

Minimal Session Types for the π -calculus

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UNIFYING
C•RECTNESS FOR
C•MMUNICATING
S•FTWARE

Our Work: Session Types from First Principles

- A study of **sequentiality** in **session types** for correct message-passing programs
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every well-typed process can be decomposed into a process typable with MSTs.
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 - A new minimality result for π , based on the decomposition function $\mathcal{F}(\cdot)$
 - $\mathcal{F}^*(\cdot)$: an optimized decomposition function without redundant communications
 - Correctness proofs and examples for $\mathcal{F}(\cdot)$ and $\mathcal{F}^*(\cdot)$

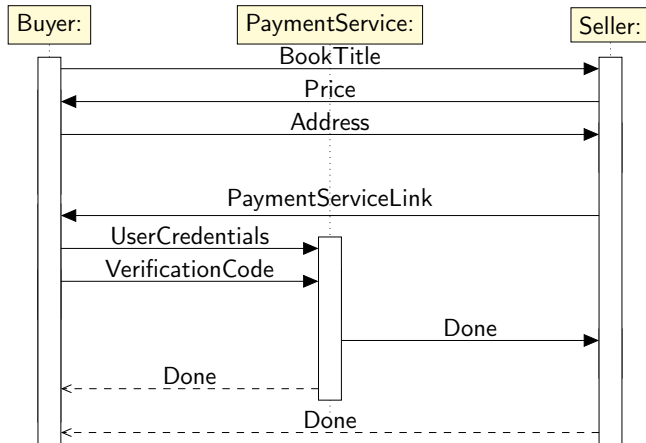
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 - Correctness proofs and examples for $\mathcal{F}(\cdot)$ and $\mathcal{F}^*(\cdot)$
- Minimality results based on MSTs do not depend on the kind of communicated objects

Context and Key Questions

Message-Passing Concurrency

- Key to most software systems today. Supported by Go, Erlang, Cloud Haskell, ...
- A typical e-commerce protocol:



- Communication correctness is tricky! Out-of-order / mismatching messages, deadlocks. 2

Session Types: The Good

- Type-based approach to communication correctness.
Widely developed, multiple extensions and implementations.
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`?(Str);?(Int);!⟨Bool⟩;end`

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- Session type: **what** and **when** should be sent through a channel.
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- A session type for the payment service on channel/endpoint u :

$u : ?(\text{Str}); ?(\text{Int}); !\langle \text{Bool} \rangle; \text{end}$

Sequential Composition in Session Types

- Distinctive feature. Very useful to specify / check intended protocol structures.
- Goes hand-in-hand with sequential composition in processes (prefixes):

$$S_{\text{pay}} = u?(UserCredentials).u?(Verification).u!\langle IsBalanceOK \rangle.0$$

- Sequential composition in types not typically supported by programming languages. Channel types only declare payload types and channel directions, not structure.

- In Go:

```
ch := make(chan int)
```

- In CloudHaskell:

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(s,r) <- newChan::Process (SendPort Int, ReceivePort Int)
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- Sequential composition in types not typically supported by programming languages. Channel types only declare payload types and channel directions, not structure.
 - In Go:
`ch := make(chan int)`
 - In CloudHaskell:
`(s,r) <- newChan::Process (SendPort Int, ReceivePort Int)`
- Programmers must enforce sequentiality themselves \rightsquigarrow Error-prone
- A gap between theory and practice, still not fully understood.

Understanding the Gap

Can we dispense with sequential composition in session types?

Minimal Session Types (MSTs)

Session types without sequentiality — only 'end' can appear after ';'.

Examples: `'?(Str);end'` and `'!⟨Int, Bool⟩;end'`.

Understanding the Gap

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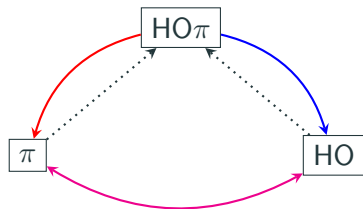
Examples: `?(Str);end` and `!⟨Int, Bool⟩;end`.

Different justifications for standard session types:

- **Formally:**
Type-directed compilations to processes typable with MSTs (*minimality result*).
- **Conceptually:**
Session types in terms of themselves (*absolute expressiveness*).
- **Pragmatically:**
A potential new avenue for integrating session types in PLs.

A Language for MSTs?

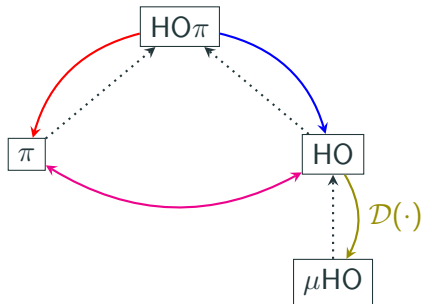
A Hierarchy of Session-Typed Process Languages (Kouzapas et al. - ESOP'16, I&C'19)



- $\text{HO}\pi$: the higher-order π -calculus **with sessions**.
Two relevant sub-calculi: π and HO.
- While π is strictly first-order (name passing only)...
- ... HO is a compact blend of λ - and π -calculi:
 - Passing of abstractions $\lambda x. P$, channels to processes
 - Recursive types, but no recursion in processes
 - Very expressive! Can encode name-passing, recursion
- HO and π are mutually encodable.

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Our prior work (ECOOP'19) – HO with MSTs, denoted μHO

- Sequentiality in types can be codified by sequentiality in processes.
- Only sequential composition in processes is truly indispensable.

MSTs, In One Slide

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- Each session type S_i is decomposed into $\mathcal{G}(S_i)$, a list of minimal session types.

