

# Jan-Paul V. Ramos

jpramos.me | jvr34@cornell.edu | 787-202-4898 linkedin.com/in/jpv-ramos

### **EDUCATION**

Cornell University
Ithaca, NY

(Bachelor of Arts in Mathematics and Computer Science)

(Expected Graduation: 2025)

**Relevant Coursework:** 

CS 2110 (OO Design and Data Structures)
CS 4180 (Theory of Computing)

CS 2800 (Discrete Structures)
CS 6110 (Advanced Programming Languages)

MATH 2230 (Theoretical Linear Alg & Calc)
CS 3110 (Data Structures and Functional Programming)

#### PROJECTS / RESEARCH

• Domain Specific Language for differential equations with Scott-Starchey semantics (Oct 2020 - March 2021)

 Created a domain specific programming language for solving differential equations, and developed the denotational semantics of the language.

Awards: Most Outstanding Exhibit in Science, Technology, Engineering, and Mathematics from Yale University |
Mu Alpha Theta Award | Regeneron International Science and Engineering Fair 2021 Finalist

o Tools: TypeScript, PEGjs, JavaScript, Haskell, HTML/CSS

### • Calc 2: A Concatenative Oriented Programming Language

(June 2020 - July 2020)

- Created a stack based language with pattern matching. Everything is an "expression", which is just a sequence of instructions, like pushing something onto the stack, popping somthing, or calling a function.
- o Tools: Raku
- Pythagorean Triples in Pascal's Triangle: A computational and algebraic approach (Sept 2019 February 2020)
  - Developed an algorithm for expressing Pythagorean Triples in terms of Pascal's Triangle, and created a C++ command line tool for showing the algorithm explicitly.
  - o Awards: The Office Naval Research Science Award | Mu Alpha Theta Award | Regeneron International Science and Engineering Fair 2020 Finalist
  - o Tools: C++, Coq

## TECHNICAL SKILLS

- Programming Languages: Python, C++, Java, Ruby, Crystal, OCaml, Nim, Rust, Raku, Haskell, Elixir, Coq, HTML/CSS/Java TypeScript, Prolog, Mathematica, MATLAB, LaTeX
- Tools: Git, Unix, VSCode, IntelliJ IDEA, Docker, Jekyll, Tmux, PEGjs

### INTERNSHIPS / EXTRACURRICULARS

• Google Computer Science Summer Institute | Scholar | Remote

(June 2021 - August 2021)

- Participated in a 4-week intensive computer science summer program for high-achieving students, went through curriculum taught by Google engineers, and delivered a final project presentation to Google employees.
- o Tools: JavaScript, p5.js, node.js, socket.io
- Internship Research / Engineering Apprenticeship Program | Researcher | Río Piedra, PR (June 2020 July 2020)
  - Learned about the applications of physics in electronics with doctoral physics students at the University of Puerto Rico and developed several Arduino projects and made a final report and own project demonstrating the functionality of an Arduino.
  - o Tools: C++, Arduino

#### ADDITIONAL INFORMATION

- Languages: [Native] English, [Native] Spanish, [Fluent] Italian
- Interests: Theoretical Computer Science (Programming Languages), Combinatorics, Category Theory, Topology, Linguistics