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# Basic Approaches to the Semantics of Computation (BaSC)

Lecture 8: HOFL: Syntax, types, eager/lazy semantics

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# Previously on MaSC



- ▶ IMP: a core language for imperative programming; syntax, op. semantics, rule induction..
- ▶ Lambda-notation
- ▶ Today we look at HOFL: a core language for typed functional programming




$$\begin{aligned} t ::= & x \mid n \mid t_0 \text{ op } t_1 \mid \text{if } t \text{ then } t_0 \text{ else } t_1 \\ & \mid (t_0, t_1) \mid \text{fst}(t) \mid \text{snd}(t) \\ & \mid \lambda x. t \mid t_0 \ t_1 \\ & \mid \text{rec } x. t \end{aligned}$$

ordinary constructs

pairs, projections

abstraction, application

recursion





read: **if**  $t = 0$  **then**  $t_0$  **else**  $t_1$  (no Bool)

$t ::= x \mid n \mid t_0 \text{ op } t_1 \mid$  **if**  $t$  **then**  $t_0$  **else**  $t_1$   
|  $(t_0, t_1) \mid$  **fst**( $t$ ) | **snd**( $t$ )  
|  $\lambda x. t \mid t_0 t_1$   
| **rec**  $x. t$

ordinary constructs

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# Guess the Meaning



► `rec f. λx. if x then 1 else x × (f (x - 1))`



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(factorial)



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(factorial)

► `rec rep. λn. λf. λx. if n then x else f(rep(n - 1) f x)`



# Guess the Meaning



- ▶  $\text{rec } f. \lambda x. \text{if } x \text{ then } 1 \text{ else } x \times (f (x - 1))$  (factorial)
- ▶  $\text{rec } \text{rep}. \lambda n. \lambda f. \lambda x. \text{if } n \text{ then } x \text{ else } f(\text{rep}(n - 1) f x)$  ( $\text{rep } n f x = f^n x$ )



# Pre-terms



We call **pre-terms** the terms generated by the syntax:

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- ▶ **fst**(3)



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- ▶ **fst**(3) ✗



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We have well-formed pre-terms, but also ill-formed ones:

- ▶  $x + 1$  ✓
- ▶  $\text{if } x \text{ then } x + 1 \text{ else } x - 1$  ✓
- ▶  $1 + (0, 5)$  ✗
- ▶  $\text{fst}(3)$  ✗

We need a **type system**!





# Type Systems



# Syntax of Types



We write  $\mathcal{T}$  to denote the set of all types:

$$\tau ::= \text{int} \mid \tau_0 * \tau_1 \mid \tau_0 \rightarrow \tau_1$$



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Integers (base type)

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Integers (base type)

Pair type (aka product, related to conjunction)

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Integers (base type)

Pair type (aka product, related to conjunction)

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Function type (aka arrow, related to implication)



# Syntax of Types



$$\tau ::= \text{int} \mid \tau_0 * \tau_1 \mid \tau_0 \rightarrow \tau_1$$

## Example

`int * int`  
`int * (int → int)`  
`(int * int) → int`

a pair of integers  
a pair that includes a function  
function from pairs to integers





$$\tau ::= \text{int} \mid \tau_0 * \tau_1 \mid \tau_0 \rightarrow \tau_1$$

## Example

<code>int * int</code>	a pair of integers
<code>int * (int → int)</code>	a pair that includes a function
<code>(int * int) → int</code>	function from pairs to integers

Relating variables/identifiers to types:

- ▶ We assume variables are typed:  $\text{Ide} = \{\text{Ide}_\tau\}_{\tau \in \mathcal{T}}$ .
- ▶ There is a function  $(\hat{\cdot}) : \text{Ide} \rightarrow \mathcal{T}$ . This way,  $\hat{x}$  denotes the type of  $x$ .
- ▶ **Typing judgments** with formulas  `$t : \tau$`  (read:  $x$  has type  $\tau$ )
- ▶ Types are assigned to pre-terms using a set of inference rules





