

"Heaven's Light is Our Guide"

Rajshahi University of Engineering & Technology, Rajshahi



Department of Electrical & Computer Engineering
(ECE-20)

Course Code: 1204

Course Title: Object Oriented Programming Sessional

Assignment: Learning Inheritance using Java & C++

Date of Submission: 7-11-2022

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Session: 2020-21

Objective: To check inheritance in Object Oriented Programming.

Methodology: When a class derives from another class, it's called inheritance in object oriented programming. The child class will inherit all the public and protected properties and methods from the parent class. In addition, it can have its own properties and methods.

In java, the "extend" keyword is used to implement this concept. In C++, simply mentioning the base class after ":" is used.

To check this concept in OOP, we used a base class called GeometryShape. The inherited classes from this will be Triangle and Quadrangle. And to check multi-level inheritance, more classes were inherited from the Quadrangle class, named Square and Rectangle. To check multiple inheritance, that only works in C++, another class was inherited from Rectangle and Square.

To simply check if a function in a base class can be accessed from an object of an inherited class, some print line statement was used. For multiple inheritance case in C++, there's some cases where ambiguity arises while accessing methods of a base class. To remove this, the virtual keyword is used.

In this experiment, all sorts of inheritance will be implemented: Single, multilevel, hierarchical, hybrid, multiple.

Code Implementation:

Java: Single, Multilevel, Hierarchical, Hybrid

Main with base class:

```
package Labs.InheritanceTest.Java;

public class GeometricShape {
    private String name = "Inheritance";
    protected String centre = "I am here";

    protected void printMain() {
        System.out.println(this.name);
    }

    public static void main(String[] args) {
        Triangle tri1 = new Triangle();
        Rectangle rect1 = new Rectangle();
        Square sqr1 = new Square();
        tri1.printCheck();
        rect1.printSmall();
        sqr1.printCheck();
    }
}
```

Triangle Class:

```
package Labs.InheritanceTest.Java;

public class Triangle extends GeometricShape {
    private String name = "Triangle";
    protected String largestAngle = "120";
    protected String totalSides = "There's three sides";

    public void printCheck() {
```

```

        printMain();
        System.out.println(this.name);
        System.out.println(largestAngle);
        System.out.println(totalSides);
        System.out.println(centre);
        System.out.println();
    }
}

```

Quadrangle class:

```

package Labs.InheritanceTest.Java;

public class Quadrangle extends GeometricShape {
    private String name = "Quadrangles";
    protected String largestAngle = "110";
    protected String totalSides = "There's four sides";

    public void printCheck() {
        System.out.println(this.name);
        System.out.println(largestAngle);
        System.out.println(totalSides);
        System.out.println(centre);
        System.out.println();
    }
}

```

Rectangle Class:

```

package Labs.InheritanceTest.Java;

public class Rectangle extends Quadrangle {
    private String name = "I am a rectangle";
    private String sideSize = "Each two sides are equal";

    public void printSmall() {
        printMain();
        printCheck();
        System.out.println(this.name);
        System.out.println(sideSize);
        System.out.println();
    }
}

```

Square Class:

```

package Labs.InheritanceTest.Java;

public class Square extends Quadrangle {
    private String name = "I am a square";
    private String sideSize = "All sides are equal";
}

```

```

        public void printSmall() {
            printMain();
            printCheck();
            System.out.println(this.name);
            System.out.println(sideSize);
            System.out.println();
        }
    }
}

```

Output:

```

e:\ECE-20\j\kp_0\Labs\InheritanceTest\Java - VS Code Console
Inheritance
Triangle
120
There's three sides
I am here

Inheritance
Quadrangles
110
There's four sides
I am here

I am a rectangle
Each two sides are equal

Quadrangles
110
There's four sides
I am here

Press any key to continue . . . _

```

C++:

Main:

```

#include <bits/stdc++.h>
#include "GeoShape.hpp"
#include "Quadrangle.hpp"
#include "Triangle.hpp"
#include "Square.hpp"
#include "Rectangle.hpp"
#include "SmallSqr.hpp"
using namespace std;
int main()
{
    Triangle tri1;
    Rectangle rect1;
    Square sqr1;
    SmallSqr smlsq;
    tri1.printCheck();
    rect1.printSmall();
    sqr1.printCheck();
    smlsq.smallPrint();
}

```

Triangle Class:

```
class Triangle : public GeoShape
{
private:
    string name = "Triangle";

protected:
    string largestAngle = "120";

protected:
    string totalSides = "There's three sides";

public:
    void printCheck()
    {
        printMain();
        cout << name << endl;
        cout << largestAngle << endl;
        cout << totalSides << endl;
        cout << centre << endl
            << endl;
    }
};
```

Quadrangle Class:

```
using namespace std;
class Quadrangle : public GeoShape
{
private:
    string name = "Quadrangles";

protected:
    string largestAngle = "110";

protected:
    string totalSides = "There's four sides";

public:
    void printCheck()
    {
        cout << name << endl;
        cout << largestAngle << endl;

        cout << totalSides << endl;
        cout << centre << endl
            << endl;
    }
};
```

