

# Lecture 3B

## Deep Learning for Computer Vision – The Basics



15.S04: Hands-on Deep Learning  
Spring 2023  
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# Representing Images Digitally

# How Grayscale Images are Represented



	[,1]	[,2]	[,3]	[,4]	[,5]	[,6]	[,7]	[,8]	[,9]	[,10]	[,11]	[,12]	[,13]	[,14]	[,15]	[,16]	[,17]	[,18]	[,19]	[,20]	[,21]	[,22]	[,23]	[,24]	[,25]	[,26]	[,27]	[,28]
[1,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[2,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[3,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[4,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[5,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[6,]	0	0	0	0	0	0	0	0	0	0	0	0	3	18	18	18	126	136	175	26	166	255	247	127	0	0	0	0
[7,]	0	0	0	0	0	0	0	0	30	36	94	154	170	253	253	253	253	253	225	172	253	242	195	64	0	0	0	0
[8,]	0	0	0	0	0	0	0	49	238	253	253	253	253	253	253	253	253	251	93	82	82	56	39	0	0	0	0	0
[9,]	0	0	0	0	0	0	0	18	219	253	253	253	253	253	198	182	247	241	0	0	0	0	0	0	0	0	0	0
[10,]	0	0	0	0	0	0	0	0	80	156	107	253	253	205	11	0	43	154	0	0	0	0	0	0	0	0	0	0
[11,]	0	0	0	0	0	0	0	0	0	14	1	154	253	90	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[12,]	0	0	0	0	0	0	0	0	0	0	0	139	253	190	2	0	0	0	0	0	0	0	0	0	0	0	0	0
[13,]	0	0	0	0	0	0	0	0	0	0	0	11	190	253	70	0	0	0	0	0	0	0	0	0	0	0	0	0
[14,]	0	0	0	0	0	0	0	0	0	0	0	0	35	241	225	160	108	1	0	0	0	0	0	0	0	0	0	0
[15,]	0	0	0	0	0	0	0	0	0	0	0	0	0	81	240	253	253	119	25	0	0	0	0	0	0	0	0	0
[16,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	45	186	253	253	150	27	0	0	0	0	0	0	0	0
[17,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	16	93	252	253	187	0	0	0	0	0	0	0	0
[18,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	249	253	249	64	0	0	0	0	0	0	0	0
[19,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	46	130	183	253	253	207	2	0	0	0	0	0	0	0
[20,]	0	0	0	0	0	0	0	0	0	0	0	0	39	148	229	253	253	253	250	182	0	0	0	0	0	0	0	0
[21,]	0	0	0	0	0	0	0	0	0	0	24	114	221	253	253	253	253	201	78	0	0	0	0	0	0	0	0	0
[22,]	0	0	0	0	0	0	0	0	23	66	213	253	253	253	253	198	81	2	0	0	0	0	0	0	0	0	0	0
[23,]	0	0	0	0	0	0	18	171	219	253	253	253	253	195	80	9	0	0	0	0	0	0	0	0	0	0	0	0
[24,]	0	0	0	0	55	172	226	253	253	253	253	244	133	11	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[25,]	0	0	0	0	136	253	253	253	212	135	132	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[26,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[27,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[28,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

