

What's the mission of the Wellesley College Great Race?

To contribute to the general awesomeness of Wellesley College through the collaboration of PERA, SAAC, and SPOG to create the best, wacky-fun, family-friendly event on campus!

What is the Wellesley College Great Race?

It's a 2 hour scavenger hunt/puzzle, spanning all of Wellesley College campus followed by a SPOG tailgate.

What is the date/time of this year's Great Race?

Saturday, April 14th 3pm at the Sports Center Turf Field.

Who can participate?

Everyone is welcome. There must be at least one Wellesley student on each team.

Is this a family-friendly event? Can kids participate?

Yes and yes.

How many players to a team?

Minimum 2, maximum 4.

What's the Grand Prize for the winning team, and what's the registration fee?

_____ and absolutely free!

Really?

Really.

That's awesome!

We think so.

How do we register our team?

By going to [Wellesley College Great Race Registration Page](#). Registration ends on the Wednesday before the race on April 11th at midnight. So get on it!

How does check-in work on the day of the race?

Every team needs to be checked in at Wellesley College turf field. Check in begins at 2:45 and ends when the great race starts at 3:00. Come prepared with waivers already printed out and signed (you can download them from the website here).

When does the Great Race start?

At approximately 3:00 pm on Saturday, April 14th.

Is there an official ending time to the Race?

Yes, the race will end at 5:00 at the SPOG tailgate. The awards ceremony will begin at 6:00 and the prize money will be forked over.

How will the day's events flow?

There will be a series of different manned stations situated throughout Wellesley College Campus. At various points throughout the day you will be given clues or puzzles to help you find the stations. You may be required to successfully complete one or more challenges to the satisfaction of the Taskmaster at each station in order to successfully move on. In other instances, the station itself may be a puzzle that, once solved, provides the clue to the next station.

Is it true that most scholars agree that the Wellesley Great Race is a direct cause of predictably high GPA scores?

Yes – the Great Race is just that awesome.

What is the Passport, and how will it work?

Your team will be given an official 2012 Great Race Passport when you check in. Taskmasters will periodically punch your passport so you can prove that you successfully completed the required challenges, and you will periodically be asked to show your passport to prove that you completed the earlier challenges to gain entry to some stations. You cannot complete the Race without showing all punches on your passport to prove that you completed all challenges.

Do we need to check in and out with the taskmaster at each station as we arrive and depart?

Yes. When checking in you'll need to have your passport inspected. When checking out, the taskmaster will punch your passport to prove that you legally completed the station. There will be no need to have your passport punched until arriving at the first station. Thereafter, unless the taskmaster specifically tells you that there is no punch needed for this station, you are responsible for ensuring that you get your passport punched before leaving *any* manned station. Your Passport *must* be in order to complete the Race.

For the stations where we get our passport punched as we check out, will the Taskmaster also give us something useful?

Yes. For these seven stations, make sure you get your useful thing when you check out. If the busy Taskmaster forgets, and you leave without reminding him/her, it will greatly impede your progress.

What if we get stuck?

Be resourceful. Ask a local for help. Call a friend. Google it. Don't get frustrated if something seems too hard, or if you don't think you're doing well. Some of the puzzles are intentionally designed to be extremely challenging, while others are more straightforward. We expect all teams to experience periods of frustration along the way.

Can we earn bonus points?

Potentially, yes. If, in the course of the day you do anything that particularly impresses the judges or taskmasters, they may give you stickers. You must stick them on your passport.

Who tabulates our bonus points?

You do. When you cross the finish line at the end of the day, tabulate your bonus points stickers and write the total on the back of your Passport and hand your Passport to the Grand Master. Any inaccuracy or incompleteness in your team's final self-tabulation of bonuses will result in disqualification.

How do Flattery Points work?

Each Taskmaster starts the day with a small number of "Flattery Stickers" worth two bonus points each. They are free to them to any teams they wish, for any reason at all, at their sole, individual discretion. There is no limit to how many of these stickers your team can accumulate during the day.

How do we get our First Clue?

That information will be announced at the start of the race.

What should I wear?

Wear stuff that can get stained. Team costumes are encouraged. Matching costumes are encouraged. Extra points for best team t-shirts and costumes.

Who will get awards at the award ceremony?

Awards will be given for the best of four categories: best themed team, finish time, and bonus points. First, second and third place will only be awarded for the finish time category.