$$\begin{array}{c} \frac{}{x : \hat{x}} \qquad \frac{}{n : \text{int}} \qquad \frac{t_0 : \text{int} \quad t_1 : \text{int}}{t_0 \text{ op } t_1 : \text{int}} \qquad \frac{t : \text{int} \quad t_0 : \tau \quad t_1 : \tau}{\text{if } t \text{ then } t_0 \text{ else } t_1 : \tau} \\[10pt] \frac{t_0 : \tau_0 \quad t_1 : \tau_1}{(t_0, t_1) : \tau_0 * \tau_1} \qquad \frac{t : \tau_0 * \tau_1}{\text{fst}(t) : \tau_0} \qquad \frac{t : \tau_0 * \tau_1}{\text{snd}(t) : \tau_1} \qquad \frac{x : \tau_0 \quad t : \tau_1}{\lambda x. t : \tau_0 \rightarrow \tau_1} \\[10pt] \frac{t_1 : \tau_0 \rightarrow \tau_1 \quad t_0 : \tau_0}{t_1 t_0 : \tau_1} \qquad \frac{x : \tau \quad t : \tau}{\text{rec } x. t : \tau} \end{array}$$





$$\begin{aligned} t ::= & x \mid n \mid t_0 \text{ op } t_1 \mid \text{if } t \text{ then } t_0 \text{ else } t_1 \\ & \mid (t_0, t_1) \mid \text{fst}(t) \mid \text{snd}(t) \\ & \mid \lambda x. t \mid t_0 t_1 \\ & \mid \text{rec } x. t \end{aligned}$$

$$\tau ::= \text{int} \mid \tau_0 * \tau_1 \mid \tau_0 \rightarrow \tau_1$$

- ▶ A pre-term  $t$  is **well-formed** (well-typed, typable) if  $\exists \tau \in \mathcal{T}. t : \tau$ .
- ▶ That is,  $t$  is well-formed if we can assign a type to  $t$  using the rules.
- ▶ We only give semantics to well-formed pre-terms.
- ▶ Write  $T_\tau$  to denote the set of all well-formed terms of type  $\tau$ .



# The Type System is Simple



Consider the example:

$$t \triangleq \text{rec } p. \lambda x. (x, p(x + 2))$$

- Intuitively, this is a sequence of all even numbers

$$t\ 0 \equiv (0, (t\ 2)) \equiv (0, (2, (t\ 4))) \equiv \dots \equiv (0, (2, (4, \dots)))$$

- Note: the type system is simple enough to type sequences of integers of finite length, but we have no type for sequences of arbitrary/infinite length.
- (A more powerful tool: recursive types.)



## Church-style Typability ( $\sim$ Type Checking)



Variables are tagged with (declared) types. We deduce the type of terms by structural induction. Example:

$$fact \triangleq \mathbf{rec} f : \mathbf{int} \rightarrow \mathbf{int}. \lambda x : \mathbf{int}. \mathbf{if} \ x \ \mathbf{then} \ 1 \ \mathbf{else} \ (x \times (f(x - 1)))$$

Using the rules:

$$\frac{\frac{\frac{\hat{f} = \text{int} \rightarrow \text{int}}{f : \text{int} \rightarrow \text{int}} \quad \frac{\frac{\frac{\hat{x} = \text{int}}{x : \text{int}} \quad 1 : \text{int}}{\text{if } x \text{ then } 1 \text{ else } (x \times (f(x - 1))) : \text{int}}} \quad \frac{\frac{\hat{x} = \text{int}}{x : \text{int}} \quad \frac{\frac{\hat{x} = \text{int}}{x : \text{int}} \quad f : \text{int} \rightarrow \text{int} \quad x - 1 : \text{int}}{f(x - 1) : \text{int}}}{(x \times (f(x - 1))) : \text{int}}}{\lambda x : \text{int}. \text{if } x \text{ then } 1 \text{ else } (x \times (f(x - 1))) : \text{int} \rightarrow \text{int}}}{fact : \text{int} \rightarrow \text{int}}$$



# Church-style Typability ( $\sim$ Type Checking)



Variables are tagged with (declared) types. We deduce the type of terms by structural induction.

Alternatively:

$$\begin{array}{c} fact \triangleq \text{rec } \underset{\text{int} \rightarrow \text{int}}{f} . \lambda \underset{\text{int}}{x} . \text{if } \underset{\text{int}}{x} \text{ then } \underset{\text{int}}{1} \text{ else } ( \underset{\text{int}}{x} \times ( \underset{\text{int} \rightarrow \text{int}}{f} ( \underset{\text{int}}{x} - \underset{\text{int}}{1} ) ) ) \\ \hspace{15em} \underbrace{\hspace{10em}}_{\text{int}} \\ \hspace{10em} \underbrace{\hspace{10em}}_{\text{int}} \\ \hspace{5em} \underbrace{\hspace{10em}}_{\text{int}} \\ \underbrace{\hspace{10em}}_{\text{int} \rightarrow \text{int}} \end{array}$$



# Curry-style Typability ( $\sim$ Type Inference)



- ▶ The types of variables are not given. Rather, type rules are used to derive type constraints (type equations).
- ▶ Solutions of those equations (via unification, using a signature induced by the syntax of types) define so-called **principal types**.