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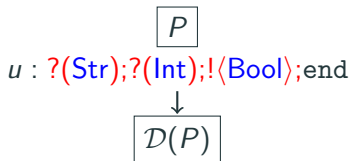
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$$\boxed{P}$$
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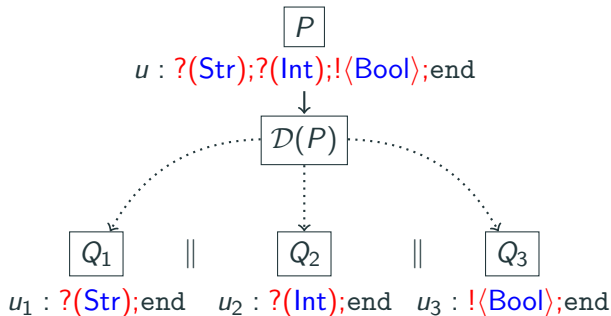
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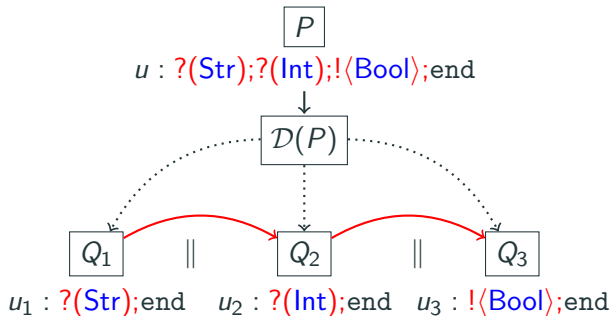
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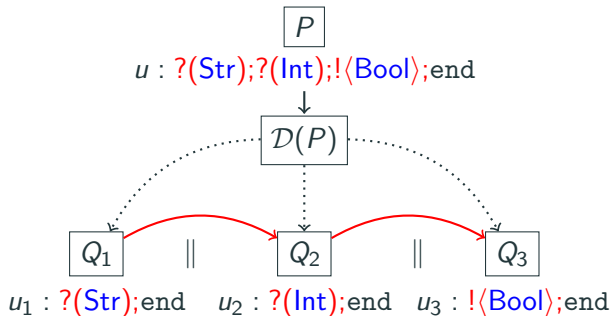
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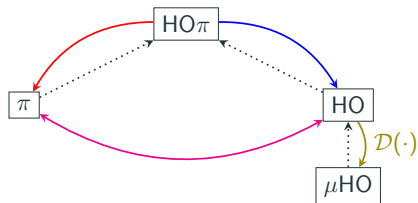
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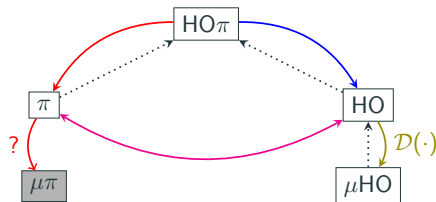
Sequencing in session types admits simpler explanations! If $\Gamma \vdash P$ then $\mathcal{G}(\Gamma) \vdash \mathcal{D}(P)$.

Open Question: MSTs for the π -calculus



- Our decomposition for HO heavily exploits abstraction passing to obtain MSTs.

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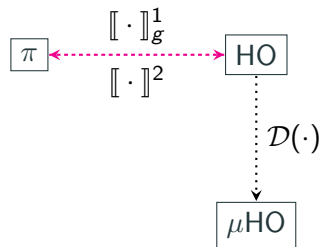
Open Question

Session types have been widely studied for first-order languages, with name passing. Does the minimality result hold also for π , the other sub-calculus of $\text{HO}\pi$?

This Work

Decomposition by Composition

- We reuse typed encodings between π and HO



Decomposition by Composition

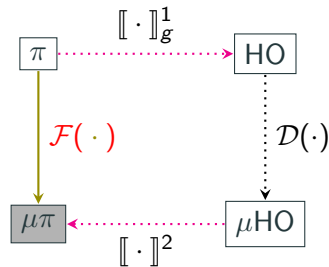
- We reuse typed encodings between π and HO
- Compose three known functions:
 - $\llbracket \cdot \rrbracket_g^1 : \pi \rightarrow \text{HO}$ (typed encoding)
 - $\mathcal{D}(\cdot) : \text{HO} \rightarrow \mu\text{HO}$ (decomposition function)
 - $\llbracket \cdot \rrbracket^2 : \text{HO} \rightarrow \pi$ (typed encoding)

(Encodings on types are also composed.)

- The resulting function is $\mathcal{F}(\cdot) : \pi \rightarrow \mu\pi$

Correctness follows by composing the three functions

(The decomposition on types is $\mathcal{H}(\cdot)$)

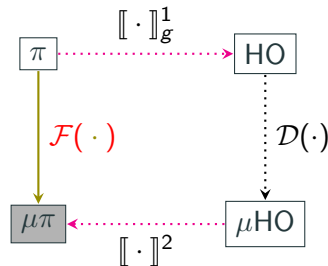


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- The resulting function is $\mathcal{F}(\cdot) : \pi \rightarrow \mu\pi$
Correctness follows by composing the three functions
(The decomposition on types is $\mathcal{H}(\cdot)$)
- **Outcome:** A positive, elegant answer to the open question — the minimality result holds for π , too



$$n ::= a, b \mid s, \bar{s}$$

$$u, w ::= n \mid x, y, z$$

$$V, W ::= \boxed{u} \mid \boxed{\lambda x. P} \mid \boxed{x, y, z}$$

$$P, Q ::= u! \langle V \rangle. P \mid u?(x). P$$

$$\mid \boxed{V u} \mid P \mid Q \mid (\nu n) P \mid \mathbf{0} \mid \boxed{X} \mid \mu X. P$$

- The sub-language π lacks $\boxed{}$ constructs
- The sub-language HO lacks $\boxed{}$ constructs

Session Types for π

$$C ::= S \mid \langle S \rangle$$
$$S ::= !\langle C \rangle; S \mid ?(C); S \mid \mu t. S \mid t \mid \text{end}$$

MSTs for π

$$C ::= M \mid \langle M \rangle$$
$$M ::= \gamma \mid !\langle \tilde{C} \rangle; \gamma \mid ?(\tilde{C}); \gamma \mid \mu t. M$$
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Note: We often omit 'end'. Thus, ' $!\langle \tilde{C} \rangle$ ' and ' $?(\tilde{C})$ ' stand for ' $!\langle \tilde{C} \rangle; \text{end}$ ' and ' $?(\tilde{C}); \text{end}$ '.

MSTs for π : Step by Step

Output case $P = u_i! \langle w_j \rangle . Q$

- First step $\mathcal{A}'_{\tilde{x}}^k(\cdot)_g = \mathcal{D}(\llbracket \cdot \rrbracket_g^1) : \pi \rightarrow \mu\text{HO}$

$$\mathcal{A}'_{\tilde{x}}^k(u_i! \langle w_j \rangle . Q)_g = c_k?(\tilde{x}).u_i! \langle W \rangle . \overline{c_{k+3}}! \langle \tilde{x} \rangle \mid \mathcal{A}'_{\tilde{x}}^{k+3}(Q\sigma)_g \quad (\sigma = (u_i : S)? \{u_{i+1}/u_i\} : \{\})$$

$$\text{where } W = \lambda z_1. (\overline{c_{k+1}}! \langle \rangle \mid c_{k+1}?().z_1?(x). \overline{c_{k+2}}! \langle x \rangle \mid c_{k+2}?(x).(x \tilde{w}))$$

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- Second step $\mathcal{A}_{\tilde{x}}^k(\cdot)_g = \llbracket \mathcal{A}'_{\tilde{x}}^k(\cdot)_g \rrbracket^2 : \pi \rightarrow \mu\pi$

$$\begin{aligned} \mathcal{A}_{\tilde{x}}^k(u_i! \langle w_j \rangle . Q)_g = & c_k?(\tilde{x}).(\nu a)(u_i! \langle a \rangle . (\overline{c_{k+3}}! \langle \tilde{x} \rangle \mid \mathcal{A}_{\tilde{x}}^{k+3}(Q\sigma)_g \mid \\ & a?(y).y?(z_1). \overline{c_{k+1}}! \langle z_1 \rangle \mid c_{k+1}?(z_1). z_1?(x). \overline{c_{k+2}}! \langle x \rangle \mid \\ & c_{k+2}?(x).(\nu s)(x! \langle s \rangle . \overline{s}! \langle \tilde{w} \rangle))) \end{aligned}$$

