# 2 - Improving Performance

In the previous notebook, we got the fundamentals down for sentiment analysis. In this notebook, we'll actually get decent results.

We will use:

- bidirectional RNN
- · multi-layer RNN

This will allow us to achieve ~84% test accuracy.

# **Preparing Data**

#### In [75]:

```
!pip install torchtext==0.10.0
Looking in indexes: https://pypi.org/simple, https://us-python.pkg.dev/col
ab-wheels/public/simple/
Requirement already satisfied: torchtext==0.10.0 in /usr/local/lib/python
3.7/dist-packages (0.10.0)
Requirement already satisfied: tqdm in /usr/local/lib/python3.7/dist-packa
ges (from torchtext==0.10.0) (4.64.1)
Requirement already satisfied: requests in /usr/local/lib/python3.7/dist-p
ackages (from torchtext==0.10.0) (2.23.0)
Requirement already satisfied: torch==1.9.0 in /usr/local/lib/python3.7/di
st-packages (from torchtext==0.10.0) (1.9.0)
Requirement already satisfied: numpy in /usr/local/lib/python3.7/dist-pack
ages (from torchtext==0.10.0) (1.21.6)
Requirement already satisfied: typing-extensions in /usr/local/lib/python
3.7/dist-packages (from torch==1.9.0->torchtext==0.10.0) (4.1.1)
Requirement already satisfied: urllib3!=1.25.0,!=1.25.1,<1.26,>=1.21.1 in
/usr/local/lib/python3.7/dist-packages (from requests->torchtext==0.10.0)
(1.24.3)
Requirement already satisfied: certifi>=2017.4.17 in /usr/local/lib/python
3.7/dist-packages (from requests->torchtext==0.10.0) (2022.6.15)
Requirement already satisfied: chardet<4,>=3.0.2 in /usr/local/lib/python
3.7/dist-packages (from requests->torchtext==0.10.0) (3.0.4)
Requirement already satisfied: idna<3,>=2.5 in /usr/local/lib/python3.7/di
st-packages (from requests->torchtext==0.10.0) (2.10)
```

#### In [76]:

## In [77]:

```
from torchtext.legacy import datasets
train_data, test_data = datasets.IMDB.splits(TEXT, LABEL)
```

### In [78]:

```
import random
train_data, valid_data = train_data.split(random_state = random.seed(SEED))
```

Next is the use of pre-trained word embeddings. Now, instead of having our word embeddings initialized randomly, they are initialized with these pre-trained vectors. We get these vectors simply by specifying which vectors we want and passing it as an argument to <code>build\_vocab</code>. TorchText handles downloading the vectors and associating them with the correct words in our vocabulary.

Here, we'll be using the "glove.6B.100d" vectors". glove is the algorithm used to calculate the vectors, go <a href="https://nlp.stanford.edu/projects/glove/">here (https://nlp.stanford.edu/projects/glove/</a>) for more. 6B indicates these vectors were trained on 6 billion tokens and 100d indicates these vectors are 100-dimensional.

You can see the other available vectors <a href="here">here</a> (https://qithub.com/pytorch/text/blob/master/torchtext/vocab.py#L113).

The theory is that these pre-trained vectors already have words with similar semantic meaning close together in vector space, e.g. "terrible", "awful", "dreadful" are nearby. This gives our embedding layer a good initialization as it does not have to learn these relations from scratch.

### In [79]:

# In [80]:

```
BATCH_SIZE = 64

device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')

train_iterator, valid_iterator, test_iterator = data.BucketIterator.splits(
    (train_data, valid_data, test_data),
    batch_size = BATCH_SIZE,
    sort_within_batch = True,
    device = device)
```

