



Policy Gradient Methods Reinforcement Learning

Christian Igel Department of Computer Science



Outline

- Background
 - Monte Carlo methods Importance weighting Control variates
 - "Log-derivative trick"
- 2 Policy gradient methods
- 3 Policy gradient theorem and REINFORCE
 - REINFORCE algorithm
 - Proof undiscounted policy gradient considering start-state
 - Proof discounted policy gradient considering start-state
 - Proof policy gradient average reward*
- 4 Policy gradients in the wild



Outline

- Background Monte Carlo methods Importance weighting Control variates "Log-derivative trick"
- Policy gradient methods
- 3 Policy gradient theorem and REINFORCE

REINFORCE algorithm

Proof undiscounted policy gradient considering start-state

Proof discounted policy gradient considering start-state

Proof policy gradient average reward*

Policy gradients in the wild



Warmup: Monte Carlo methods

Crude Monte Carlo methods approximate an integral

$$\mathbb{E}_{p(z)}[f(z)] = \int f(z)p(z)\mathrm{d}z$$

by

$$\frac{1}{n} \sum_{i=1}^{n} f(z_i) \xrightarrow{n \to \infty} \mathbb{E}_{p(z)}[f(z)] ,$$

where

$$z_i \sim p(z)$$

for $i = 1, \ldots, n$.



Warmup: Importance sampling

For two distributions p and q with $p(z) > 0 \Rightarrow q(z) > 0$ we have

$$\mathbb{E}_{p(z)}[f(z)] = \int \frac{p(z)}{q(z)} f(z) q(z) \mathrm{d}z = \mathbb{E}_{q(z)} \left[\frac{p(z)}{q(z)} f(z) \right]$$

and thus

$$\frac{1}{n} \sum_{i=1}^{n} \frac{p(z_i)}{q(z_i)} f(z_i) \xrightarrow{n \to \infty} \mathbb{E}_{p(z)}[f(z)] ,$$

where $z_i \sim q(z)$ for $i=1,\ldots,n$, that is, we approximate the expectation over p using samples from q.



Warmup: Control variates

Assume we want to estimate $\mathbb{E}[f]$ via Monte Carlo and are worried about the variance of our estimator.

We introduce a helper function (control variate) ϕ correlated with f for which we know $\overline{\phi}=\mathbb{E}[\phi]$ and write

$$\mathbb{E}[f] = \mathbb{E}[f-\phi] + \mathbb{E}[\phi] = \mathbb{E}[f-\phi] + \overline{\phi} = \mathbb{E}[f-\phi+\overline{\phi}] \ .$$

We have

$$\operatorname{Var}[f - \phi + \overline{\phi}] = \operatorname{Var}[f - \phi] = \operatorname{Var}[f] - 2\operatorname{Cov}(f, \phi) + \operatorname{Var}[\phi]$$
.

Thus, the control variate reduces the variance in the sense that $\operatorname{Var}(f-\phi) < \operatorname{Var}[f]$ if $2\operatorname{Cov}(f,\phi) > \operatorname{Var}[\phi]$.

Analogously, $\operatorname{Var}[f+\phi] < \operatorname{Var}[f]$ if $2\operatorname{Cov}(f,\phi) < \operatorname{Var}[\phi]$.



Warmup: "Log-derivative trick"

We have

$$\nabla_{\theta} \log p(z; \theta) = \frac{\nabla_{\theta} p(z; \theta)}{p(z; \theta)} \Rightarrow \nabla_{\theta} p(z; \theta) = p(z; \theta) \nabla_{\theta} \log p(z; \theta)$$

which implies

$$\nabla_{\theta} \mathbb{E}_{p(z;\theta)}[f(z)] = \int f(z) \nabla_{\theta} p(z;\theta) dz = \mathbb{E}_{p(z;\theta)}[f(z) \nabla_{\theta} \log p(z;\theta)] ,$$

where the RHS lends itself to Monte Carlo estimation via

$$\frac{1}{n} \sum_{i=1}^{n} f(z_i) \nabla_{\theta} \log p(z_i; \theta)$$

with $z_i \sim p(z)$ for i = 1, ..., n. $\nabla_{\theta} \log p(z; \theta)$ is called *score function*.



