User → **Event** → **Listener** → **Handler**

An event can be initiated by a user or something happening on the web page (it finished loading or catches an error).

e.g. click, dblclick, drag, drop, error, focus, keypress, load, mouseover, mouseout, play, scroll, submit, etc.

The event listener "listens" for the event to happen.

The event handler is the code that runs in response to the event happening.

Event Listeners

The components of user and browser events.

*Much of the time "listener" and "handler" are interchangeable, since they need to work together to respond to events.