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$$\mathcal{F}(P) = (\nu \tilde{c})(\overline{c_1}! \langle \rangle \mid \mathcal{A}_{\epsilon}^1(P))$$

MSTs for π : Example

P implements channel u of type $S = ?(\text{Int}); ?(\text{Int}); !\langle \text{Bool} \rangle; \text{end}$:

$$P = (\nu u : S) \left(\underbrace{w! \langle \bar{u} \rangle . u?(a) . u?(b) . u! \langle a \geq b \rangle . \mathbf{0}}_A \mid \underbrace{\bar{w}?(x) . x! \langle 5 \rangle . x! \langle 4 \rangle . x?(b) . \mathbf{0}}_B \right)$$

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The decomposition of P :

$$\mathcal{F}(P) = (\nu c_1, \dots, c_{25}) (\bar{c}_1!\langle \rangle.\mathbf{0} \mid (\nu u_1) c_1?().\bar{c}_2!\langle \rangle.\bar{c}_{13}!\langle \rangle \mid \mathcal{A}_\epsilon^2(A\sigma') \mid \mathcal{A}_\epsilon^{13}(B\sigma'))$$

$$\mathcal{A}_\epsilon^2(A)$$

$$\begin{aligned} & c_2?().(\nu a_1) \left(w_1!\langle a_1 \rangle. \left(\right. \right. \\ & \quad \bar{c}_5!\langle \rangle \mid \mathcal{A}_\epsilon^5(A') \mid \\ & \quad a_1?(y_1).y_1?(z_1).\bar{c}_3!\langle z_1 \rangle \mid \\ & \quad c_3?(z_1).z_1?(x).\bar{c}_4!\langle x \rangle \mid \\ & \quad \left. \left. c_4?(x).(\nu s)(x!\langle s \rangle.\bar{s}!\langle \bar{u}_1, \bar{u}_2, \bar{u}_3 \rangle) \right) \right) \end{aligned}$$

$$\mathcal{A}_\epsilon^{13}(B)$$

$$\begin{aligned} & c_{13}?().\bar{w}_1?(y_4).\bar{c}_{14}!\langle y_4 \rangle \mid \\ & (\nu s_1) \left(c_{14}?(y).\bar{c}_{15}!\langle y \rangle.\bar{c}_{16}!\langle \rangle \mid \right. \\ & \quad c_{15}?(y_4).(\nu s'')(y_4!\langle s'' \rangle.\bar{s}''!\langle s_1 \rangle.\mathbf{0}) \mid \\ & \quad c_{16}?().(\nu a_3) \left(s_1!\langle a_3 \rangle.(\bar{c}_{21}!\langle \rangle \mid c_{21}?().\mathbf{0} \mid \right. \\ & \quad \left. \left. a_3?(y_5).y_5?(x_1, x_2, x_3).(\bar{c}_{17}!\langle \rangle \mid \mathcal{A}_\epsilon^{17}(B')) \right) \right) \end{aligned}$$

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$\mathcal{A}_\epsilon^2(A)$

$$c_2?().(\nu a_1)(w_1!\langle a_1\rangle. (\\ \overline{c_5}!\langle \rangle \mid \mathcal{A}_\epsilon^5(A') \mid \\ a_1?(y_1).y_1?(z_1).\overline{c_3}!\langle z_1\rangle \mid \\ c_3?(z_1).z_1?(x).\overline{c_4}!\langle x\rangle \mid \\ c_4?(x).(\nu s)(x!\langle s\rangle.\overline{s}!\langle \overline{u_1}, \overline{u_2}, \overline{u_3}\rangle))))$$

$\mathcal{A}_\epsilon^{13}(B)$

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Minimal STs

$$w_1 : M = !\langle \langle ?(?(?(M_1, M_2, M_3)))) \rangle \rangle \\ M_1 = ?(\langle ?(?(?(Int)))) \rangle \\ M_2 = ?(\langle ?(?(?(Int)))) \rangle \\ M_3 = !\langle \langle ?(?(?(Bool)))) \rangle \rangle$$

An Optimized Decomposition

- Although conceptually simple, the function $\mathcal{F}(\cdot)$ obtained by “decompose by composition” induces redundancies
- Suboptimal features:
 1. channel redirections
 2. redundant synchronizations
 3. the structure of trio is lost
- Redundancies most prominent when treating recursive names and processes

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- Suboptimal features:
 1. channel redirections
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 3. the structure of trio is lost
- Redundancies most prominent when treating recursive names and processes
- $\mathcal{F}^*(\cdot)$ is an optimized decomposition function:
 1. removes redundant synchronizations
 2. use native support for recursion in π
 3. recovers trio structure

Optimized decomposition on types: $\mathcal{H}^*(\cdot)$

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The optimized decomposition:

$$\mathcal{F}^*(P) = (\nu \tilde{c}) (\bar{c}_1! \langle \rangle \mid (\nu u_1, u_2, u_3) c_1?(). \bar{c}_2! \langle \rangle. \bar{c}_6! \langle \rangle \mid \mathbb{A}_\epsilon^2(A\sigma') \mid \mathbb{A}_\epsilon^6(B\sigma'))$$

$$\mathbb{A}_\epsilon^2(A\sigma')$$

$$\begin{aligned} & c_2?(). w_1! \langle \bar{u}_1, \bar{u}_2, \bar{u}_3 \rangle. \bar{c}_3! \langle \rangle \mid \\ & c_3?(). u_1?(a). \bar{c}_4! \langle a \rangle \mid \\ & c_4?(). u_2?(b). \bar{c}_5! \langle a, b \rangle \mid \\ & c_5?(). u_3! \langle a \geq b \rangle. \bar{c}_6! \langle \rangle \mid c_6?(). \mathbf{0} \end{aligned}$$

$$\mathbb{A}_\epsilon^6(B\sigma')$$

$$\begin{aligned} & c_6?(). \bar{w}_1?(x_1, x_2, x_3). \bar{c}_7! \langle x_1, x_2, x_3 \rangle \mid \\ & c_7?(x_1, x_2, x_3). x_1! \langle 5 \rangle. \bar{c}_8! \langle x_2, x_3 \rangle \mid \\ & c_8?(x_2, x_3). x_1! \langle 4 \rangle. \bar{c}_9! \langle x_3 \rangle \mid \\ & c_9?(x_2). x_3?(b_1). \bar{c}_{10}! \langle \rangle \mid c_{10}?(). \mathbf{0} \end{aligned}$$