Outline

- Background Monte Carlo method Importance weighting Control variates
- Policy gradient methods
- 3 Policy gradient theorem and REINFORCE

REINFORCE algorithm

"Log-derivative trick"

Proof undiscounted policy gradient considering start-state

Proof discounted policy gradient considering start-state

Proof policy gradient average reward*

4 Policy gradients in the wild



Notation

- Discrete time t, states S, actions A
- State-action-reward sequence s_0, a_0, r_1, \ldots , with first time arriving in a terminal state in episodic tasks denoted by T (and for t > T: $r_t = 0$ and $s_t = s_T$), start state distribution p_{start}
- $\begin{array}{l} \bullet \ \ P^a_{ss'} = \Pr\{s_{t+1} = s' \, | \, s_t = s, a_t = a\} \text{ and } \\ R^a_{ss'} = \mathbb{E}\{r_{t+1} \, | \, s_t = s, s_{t+1} = s', a_t = a\} \end{array}$
- $R_s^a = \mathbb{E}\{r_{t+1} \mid s_t = s, a_t = a\} = \sum_{s'} P_{ss'}^a R_{ss'}^a$
- $\pi(s, a; \boldsymbol{\theta}) = \pi_{\boldsymbol{\theta}}(s, a) = \pi(s, a) = \Pr\{a_t = a \mid s_t = s, \boldsymbol{\theta}\}\$
- $\Pr\{s \xrightarrow{k} x \mid \pi\}$: probability of going from state s to state x in k steps under policy π ($\Pr\{s \xrightarrow{0} s \mid \pi\} = 1$ and $\Pr\{s \xrightarrow{0} s' \mid \pi\} = 0$ for $s \neq s'$)



Stochastic vs. deterministic policy

- Toy Markov Decision Process (MDP) with $\mathcal{S}=\{s,s_T\}$, s_T is terminal state, s is start state, $\gamma=1$, $\mathcal{A}=\{\text{left},\text{right}\}$, all actions lead to s_T , $R_s^{\text{left}}=1$, $R_s^{\text{right}}=0$
- Deterministic policy:

$$\pi_{\theta}(s) = \begin{cases} \text{left} & \text{if } \theta \ge 0 \\ \text{right} & \text{otherwise} \end{cases}$$

Stochastic policy:

$$\pi_{\theta}'(s) = \begin{cases} \text{left} & \text{with probability } \sigma(\theta) \\ \text{right} & \text{with probability } 1 - \sigma(\theta) \end{cases} \quad \text{with} \quad \sigma(\theta) = \frac{1}{1 + e^{-\theta}}$$

- $V^{\pi}(s) = \mathbb{I}[\theta \ge 0], \quad V^{\pi'}(s) = \sigma(\theta)$
- $\frac{\partial}{\partial \theta} V^{\pi'}(s) = (1 \sigma(\theta))\sigma(\theta)$ • $\frac{\partial}{\partial \theta} V^{\pi}(s) = ?$



Introduction: Value function approaches to RL

- "Standard approach" to reinforcement learning (RL) is to
 - estimate a value function (V- or Q-function) and then
 - define a "greedy" policy on top of it.
- One may argue that this approach is
 - · somehow "indirect" and
 - oriented towards deterministic policies.
- Problems:
 - "Strong causality" violated (small changes may have drastic effects)



Introduction: Policy gradient approaches to RL

• Model a stochastic policy by a function approximator (the "actor") with own parameters θ , for example for discrete action set

$$\pi(s, a \mid \theta) = \frac{e^{h(s, a \mid \theta)}}{\sum_{a'} e^{h(s, a' \mid \theta)}}$$

with preferences $h(s, a \mid \theta)$

Adapt policy according to

$$\Delta \theta \approx \alpha \nabla_{\theta} J(\pi)$$

where $J(\pi)$ is a performance measure of the policy π and α a positive step-size/learning-rate

 Subsumes known methods such as actor-critic approaches and the REINFORCE algorithms



Example: Softmax policy

Consider vector of features (\rightarrow neural network) $\phi(s,a), \forall a \in A, s \in S$; policy is a Gibbs distribution in a linear combination of the features

$$\pi(s, a) = \frac{e^{\boldsymbol{\theta}^{\mathsf{T}} \boldsymbol{\phi}(s, a)}}{\sum_{b} e^{\boldsymbol{\theta}^{\mathsf{T}} \boldsymbol{\phi}(s, b)}} .$$

Alternatively, for discrete actions, consider a feature map ϕ for the features and

$$\pi(s, a) = \frac{e^{\theta_a^{\mathsf{T}} \phi(s)}}{\sum_b e^{\theta_b^{\mathsf{T}} \phi(s)}}$$

with parameters $oldsymbol{ heta} = (oldsymbol{ heta}_1, \dots, oldsymbol{ heta}_{|A|}).$



Average reward formulation I

Expected reward per time step

$$J(\pi) = \lim_{t \to \infty} \frac{1}{t} \mathbb{E}\{r_1 + \dots + r_t \mid \pi\} = \sum_s \mu^{\pi}(s) \sum_a \pi(s, a) R_s^a$$

