

Capabilities of automatic and manual face morphing

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Abstract—

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I. INTRODUCTION

Face recognition systems have become one of the most popular biometric authentication methods in the last years. It is based on the fairly unique biometric characteristic of a human face. One of their advantages are the property of a contactless capturing the face images with help of an arbitrary high resolution camera system which highly accepted by the data subjects. In addition to this, the capability of a visual inspection instead of an automatic process is one of the reasons why face recognition is selected as authentication method for biometric passports. The basic idea is simply to observe certain properties of the human face, such as the shape of the head or wrinkles and furrows, and place landmarks on characterizing points.

Hier knnte noch kurz aging und posing rein.

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Since 2002 face recognition is used as identity confirmation in the electronic Machine Readable Travel Document (eMRTD) by the International Civil Aviation Organisation (ICAO). This means every eMRTD issued by an governmental organisation contains an facial image which has to follow certain properties in order to support the machine based automatic verification.

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In several countries, such as , it is possible to provide own printed pictures to the issuing organisation. This practise leads to the possibility of processing on the photo and therefore altering the biometric data set stored in the eMRTD. Of course these alterations form a potential attack vector on the Automatic Border Control systems (ABC) . A feasible attack would be an alteration in the way that another individual than the one which the passport is issued to is recognized by the ABC or both individuals are recognized as the same person.

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To achieve this the face of the issuing individual and an attacker has to be morphed together. The goal onthis process is to provide a morphed photo to the issuing instance which visually nearly identical with the issuer but automatically accepts both, the issuer and the attacker. Having reached this both, the issuer and the attacker are able to show up at the ABC system and both will be accepted.

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What are we doing on the topic?

Outline

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The rest of this paper is organized as follows: In ... we provide some details on the topic of face detection followed by describing the procedure of morphing faces. ... deal with the selected detection algorithm and gives some details on our test setup. Finally in ... the result of test subjects are discussed followed by a conclusion in

II. DATABASE AND SELECTION OF TEST SUBJECTS

As test sample a data set of XXXICAO compliant pictures were given. In order to get promising morph results XX pairs of photos were selected for manual morphing III-A1 where as the automatic morphing algorithm III-A was applied on all data sets. In summation XX manual and XXX automatic morphs are issued in this paper.

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III. MORPHING OF FACES

The main task during the morphing of two pictures is to detect characteristics and place landmarks as an advance for the algorithm. This can be done completely automatic or with support of an user. In this paper both way are discussed.

A. Automatic morphing

1) Results:

Manual morphing

In contrast to the automatic face morphing approach, manual morphing is discussed in this section.

To achieve morphes, the open source software GNU Image Manipulation Software (GIMP) (Version 2.8.16)with the GIMP Animation Package (GAP) (Version 2.6) was selected for this paper. Morphing with GAP follows the simple approach of manually placing connected landmarks at characterizing points in both faces. The algorithm shifts the landmarks from face one to face two. In addition to this the color of the skin is transmitted.

For the test samples 100 - 125 landmarks were placed, depending on the face characteristics. The output contains a sequence of 30 photos which show different stages of the morphing procedure. A manual post production of the morphed was not necessary.

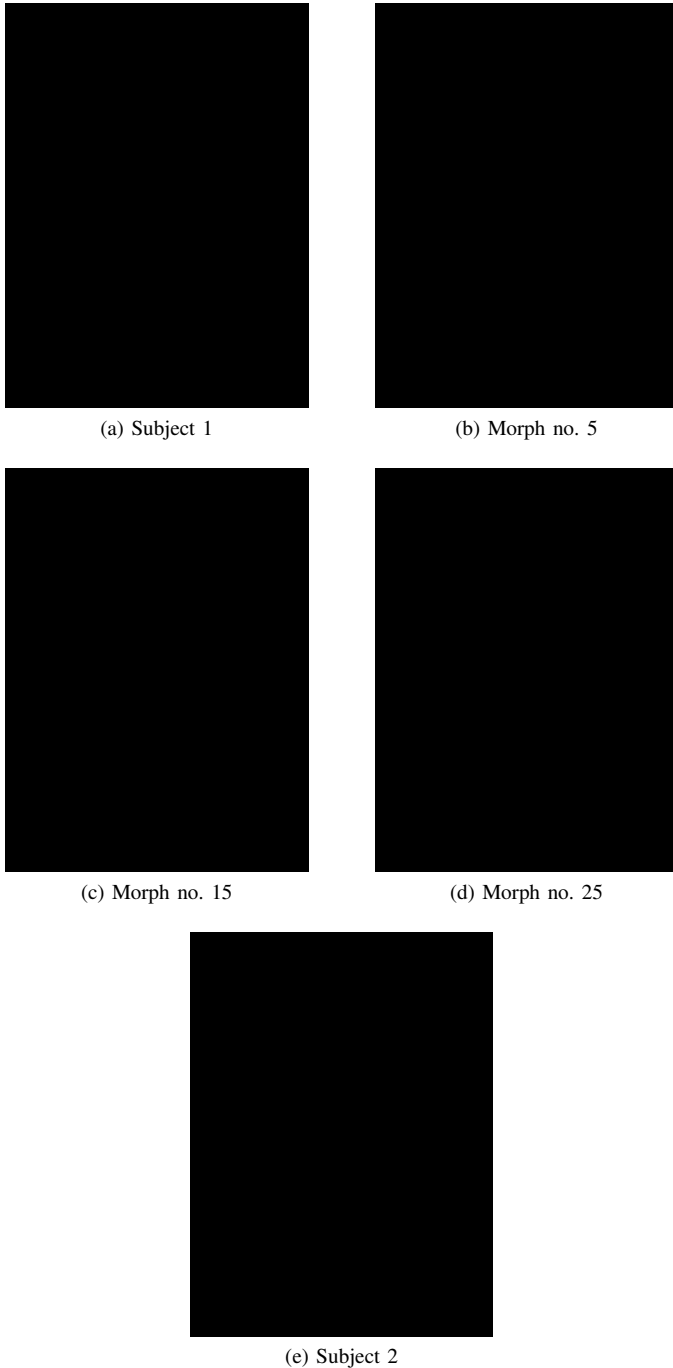


Fig. 1. Example of two ICAO compliant photos (1a and 1e) and morphs at stage 5 (1b), 15 (1c) and 25 (1d)

Results: .

Detailed description of the morphs

IV. FACE DETECTION

Detection algorithm

As face detection algorithm the open source software OpenFace was selected. OpenFace is based on a neural network with is fully trained and has high convidence rates in the shipped version. Because OpenFaces main goal is to detect faces on arbitrary photos, the expected accurracy level i expected to be higher if it works on ICAO compliant data sets.

Process of work

Both of the two source photos and the sequence of 30 morphs is given as input to the OpenFace comparison algorithm. OpenFace computes the match rate of every morph to both of the two photos. The expected outcome of comparison algorithm is an almost equal match rate for morph no. 15, where both pictures are represented to 50%. The closer the morph gets to one of the original pictures the higher the match rate and the lower to the other picture.

V. RESULTS

VI. CONCLUSION

VII. FURTHER TOPICS

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