## Define the error value. Starting point of the You can change it as •#define error 10 •#define LDR2 A0 •int Spoint = 90; •#define LDR1 A1 Set the starting point of the servo Servo myservo1; myservo1.attach(9); myservo1.write(Spoint); Servo myservo2; myservo2.attach(10); myservo2.write(Spoint); •Servo myservo3; myservo3.attach(11); myservo3.write(Spoint); delay(1000); • if ((value1 <= error) || (value2 <= error)) •int ldr1 = • int value1 = abs(ldr1 analogRead(LDR1); ldr2); } else { if (ldr1 > ldr2) { Spoint = Spoint-5; } if (ldr1 < ldr2) {</li> Spoint = Spoint+5; •int ldr2 = • int value2 = abs(ldr2 analogRead(LDR2); ldr1); myservo1.write(Spoint); • myservo2.write(Spoint); myservo3.write(Spoint); • delay(80);