

Enter element in {} : {'No1': 20, 'No2': 30, 'No3': 50}

Sum of values in directory : 100

Program: 73: Write a program of creating class and object:

class Student: # class name start with capital letter

def __init__(self):

self.name = "Hiren"

self.age = 20

self.marks = 90

def talk(self):

print("Hi I am", self.name)

print("My age is", self.age)

print("My marks is", self.marks)

sl = Student()

sl.talk()

Output:

Hi I am Hiren

My age is 20

My marks is 90

Program : 74 : write a program of Constructor

Class Student :

This is constructor

```
def __init__(self, n="xyz", m=0):
```

```
    self.name = n
```

```
    self.mark = m
```

This is an instance method

```
def display(self):
```

```
    print("Hi ", self.name)
```

```
    print("your mark is ", self.mark)
```

```
s = Student()
```

```
s.display()
```

```
print("=====")
```

```
s1 = Student("KSC", 90)
```

```
s1.display()
```

```
print("=====")
```

Output:

Hi xyz

Your mark is 0

=====

Hi KSC

your mark is 90

Program: 75: Write a program to create teacher class and store it into teacher.py

class Teacher:

def setid(self, id):

self.id = id

def getid(self):

return self.id

def setname(self, name):

self.name = name

def getname(self):

return self.name

def setaddress(self, address):

self.address = address

def getaddress(self):

return self.address

def setsalary(self, salary):

self.salary = salary

def getsalary(self):

return self.salary

#python program to use Teacher class:
inh.py

#using Teacher class

```
from teacher import Teacher
# create instance
```

```
t = Teacher()
```

```
# store data into instance
```

```
t.setid(101)
```

```
t.setname("Amit")
```

```
t.setaddress("Liliya road")
```

```
t.setsalary(35000.00)
```

```
# Retrieve data from instance and display
```

```
print("id = ", t.getid())
```

```
print("name = ", t.getname())
```

```
print("address = ", t.getaddress())
```

```
print("salary = ", t.getsalary())
```

Output:

id = 101

name = Amit

address = Liliya road

salary = 35000.0

→ To create Student class by deriving it from the Teacher class:

```
from teacher import Teacher
```

```
class Student(Teacher):
```

```
    def setmarks(self, marks):
```

```
        self.marks = marks
```

```
    def getmarks(self):
```

```
        return self.marks
```

```
s = Student()
```

```
s.setid(100)
```

```
s.setname("Rakesh")
```

```
s.setaddress("Chakargadh Road")
```

```
s.setmarks(89)
```

```
print("ID = ", s.getid())
```

```
print("Name = ", s.getname())
```

```
print("Address = ", s.getaddress())
```

```
print("Marks = ", s.getmarks())
```

Output:

ID = 100

Name = Rakesh

Address = Chakargadh Road

Marks = 89

program: 76: Write a program of single inheritance:

Single inheritance

```
class Bank(object):
```

```
    cash = 10000000
```

```
    @classmethod
```

```
    def available_cash(cls):
```

```
        print(cls.cash)
```

```
class AndhraBank(Bank):
```

```
    pass
```

```
class StateBank(Bank):
```

```
    cash = 20000000
```

```
    @classmethod
```

```
    def available_cash(cls):
```

```
        print(cls.cash + Bank.cash)
```

```
a = AndhraBank()
```

```
a.available_cash()
```

```
s = StateBank()
```

```
s.available_cash()
```

Output:

10000000

30000000

program : 77 : Write a program of Multiple Inheritance;

#multiple Inheritance

class Father:

def Height(self):

print("Height is 6.0 Foot")

class Mother:

def color(self):

print("color is Brown")

class Child(Father, Mother):

def age(self):

print("Age is 17")

c = Child()

print("Child's inherited qualities")

c.Height()

c.color()

c.age()

Output:

Child's inherited qualities

Height is 6.0 Foot

color is Brown

Age is 17

Program: 78: Write a program of polymorphism

#overloading the + operator

using + on integer to add sum

```
print(10+20)
```

#using + on string

```
S1 = "KSC"
```

```
S2 = "PAC"
```

```
print(S1+S2)
```

#using + on list

```
A = [10, 20, 30, 40]
```

```
B = [5, 15, 25]
```

```
print(A+B)
```

Output:

30

KSCPAC

[10, 20, 30, 40, 5, 15, 25]

program : 77: write a program of private method :

```
class Car:
```

```
    def __init__(self):
```

```
        self.__updateSoftware()
```

```
    def drive(self):
```

```
        print("Driving")
```

```
    def __updateSoftware(self):
```

```
        print("Updating Software")
```

```
redcar = Car()
```

```
redcar.drive()
```

#redcar.__updateSoftware it will give
error because method not call
directly

Output :

Updating Software

Driving