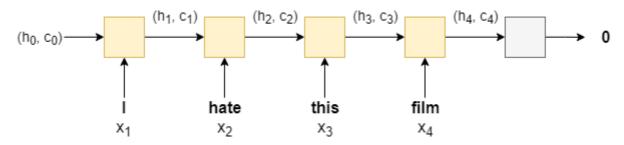
# **Build the Model**

## **Different RNN Architecture**

We'll be using a different RNN architecture called a Long Short-Term Memory (LSTM). Why is an LSTM better than a standard RNN? Standard RNNs suffer from the <u>vanishing gradient problem</u> (<a href="https://en.wikipedia.org/wiki/Vanishing\_gradient\_problem">https://en.wikipedia.org/wiki/Vanishing\_gradient\_problem</a>). LSTMs overcome this by having an extra recurrent state called a *cell*, c - which can be thought of as the "memory" of the LSTM - and the use use multiple *gates* which control the flow of information into and out of the memory. For more information, go <a href="https://colah.github.io/posts/2015-08-Understanding-LSTMs/">https://colah.github.io/posts/2015-08-Understanding-LSTMs/</a>). We can simply think of the LSTM as a function of  $x_t$ ,  $h_t$  and  $c_t$ , instead of just  $x_t$  and  $h_t$ .

$$(h_t, c_t) = \mathrm{LSTM}(x_t, h_t, c_t)$$

Thus, the model using an LSTM looks something like (with the embedding layers omitted):



The initial cell state,  $c_0$ , like the initial hidden state is initialized to a tensor of all zeros. The sentiment prediction is still, however, only made using the final hidden state, not the final cell state, i.e.  $\hat{y}=f(h_T)$ .

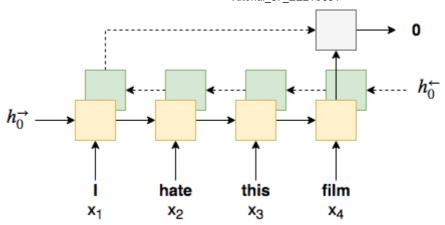
## **Bidirectional RNN**

The concept behind a bidirectional RNN is simple. As well as having an RNN processing the words in the sentence from the first to the last (a forward RNN), we have a second RNN processing the words in the sentence from the **last to the first** (a backward RNN). At time step t, the forward RNN is processing word  $x_t$ , and the backward RNN is processing word  $x_{T-t+1}$ .

In PyTorch, the hidden state (and cell state) tensors returned by the forward and backward RNNs are stacked on top of each other in a single tensor.

We make our sentiment prediction using a concatenation of the last hidden state from the forward RNN (obtained from final word of the sentence),  $h_T^{\rightarrow}$ , and the last hidden state from the backward RNN (obtained from the first word of the sentence),  $h_T^{\leftarrow}$ , i.e.  $\hat{y}=f(h_T^{\rightarrow},h_T^{\leftarrow})$ 

The image below shows a bi-directional RNN, with the forward RNN in orange, the backward RNN in green and the linear layer in silver.



# **Multi-layer RNN**

Multi-layer RNNs (also called  $deep\ RNNs$ ) are another simple concept. The idea is that we add additional RNNs on top of the initial standard RNN, where each RNN added is another layer. The hidden state output by the first (bottom) RNN at time-step t will be the input to the RNN above it at time step t. The prediction is then made from the final hidden state of the final (highest) layer.

The image below shows a multi-layer unidirectional RNN, where the layer number is given as a superscript. Also note that each layer needs their own initial hidden state,  $h_0^L$ .

#### In [112]:

```
import torch.nn as nn
class LSTM(nn.Module):
   def __init__(self, vocab_size, embedding_dim, hidden_dim, output_dim, n_layers,
                 bidirectional, dropout, pad idx):
        super().__init__()
        self.embedding = nn.Embedding(vocab_size, embedding_dim, padding_idx = pad idx)
        self.rnn = nn.LSTM(embedding dim,
                           hidden dim,
                           num layers=n layers,
                           bidirectional=bidirectional,
                           dropout=dropout)
        self.fc = nn.Linear(hidden dim, output dim)
        self.dropout = nn.Dropout(dropout)
   def forward(self, text):
        #text = [sent len, batch size]
        embedded = self.dropout(self.embedding(text))
        #embedded = [sent len, batch size, emb dim]
       output, (hidden, cell) = self.rnn(embedded)
        #output = [sent len, batch size, hid dim * num directions]
        #output over padding tokens are zero tensors
        #hidden = [num layers * num directions, batch size, hid dim]
        #cell = [num layers * num directions, batch size, hid dim]
        #concat the final forward (hidden[-2,:,:]) and backward (hidden[-1,:,:]) hidden
Layers
        #and apply dropout
        hidden = self.dropout(hidden[-1,:,:])
        #hidden = [batch size, hid dim * num directions]
        return self.fc(hidden)
```