# How Grayscale Images are Represented



	[,1]	[,2]	[,3]	[,4]	[,5]	[,6]	[,7]	[,8]	[,9]	[,10]	[,11]	[,12]	[,13]	[,14]	[,15]	[,16]	[,17]	[,18]	[,19]	[,20]	[,21]	[,22]	[,23]	[,24]	[,25]	[,26]	[,27]	[,28]
[1,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[2,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[3,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[4,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[5,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[6,]	0	0	0	0	0	0	0	0	0	0	0	0	3	18	18	18	126	136	175	26	166	255	247	127	0	0	0	0
[7,]	0	0	0	0	0	0	0	0	30	36	94	154	170	253	253	253	253	253	225	172	253	242	195	64	0	0	0	0
[8,]	0	0	0	0	0	0	0	49	238	253	253	253	253	253	253	253	251	93	82	82	56	39	0	0	0	0	0	0
[9,]	0	0	0	0	0	0	0	18	219	253	253	253	253	253	198	182	247	241	0	0	0	0	0	0	0	0	0	0
[10,]	0	0	0	0	0	0	0	0	80	156	107	253	253	205	11	0	43	154	0	0	0	0	0	0	0	0	0	0
[11,]	0	0	0	0	0	0	0	0	0	14	1	154	253	90	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[12,]	0	0	0	0	0	0	0	0	0	0	0	139	253	190	2	0	0	0	0	0	0	0	0	0	0	0	0	0
[13,]	0	0	0	0	0	0	0	0	0	0	0	11	190	253	70	0	0	0	0	0	0	0	0	0	0	0	0	0
[14,]	0	0	0	0	0	0	0	0	0	0	0	0	35	241	225	160	108	1	0	0	0	0	0	0	0	0	0	0
[15,]	0	0	0	0	0	0	0	0	0	0	0	0	81	240	253	253	119	25	0	0	0	0	0	0	0	0	0	0
[16,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	45	186	253	253	150	27	0	0	0	0	0	0	0	0
[17,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	16	93	252	253	187	0	0	0	0	0	0	0	0
[18,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	249	253	249	64	0	0	0	0	0	0	0
[19,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	46	130	183	253	253	207	2	0	0	0	0	0	0	0
[20,]	0	0	0	0	0	0	0	0	0	0	0	0	39	148	229	253	253	253	250	182	0	0	0	0	0	0	0	0
[21,]	0	0	0	0	0	0	0	0	0	0	24	114	221	253	253	253	253	201	78	0	0	0	0	0	0	0	0	0
[22,]	0	0	0	0	0	0	0	23	66	213	253	253	253	253	198	81	2	0	0	0	0	0	0	0	0	0	0	0
[23,]	0	0	0	0	0	0	18	171	219	253	253	253	253	195	80	9	0	0	0	0	0	0	0	0	0	0	0	0
[24,]	0	0	0	0	55	172	226	253	253	253	253	244	133	11	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[25,]	0	0	0	0	136	253	253	253	212	135	132	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[26,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[27,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
[28,]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

- A grayscale image is a rectangular array of pixels
- The light intensity of each pixel is a number between 0 and 255. As the number increases from 0 to 255, the pixel goes from black through gray to white
- Each cell of the matrix shows the light intensity of the pixel at that location

# How Color Images are Represented

- Each pixel of a color image is represented by three intensities (not one), corresponding to the pixel's “redness”, “blueness” and “greenness” (RGB)
- Each light intensity is still a number between 0 and 255
- Thus color images are represented as 3 matrices of numbers, corresponding to the Red, Green and Blue “channels” respectively.

# How Color Images are Represented



killian.jpeg  
JPEG image - 6 KB

Tags Add Tags...  
Created Today, 4:30 PM  
Modified Today, 4:30 PM  
Content created Friday, April 3, 2020 at 4:30 PM  
Dimensions 200x200  
Color space RGB

Red											Green											Blue																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																		
	[,1]	[,2]	[,3]	[,4]	[,5]	[,6]	[,7]	[,8]	[,9]	[,10]																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																														

