList_searchMethod1()	ArrayList_searchMethod2()
100000	4	4	4	4
150000	6	6	6	6
200000	7	7	7	7
250000	9	9	9	9
300000	10	10	10	10
350000	11	11	11	11
400000	14	14	14	14
450000	14	14	14	14
500000	15	15	15	15
550000	18	18	18	18
600000	19	19	19	19
650000	20	20	20	20
700000	20	20	20	20
750000	21	21	21	21
800000	22	22	22	22
850000	25	25	25	25
900000	25	25	25	25
950000	26	26	26	26
1000000	27	27	27	27
1050000	28	28	28	28



# Analysis

## Memory Behaviour



# Analysis

## Building a Machine Learning Model

# References

1. **Marten Vooberg: A Performance Analysis of Membership Data Structures for Integers in Java(2021)**
2. **Woodside, M., Franks, G., Petriu, D.C.: The future of software performance engineering. In: Future of Software Engineering (FOSE) (2007)**
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5. **Java Documentation. [Online]. Available from:**  
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**Thank You!**

**Any  
Questions?**