We assume that the stationary distribution μ^{π} of states under π exists and is independent of s_0 (e.g., the underlying Markov chain is finite and ergodic, i.e., $\exists k \in \mathbb{N} \, \forall s,s' \in S \, \exists k' \leq k : \Pr\{s \xrightarrow{k'} s' \mid \pi\} > 0$)

$$\mu^{\pi}(s) = \lim_{t \to \infty} \Pr\{s_t = s \mid s_0; \pi\} = \lim_{t \to \infty} \Pr\{s_t = s \mid \pi\}$$

 $\mu^\pi(s)$ is also called the on-policy distribution and corresponds to the fraction of time spent in s under $\pi.$



Average reward formulation II

In general it holds

$$\Pr\{s_{t+1} = s' \,|\, \pi\} = \sum_{s} \Pr\{s_t = s \,|\, \pi\} \Pr\{s_{t+1} = s' \,|\, s_t = s, \pi\}$$

Stationarity

$$\mu^{\pi}(s') = \lim_{t \to \infty} \Pr\{s_t = s' \mid \pi\} = \lim_{t \to \infty} \Pr\{s_{t+1} = s' \mid \pi\}$$

implies for $t \to \infty$

$$\mu^{\pi}(s') = \sum_{s} \underbrace{\mu^{\pi}(s)}_{\Pr\{s_t = s \mid \pi\}} \quad \underbrace{\sum_{a} \pi(s, a) P^{a}_{ss'}}_{\Pr\{s_{t+1} = s' \mid s_t = s, \pi\}}$$



Average reward formulation III

Let's redefine

$$Q^{\pi}(s, a) = \sum_{t=1}^{\infty} \mathbb{E}\{r_t - J(\pi) \mid s_0 = s, a_0 = a, \pi\}$$

and with

$$V^{\pi}(s) = \sum_{a} \pi(s, a) Q^{\pi}(s, a)$$

we have

$$Q^{\pi}(s, a) = \sum_{t=1}^{\infty} \mathbb{E}\{r_t - J(\pi) \mid s_0 = s, a_0 = a, \pi\}$$
$$= R_s^a - J(\pi) + \sum_{t} P_{ss'}^a V^{\pi}(s') .$$

This is actually better referred to as some type of advantage (A, see below) under stationary assumption.



Start-state formulation

Goal is to maximize the expected return

$$J(\pi) = \mathbb{E}\left\{\sum_{t=1}^{\infty} \gamma^{t-1} r_t \,\middle|\, s_0, \pi\right\}$$

with $\gamma \in [0,1]$, $\gamma = 1$ only for episodic tasks, and

$$Q^{\pi}(s,a) = \mathbb{E}\left\{\sum_{t=1}^{\infty} \gamma^{k-1} r_{t+k} \,\middle|\, s_t = s, a_t = a, \pi\right\}$$
.



On-policy distribution in episodic tasks

- In episodic tasks, on-policy distribution $\mu^{\pi}(s)$ depends on initial states, i.e., the start state distribution $p_{\mathsf{start}}(s)$.
- Let $\eta^\pi(s)$ denote the number of time steps spent, on average, in s in a single episode:

$$\eta^{\pi}(s) = \mathbb{E}_{s_0 \sim p_{\mathsf{start}}} \left[\sum_{k=0}^{\infty} \mathsf{Pr}\{s_0 \overset{k}{ o} s \,|\, \pi\} \right]$$

 Time is spent in a state s if episodes start in s, or if transitions are made into s from a preceding state s' in which time is spent:

$$\eta^{\pi}(s) = p_{\mathsf{start}}(s) + \sum_{s'} \eta^{\pi}(s') \sum_{a} P^{a}_{s's} \pi(a, s')$$

This system of equations can be solved for $\eta(s)$.

• $\mu^{\pi}(s)$ is then the fraction of time spent in each state:

$$\mu^\pi(s) = \eta^\pi(s) / \sum_{s'} \eta^\pi(s')$$



Outline

- Background Monte Carlo methods Importance weighting Control variates "Log-derivative trick"
- 2 Policy gradient methods
- 3 Policy gradient theorem and REINFORCE

REINFORCE algorithm

Proof undiscounted policy gradient considering start-state

Proof discounted policy gradient considering start-state

Proof policy gradient average reward*

4 Policy gradients in the wild



Policy gradient theorem, average reward

Theorem

For any MDP, in average-reward formulation

$$\nabla_{\boldsymbol{\theta}} J(\pi) = \sum_{s} \mu^{\pi}(s) \sum_{a} \nabla_{\boldsymbol{\theta}} \pi(s, a) Q^{\pi}(s, a) .$$