# Key Tasks in Computer Vision

# Image Classification



→ Dog



→ Cat



→ Dog



→ Cat

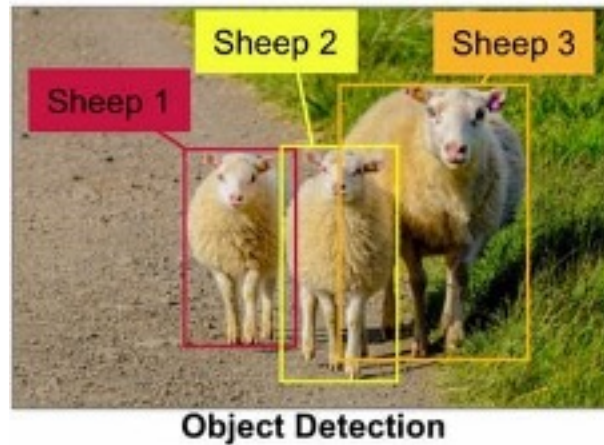
---



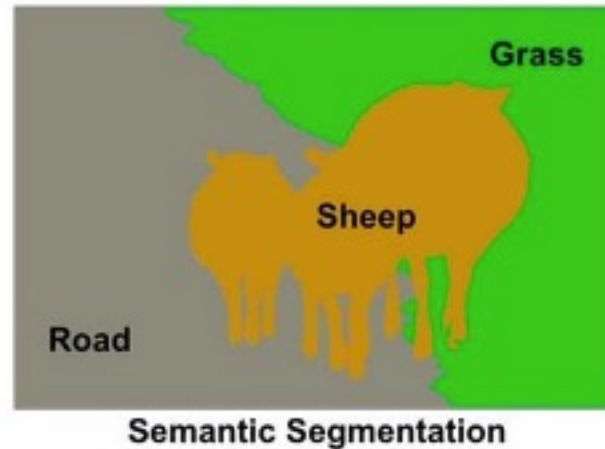
# Classification and Localization



# Object Detection

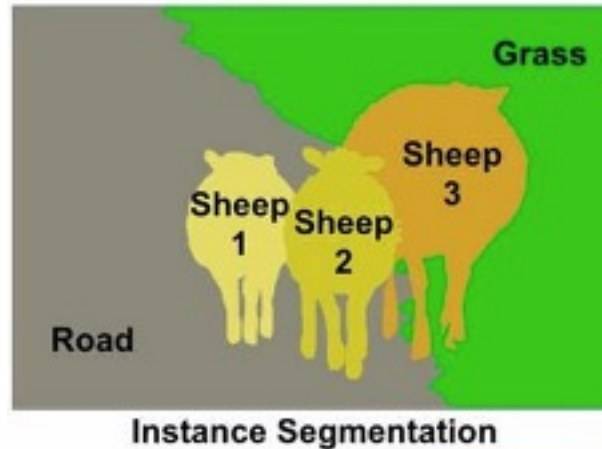


# Semantic Segmentation



Every pixel needs to be classified into one of  $N$  categories

# Instance Segmentation



Every pixel needs to be classified into one of  $N$  categories and

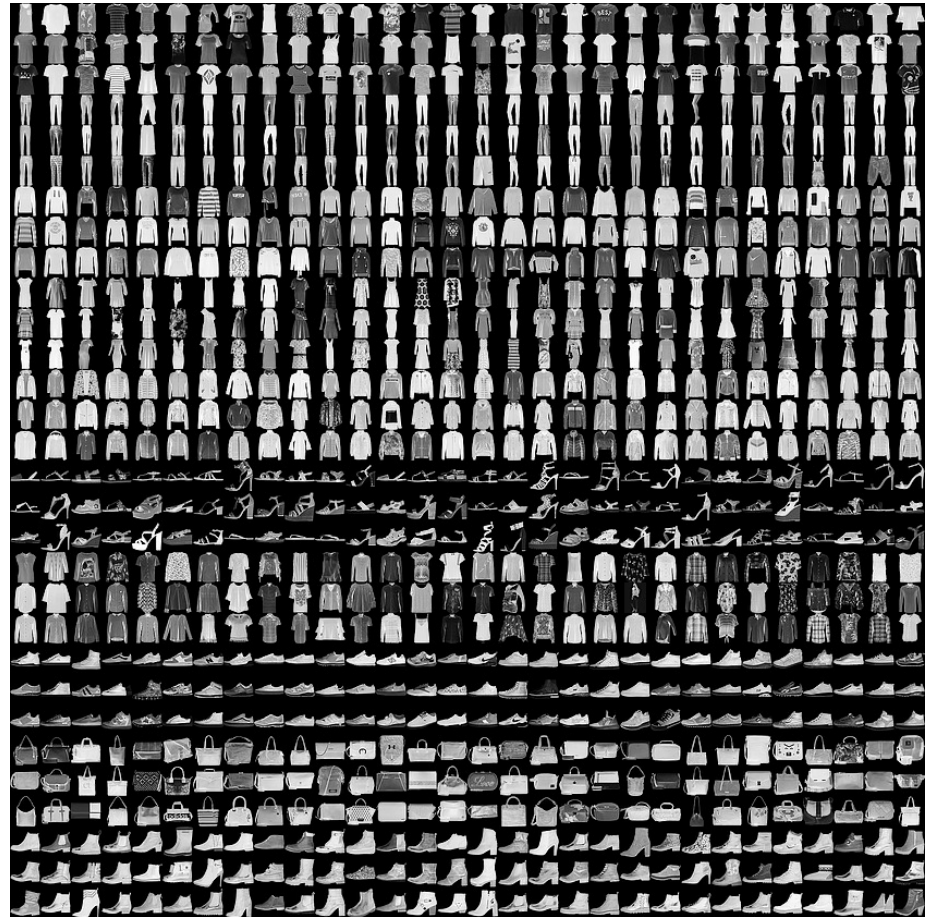
Different instances (e.g., Sheep 1, Sheep 2, Sheep 3) of the same category (e.g., Sheep) need to be identified

