



Figure 1: An example of a dust spot in an image, before and after applying dust correction.

SUIT Dust Filtering Mechanism

1 Introduction

Spots introduced due to contaminants and dust grains is a common phenomenon on all optical and imaging systems. These patterns could be time dependent, wavelength dependent, parameter dependent- i.e. appearing only under certain observation configurations of the instrument, or a combination of all. The nature of the dust spots could be like large blobs to small opaque spots.

In the pervue of this document, we shall refer to a certain kind of contamination signature as ‘dust.’ The contaminant spot should be smaller than or of the order of 25 pixels in size, and the counts within the spot should be comparable to the bias value of the image, the case being no data is recorded at the locations of ‘dust.’ This algorithm automatically looks for such regions and replaces the ‘dust’ with values interpolated from neighboring pixels by using morphological filters.

2 Methodology

- SUIT LED image is used to generate a mask of all dust particles.
- The large scale illumination pattern of the LED images is removed using multiscale structure isolation methods, similar to that used for generating PRNU profiles for SUIT CCD.
- A boxcar blurring with kernel size of 4 px is applied to remove single pixel scale non uniformities.
- Otsu thresholding is used to create a boolean mask of the dust spots. A morphological dilation filter is applied to this mask to increase the size of the regions representing the dust spots. This is done to ensure that the mask completely occupies the dust spot.
- Median filtering is applied on a copy of the Sun image, with a kernel size of 10 px. The kernel size is chosen such that dust spots the are completely replaced a median value of pixels from around the dust. A smaller kernel size shall reduce the size of the dust spot instead of completely eliminating it, while a large kernel size would lead to the loss of spatial information, while also being computationally more demanding.
- The mask is multiplied with the median filtered image, such that the result only contains information of the masked regions.

- The Sun image is multiplied with the inverse of the mask, such that the dust spot regions have no data.
- The two resultant images are added to have an image of the Sun where the dust spots have been replaced by the median of the neighbouring pixels.

$$\begin{aligned} \textit{Resultant image} = & [\textit{Sun image} * (1 - \textit{Dust Mask})] \\ & + [\textit{Median Filtered Sun Image} * \textit{Dust Mask}] \end{aligned}$$

- Figure 1 shows an example of the dust filtering.

3 Results and Conclusion