- No $\nabla_{\boldsymbol{\theta}} \mu^{\pi}(s)$ terms
- If s is sampled following π , then

$$\sum_{a} \nabla_{\boldsymbol{\theta}} \pi(s, a) Q^{\pi}(s, a)$$

is an unbiased estimate of $\nabla_{\boldsymbol{\theta}} J(\pi)$



Policy gradient theorem, start-state formulation

Theorem

For any MDP, in start-state formulation

$$\begin{split} \nabla_{\theta} J(\pi) &= \sum_{s} \eta_{\gamma}^{\pi}(s) \sum_{a} \nabla_{\theta} \pi(s, a) Q^{\pi}(s, a) \\ &\propto \mathbb{E}_{\substack{\text{state-action} \\ \text{sequences}}} \left[\sum_{k=0}^{\infty} \gamma^{k} \frac{1}{\pi(s_{k}, a_{k})} \nabla_{\theta} \pi(s_{k}, a_{k}) Q^{\pi}(s_{k}, a_{k}) \right] \; . \end{split}$$

Here we define

$$\eta_{\gamma}^{\pi}(s) = \mathbb{E}_{s_0 \sim p_{\mathsf{start}}} \left[\sum_{k=0}^{\infty} \gamma^k \mathsf{Pr}\{s_0 \xrightarrow{k} s \,|\, \pi\} \right] \; .$$

Not normalized $(\sum_s \eta_\gamma^\pi(s) \neq 1)$ for $\gamma < 1$, a factor $(1 - \gamma)$ is missing.



REINFORCE algorithm

• If s is sampled from distribution following π and $\gamma = 1$, then

$$\sum_{a} \nabla_{\boldsymbol{\theta}} \pi(s, a) Q^{\pi}(s, a)$$

is an unbiased estimate of $\nabla_{\pmb{\theta}} J(\pi)$ – note equal weighting of actions (uniform distribution)

• If s and a are sampled from distribution following π , then

$$\frac{1}{\pi(s,a)}$$

re-weights the samples $(\rightarrow importance weighting)$

• $Q^{\pi}(s,a)$ is usually unknown; $Q^{\pi}(s_t,a_t)$ can be estimated using actual returns $R_t = \sum_{k=1}^{\infty} \gamma^{k-1} r_{t+k}$ or $R_t = \sum_{k=1}^{T-t} r_{t+k}$ (for a finite episode of length T) as estimates

REINFORCE pseudocode

REINFORCE algorithm parameter update:

$$\Delta \boldsymbol{\theta}_t \propto \gamma^t \frac{1}{\pi(s_t, a_t)} \nabla_{\boldsymbol{\theta}} \pi(s_t, a_t) \boldsymbol{R}_t \overset{\text{"log derivative}}{=} \gamma^t \underbrace{\nabla_{\boldsymbol{\theta}} \ln \pi(s_t, a_t)}_{\text{"score function"}} \boldsymbol{R}_t$$

Algorithm 1: REINFORCE

Input: differential policy π parameterized by θ , learning rate $\alpha > 0$, initial policy parameters θ

1 repeat

Generate episode
$$s_0, a_0, r_1, \ldots, s_{T-1}, a_{T-1}, r_T$$
 foreach $t=1,\ldots,T-1$ do
$$\begin{vmatrix} R_t = \sum_{k=1}^{T-t} \gamma^{k-1} r_{t+k} \\ \theta \leftarrow \theta + \alpha R_t \gamma^t \nabla_{\theta} \ln \pi(s_t, a_t) \end{vmatrix}$$

6 until stopping criterion is met



Adding a baseline

The policy gradient theorem can be generalized, in either average-reward or start-state formulations, to include a baseline, e.g.,

$$\nabla_{\boldsymbol{\theta}} J(\pi) = \sum_{s} \mu^{\pi}(s) \sum_{a} \nabla_{\boldsymbol{\theta}} \pi(s, a) \left(Q^{\pi}(s, a) - b(s) \right) ,$$

where $b(s):S\to\mathbb{R}$ is an arbitrary baseline function.

$$\phi(s) = \sum_a \nabla_{\pmb{\theta}} \pi(s,a) b(s)$$
 acts as a control variate. Note $\mathbb{E}[\phi] = 0$.

A possible choice of b(s) would be some estimate of the value function $V^\pi(s)$. We call

$$A^{\pi}(s,a) = Q^{\pi}(s,a) - V^{\pi}(s)$$

the advantage function.