# Curry-style Typability ( $\sim$ Type Inference)



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## Example

Consider the identity function  $\lambda x. x$ . We have:

$$\begin{array}{c} \lambda x. x : \tau \quad \nwarrow \tau = \tau_1 \rightarrow \tau_2, \hat{x} = \tau_1 \quad x : \tau_2 \\ \nwarrow \hat{x} = \tau_2 \quad \square \end{array}$$

We have  $\hat{x} = \tau_1 = \tau_2$ . The principal type is  $\tau_1 \rightarrow \tau_1$ , for **any arbitrary**  $\tau_1$ .



# Curry-style Typability: Example



Recall:

$$t \triangleq \text{rec } p. \lambda x. (x, p(x + 2))$$

Concisely:

$$t \triangleq \text{rec } \underbrace{p}_{\text{int} \rightarrow \tau_4} . \lambda \underbrace{x}_{\text{int}} . \left( \underbrace{x}_{\text{int}}, \underbrace{p}_{\text{int} \rightarrow \tau_4} \left( \underbrace{x}_{\text{int}} + \underbrace{2}_{\text{int}} \right) \right)$$

$\underbrace{\hspace{15em}}_{\text{int}}$   
 $\underbrace{\hspace{10em}}_{\tau_4}$   
 $\underbrace{\hspace{10em}}_{\text{int} * \tau_4}$   
 $\underbrace{\hspace{15em}}_{\text{int} \rightarrow (\text{int} * \tau_4)}$

But then  $\text{int} \rightarrow (\text{int} * \tau_4) \stackrel{?}{=} (\text{int} \rightarrow \tau_4)$  implies

$$\tau_4 \stackrel{?}{=} (\text{int} \rightarrow \tau_4)$$

Hence, unification fails (occur-check)!



# Curry-style Typability: Example



In goal-oriented style:

$$\begin{aligned} \text{rec } p. \lambda x. (x, (p(x + 2))) : \tau &\searrow_{\hat{p}=\tau} \lambda x. (x, p(x + 2)) : \tau \\ &\searrow_{\tau=\tau_1 \rightarrow \tau_2, \hat{x}=\tau_1} (x, (p(x + 2))) : \tau_2 \\ &\searrow_{\tau_2=\tau_3 * \tau_4} x : \tau_3, (p(x + 2)) : \tau_4 \\ &\searrow_{\hat{x}=\tau_3} (p(x + 2)) : \tau_4 \\ &\searrow p : \tau_5 \rightarrow \tau_4, (x + 2) : \tau_5 \\ &\searrow_{\hat{p}=\tau_5 \rightarrow \tau_4} (x + 2) : \tau_5 \\ &\searrow_{\tau_5=\text{int}} x : \text{int}, 2 : \text{int} \\ &\searrow_{\hat{x}=\text{int}}^* \square \end{aligned}$$

We derive:

- ▶  $\hat{x} = \tau_1, \hat{x} = \tau_3, \hat{x} = \text{int}$ . Therefore:  $\tau_1 = \tau_3 = \text{int}$
- ▶  $\hat{p} = \tau = \tau_1 \rightarrow \tau_2, \hat{p} = \tau_5 \rightarrow \tau_4$ . Therefore,  $\tau_1 = \tau_5 = \text{int}$  and  $\tau_2 = \tau_4$ .
- ▶ Then from  $\tau_2 = \tau_4$  and  $\tau_2 = \tau_3 * \tau_4$  we derive fail.