# Image Classification

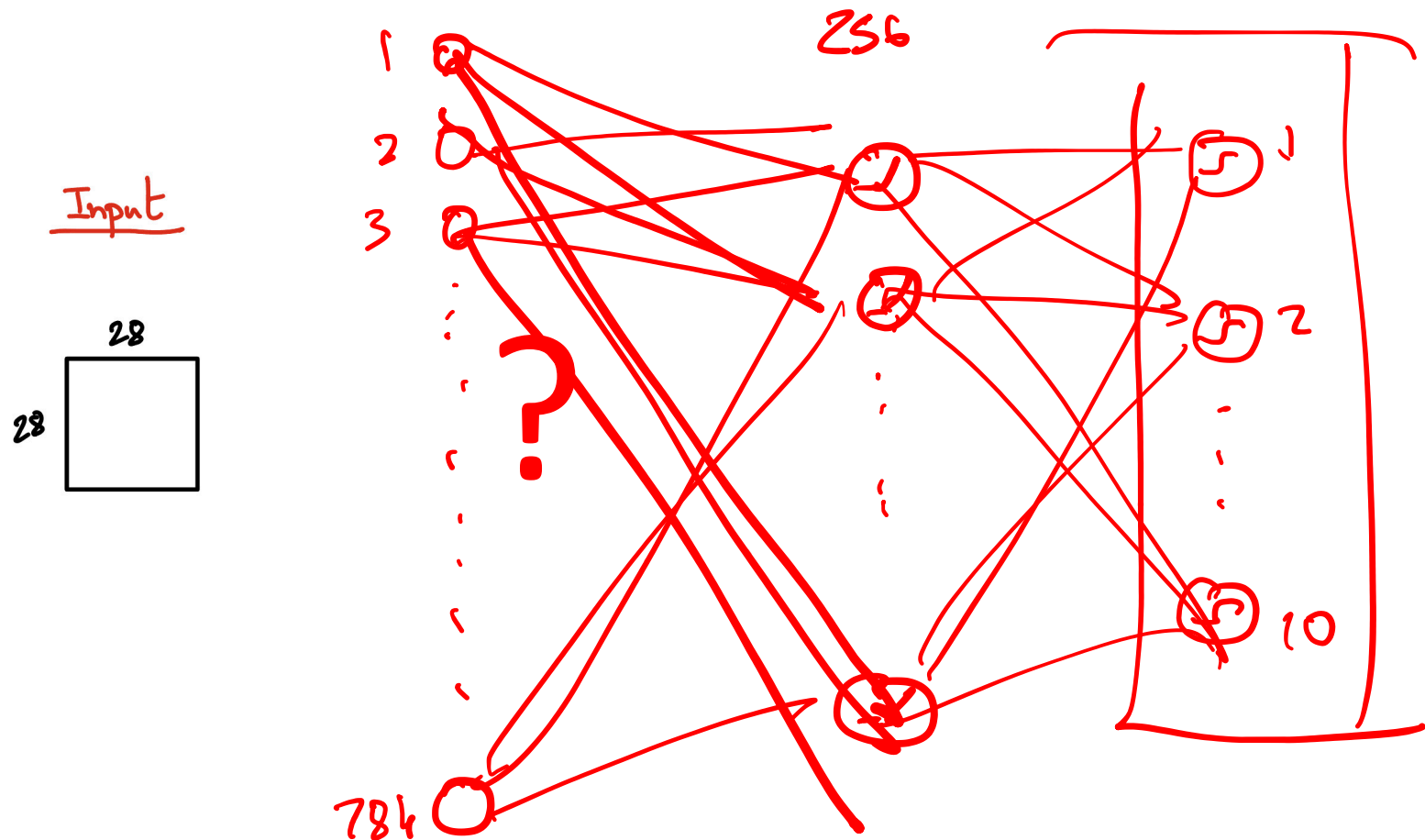
# Motivating application: Fashion MNIST

The fashion-mnist dataset consists of 70,000 images of clothing items across 10 categories.