Decomposing Session Types

$$A = u?(a).u?(b).u!\langle a \geq b \rangle.0$$
$$u : ?(\text{Int}); ?(\text{Int}); !\langle \text{Bool} \rangle; \text{end}$$
$$\mathcal{F}^*(A)$$
$$c_3?().u_1?(a).\overline{c_4}!\langle a \rangle \quad || \quad c_4?(a).u_2?(b).\overline{c_5}!\langle a, b \rangle \quad || \quad c_5?(a, b).u_3!\langle a \geq b \rangle.\overline{c_6}!\langle \rangle$$
$$u_1 : ?(\text{Int})$$
$$c_3 : ?()$$
$$u_2 : ?(\text{Int})$$
$$c_4 : ?(\text{Int})$$
$$u_3 : !\langle \text{Bool} \rangle$$
$$c_5 : ?(\text{Int}, \text{Int})$$

Improvements: Comparing Types Decompositions

$\mathcal{H}(\cdot)$

$$\mathcal{H}(!\langle C \rangle; S) = \begin{cases} M_C & \text{if } S = \text{end} \\ M_C, \mathcal{H}(S) & \text{otherwise} \end{cases}$$

where

$$M_C = !\langle \langle ?(?(\langle ?(\mathcal{H}(C)) \rangle) \rangle) \rangle \rangle$$

$$\mathcal{H}(?(C); S) = \begin{cases} M_C & \text{if } S = \text{end} \\ M_C, \mathcal{H}(S) & \text{otherwise} \end{cases}$$

where

$$M_C = ?(\langle ?(?(\langle ?(\mathcal{H}(C)) \rangle) \rangle) \rangle)$$

Improvements: Comparing Types Decompositions

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where

$$M_C = ?(\langle ?(\langle ?(\langle ?(\mathcal{H}(C)) \rangle) \rangle) \rangle)$$

$\mathcal{H}^*(\cdot)$

$$\mathcal{H}^*(!\langle C \rangle; S) = \begin{cases} M_C & \text{if } S = \text{end} \\ M_C, \mathcal{H}^*(S) & \text{otherwise} \end{cases}$$

where

$$M_C = !\langle \mathcal{H}^*(C) \rangle$$

$$\mathcal{H}^*(?(C); S) = \begin{cases} M_C & \text{if } S = \text{end} \\ M_C, \mathcal{H}^*(S) & \text{otherwise} \end{cases}$$

where

$$M_C = ?(\mathcal{H}^*(C))$$

Handling Recursive Processes and Recursive Names

Consider process

$$R = \mu X. \underbrace{r?(z)}_{t_1}. \underbrace{r!\langle -z \rangle}_{t_2}. \underbrace{r?(z)}_{t_3}. \underbrace{r!\langle z \rangle}_{t_4}. X$$

where channel r implements the type

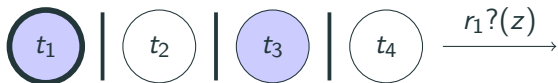
$$S = \mu t. ?(\text{Int}); !\langle \text{Int} \rangle; t$$

- Type S is decomposed into

$$S_1 = \mu t. ?(\text{Int}); t \quad S_2 = \mu t. !\langle \text{Int} \rangle; t$$

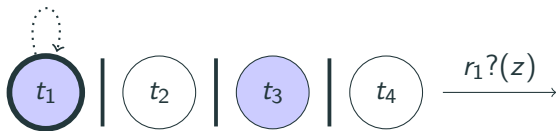
- Trios in $\mathcal{F}^*(R)$ must satisfy two properties:
 1. mimic recursive behaviour
 2. each instance should use the same decomposition of channel r , that is (r_1, r_2)

Handling Recursive Processes and Recursive Names, Intuitively



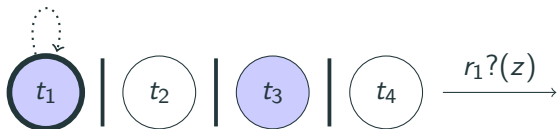
Handling Recursive Processes and Recursive Names, Intuitively

$r_1 : \mu t. ?(\text{Int}); t$

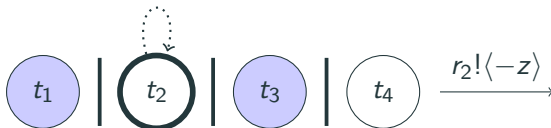


Handling Recursive Processes and Recursive Names, Intuitively

$r_1 : \mu t. ?(\text{Int}); t$

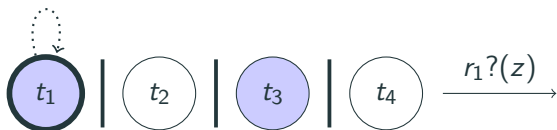


$r_2 : \mu t. !\langle \text{Int} \rangle; t$

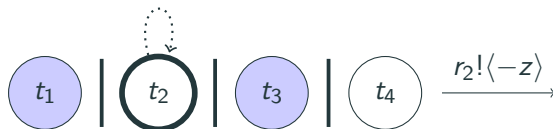


Handling Recursive Processes and Recursive Names, Intuitively

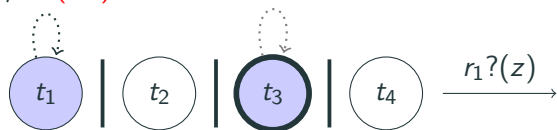
$r_1 : \mu t. ?(\text{Int}); t$



$r_2 : \mu t. !\langle \text{Int} \rangle; t$

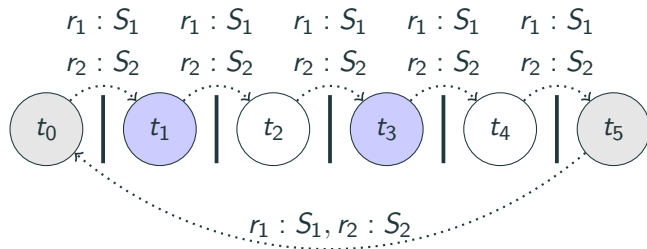


$r_1 : \mu t. ?(\text{Int}); t$ $r_1 : \mu t. ?(\text{Int}); t$



Handling Recursive Processes and Recursive Names, Intuitively

The trio structure for $R = \underbrace{\mu X. r?(z).}_{t_1} \underbrace{r! \langle -z \rangle.}_{t_2} \underbrace{r?(z).}_{t_3} \underbrace{r! \langle z \rangle.}_{t_4} X$ can be intuitively depicted as:



Handling Recursive Processes and Recursive Names

$$R = \mu X. \underbrace{r?(z)}_{t_1}. \underbrace{r!(-z)}_{t_2}. \underbrace{r?(z)}_{t_3}. \underbrace{r!(z)}_{t_4}. X$$