# Semantics





$$\text{fv}(n) \triangleq \emptyset$$

$$\text{fv}(x) \triangleq \{x\}$$

$$\text{fv}(t_0 \text{ op } t_1) \triangleq \text{fv}(t_0) \cup \text{fv}(t_1)$$

$$\text{fv}(\text{if } t \text{ then } t_0 \text{ else } t_1) \triangleq \text{fv}(t) \cup \text{fv}(t_0) \cup \text{fv}(t_1)$$

$$\text{fv}((t_0, t_1)) \triangleq \text{fv}(t_0) \cup \text{fv}(t_1)$$

$$\text{fv}(\text{fst}(t)) \triangleq \text{fv}(t)$$

$$\text{fv}(\text{snd}(t)) \triangleq \text{fv}(t)$$

$$\text{fv}(\lambda x. t) \triangleq \text{fv}(t) \setminus \{x\}$$

$$\text{fv}((t_0 \ t_1)) \triangleq \text{fv}(t_0) \cup \text{fv}(t_1)$$

$$\text{fv}(\text{rec } x. t) \triangleq \text{fv}(t) \setminus \{x\}$$



# Capture-Avoiding Substitution



$$n[t/x] \triangleq n$$

$$y[t/x] \triangleq \text{if } y = x \text{ then } t \text{ else } y$$

$$(t_0 \text{ op } t_1)[t/x] \triangleq t_0[t/x] \text{ op } t_1[t/x]$$

$$(\text{if } t' \text{ then } t_0 \text{ else } t_1)[t/x] \triangleq \text{if } t'[t/x] \text{ then } t_0[t/x] \text{ else } t_1[t/x]$$

$$(t_0, t_1)[t/x] \triangleq (t_0[t/x], t_1[t/x])$$

$$\text{fst}(t')[t/x] \triangleq \text{fst}(t'[t/x])$$

$$\text{snd}(t')[t/x] \triangleq \text{snd}(t'[t/x])$$

$$(t_0 \ t_1)[t/x] \triangleq (t_0[t/x] \ t_1[t/x])$$

$$(\lambda y. t')[t/x] \triangleq \lambda z. ((t'[z/y])[t/x])$$

$$\text{if } z \notin \text{fv}(\lambda y. e') \cup \text{fv}(e) \cup \{x\}$$

$$(\text{rec } x. t')[t/x] \triangleq \text{rec } z. (t'[z/y])[t/x]$$

$$\text{if } z \notin \text{fv}(\text{rec } y. t') \cup \text{fv}(e) \cup \{x\}$$



# Substitution Respects Types



## Theorem

Given  $x_0 : \tau_0$ ,  $t_0 : \tau_0$ , and  $x : \tau$ , then  $t[t_0/x_0] : \tau$

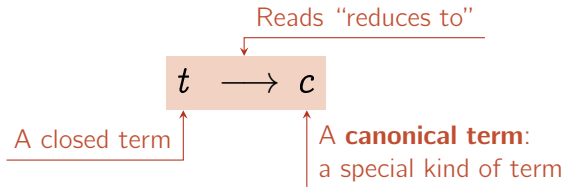
The proof is by **structural induction** on the stronger assertion  $t[\tilde{t}/\tilde{x}] : \tau$ .



# Big-Step Operational Semantics



Statements of the form:



The semantics formalizes the computation of canonical forms by term manipulation.





The set of canonical forms of type  $\tau$  is denoted  $C_\tau \subseteq T_\tau$ .

$$\frac{}{n \in C_{\text{int}}}$$

$$\frac{t_0 : \tau_0 \quad t_1 : \tau_1 \quad t_0, t_1 \text{ closed}}{(t_0, t_1) \in C_{\tau_0 * \tau_1}}$$

$t_0, t_1$  may not be in canonical form: **laziness**

$$\frac{\lambda x. t : \tau_0 \rightarrow \tau_1 \quad \lambda x. t \text{ closed}}{\lambda x. t \in C_{\tau_0 \rightarrow \tau_1}}$$

$t$  not necessarily a closed term



# Example: Canonical Forms?



$$\frac{}{n \in C_{\text{int}}}$$

$$\frac{t_0 : \tau_0 \quad t_1 : \tau_1 \quad t_0, t_1 \text{ closed}}{(t_0, t_1) \in C_{\tau_0 * \tau_1}}$$

$$\frac{\lambda x. t : \tau_0 \rightarrow \tau_1 \quad \lambda x. t \text{ closed}}{\lambda x. t \in C_{\tau_0 \rightarrow \tau_1}}$$

