

MINI-PL INTERPRETER

58144 COMPILERS PROJECT

Grammar

$$\begin{aligned}
 \langle prog \rangle &\rightarrow \langle stmts \rangle \\
 \langle stmts \rangle &\rightarrow \langle stmt \rangle ; \langle stmts' \rangle \\
 \langle stmts' \rangle &\rightarrow \epsilon \mid \langle stmts \rangle \\
 \langle stmt \rangle &\rightarrow \text{var } \langle ident' \rangle : \langle type \rangle \langle stmt' \rangle \\
 &\quad \mid \langle ident \rangle := \langle expr \rangle \\
 &\quad \mid \text{for } \langle ident \rangle \text{ in } \langle expr \rangle \text{ .. } \langle expr \rangle \text{ do } \langle stmts \rangle \text{ end for} \\
 &\quad \mid \text{read } \langle ident \rangle \\
 &\quad \mid \text{print } \langle expr \rangle \\
 &\quad \mid \text{assert } (\langle expr \rangle) \\
 \langle stmt' \rangle &\rightarrow \epsilon \mid := \langle expr \rangle \\
 \langle expr \rangle &\rightarrow \langle opnd \rangle \langle op \rangle \langle opnd \rangle \\
 &\quad \mid \langle expr' \rangle \langle opnd \rangle \\
 \langle expr' \rangle &\rightarrow \epsilon \mid \langle unary \rangle \\
 \langle opnd \rangle &\rightarrow \langle int \rangle \\
 &\quad \mid \langle string \rangle \\
 &\quad \mid \langle ident \rangle \\
 &\quad \mid (\langle expr \rangle) \\
 \langle type \rangle &\rightarrow \text{int} \mid \text{string} \mid \text{bool} \\
 \langle reserved \text{ keyword} \rangle &\rightarrow \text{var} \mid \text{for} \mid \text{end} \mid \text{in} \mid \text{do} \mid \text{read} \mid \text{print} \mid \text{int} \mid \text{string} \mid \text{bool} \mid \text{assert} \\
 \langle unary \rangle &\rightarrow ! \\
 \langle op \rangle &\rightarrow + \mid - \mid * \mid / \mid < \mid > \mid <= \mid >= \mid = \mid \&
 \end{aligned}$$

$\langle ident' \rangle$ adds identifier to symbol table, where as $\langle ident \rangle$ looks the identifier from the symbol table. Operators $>$, $<=$ and $>=$ are added, because they are very easy to implement.