$\mathcal{F}^*(R)$ implements the circular structure of R using six recursive parallel processes:

$$\begin{aligned} & \overline{c_1^r}!\langle r_1, r_2 \rangle. \mu X. \overline{c_X^r}?(y_1, y_2). \overline{c_1^r}!\langle y_1, y_2 \rangle. X \mid & t_0 \\ & \mu X. c_1^r?(y_1, y_2). y_1?(z_1). \overline{c_2^r}!\langle y_1, y_2, z_1 \rangle. X \mid & t_1 \\ & \mu X. c_2^r?(y_1, y_2, z_1). y_2?(-z_1). \overline{c_3^r}!\langle y_1, y_2 \rangle. X \mid & t_2 \\ & \mu X. c_3^r?(y_1, y_2). y_1?(z_1). \overline{c_4^r}!\langle y_1, y_2, z_1 \rangle. X \mid & t_3 \\ & \mu X. c_4^r?(y_1, y_2, z_1). y_2?(z_1). \overline{c_5^r}!\langle y_1, y_2 \rangle. X \mid & t_4 \\ & \mu X. c_5^r?(y_1, y_2). \overline{c_X^r}!\langle y_1, y_2 \rangle. X & t_5 \end{aligned}$$

- Quantifying improvements:

$$\text{number of prefixes in } \mathcal{F}(P) \geq \frac{5}{3} \cdot \text{number of prefixes in } \mathcal{F}^*(P)$$

- Static correctness (Typability):

$$\Gamma \vdash P \text{ implies } \mathcal{H}^*(\Gamma) \vdash \mathcal{F}^*(P)$$

- Dynamic correctness:

$$P \approx^M \mathcal{F}^*(P)$$

where \approx^M is a form of weak bisimilarity, a mild modification of the **characteristic bisimilarity** by Kouzapas et al.

Conclusion

Related Work: Session Types into Linear Types (1/2)

Dardha, Giachino & Sangiorgi (PPDP'12) encode session-typed processes into processes with **linear types** (Kobayashi et al.):

- Sequentiality handled via a “detour” from session type theories
- Processes refactored to carry over sequentiality, in a continuation-passing style
- Implementations in Scala (Scalas et al. - ECOOP'16), OCaml (Padovani, JFP'17), Agda (Ciccone & Padovani, PPDP'20)

→ **Differently**, our work clarifies the role of sequential composition in session types, both conceptually and formally, using session types themselves.

Related Work: A Comparison with Dardha et al. (2/2)

$$A = w!\langle \bar{u} \rangle. u?(a). u?(b). u!\langle a \geq b \rangle. 0$$

$$\mathbb{A}_\epsilon^2(A\sigma')$$

$$\begin{aligned} & c_2?(). w_1!\langle \bar{u}_1, \bar{u}_2, \bar{u}_3 \rangle. \bar{c}_3!\langle \rangle \mid \\ & c_3?(). u_1?(a). \bar{c}_4!\langle a \rangle \mid \\ & c_4?(). u_2?(b). \bar{c}_5!\langle a, b \rangle \mid \\ & c_5?(). u_3!\langle a \geq b \rangle. \bar{c}_6!\langle \rangle \mid c_6?(). 0 \end{aligned}$$

Minimal STs

$$\begin{aligned} u_1 &: ?(\text{Int}), u_2 : ?(\text{Int}), u_3 : !\langle \text{Bool} \rangle \\ w_1 &: !\langle !\langle \text{Int} \rangle, !\langle \text{Int} \rangle, ?(\text{Bool}) \rangle \end{aligned}$$

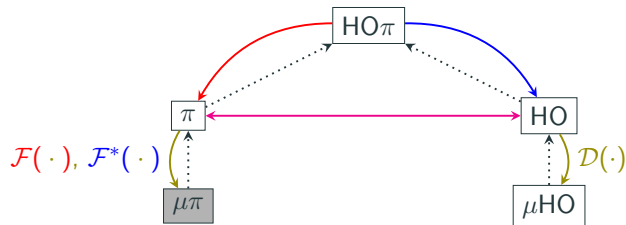
$$\llbracket A \rrbracket_{w \mapsto z}$$

$$\begin{aligned} & (\nu c)z!\langle \bar{u}, c \rangle. \\ & \quad u?(a, c'). \\ & \quad \quad c'?(b, c''). \\ & \quad \quad (\nu c''')c''!\langle a \geq b, c''' \rangle. 0 \end{aligned}$$

Linear Types

$$\begin{aligned} u &: l_i[\text{Int}, l_i[\text{Int}, l_o[\text{Bool}, \text{unit}]]] \\ w &: l_o[l_o[\text{Int}, l_o[\text{Int}, l_i[\text{Bool}, \text{unit}]]], \text{unit}] \end{aligned}$$

Conclusion: Minimal Session Types for π (1/2)

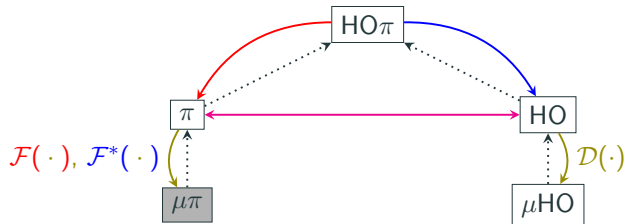


- A new minimality result for the session-typed π -calculus by two decompositions:
 1. $\mathcal{F}(\cdot)$: A composition of encodability results and minimality results for HO
 2. $\mathcal{F}^*(\cdot)$: An optimization without redundant synchronizations and with native recursion
- **Main takeaway:**

The minimality result based on MSTs is independent from communicated objects:

 - abstractions in HO (ECOOP 2019)
 - names in π (This work)

Conclusion: Minimal Session Types for π (2/2)



- Potential for streamlining known session types frameworks, by removing redundancies.
- Bridging the gap between theories of session types and type systems in actual PLs.

In the Extended Version

- Full technical details
- Multiple examples of both decompositions
- <https://arxiv.org/abs/2107.10936>

Minimal Session Types for the π -calculus

PPDP 2021, Tallinn

Alen Arslanagić, Jorge A. Pérez, and Anda-Amelia Palamariuc

University of Groningen, The Netherlands



UNIFYING
C•RECTNESS FOR
C•MMUNICATING
S•FTWARE

Extra Slides

$$\begin{aligned}n &::= a, b \mid s, \bar{s} \\u, w &::= n \mid x, y, z \\V, W &::= \boxed{u} \mid \boxed{\lambda x. P} \mid \boxed{x, y, z} \\P, Q &::= u! \langle V \rangle. P \mid u?(x). P \\&\mid \boxed{V u} \mid P \mid Q \mid (\nu n)P \mid \mathbf{0} \mid \boxed{X} \mid \mu X. P\end{aligned}$$

Figure 1: Syntax of $\text{HO}\pi$. The sub-language HO lacks **shaded** constructs, while π lacks **boxed** constructs.

$$\begin{array}{ll}
 (\lambda x. P) u \longrightarrow P\{u/x\} & [\text{App}] \\
 n!\langle V \rangle. P \mid \bar{n}?(x). Q \longrightarrow P \mid Q\{V/x\} & [\text{Pass}] \\
 P \longrightarrow P' \Rightarrow (\nu n)P \longrightarrow (\nu n)P' & [\text{Res}] \\
 P \longrightarrow P' \Rightarrow P \mid Q \longrightarrow P' \mid Q & [\text{Par}] \\
 P \equiv Q \longrightarrow Q' \equiv P' \Rightarrow P \longrightarrow P' & [\text{Cong}] \\
 \\
 P_1 \mid P_2 \equiv P_2 \mid P_1 & P_1 \mid (P_2 \mid P_3) \equiv (P_1 \mid P_2) \mid P_3 \\
 P \mid \mathbf{0} \equiv P & P \mid (\nu n)Q \equiv (\nu n)(P \mid Q) \quad (n \notin \text{fn}(P)) \\
 (\nu n)\mathbf{0} \equiv \mathbf{0} & \mu X. P \equiv P\{\mu X. P/X\} \quad P \equiv Q \text{ if } P \equiv_{\alpha} Q
 \end{array}$$