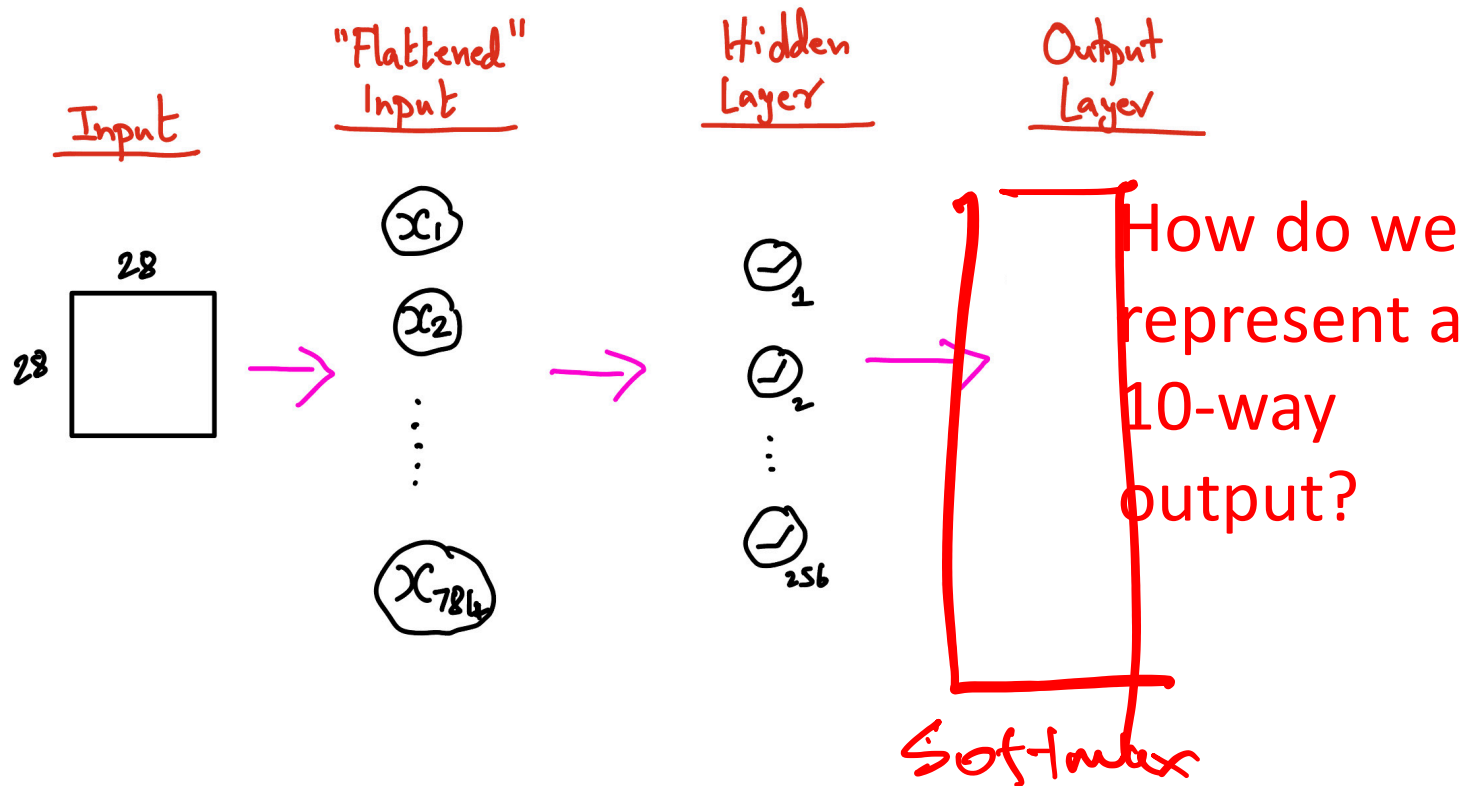
We will build a deep learning network from scratch to classify clothing into these 10 categories with over 90% accuracy!