Proof policy gradient, start-state, undiscounted I

We start by assuming $\gamma = 1$.

$$\begin{split} \nabla_{\pmb{\theta}} V^{\pi}(s) &= \nabla_{\pmb{\theta}} \sum_{a} \pi(s,a) Q^{\pi}(s,a) \\ &= \sum_{a} \left[\nabla_{\pmb{\theta}} \pi(s,a) Q^{\pi}(s,a) + \pi(s,a) \nabla_{\pmb{\theta}} Q^{\pi}(s,a) \right] \\ &= \sum_{a} \left[\nabla_{\pmb{\theta}} \pi(s,a) Q^{\pi}(s,a) + \pi(s,a) \nabla_{\pmb{\theta}} \left[R^a_s + \sum_{s'} P^a_{ss'} V^{\pi}(s') \right] \right] \\ &= \sum_{a} \left[\nabla_{\pmb{\theta}} \pi(s,a) Q^{\pi}(s,a) + \pi(s,a) \sum_{s'} P^a_{ss'} \nabla_{\pmb{\theta}} V^{\pi}(s') \right] \end{split}$$



Proof policy gradient, start-state, undiscounted II

$$\begin{split} \nabla_{\boldsymbol{\theta}} V^{\pi}(s) &= \sum_{a} \left[\nabla_{\boldsymbol{\theta}} \pi(s,a) Q^{\pi}(s,a) + \pi(s,a) \sum_{s'} P^{a}_{ss'} \nabla_{\boldsymbol{\theta}} V^{\pi}(s') \right] \\ &= \sum_{a} \nabla_{\boldsymbol{\theta}} \pi(s,a) Q^{\pi}(s,a) + \sum_{a} \pi(s,a) \sum_{s'} P^{a}_{ss'} \nabla_{\boldsymbol{\theta}} V^{\pi}(s') \\ &= \Pr\{s \overset{0}{\to} s \mid \pi\} \sum_{a} \nabla_{\boldsymbol{\theta}} \pi(s,a) Q^{\pi}(s,a) + \sum_{s'} \Pr\{s \overset{1}{\to} s' \mid \pi\} \nabla_{\boldsymbol{\theta}} V^{\pi}(s') \end{split}$$

$$\begin{split} = & \sum_{s'} \left[\mathsf{Pr}\{s \overset{0}{\rightarrow} s' \,|\, \pi\} \sum_{a} \nabla_{\pmb{\theta}} \pi(s', a) Q^{\pi}(s', a) + \mathsf{Pr}\{s \overset{1}{\rightarrow} s' \,|\, \pi\} \nabla_{\pmb{\theta}} V^{\pi}(s') \right] \\ = & \sum_{s'} \sum_{k=0}^{\infty} \mathsf{Pr}\{s \overset{k}{\rightarrow} s' \,|\, \pi\} \sum_{a} \nabla_{\pmb{\theta}} \pi(s', a) Q^{\pi}(s', a) \right] \end{split}$$

Proof policy gradient, start-state: Unrolling

Closer look at last step on previous slide:

$$\begin{split} &\sum_{s'} \Pr\{s \overset{1}{\to} s' \,|\, \pi\} \nabla_{\theta} V^{\pi}(s') \\ &= \sum_{s'} \Pr\{s \overset{1}{\to} s' \,|\, \pi\} \left[\sum_{a} \nabla_{\theta} \pi(s', a) Q^{\pi}(s', a) + \sum_{s''} \Pr\{s' \overset{1}{\to} s'' \,|\, \pi\} \nabla_{\theta} V^{\pi}(s'') \right] \\ &= \sum_{s'} \Pr\{s \overset{1}{\to} s' \,|\, \pi\} \left[\sum_{a} \nabla_{\theta} \pi(s', a) Q^{\pi}(s', a) \right] \\ &+ \sum_{s'} \Pr\{s \overset{1}{\to} s' \,|\, \pi\} \left[\sum_{s''} \Pr\{s' \overset{1}{\to} s'' \,|\, \pi\} \nabla_{\theta} V^{\pi}(s'') \right] \\ &= \sum_{s'} \Pr\{s \overset{1}{\to} s' \,|\, \pi\} \left[\sum_{a} \nabla_{\theta} \pi(s', a) Q^{\pi}(s', a) \right] + \sum_{s''} \Pr\{s \overset{2}{\to} s'' \,|\, \pi\} \nabla_{\theta} V^{\pi}(s'') \end{split}$$

etc.