Figure 2: Operational Semantics of $\text{HO}\pi$.

$$U ::= C \mid L$$
$$L ::= U \rightarrow \diamond \mid U \multimap \diamond$$
$$C ::= S \mid \langle S \rangle \mid \langle L \rangle$$
$$S ::= !\langle U \rangle; S \mid ?(U); S \\ \mid \mu t. S \mid t \mid \text{end}$$

$$U ::= \tilde{C} \rightarrow \diamond \mid \tilde{C} \multimap \diamond$$
$$\gamma ::= \text{end} \mid t$$
$$C ::= M \mid \langle U \rangle$$
$$M ::= \gamma \mid !\langle \tilde{U} \rangle; \gamma \mid ?(\tilde{U}); \gamma \mid \mu t. M$$

Figure 3: STs for $\text{HO}\pi$ (top) and MSTs for HO (bottom).

Type encoding of π into HO

$$\begin{aligned}
\llbracket u!\langle w \rangle.P \rrbracket_g^1 &\stackrel{\text{def}}{=} u!\langle \lambda z. z?(x).(x\ w) \rangle. \llbracket P \rrbracket_g^1 \\
\llbracket u?(x:C).Q \rrbracket_g^1 &\stackrel{\text{def}}{=} u?(y).(\nu s)(y\ s \mid \bar{s}!\langle \lambda x. \llbracket Q \rrbracket_g^1 \rangle. \mathbf{0}) \\
\llbracket P \mid Q \rrbracket_g^1 &\stackrel{\text{def}}{=} \llbracket P \rrbracket_g^1 \mid \llbracket Q \rrbracket_g^1 \\
\llbracket (\nu n)P \rrbracket_g^1 &\stackrel{\text{def}}{=} (\nu n)\llbracket P \rrbracket_g^1 \\
\llbracket \mathbf{0} \rrbracket_g^1 &\stackrel{\text{def}}{=} \mathbf{0} \\
\llbracket \mu X.P \rrbracket_g^1 &\stackrel{\text{def}}{=} (\nu s)(\bar{s}!\langle V \rangle. \mathbf{0} \mid s?(z_X). \llbracket P \rrbracket_{g, \{X \rightarrow \tilde{n}\}}^1) \quad \text{where } (\tilde{n} = \text{fn}(P)) \\
V &= \lambda(\llbracket \tilde{n} \rrbracket, y). y?(z_X). \llbracket \llbracket P \rrbracket_{g, \{X \rightarrow \tilde{n}\}}^1 \rrbracket_{\emptyset} \\
\llbracket X \rrbracket_g^1 &\stackrel{\text{def}}{=} (\nu s)(z_X(\tilde{n}, s) \mid \bar{s}!\langle z_X \rangle. \mathbf{0}) \quad (\tilde{n} = g(X))
\end{aligned}$$

Figure 4: Typed encoding of π into HO, selection from [KPY19]. Above, $\text{fn}(P)$ is a lexicographically ordered sequence of free names in P . Maps $\llbracket \cdot \rrbracket$ and $\llbracket \cdot \rrbracket_{\sigma}$ are in Def. 1 and Fig. 5. 31

Definition (Auxiliary Mappings)

We define mappings $\|\cdot\|$ and $\llbracket \cdot \rrbracket_\sigma$ as follows:

- $\|\cdot\| : 2^{\mathcal{N}} \longrightarrow \mathcal{V}^\omega$ is a map of sequences of lexicographically ordered names to sequences of variables, defined inductively as:

$$\|\epsilon\| = \epsilon$$

$$\|n, \tilde{m}\| = x_n, \|\tilde{m}\| \quad (x \text{ fresh})$$

- Given a set of session names and variables σ , the map $\llbracket \cdot \rrbracket_\sigma : \text{HO} \rightarrow \text{HO}$ is as in Fig. 5.

$$\begin{array}{ll}
 \llbracket w! \langle \lambda x. Q \rangle. P \rrbracket_\sigma \stackrel{\text{def}}{=} u! \langle \lambda x. \llbracket Q \rrbracket_{\sigma, x} \rangle. \llbracket P \rrbracket_\sigma & \llbracket w \triangleright \{l_i : P_i\}_{i \in I} \rrbracket_\sigma \stackrel{\text{def}}{=} u \triangleright \{l_i : \llbracket P_i \rrbracket_\sigma\}_{i \in I} \\
 \llbracket w?(x). P \rrbracket_\sigma \stackrel{\text{def}}{=} u?(x). \llbracket P \rrbracket_\sigma & \llbracket w \triangleleft l. P \rrbracket_\sigma \stackrel{\text{def}}{=} u \triangleleft l. \llbracket P \rrbracket_\sigma \\
 \llbracket (\nu n) P \rrbracket_\sigma \stackrel{\text{def}}{=} (\nu n) \llbracket P \rrbracket_{\sigma, n} & \llbracket (\lambda x. Q) w \rrbracket_\sigma \stackrel{\text{def}}{=} (\lambda x. \llbracket Q \rrbracket_{\sigma, x}) u \\
 \llbracket P \mid Q \rrbracket_\sigma \stackrel{\text{def}}{=} \llbracket P \rrbracket_\sigma \mid \llbracket Q \rrbracket_\sigma & \llbracket x w \rrbracket_\sigma \stackrel{\text{def}}{=} x u \\
 \llbracket \mathbf{0} \rrbracket_\sigma \stackrel{\text{def}}{=} \mathbf{0} &
 \end{array}$$

In all cases: $u = \begin{cases} x_n & \text{if } w \text{ is a name } n \text{ and } n \notin \sigma \text{ (} x \text{ fresh)} \\ w & \text{otherwise: } w \text{ is a variable or a name } n \text{ and } n \in \sigma \end{cases}$

Figure 5: Auxiliary mapping used to encode $\text{HO}\pi$ into HO .