# A simple NN to classify grayscale clothing images



# A simple NN to classify grayscale clothing images

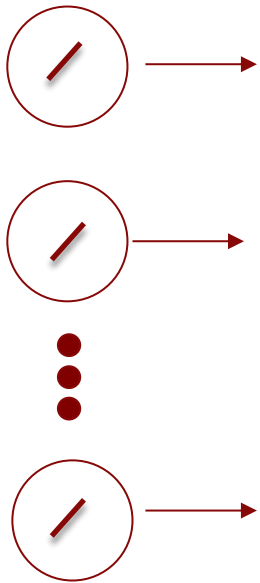




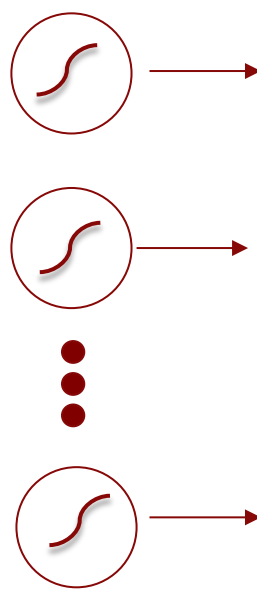
# Multi-Class Classification

Suppose the output variable is categorical with 10 levels

We know how to  
output 10 numbers



We know how to  
output 10 probabilities






How do we output 10  
probabilities **that sum to  
1.0?**

# The Softmax Layer

**softmax** takes in  $n$  arbitrary numbers and converts them to  $n$  probabilities



# Summary: Output Layers for Regression and Classification

Output Variable	Output Layer
Single number (regression with a single output)	
Single probability (binary classification)	
Vector of $n$ numbers (regression with multiple outputs)	Stack of 
Vector of $n$ probabilities that add up to 1 (multi-class classification)	Softmax

# Refresher: How binary and categorical variables are encoded

## BINARY CLASSIFICATION EXAMPLE

RAW DATA	ONE-HOT ENCODED VERSION
Yes	1
No	0

# Refresher: How binary and categorical variables are encoded

## BINARY CLASSIFICATION EXAMPLE

### RAW DATA

Yes  
No

### ONE-HOT ENCODED VERSION

1  
0

## MULTI-CLASS CLASSIFICATION EXAMPLE

### RAW DATA

T-shirt/top  
Trouser  
Pullover  
Dress  
Coat  
Sandal  
Shirt  
Sneaker  
Bag  
Ankle boot

### SPARSE ENCODED VERSION

0  
1  
2  
3  
4  
5  
6  
7  
8  
9

# Refresher: How binary and categorical variables are encoded

## BINARY CLASSIFICATION EXAMPLE

RAW DATA	ONE-HOT ENCODED VERSION
Yes	1
No	0

## MULTI-CLASS CLASSIFICATION EXAMPLE

RAW DATA	SPARSE ENCODED VERSION	ONE-HOT ENCODED VERSION
T-shirt/top	0	1 0 0 0 0 0 0 0 0 0 0
Trouser	1	0 1 0 0 0 0 0 0 0 0 0
Pullover	2	0 0 1 0 0 0 0 0 0 0 0
Dress	3	0 0 0 1 0 0 0 0 0 0 0
Coat	4	0 0 0 0 1 0 0 0 0 0 0
Sandal	5	0 0 0 0 0 1 0 0 0 0 0
Shirt	6	0 0 0 0 0 0 1 0 0 0 0
Sneaker	7	0 0 0 0 0 0 0 1 0 0 0
Bag	8	0 0 0 0 0 0 0 0 0 1 0
Ankle boot	9	0 0 0 0 0 0 0 0 0 0 1