Proof policy gradient, start-state, undiscounted III

$$\begin{split} \nabla_{\pmb{\theta}} J(\pi) &= \nabla_{\pmb{\theta}} \mathbb{E} \left\{ \sum_{t=1}^{\infty} r_t \, \bigg| \, \pi \right\} = \mathbb{E}_{s_0 \sim p_{\mathsf{start}}} \left[\nabla_{\pmb{\theta}} V^\pi(s_0) \right] \\ \nabla_{\pmb{\theta}} V^\pi(s_0) &\stackrel{\mathsf{slide}}{=} {}^{26} \sum_{s} \underbrace{\sum_{k=0}^{\infty} \mathsf{Pr} \{ s_0 \overset{k}{\to} s \, | \, \pi \}}_{\eta^\pi(s), \; \mathsf{see} \; \mathsf{slide} \; 18} \sum_{a} \nabla_{\pmb{\theta}} \pi(s, a) Q^\pi(s, a) \end{split}$$

Thus we have (note equal weighting of actions in first line):

$$\nabla_{\boldsymbol{\theta}} J(\pi) = \mathbb{E}_{s_0 \sim p_{\text{start}}} \left[\sum_{s} \sum_{k=0}^{\infty} \Pr\{s_0 \xrightarrow{k} s \mid \pi\} \sum_{a} \nabla_{\boldsymbol{\theta}} \pi(s, a) Q^{\pi}(s, a) \right]$$

 $\propto \mathbb{E}_{\substack{\text{state-action sequences} \\ \text{following } \pi}} \left[\sum_{k=0}^{\infty} \frac{1}{\pi(s_k, a_k)} \nabla_{\theta} \pi(s_k, a_k) Q^{\pi}(s_k, a_k) \right]$



Adding discounting: Time and ensemble average

• Consider an MDP \mathcal{M}_{γ} with discount factor $\gamma \in]0,1[$ leading to the expected return for some policy:

$$J_{\mathcal{M}_{\gamma}}(\pi) = \mathbb{E}_{\mathcal{M}_{\gamma}} \left[\sum_{t=1}^{\infty} \gamma^{t-1} r_t \right]$$

- Let \mathcal{M}_1 be the undiscounted version of that MDP.
- Now consider the MDP $\mathcal{M}_{1,\gamma}$, which is the same as \mathcal{M}_1 except that after each action (and receiving the reward) the process is terminated with probability of $1-\gamma$ by going to a new terminal state s_{dummy} :

$$J_{\mathcal{M}_{1,\gamma}}(\pi) = \sum_{l=0}^{\infty} (1-\gamma)\gamma^{l} \mathbb{E}_{\mathcal{M}_{1}}[r_{1} + \dots + r_{l+1}]$$

 $(1-\gamma)\gamma^l$ is the probability that the transition to $s_{\rm dummy}$ happens after l steps.



Time and ensemble average II

$$J_{\mathcal{M}_{1,\gamma}}(\pi) = \sum_{l=0}^{\infty} (1 - \gamma) \gamma^{l} \mathbb{E}_{\mathcal{M}_{1}}[r_{1} + \dots + r_{l+1}]$$
$$= \mathbb{E}_{\mathcal{M}_{1}} \left[\sum_{l=0}^{\infty} (1 - \gamma) \gamma^{l} [r_{1} + \dots + r_{l+1}] \right]$$
$$= \mathbb{E}_{\mathcal{M}_{1}} \left[\sum_{t=1}^{\infty} (1 - \gamma) \sum_{i=t}^{\infty} \gamma^{i-1} r_{t} \right]$$

First sum picks the time step t, second sum accumulates r_t terms:

$$(1 - \gamma)\gamma^{0}[r_{1}]$$

$$(1 - \gamma)\gamma^{1}[r_{1} + r_{2}]$$

$$(1 - \gamma)\gamma^{2}[r_{1} + r_{2} + r_{3}]$$

$$\vdots$$



Time and ensemble average III

We have (\rightarrow geometric series):

$$(1 - \gamma) \sum_{t=1}^{\infty} \sum_{i=t}^{\infty} \gamma^{i-1} r_t = \sum_{t=1}^{\infty} \gamma^{t-1} r_t (1 - \gamma) \sum_{i=0}^{\infty} \gamma^i = \sum_{t=1}^{\infty} \gamma^{t-1} r_t$$

and thus:

$$J_{\mathcal{M}_{1,\gamma}}(\pi) = J_{\mathcal{M}_{\gamma}}(\pi)$$

As this holds for all start-state distributions, this implies

$$V_{\mathcal{M}_{1,\gamma}}^{\pi}(s) = V_{\mathcal{M}_{\gamma}}^{\pi}(s)$$

for all states s. As $\mathcal{M}_{1,\gamma}$ differs from \mathcal{M}_1 only after taking each action and receiving the corresponding reward, this implies $Q^\pi_{\mathcal{M}_{1,\gamma}}(s,a) = Q^\pi_{\mathcal{M}_{\gamma}}(s,a)$ for all state-action pairs.