Types:

$$[S]^1 \stackrel{\text{def}}{=} (?(\langle S \rangle^1 \multimap \diamond); \text{end}) \multimap \diamond$$

$$[\langle S \rangle]^1 \stackrel{\text{def}}{=} (?(\langle \langle S \rangle^1 \rangle \rightarrow \diamond); \text{end}) \multimap \diamond$$

$$\langle !\langle U \rangle; S \rangle^1 \stackrel{\text{def}}{=} ![\langle U \rangle]^1; \langle S \rangle^1$$

$$\langle ?(U); S \rangle^1 \stackrel{\text{def}}{=} ?([\langle U \rangle]^1); \langle S \rangle^1$$

$$\langle \langle S \rangle \rangle^1 \stackrel{\text{def}}{=} \langle \langle S \rangle^1 \rangle \qquad \langle \mu t. S \rangle^1 \stackrel{\text{def}}{=} \mu t. \langle S \rangle^1$$

$$\langle \text{end} \rangle^1 \stackrel{\text{def}}{=} \text{end} \qquad \langle t \rangle^1 \stackrel{\text{def}}{=} t$$

Terms:

$$\begin{aligned} \llbracket u! \langle \lambda x. Q \rangle . P \rrbracket^2 &\stackrel{\text{def}}{=} \\ \begin{cases} (\nu a)(u! \langle a \rangle . (\llbracket P \rrbracket^2 \mid * a?(y).y?(x). \llbracket Q \rrbracket^2)) & \text{if } \text{fs}(Q) = \emptyset \\ (\nu a)(u! \langle a \rangle . (\llbracket P \rrbracket^2 \mid a?(y).y?(x). \llbracket Q \rrbracket^2)) & \text{otherwise} \end{cases} \end{aligned}$$

$$\llbracket u?(x).P \rrbracket^2 \stackrel{\text{def}}{=} u?(x). \llbracket P \rrbracket^2$$

$$\llbracket x u \rrbracket^2 \stackrel{\text{def}}{=} (\nu s)(x! \langle s \rangle . \bar{s}! \langle u \rangle . \mathbf{0})$$

$$\llbracket (\lambda x. P) u \rrbracket^2 \stackrel{\text{def}}{=} (\nu s)(s?(x). \llbracket P \rrbracket^2 \mid \bar{s}! \langle u \rangle . \mathbf{0})$$

Types:

$$\langle! \langle S \multimap \diamond \rangle; S_1 \rangle^2 \stackrel{\text{def}}{=} ! \langle \langle ?(\langle S \rangle^2); \text{end} \rangle \rangle; \langle S_1 \rangle^2$$

$$\langle ? \langle S \multimap \diamond \rangle; S_1 \rangle^2 \stackrel{\text{def}}{=} ?(\langle ?(\langle S \rangle^2); \text{end} \rangle); \langle S_1 \rangle^2$$

$$\begin{aligned}C &::= M \mid \langle M \rangle \\ \gamma &::= \text{end} \mid \mathbf{t} \\ M &::= \gamma \mid !\langle \tilde{C} \rangle; \gamma \mid ?(\tilde{C}); \gamma \mid \mu \mathbf{t}. M\end{aligned}$$

Figure 7: Minimal Session Types for π

Decomposition of types

$$\mathcal{H}(\langle S \rangle) = \langle \mathcal{H}(S) \rangle$$

$$\mathcal{H}(!\langle S \rangle; S') = \begin{cases} M & \text{if } S' = \text{end} \\ M, \mathcal{H}(S') & \text{otherwise} \end{cases}$$

where $M = !\langle \langle ?(\langle ?(\langle ?(\mathcal{H}(S)); \text{end} \rangle); \text{end} \rangle); \text{end} \rangle \rangle; \text{end}$

$$\mathcal{H}(?(S); S') = \begin{cases} M & \text{if } S' = \text{end} \\ M, \mathcal{H}(S') & \text{otherwise} \end{cases}$$

where $M = ?(\langle ?(\langle ?(\langle ?(\mathcal{H}(S)); \text{end} \rangle); \text{end} \rangle); \text{end} \rangle); \text{end}$

$$\mathcal{H}(\text{end}) = \text{end}$$

$$\mathcal{H}(S_1, \dots, S_n) = \mathcal{H}(S_1), \dots, \mathcal{H}(S_n)$$

Figure 8: Decomposition of types $\mathcal{H}(\cdot)$

Decomposition of types

$$\mathcal{H}(\mu t.S) = \begin{cases} \mathcal{R}'(S) & \text{if } \mu t.S \text{ is tail-recursive} \\ \mu t.\mathcal{H}(S) & \text{otherwise} \end{cases}$$

$$\mathcal{R}'(!\langle S \rangle; S') = \mu t.!\langle \langle ?(\langle ?(\mathcal{H}(S)); \text{end} \rangle); \text{end} \rangle; \text{end} \rangle; t, \mathcal{R}'(S')$$

$$\mathcal{R}'(?\langle S \rangle; S') = \mu t.?(\langle ?(\langle ?(\mathcal{H}(S)); \text{end} \rangle); \text{end} \rangle; \text{end} \rangle; t, \mathcal{R}'(S')$$

$$\mathcal{H}(t) = t \quad \mathcal{R}'(t) = \epsilon$$

$$\mathcal{R}'^*(?\langle S \rangle; S') = \mathcal{R}'^*(S') \quad \mathcal{R}'^*(!\langle S \rangle; S') = \mathcal{R}'^*(S')$$

$$\mathcal{R}'^*(\mu t.S) = \mathcal{R}'^*(S)$$

Figure 9: Decomposition of types $\mathcal{H}(\cdot)$

Decomposition of types Optimized

$$\mathcal{H}^*(\text{end}) = \text{end}$$

$$\mathcal{H}^*(\langle S \rangle) = \langle \mathcal{H}^*(S) \rangle$$

$$\mathcal{H}^*(S_1, \dots, S_n) = \mathcal{H}^*(S_1), \dots, \mathcal{H}^*(S_n)$$

$$\mathcal{H}^*(!\langle C \rangle; S) = \begin{cases} !\langle \mathcal{H}^*(C) \rangle; \text{end} & \text{if } S = \text{end} \\ !\langle \mathcal{H}^*(C) \rangle; \text{end}, \mathcal{H}^*(S) & \text{otherwise} \end{cases}$$

$$\mathcal{H}^*(?(C); S) = \begin{cases} ?(\mathcal{H}^*(C)); \text{end} & \text{if } S = \text{end} \\ ?(\mathcal{H}^*(C)); \text{end}, \mathcal{H}^*(S) & \text{otherwise} \end{cases}$$

Figure 10: Decomposition of types $\mathcal{H}^*(\cdot)$

Decomposition of types Optimized

$$\mathcal{H}^*(\mu t.S') = \mathcal{R}(S')$$

$$\mathcal{H}^*(S) = \mathcal{R}^*(S) \quad \text{where } S \neq \mu t.S'$$

$$\mathcal{R}(t) = \epsilon$$

$$\mathcal{R}(!\langle C \rangle; S) = \mu t.!\langle \mathcal{H}^*(C) \rangle; t, \mathcal{R}(S)$$

$$\mathcal{R}(?(C); S) = \mu t.?(\mathcal{H}^*(C)); t, \mathcal{R}(S)$$

$$\mathcal{R}^*(?(C); S) = \mathcal{R}^*(!\langle C \rangle; S) = \mathcal{R}^*(S)$$

$$\mathcal{R}^*(\mu t.S) = \mathcal{R}(S)$$

Figure 11: Decomposition of types $\mathcal{H}^*(\cdot)$

(SESS)

$$\Gamma; \emptyset; \{u : S\} \vdash u \triangleright S$$

(SH)

$$\Gamma, u : U; \emptyset; \emptyset \vdash u \triangleright U$$

(LVAR)

$$\Gamma; \{x : C \multimap \diamond\}; \emptyset \vdash x \triangleright C \multimap \diamond$$