$1 + 2 \times 3$

$(1, 2)$

$(1+1, 2-1)$

**fst**(1, 2)

**if** 0 **then** 0 **else** 0

$\lambda x. 1$

$\lambda x. 1 + 2 \times 3$

$\lambda x. \text{fst}(1, 2)$



# Example: Canonical Forms?



$$\frac{}{n \in C_{\text{int}}} \quad \frac{t_0 : \tau_0 \quad t_1 : \tau_1 \quad t_0, t_1 \text{ closed}}{(t_0, t_1) \in C_{\tau_0 * \tau_1}} \quad \frac{\lambda x. t : \tau_0 \rightarrow \tau_1 \quad \lambda x. t \text{ closed}}{\lambda x. t \in C_{\tau_0 \rightarrow \tau_1}}$$

$1 + 2 \times 3$  **X**

$(1, 2)$

$(1+1, 2-1)$

**fst** $(1, 2)$

**if** 0 **then** 0 **else** 0

$\lambda x. 1$

$\lambda x. 1 + 2 \times 3$

$\lambda x. \text{fst}(1, 2)$



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$1 + 2 \times 3$  ✗

$(1, 2)$

$(1+1, 2-1)$

**fst**(1, 2)

**if** 0 **then** 0 **else** 0 ✗

$\lambda x. 1$

$\lambda x. 1 + 2 \times 3$

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$1 + 2 \times 3$  ✗

$(1, 2)$  ✓

$(1+1, 2-1)$

**fst**(1, 2)

**if** 0 **then** 0 **else** 0 ✗

$\lambda x. 1$

$\lambda x. 1 + 2 \times 3$

$\lambda x. \text{fst}(1, 2)$



# Example: Canonical Forms?



$$\frac{}{n \in C_{\text{int}}}$$
$$\frac{t_0 : \tau_0 \quad t_1 : \tau_1 \quad t_0, t_1 \text{ closed}}{(t_0, t_1) \in C_{\tau_0 * \tau_1}}$$
$$\frac{\lambda x. t : \tau_0 \rightarrow \tau_1 \quad \lambda x. t \text{ closed}}{\lambda x. t \in C_{\tau_0 \rightarrow \tau_1}}$$

$1 + 2 \times 3$  ✗

$(1, 2)$  ✓

$(1+1, 2-1)$

**fst**(1, 2)

**if** 0 **then** 0 **else** 0 ✗

$\lambda x. 1$  ✓

$\lambda x. 1 + 2 \times 3$

$\lambda x. \text{fst}(1, 2)$



# Example: Canonical Forms?



$$\frac{}{n \in C_{\text{int}}}$$
$$\frac{t_0 : \tau_0 \quad t_1 : \tau_1 \quad t_0, t_1 \text{ closed}}{(t_0, t_1) \in C_{\tau_0 * \tau_1}}$$
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$1 + 2 \times 3$  ✗

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$1 + 2 \times 3$  ✗

$(1, 2)$  ✓

$(1+1, 2-1)$  ✓

**fst**(1, 2) ✗

**if** 0 **then** 0 **else** 0 ✗

$\lambda x. 1$  ✓

$\lambda x. 1 + 2 \times 3$  ✓

$\lambda x. \text{fst}(1, 2)$  ✓



# Operational Semantics: Axioms



A single rule:

$$\frac{c \in C_{\tau}}{c \longrightarrow c}$$

Expanding the several cases we have:



# Operational Semantics: Axioms



A single rule:

$$\frac{c \in C_{\tau}}{c \longrightarrow c}$$

Expanding the several cases we have:

$$\frac{}{n \longrightarrow n}$$

$$\frac{t_0 : \tau_0 \quad t_1 : \tau_1 \quad t_0, t_1 \text{ closed}}{(t_0, t_1) \longrightarrow (t_0, t_1)}$$

$$\frac{\lambda x. t : \tau_0 \rightarrow \tau_1 \quad \lambda x. t \text{ closed}}{\lambda x. t \longrightarrow \lambda x. t}$$

That is: integers, pairs, and abstractions are already in canonical form.