### In [113]:

```
INPUT DIM = len(TEXT.vocab)
EMBEDDING_DIM = 100
HIDDEN_DIM = 256
OUTPUT_DIM = 1
N LAYERS = 1
BIDIRECTIONAL = False
DROPOUT = 0.5
PAD_IDX = TEXT.vocab.stoi[TEXT.pad_token]
model = LSTM(INPUT DIM,
            EMBEDDING_DIM,
            HIDDEN_DIM,
            OUTPUT_DIM,
            N LAYERS,
            BIDIRECTIONAL,
            DROPOUT,
            PAD_IDX)
```

/usr/local/lib/python3.7/dist-packages/torch/nn/modules/rnn.py:65: UserWar ning: dropout option adds dropout after all but last recurrent layer, so n on-zero dropout expects num\_layers greater than 1, but got dropout=0.5 and num\_layers=1

"num layers={}".format(dropout, num layers))

#### In [96]:

```
import torch.nn as nn
class Bidirectional_RNN(nn.Module):
   def __init__(self, vocab_size, embedding_dim, hidden_dim, output_dim, n_layers,
                 bidirectional, dropout, pad idx):
        super().__init__()
        self.embedding = nn.Embedding(vocab_size, embedding_dim, padding_idx = pad idx)
        self.rnn = nn.LSTM(embedding dim,
                           hidden dim,
                           num layers=n layers,
                           bidirectional=bidirectional,
                           dropout=dropout)
        self.fc = nn.Linear(hidden_dim * 2, output_dim)
        self.dropout = nn.Dropout(dropout)
   def forward(self, text):
        #text = [sent len, batch size]
        embedded = self.dropout(self.embedding(text))
        #embedded = [sent len, batch size, emb dim]
        output, (hidden, cell) = self.rnn(embedded)
        #output = [sent len, batch size, hid dim * num directions]
        #output over padding tokens are zero tensors
        #hidden = [num layers * num directions, batch size, hid dim]
        #cell = [num layers * num directions, batch size, hid dim]
        #concat the final forward (hidden[-2,:,:]) and backward (hidden[-1,:,:]) hidden
Layers
        #and apply dropout
        hidden = self.dropout(torch.cat((hidden[-2,:,:], hidden[-1,:,:]), dim = 1))
        #hidden = [batch size, hid dim * num directions]
        return self.fc(hidden)
```

# In [97]:

```
INPUT_DIM = len(TEXT.vocab)
EMBEDDING_DIM = 100
HIDDEN_DIM = 256
OUTPUT_DIM = 1
N_LAYERS = 2
BIDIRECTIONAL = True
DROPOUT = 0.5
PAD_IDX = TEXT.vocab.stoi[TEXT.pad_token]
model = Bidirectional_RNN(INPUT_DIM,
            EMBEDDING_DIM,
            HIDDEN_DIM,
            OUTPUT_DIM,
            N_LAYERS,
            BIDIRECTIONAL,
            DROPOUT,
            PAD_IDX)
```

#### In [126]:

```
import torch.nn as nn
class Multilayer_RNN(nn.Module):
   def __init__(self, vocab_size, embedding_dim, hidden_dim, output_dim, n_layers,
                 bidirectional, dropout, pad idx):
        super().__init__()
        self.embedding = nn.Embedding(vocab_size, embedding_dim, padding_idx = pad idx)
        self.rnn = nn.LSTM(embedding dim,
                           hidden dim,
                           num layers=n layers,
                           bidirectional=bidirectional,
                           dropout=dropout)
        self.fc = nn.Linear(hidden_dim * 2, output_dim)
        self.dropout = nn.Dropout(dropout)
   def forward(self, text):
        #text = [sent len, batch size]
        embedded = self.dropout(self.embedding(text))
        #embedded = [sent len, batch size, emb dim]
       output, (hidden, cell) = self.rnn(embedded)
        #output = [sent len, batch size, hid dim * num directions]
        #output over padding tokens are zero tensors
        #hidden = [num layers * num directions, batch size, hid dim]
        #cell = [num layers * num directions, batch size, hid dim]
        #concat the final forward (hidden[-2,:,:]) and backward (hidden[-1,:,:]) hidden
Layers
        #and apply dropout
        hidden = self.dropout(torch.cat((hidden[-2,:,:], hidden[-1,:,:]), dim = 1))
        #hidden = [batch size, hid dim * num directions]
        return self.fc(hidden)
```