Policy gradient theorem discounted case I

We derive the policy gradient theorem for \mathcal{M}_{γ} using $\mathcal{M}_{1,\gamma}$ and \mathcal{M}_1 and apply the undiscounted start-state version to $\mathcal{M}_{1,\gamma}$.

If $\Pr\{s_0 \stackrel{k}{\to} s \mid \pi\}$ is the probability of going from s_0 to s in k steps in \mathcal{M}_1 , then the corresponding probability in $\mathcal{M}_{1,\gamma}$ is $\gamma^k \Pr\{s_0 \stackrel{k}{\to} s \mid \pi\}$.

Thus last step of the proof on slide 28 for $\mathcal{M}_{1,\gamma}$ becomes:

$$\mathbb{E}_{s_0 \sim p_{\mathsf{start}}} \left[\nabla_{\pmb{\theta}} V^{\pi}(s_0) \right] = \\ \mathbb{E}_{s_0 \sim p_{\mathsf{start}}} \left[\sum_{s} \sum_{k=0}^{\infty} \underbrace{\gamma^k}_{\mathsf{probability under } \mathcal{M}_1} \sum_{a} \nabla_{\pmb{\theta}} \pi(s, a) Q^{\pi}(s, a) \right] = \\ \underbrace{\mathsf{probability under } \mathcal{M}_{1,\gamma}}_{\mathsf{probability under } \mathcal{M}_{1,\gamma}} \sum_{a} \mathcal{T}(s, a) \mathcal{T}(s, a) = \underbrace{\mathsf{probability under } \mathcal{M}_{1,\gamma}}_{\mathsf{probability under } \mathcal{M}_{1,\gamma}} = \underbrace{\mathsf{probability under } \mathcal{M}_{1,\gamma}}_{\mathsf{probability under } \mathcal{M}_{1,\gamma}}$$

$$\mathbb{E}_{s_0 \sim p_{\mathsf{start}}} \left[\sum_{s} \eta_{\gamma}^{\pi}(s) \sum_{a} \nabla_{\pmb{\theta}} \pi(s, a) Q^{\pi}(s, a) \right]$$

Policy gradient theorem discounted case II

And in the same way:

$$\begin{split} \mathbb{E}_{s_0 \sim p_{\text{start}}} \left[\nabla_{\pmb{\theta}} V^{\pi}(s_0) \right] &= \\ \mathbb{E}_{s_0 \sim p_{\text{start}}} \left[\sum_{s} \sum_{k=0}^{\infty} \underbrace{\gamma^k}_{\text{probability under } \mathcal{M}_1} \underbrace{\sum_{a} \nabla_{\pmb{\theta}} \pi(s, a) Q^{\pi}(s, a)} \right] \propto \\ &= \mathbb{E}_{\substack{\text{state-action} \\ \text{sequences} \\ \text{following } \pi \text{ on } \mathcal{M}_{\gamma}}} \left[\sum_{k=0}^{\infty} \gamma^k \frac{1}{\pi(s_k, a_k)} \nabla_{\pmb{\theta}} \pi(s_k, a_k) Q^{\pi}(s_k, a_k) \right] \end{split}$$

Note: $\Pr\{s_0 \xrightarrow{k} s \mid \pi\}$ is the same for \mathcal{M}_{γ} and \mathcal{M}_1 and Q^{π} is the same for \mathcal{M}_{γ} and \mathcal{M}_1 as can be shown using the "time and ensemble average" approach as before



Proof policy gradient, average reward I

$$\begin{split} \nabla_{\pmb{\theta}} V^{\pi}(s) &= \nabla_{\pmb{\theta}} \sum_{a} \pi(s,a) Q^{\pi}(s,a) \\ &= \sum_{a} \left[\nabla_{\pmb{\theta}} \pi(s,a) Q^{\pi}(s,a) + \pi(s,a) \nabla_{\pmb{\theta}} Q^{\pi}(s,a) \right] \\ &= \sum_{a} \left[\nabla_{\pmb{\theta}} \pi(s,a) Q^{\pi}(s,a) + \pi(s,a) \nabla_{\pmb{\theta}} \left[R^a_s - J(\pi) + \sum_{s'} P^a_{ss'} V^{\pi}(s') \right] \right] \\ &= \sum_{a} \left[\nabla_{\pmb{\theta}} \pi(s,a) Q^{\pi}(s,a) + \pi(s,a) \left[-\nabla_{\pmb{\theta}} J(\pi) + \sum_{s'} P^a_{ss'} \nabla_{\pmb{\theta}} V^{\pi}(s') \right] \right] \end{split}$$