$$\begin{array}{c}
 \frac{}{n \longrightarrow n} \qquad \frac{t_0 : \tau_0 \quad t_1 : \tau_1 \quad t_0, t_1 \text{ closed}}{(t_0, t_1) \longrightarrow (t_0, t_1)} \qquad \frac{\lambda x. t : \tau_0 \rightarrow \tau_1 \quad \lambda x. t \text{ closed}}{\lambda x. t \longrightarrow \lambda x. t} \\
 \\
 \frac{t_0 \longrightarrow n_0 \quad t_1 \longrightarrow n_1}{t_0 \text{ op } t_1 \longrightarrow n_0 \text{ op } n_1} \qquad \frac{t \longrightarrow 0 \quad t_0 \longrightarrow c_0}{\text{if } t \text{ then } t_0 \text{ else } t_1 \longrightarrow c_0} \qquad \frac{t \longrightarrow (t_0, t_1) \quad t_0 \longrightarrow c_0}{\text{fst}(t) \longrightarrow c_0} \\
 \\
 \frac{t[\text{rec } x. t/x] \longrightarrow c}{\text{rec } x. t \longrightarrow c} \qquad \frac{t \longrightarrow n \quad n \neq 0 \quad t_1 \longrightarrow c_1}{\text{if } t \text{ then } t_0 \text{ else } t_1 \longrightarrow c_1} \qquad \frac{t \longrightarrow (t_0, t_1) \quad t_1 \longrightarrow c_1}{\text{snd}(t) \longrightarrow c_1} \\
 \\
 \text{(lazy)} \\
 \frac{t_1 \longrightarrow \lambda x. t'_1 \quad t'_1[t_0/x] \longrightarrow c}{(t_1 \ t_0) \longrightarrow c}
 \end{array}$$



# Example



Let  $t \triangleq \lambda x. \text{if fst}(x) \text{ then } 1 \text{ else snd}(x) : \text{int} * \text{int} \rightarrow \text{int}.$

What is  $t(1, 2) \longrightarrow c?$



# Example



Let  $t \triangleq \lambda x. \text{if fst}(x) \text{ then } 1 \text{ else snd}(x) : \text{int} * \text{int} \rightarrow \text{int}$ .

What is  $t(1, 2) \longrightarrow c$ ?

$$\begin{aligned} t(1, 2) \longrightarrow c &\prec t \longrightarrow \lambda x'. t', t'[(1, 2)/x'] \longrightarrow c \\ &\prec_{x'=x, t'=\text{if} \dots} (\text{if fst}(x) \text{ then } 1 \text{ else snd}(x))[(1, 2)/x] \longrightarrow c \\ &= \text{if fst}(1, 2) \text{ then } 1 \text{ else snd}(1, 2) \\ &\prec \text{fst}(1, 2) \longrightarrow n, n \neq 0, \text{snd}(1, 2) \longrightarrow c \\ &\prec (1, 2) \longrightarrow (n_1, n_2), n_1 \longrightarrow n, n \neq 0, \text{snd}(1, 2) \longrightarrow c \\ &\prec_{n_1=1, n_2=2, n=1}^* \text{snd}(1, 2) \longrightarrow c \\ &\prec (1, 2) \longrightarrow (n_3, n_4), n_4 \longrightarrow c \\ &\prec_{n_3=1, n_4=2, c=2}^* \square \end{aligned}$$

Hence,  $t(1, 2) \longrightarrow 2$



# Example



Let  $t$  be defined as follows:

$$t \triangleq \text{rec } \underbrace{x . x}_{\tau} : \tau$$

We have:

$$\begin{aligned} \text{rec } x . x &\longrightarrow c \nwarrow x[\text{rec } x . x / x] \longrightarrow c \\ &= \text{rec } x . x \longrightarrow c \end{aligned}$$

We reach the same goal from which we started, with no other option to explore:  
**divergence!**



# Example



Let  $fact \triangleq \mathbf{rec} f. \lambda x. \mathbf{if} x \mathbf{then} 1 \mathbf{else} x \times (f(x - 1))$ . We have:

$$\begin{aligned} (fact\ 1) &\longrightarrow c \quad \nwarrow \quad fact \longrightarrow \lambda x'. t', t'[1/x'] \longrightarrow c \\ &\quad \nwarrow_{x'=x, t'=\mathbf{if} \dots}^* (\mathbf{if} x \mathbf{then} 1 \mathbf{else} x \times (fact(x - 1)))[1/x] \longrightarrow c \\ &\quad \quad = \mathbf{if} 1 \mathbf{then} 1 \mathbf{else} 1 \times (fact(1 - 1)) \longrightarrow c \\ &\quad \nwarrow \quad 1 \longrightarrow n, n \neq 0, 1 \times (fact(1 - 1)) \longrightarrow c \\ &\quad \nwarrow_{n=1, c=n_1 \times n_2}^* 1 \longrightarrow n_1, (fact(1 - 1)) \longrightarrow n_2 \\ &\quad \nwarrow_{n=1} fact \longrightarrow \lambda x''. t'', t''[1 - 1/x''] \longrightarrow n_2 \\ &\quad \nwarrow_{x''=x, t''=\mathbf{if} \dots}^* (\mathbf{if} x \mathbf{then} 1 \mathbf{else} x \times (fact(x - 1)))[1 - 1/x] \longrightarrow n_2 \\ &\quad \quad = \mathbf{if} 1 - 1 \mathbf{then} 1 \mathbf{else} (1 - 1) \times (fact((1 - 1) - 1)) \\ &\quad \nwarrow \quad 1 - 1 \longrightarrow 0, 1 \longrightarrow n_2 \\ &\quad \nwarrow_{n_2=1}^* \square \end{aligned}$$



