Exam questions in SW4SWD

- 1. Strategy pattern + Template Method pattern
- 2. Observer pattern
- 3. Factory patterns
- 4. State Machine patterns
- 5. Parallel Aggregation + MapReduce
- 6. Futures + Pipelines
- Software architecture
 3 main topics process, documentation, and styles introduce all three, details on at least one
- 8. Mandatory hand-in

^{*} all topics should be related to SOLID