Jan Patrick Palacio

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EXPERIENCE

Software Engineer

January 2020 - March 2023

Mandaluyong, PH

Mad Underground

- Developed an Android app called the "Rabbit Arcade" using Android Studio and Java
- Translated design from Adobe XD to android app using Android Studio
- Developed a game called the "Flying Baby" using Unity C# for the Rabbit Arcade app, which has gained 50k+downloads
- Developed an Android app using Android Studio that allows game developers to test and integrate our scoring endpoint into their games
- Leveraged knowledge in Java, C#, Unity, Android Studio, Google Play Console, and Git

Software Engineer

April 2018 – January 2020

Anino Inc.

Makati, PH

- Developed major front-end features in Double Win Vegas Slots: In-game leaderboards, Subscription, Milestone Rewards
- Maintained major front-end features in Double Win Vegas Slots using Unity C#
- Effective communication and collaboration with engineers, designers, producers, and artists on a daily basis
- Assisted interns in their tasks and provided guidance throughout their internship program
- Leveraged knowledge in C#, Unity, and Git

Software Engineer Intern

August 2017 – April 2018

Makati, PH

Anino Inc.

- Developed new slot machines and features in Double Win Vegas Slots
- Fixed minor front-end bugs and issues
- Maintained minor features of the project using Unity C#
- Leveraged knowledge in C#, Unity, and Git

Projects

The Book Keeper | JavaScript, React, MongoDB, Express, Node.js, SASS, Git, Netlify, Render

- Developed a web application using MERN stack for book management
- Implemented user authentication using JSON Web Token and bcrypt for password hashing
- Designed and implemented RESTful backend server to store user and book data persitently in an online database

Google Keep Clone | JavaScript, React, MongoDB, Express, Node.js, SASS, Git, Netlify, Render

- Created a clone of the Google Keep App using MERN stack
- Designed and implemented RESTful backend server to store notes persistently in an online database

Personal Portfolio | JavaScript, React, SASS, Git, Netlify

• Designed and developed my personal website using ReactJS

SKILLS

Languages: JavaScript, Java, C# (Proficient) | Python, PHP (Familiar)

Web Development: HTML, CSS, SASS (Proficient)

Frameworks: React, Node.js, Unity (Proficient) | Laravel (Familiar)

Databases: MongoDB (Proficient)

Libraries: Express.js, Mongoose (Proficient)

Developer Tools: Git, GitHub, Postman, Trello, VSCode, Android Studio (Proficient) | IntelliJ, Slack, Jira (Familiar)

EDUCATION

FEU Institute of Technology

Manila, PH