# Example



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# Properties of the Semantics



► Termination?  $\forall t. \exists c. t \longrightarrow c$ ? **X**

Counterexample: **rec**  $x. x$ .



# Properties of the Semantics



- **Termination?**  $\forall t. \exists c. t \longrightarrow c$ ? ✗

Counterexample: **rec**  $x. x$ .

- **Determinacy?**  $\forall t. \forall c_1, c_2. t \longrightarrow c_1 \wedge t \longrightarrow c_2 \Rightarrow c_1 = c_2$ ? ✓

Prove  $P(t \longrightarrow c) \triangleq \forall c_1. t \longrightarrow c_1 \Rightarrow c_1 = c$  by rule induction.



# Properties of the Semantics



- ▶ **Termination?**  $\forall t. \exists c. t \longrightarrow c$ ? ✗  
Counterexample: **rec**  $x. x$ .
- ▶ **Determinacy?**  $\forall t. \forall c_1, c_2. t \longrightarrow c_1 \wedge t \longrightarrow c_2 \Rightarrow c_1 = c_2$ ? ✓  
Prove  $P(t \longrightarrow c) \triangleq \forall c_1. t \longrightarrow c_1 \Rightarrow c_1 = c$  by rule induction.
- ▶ **Subject reduction?**  $\forall t. \forall c. \forall \tau. t \longrightarrow c \wedge t : \tau \Rightarrow c : \tau$ ? ✓  
Prove  $P(t \longrightarrow c) \triangleq \forall \tau. t : \tau \Rightarrow c : \tau$  by rule induction.



# Properties of the Semantics



- ▶ **Termination?**  $\forall t. \exists c. t \longrightarrow c$ ? ✗  
Counterexample: **rec**  $x. x$ .
- ▶ **Determinacy?**  $\forall t. \forall c_1, c_2. t \longrightarrow c_1 \wedge t \longrightarrow c_2 \Rightarrow c_1 = c_2$ ? ✓  
Prove  $P(t \longrightarrow c) \triangleq \forall c_1. t \longrightarrow c_1 \Rightarrow c_1 = c$  by rule induction.
- ▶ **Subject reduction?**  $\forall t. \forall c. \forall \tau. t \longrightarrow c \wedge t : \tau \Rightarrow c : \tau$ ? ✓  
Prove  $P(t \longrightarrow c) \triangleq \forall \tau. t : \tau \Rightarrow c : \tau$  by rule induction.
- ▶ **Congruence?** Given  $t_1 \equiv_{\text{op}} t_2$  iff  $\forall c. (t_1 \longrightarrow c \Leftrightarrow t_2 \longrightarrow c)$ .  
Is it a congruence? ✗  
Counterexample:  $2 \equiv_{\text{op}} 1 + 1$  but  $\lambda x. 2 \not\equiv_{\text{op}} \lambda x. 1 + 1$ .



# Lazy vs Eager Semantics



We have seen the rule

$$\begin{array}{c} \text{(lazy)} \\ t_1 \longrightarrow \lambda x. t'_1 \quad t'_1[t_0/x] \longrightarrow c \\ \hline (t_1 t_0) \longrightarrow c \end{array}$$

What would be an eager rule?