### In [127]:

```
INPUT DIM = len(TEXT.vocab)
EMBEDDING_DIM = 100
HIDDEN DIM = 256
OUTPUT DIM = 1
N LAYERS = 2
BIDIRECTIONAL = False
DROPOUT = 0.5
PAD_IDX = TEXT.vocab.stoi[TEXT.pad_token]
model = Multilayer RNN(INPUT DIM,
            EMBEDDING_DIM,
            HIDDEN DIM,
            OUTPUT_DIM,
            N LAYERS,
            BIDIRECTIONAL,
            DROPOUT,
            PAD IDX)
```

We'll print out the number of parameters in our model.

Notice how we have almost twice as many parameters as before!

## In [128]:

```
def count_parameters(model):
    return sum(p.numel() for p in model.parameters() if p.requires_grad)
print(f'The model has {count_parameters(model):,} trainable parameters')
```

The model has 3,393,641 trainable parameters

The final addition is copying the pre-trained word embeddings we loaded earlier into the embedding layer of our model.

We retrieve the embeddings from the field's vocab, and check they're the correct size, **[vocab size, embedding dim]** 

#### In [129]:

```
pretrained_embeddings = TEXT.vocab.vectors
print(pretrained_embeddings.shape)
```

```
torch.Size([25002, 100])
```

We then replace the initial weights of the embedding layer with the pre-trained embeddings.

Note: this should always be done on the weight.data and not the weight!

```
In [130]:
```

#### In [131]:

```
UNK IDX = TEXT.vocab.stoi[TEXT.unk token]
model.embedding.weight.data[UNK_IDX] = torch.zeros(EMBEDDING_DIM)
model.embedding.weight.data[PAD_IDX] = torch.zeros(EMBEDDING_DIM)
print(model.embedding.weight.data)
tensor([[ 0.0000, 0.0000,
                           0.0000,
                                    ..., 0.0000, 0.0000,
                                                            0.0000],
       [ 0.0000, 0.0000,
                          0.0000,
                                   ..., 0.0000, 0.0000,
                                                            0.0000],
       [-0.0382, -0.2449,
                           0.7281,
                                   ..., -0.1459, 0.8278,
                                                            0.2706],
       [0.1068, -0.0572, -0.5956, \ldots, 2.1442, 1.2027, 0.3947],
       [0.3749, -0.0187, -0.3940, \ldots, -0.5277, 0.0937, -1.1152],
       [0.1787, 0.1934, -0.0216, \dots, -0.1655, 0.3625, -0.2256]])
```

# **Train the Model**

#### In [132]:

```
import torch.optim as optim

optimizer = optim.Adam(model.parameters(), lr=1e-3)
```

#### In [133]:

```
criterion = nn.BCEWithLogitsLoss()
model = model.to(device)
criterion = criterion.to(device)
```

#### In [134]:

```
def binary_accuracy(preds, y):
    #round predictions to the closest integer
    rounded_preds = torch.round(torch.sigmoid(preds))
    correct = (rounded_preds == y).float() #convert into float for division
    acc = correct.sum() / len(correct)
    return acc
```

## In [135]:

```
from tqdm import tqdm
```

### In [136]:

```
def train(model, iterator, optimizer, criterion):
    epoch_loss = 0
    epoch_acc = 0

model.train()

for batch in iterator:
    optimizer.zero_grad()
    predictions = model(batch.text).squeeze(1)

    loss = criterion(predictions, batch.label)

    acc = binary_accuracy(predictions, batch.label)

    loss.backward()
    optimizer.step()
    epoch_loss += loss.item()
    epoch_acc += acc.item()

return epoch_loss / len(iterator), epoch_acc / len(iterator)
```