Rectangle Class:

```
class Rectangle : public virtual Quadrangle
{
private:
    string name = "I am a rectangle";

private:
    string sideSize = "Each two sides are equal";

public:
    void printSmall()
    {
        printMain();
        printCheck();
        cout << name << endl;
        cout << sideSize << endl
            << endl;
    }
};
```

Square Class:

```
class Square : public virtual Quadrangle
{
private:
    string name = "I am a square";

private:
    string sideSize = "All sides are equal";

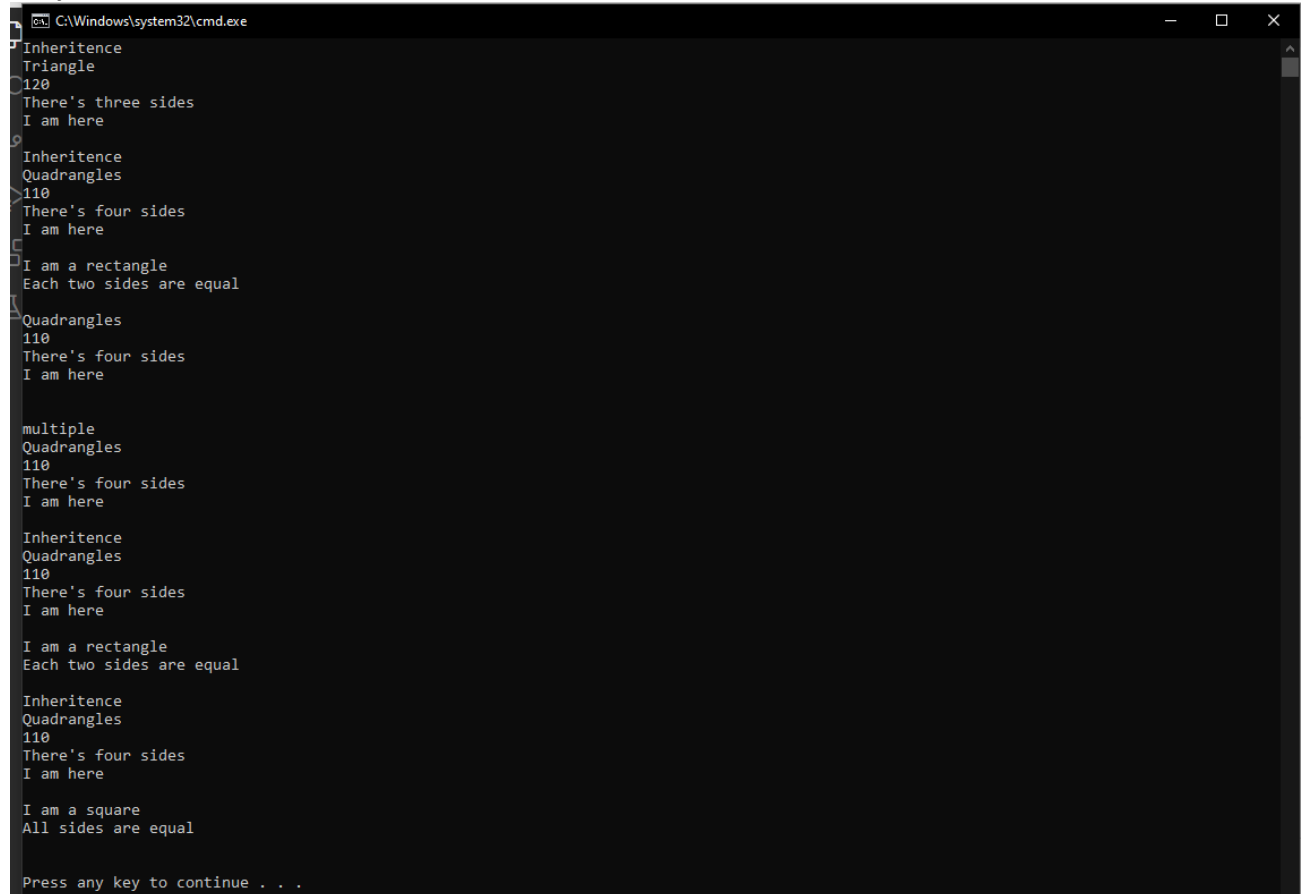
public:
    void printSSmall()
    {
        printMain();
        printCheck();
        cout << name << endl;
        cout << sideSize << endl
            << endl;
    }
};
```

SmallSquare Class (Multiple inheritance):

```
class SmallSqr : public Rectangle, public Square
{
public:
    void smallPrint()
    {
        cout << endl
            << "multiple" << endl;
        printCheck();
    }
};
```

```
        printSmall();  
        printSSmall();  
    }  
};
```

Output:



```
C:\Windows\system32\cmd.exe  
Inheritance  
Triangle  
120  
There's three sides  
I am here  
  
Inheritance  
Quadrangles  
110  
There's four sides  
I am here  
  
I am a rectangle  
Each two sides are equal  
  
Quadrangles  
110  
There's four sides  
I am here  
  
multiple  
Quadrangles  
110  
There's four sides  
I am here  
  
Inheritance  
Quadrangles  
110  
There's four sides  
I am here  
  
I am a rectangle  
Each two sides are equal  
  
Inheritance  
Quadrangles  
110  
There's four sides  
I am here  
  
I am a square  
All sides are equal  
  
Press any key to continue . . .
```