# Lazy vs Eager Semantics



We have seen the rule

$$\begin{array}{c} \text{(lazy)} \\ t_1 \longrightarrow \lambda x. t'_1 \quad t'_1[t_0/x] \longrightarrow c \\ \hline (t_1 t_0) \longrightarrow c \end{array}$$

What would be an eager rule?

$$\begin{array}{c} \text{(eager)} \\ t_1 \longrightarrow \lambda x. t'_1 \quad t_0 \longrightarrow c_0 \quad t'_1[c_0/x] \longrightarrow c \\ \hline (t_1 t_0) \longrightarrow c \end{array}$$



# Lazy vs Eager Semantics, Compared (1)


$$t \triangleq (\lambda x. 1)(\text{rec } y. y) : \text{int}$$



# Lazy vs Eager Semantics, Compared (1)



$$t \triangleq (\lambda x. 1)(\text{rec } y. y) : \text{int}$$

**Lazy**

$$\begin{aligned} t &\longrightarrow c \quad \swarrow \quad \lambda x. 1 \longrightarrow \lambda x'. t', t'[\text{rec } y. y/x'] \longrightarrow c \\ &\quad \swarrow_{x'=x, t'=1} 1[\text{rec } y. y/x] \longrightarrow c \\ &\quad = 1 \longrightarrow c \\ &\quad \swarrow_{c=1} \square \end{aligned}$$



# Lazy vs Eager Semantics, Compared (1)



$$t \triangleq (\lambda x. 1)(\text{rec } y. y) : \text{int}$$

**Lazy**

$$\begin{aligned} t \longrightarrow c &\searrow \lambda x. 1 \longrightarrow \lambda x'. t', t'[\text{rec } y. y/x'] \longrightarrow c \\ &\searrow_{x'=x, t'=1} 1[\text{rec } y. y/x] \longrightarrow c \\ &= 1 \longrightarrow c \\ &\searrow_{c=1} \square \end{aligned}$$

**Eager**

$$\begin{aligned} t \longrightarrow c &\searrow \lambda x. 1 \longrightarrow \lambda x'. t', \text{rec } y. y \longrightarrow c', t'[c'/x'] \longrightarrow c \\ &\searrow_{x'=x, t'=1} \text{rec } y. y \longrightarrow c', 1[c'/x'] \longrightarrow c \\ &\searrow \text{rec } y. y \longrightarrow c', 1[c'/x'] \longrightarrow c \end{aligned}$$

divergence!



# Lazy vs Eager Semantics, Compared (2)


$$t \triangleq (\lambda x. x + 1)(1 \times 2) : \text{int}$$



# Lazy vs Eager Semantics, Compared (2)



$$t \triangleq (\lambda x. x + 1)(1 \times 2) : \text{int}$$

Lazy

$$t \longrightarrow c \searrow \lambda x. x + x \longrightarrow \lambda x'. t', t'[1 \times 2/x'] \longrightarrow c$$

$$\searrow_{x'=x, t'=x+x} (x + x)[1 \times 2/x] \longrightarrow c$$

$$= (1 \times 2) + (1 \times 2) \longrightarrow c$$

$$\searrow_{c=c_1 \pm c_2} (1 \times 2) \longrightarrow c_1, (1 \times 2) \longrightarrow c_2$$

$$\searrow_{c=c_1 \pm c_2}^* \square \quad c = c_1 \pm c_2 = 2 \pm 2 = 4$$



# Lazy vs Eager Semantics, Compared (2)



$$t \triangleq (\lambda x. x + 1)(1 \times 2) : \text{int}$$

**Eager**

$$\begin{aligned} t \longrightarrow c &\swarrow \lambda x. x + x \longrightarrow \lambda x'. t', 1 \times 2 \longrightarrow c', t'[c'/x'] \longrightarrow c \\ &\swarrow_{x'=x, t'=x+x} 1 \times 2 \longrightarrow c', (x + x)[c'/x] \longrightarrow c \\ &\swarrow^*_{c'=2} (x + x)[2/x] \longrightarrow c \\ &\quad = 2 + 2 \longrightarrow c \\ &\swarrow^*_{c=4} \square \end{aligned}$$



# Summary



We have seen HOFL and a number of different concepts:

- ▶ Type system: type checking and inference (Church vs Curry style)
- ▶ Big-step operational semantics: canonical forms
- ▶ Properties: termination (✗), determinacy (✓), subject reduction (✓), congruence (✗)
- ▶ Two evaluation strategies, leading to lazy and eager semantics
- ▶ We didn't cover: denotational semantics, which requires domain theory.

Next lectures, by Dan Frumin:

1. Semantics of low-level languages (Thursday, December 18)
2. Mechanized semantics and applications (January 6)





The End