Proof policy gradient, average reward II

$$\begin{split} &\nabla_{\boldsymbol{\theta}}V^{\pi}(s) \! = \! \sum_{a} \left[\nabla_{\boldsymbol{\theta}}\pi(s,a)Q^{\pi}(s,a) + \pi(s,a) \bigg[- \nabla_{\boldsymbol{\theta}}J(\pi) + \!\!\!\! \sum_{s'} P^{a}_{ss'}\nabla_{\boldsymbol{\theta}}V^{\pi}(s') \bigg] \bigg] \Rightarrow \\ &\nabla_{\boldsymbol{\theta}}J(\pi) = \sum_{a} \left[\nabla_{\boldsymbol{\theta}}\pi(s,a)Q^{\pi}(s,a) + \pi(s,a) \sum_{s'} P^{a}_{ss'}\nabla_{\boldsymbol{\theta}}V^{\pi}(s') \bigg] - \nabla_{\boldsymbol{\theta}}V^{\pi}(s) \Rightarrow \end{split}$$

$$\begin{split} \sum_{s} \mu^{\pi}(s) \nabla_{\theta} J(\pi) &= \sum_{s} \mu^{\pi}(s) \sum_{a} \nabla_{\theta} \pi(s, a) Q^{\pi}(s, a) \\ &+ \sum_{s} \mu^{\pi}(s) \sum_{a} \pi(s, a) \sum_{s'} P^{a}_{ss'} \nabla_{\theta} V^{\pi}(s') - \sum_{s} \mu^{\pi}(s) \nabla_{\theta} V^{\pi}(s) \end{split}$$



Proof policy gradient, average reward III

$$\begin{split} \sum_{s} \mu^{\pi}(s) \nabla_{\theta} J(\pi) &= \sum_{s} \mu^{\pi}(s) \sum_{a} \nabla_{\theta} \pi(s,a) Q^{\pi}(s,a) \\ &+ \sum_{s} \mu^{\pi}(s) \sum_{a} \pi(s,a) \sum_{s'} P^{a}_{ss'} \nabla_{\theta} V^{\pi}(s') - \sum_{s} \mu^{\pi}(s) \nabla_{\theta} V^{\pi}(s) \\ &= \sum_{s} \mu^{\pi}(s) \sum_{a} \nabla_{\theta} \pi(s,a) Q^{\pi}(s,a) \\ &+ \sum_{s} \mu^{\pi}(s) \nabla_{\theta} V^{\pi}(s) - \sum_{s} \mu^{\pi}(s) \nabla_{\theta} V^{\pi}(s) \end{split}$$

$$\nabla_{\boldsymbol{\theta}} J(\pi) = \sum \mu^{\pi}(s) \sum \nabla_{\boldsymbol{\theta}} \pi(s, a) Q^{\pi}(s, a)$$



Outline

- Background Monte Carlo methods Importance weighting Control variates "Log-derivative trick"
- Policy gradient methods
- 3 Policy gradient theorem and REINFORCE

REINFORCE algorithm

 $Proof\ undiscounted\ policy\ gradient\ considering\ start\text{-}state$

Proof discounted policy gradient considering start-state

Proof policy gradient average reward*

4 Policy gradients in the wild



Policy gradients in the wild

In the wild, you will find several expressions for the policy gradient, which have the form

$$g = \mathbb{E}\left[\sum_{t=0}^{\infty} \Psi_t \nabla_{\theta} \log \pi_{\theta}(s_t, a_t)\right] , \qquad (1)$$

where Ψ_t may be one of the following (Schulman et al., 2016):

- $2 \sum_{t'=t}^{\infty} r_{t'} \colon \text{reward following action}$ a_t
- 3 $\sum_{t'=t}^{\infty} r_{t'} b(s_t)$: baselined version of previous formula

- **4** $Q^{\pi}(s_t, a_t)$: state-action value function
- **6** $A^{\pi}(s_t, a_t)$: advantage function
- **6** $r_t + V^{\pi}(s_{t+1}) V^{\pi}(s_t)$: temporal difference (TD) residual



References

- R. J. Williams. Simple Statistical Gradient-Following Algorithms for Connectionist Reinforcement Learning. Machine Learning 8:229-256, 1992
- R. S. Sutton, A. G. Barto. Reinforcement Learning: An Introduction. 2nd edition, MIT Press, 2018 [Chapter 5]
- C. Nota and P. S. Thomas. Is the Policy Gradient a Gradient? Proceedings of the 19th International Conference on Autonomous Agents and Multiagent Systems (AAMAS 2020), pp. 939–947, 2020
- J. Schulman, P. Moritz, S. Levine, M. I. Jordan, P. Abbeel. High-dimensional continuous control using generalized advantage estimation, International Conference on Learning Representations (ICLR), 2016