## In [137]:

```
def evaluate(model, iterator, criterion):
    epoch_loss = 0
    epoch_acc = 0

model.eval()

with torch.no_grad():
    for batch in tqdm(iterator):
        predictions = model(batch.text).squeeze(1)

        loss = criterion(predictions, batch.label)

        acc = binary_accuracy(predictions, batch.label)

        epoch_loss += loss.item()
        epoch_acc += acc.item()

return epoch_loss / len(iterator), epoch_acc / len(iterator)
```

# In [138]:

```
import time

def epoch_time(start_time, end_time):
    elapsed_time = end_time - start_time
    elapsed_mins = int(elapsed_time / 60)
    elapsed_secs = int(elapsed_time - (elapsed_mins * 60))
    return elapsed_mins, elapsed_secs
```

#### In [139]:

```
N EPOCHS = 5
best_valid_loss = float('inf')
for epoch in range(N EPOCHS):
   start time = time.time()
    train_loss, train_acc = train(model, train_iterator, optimizer, criterion)
    valid loss, valid acc = evaluate(model, valid iterator, criterion)
   end time = time.time()
    epoch_mins, epoch_secs = epoch_time(start_time, end_time)
    if valid loss < best valid loss:</pre>
       best valid loss = valid loss
       torch.save(model.state_dict(), 'Multilayer-model.pt')
    print(f'Epoch: {epoch+1:02} | Epoch Time: {epoch_mins}m {epoch_secs}s')
    print(f'\tTrain Loss: {train_loss:.3f} | Train Acc: {train_acc*100:.2f}%')
    print(f'\t Val. Loss: {valid_loss:.3f} | Val. Acc: {valid_acc*100:.2f}%')
100% | 100% | 118/118 [00:02<00:00, 54.70it/s]
Epoch: 01 | Epoch Time: 0m 16s
       Train Loss: 0.685 | Train Acc: 54.46%
        Val. Loss: 0.622 | Val. Acc: 66.87%
       118/118 [00:02<00:00, 47.43it/s]
Epoch: 02 | Epoch Time: 0m 17s
       Train Loss: 0.675 | Train Acc: 58.32%
        Val. Loss: 0.655 | Val. Acc: 58.71%
100%|
     118/118 [00:02<00:00, 53.49it/s]
Epoch: 03 | Epoch Time: 0m 17s
       Train Loss: 0.572 | Train Acc: 71.19%
        Val. Loss: 0.706 | Val. Acc: 59.26%
     118/118 [00:02<00:00, 50.33it/s]
Epoch: 04 | Epoch Time: 0m 18s
       Train Loss: 0.434 | Train Acc: 81.27%
        Val. Loss: 0.374 | Val. Acc: 84.94%
       118/118 [00:02<00:00, 46.45it/s]
Epoch: 05 | Epoch Time: 0m 18s
       Train Loss: 0.388 | Train Acc: 83.98%
        Val. Loss: 0.378 | Val. Acc: 84.58%
```

```
test_loss, test_acc = evaluate(model, test_iterator, criterion)

print('Bidirectional RNN model results')
print(f'Test Loss: {test_loss:.3f} | Test Acc: {test_acc*100:.2f}%')

100%| 391/391 [00:14<00:00, 26.96it/s]
```

Bidirectional RNN model results
Test Loss: 0.308 | Test Acc: 87.40%

### In [140]:

```
model.load_state_dict(torch.load('Multilayer-model.pt'))

test_loss, test_acc = evaluate(model, test_iterator, criterion)

print('Multilayer RNN model results')
print(f'Test Loss: {test_loss:.3f} | Test Acc: {test_acc*100:.2f}%')

100%| 391/391 [00:07<00:00, 53.58it/s]</pre>
```

```
Multilayer RNN model results
Test Loss: 0.386 | Test Acc: 83.98%
```

- LSTM performs better than RNN. However the accuracy has to be much improved (using pre-processing steps)
- 2. ADAM performs better than SGD
- 3. The bidirectional RNN performs the best