Important: Pick the Keras crossentropy loss function that matches the encoding

## BINARY CLASSIFICATION EXAMPLE

RAW DATA
Yes
No

ONE-HOT ENCODED VERSION



binary\_crossentropy

## MULTI-CLASS CLASSIFICATION EXAMPLE

RAW DATA
T-shirt/top
Trouser
Pullover
Dress
Coat
Sandal
Shirt
Sneaker
Bag
Ankle boot

SPARSE ENCODED VERSION
0
1
2
3
4
5
6
7
8
9

[illegible]

# Important: Pick the Keras crossentropy loss function that matches the encoding

## BINARY CLASSIFICATION EXAMPLE

### RAW DATA

Yes  
No

### ONE-HOT ENCODED VERSION

1  
0



binary\_crossentropy

## MULTI-CLASS CLASSIFICATION EXAMPLE

### RAW DATA

T-shirt/top  
Trouser  
Pullover  
Dress  
Coat  
Sandal  
Shirt  
Sneaker  
Bag  
Ankle boot

### SPARSE ENCODED VERSION

0  
1  
2  
3  
4  
5  
6  
7  
8  
9

### ONE-HOT ENCODED VERSION

1	0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0
0	0	0	0	0	0	1	0	0	0	0
0	0	0	0	0	0	0	1	0	0	0
0	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	0	0	0	1	0
0	0	0	0	0	0	0	0	0	0	1



sparse\_categorical\_crossentropy



# Important: Pick the Keras crossentropy loss function that matches the encoding

## BINARY CLASSIFICATION EXAMPLE

### RAW DATA

Yes  
No

### ONE-HOT ENCODED VERSION

1  
0



binary\_crossentropy

## MULTI-CLASS CLASSIFICATION EXAMPLE

### RAW DATA

T-shirt/top  
Trouser  
Pullover  
Dress  
Coat  
Sandal  
Shirt  
Sneaker  
Bag  
Ankle boot

### SPARSE ENCODED VERSION

0  
1  
2  
3  
4  
5  
6  
7  
8  
9

### ONE-HOT ENCODED VERSION

1	0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0
0	0	0	0	0	0	1	0	0	0	0
0	0	0	0	0	0	0	1	0	0	0
0	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	0	0	0	1	0
0	0	0	0	0	0	0	0	0	0	1



sparse\_categorical\_crossentropy



categorical\_crossentropy

# Important: Pick the Keras crossentropy loss function that matches the encoding

## BINARY CLASSIFICATION EXAMPLE

### RAW DATA

Yes  
No

### ONE-HOT ENCODED VERSION

1  
0



binary\_crossentropy

## MULTI-CLASS CLASSIFICATION EXAMPLE

### RAW DATA

T-shirt/top  
Trouser  
Pullover  
Dress  
Coat  
Sandal  
Shirt  
Sneaker  
Bag  
Ankle boot

### SPARSE ENCODED VERSION

0  
1  
2  
3  
4  
5  
6  
7  
8  
9

### ONE-HOT ENCODED VERSION

1	0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0
0	0	0	0	0	0	1	0	0	0	0
0	0	0	0	0	0	0	1	0	0	0
0	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	0	0	0	1	1






sparse\_categorical\_crossentropy



categorical\_crossentropy

# Summary: Loss functions for different output layers

Output Variable	Output Layer	Loss Function
Single number (regression with a single output)		Mean squared error
Single probability (binary classification)		Binary cross-entropy
Vector of $n$ numbers (regression with multiple outputs)	Stack of 	Mean squared error
Vector of $n$ probabilities that add up to 1 (multi-class classification)	Softmax	Categorical cross-entropy

Let's translate this NN to Keras and train it!

[Colab](#)