(RVAR)

$$\Gamma, X : \Delta; \emptyset; \Delta \vdash X \triangleright \diamond$$

(ABS)

$$\Gamma; \Lambda; \Delta_1 \vdash P \triangleright \diamond \quad \Gamma; \emptyset; \Delta_2 \vdash x \triangleright C$$

$$\hline \Gamma \setminus x; \Lambda; \Delta_1 \setminus \Delta_2 \vdash \lambda x. P \triangleright C \multimap \diamond$$

(APP)

$$\Gamma; \Lambda; \Delta_1 \vdash V \triangleright C \rightsquigarrow \diamond \quad \rightsquigarrow \in \{\multimap, \rightarrow\} \quad \Gamma; \emptyset; \Delta_2 \vdash u \triangleright C$$

$$\hline \Gamma; \Lambda; \Delta_1, \Delta_2 \vdash V u \triangleright \diamond$$

(PROM)

$$\Gamma; \emptyset; \emptyset \vdash V \triangleright C \multimap \diamond$$

$$\hline \Gamma; \emptyset; \emptyset \vdash V \triangleright C \rightarrow \diamond$$

(EPROM)

$$\Gamma; \Lambda, x : C \multimap \diamond; \Delta \vdash P \triangleright \diamond$$

$$\hline \Gamma, x : C \rightarrow \diamond; \Lambda; \Delta \vdash P \triangleright \diamond$$

(END)

$$\Gamma; \Lambda; \Delta \vdash P \triangleright T \quad u \notin \text{dom}(\Gamma, \Lambda, \Delta)$$

$$\hline \Gamma; \Lambda; \Delta, u : \text{end} \vdash P \triangleright \diamond$$

(REC)

$$\frac{\Gamma, X : \Delta; \emptyset; \Delta \vdash P \triangleright \diamond}{\Gamma; \emptyset; \Delta \vdash \mu X. P \triangleright \diamond}$$

(PAR)

$$\frac{\Gamma; \Lambda_i; \Delta_i \vdash P_i \triangleright \diamond \quad i = 1, 2}{\Gamma; \Lambda_1, \Lambda_2; \Delta_1, \Delta_2 \vdash P_1 \mid P_2 \triangleright \diamond}$$

(NIL)

$$\frac{}{\Gamma; \emptyset; \emptyset \vdash \mathbf{0} \triangleright \diamond}$$

(SEND)

$$\frac{u : S \in \Delta_1, \Delta_2 \quad \Gamma; \Lambda_1; \Delta_1 \vdash P \triangleright \diamond \quad \Gamma; \Lambda_2; \Delta_2 \vdash V \triangleright U}{\Gamma; \Lambda_1, \Lambda_2; ((\Delta_1, \Delta_2) \setminus u : S), u : !\langle U \rangle; S \vdash u !\langle V \rangle. P \triangleright \diamond}$$

(ACC)

$$\frac{\Gamma; \Lambda_1; \Delta_1 \vdash P \triangleright \diamond \quad \Gamma; \emptyset; \emptyset \vdash u \triangleright \langle \mathcal{U} \rangle \quad \Gamma; \Lambda_2; \Delta_2 \vdash x \triangleright \mathcal{U} \quad \mathcal{U} \in \{S, L\}}{\Gamma \setminus x; \Lambda_1 \setminus \Lambda_2; \Delta_1 \setminus \Delta_2 \vdash u ?(x). P \triangleright \diamond}$$

(RCV)

$$\frac{\Gamma; \Lambda_1; \Delta_1, u : S \vdash P \triangleright \diamond \quad \Gamma; \Lambda_2; \Delta_2 \vdash x \triangleright U}{\Gamma \setminus x; \Lambda_1 \setminus \Lambda_2; \Delta_1 \setminus \Delta_2, u : ?(U); S \vdash u ?(x). P \triangleright \diamond}$$

(ACC)

$$\frac{\begin{array}{l} \Gamma; \Lambda_1; \Delta_1 \vdash P \triangleright \diamond \quad \Gamma; \emptyset; \emptyset \vdash u \triangleright \langle \mathcal{U} \rangle \\ \Gamma; \Lambda_2; \Delta_2 \vdash x \triangleright \mathcal{U} \quad \mathcal{U} \in \{S, L\} \end{array}}{\Gamma \setminus x; \Lambda_1 \setminus \Lambda_2; \Delta_1 \setminus \Delta_2 \vdash u?(x).P \triangleright \diamond}$$

(BRA)

$$\frac{\forall i \in I \quad \Gamma; \Lambda; \Delta, u : S_i \vdash P_i \triangleright \diamond}{\Gamma; \Lambda; \Delta, u : \&\{l_i : S_i\}_{i \in I} \vdash u \triangleright \{l_i : P_i\}_{i \in I} \triangleright \diamond}$$

(SEL)

$$\frac{\Gamma; \Lambda; \Delta, u : S_j \vdash P \triangleright \diamond \quad j \in I}{\Gamma; \Lambda; \Delta, u : \oplus\{l_i : S_i\}_{i \in I} \vdash u \triangleleft l_j.P \triangleright \diamond}$$

(RESS)

$$\frac{\Gamma; \Lambda; \Delta, s : S_1, \bar{s} : S_2 \vdash P \triangleright \diamond \quad S_1 \text{ dual } S_2}{\Gamma; \Lambda; \Delta \vdash (\nu s)P \triangleright \diamond}$$

(RES)

$$\frac{\Gamma, a : \langle S \rangle; \Lambda; \Delta \vdash P \triangleright \diamond}{\Gamma; \Lambda; \Delta \vdash (\nu a)P \triangleright \diamond}$$

Figure 14: Typing Rules for HO π (including selection and branching constructs).

Minimal characteristic trigger process

Definition (Minimal characteristic processes)

$$\langle ?(C); S \rangle_i^u \stackrel{\text{def}}{=} u_i?(x).(t!\langle u_{i+1}, \dots, u_{i+|\mathcal{G}(S)|} \rangle.\mathbf{0} \mid \langle C \rangle_i^x)$$

$$\langle !\langle C \rangle; S \rangle_i^u \stackrel{\text{def}}{=} u_i!\langle \langle C \rangle_c \rangle.t!\langle u_{i+1}, \dots, u_{i+|\mathcal{G}(S)|} \rangle.\mathbf{0}$$

$$\langle \text{end} \rangle_i^u \stackrel{\text{def}}{=} \mathbf{0}$$

$$\langle \langle C \rangle \rangle_i^u \stackrel{\text{def}}{=} u_1!\langle \langle C \rangle_c \rangle.t!\langle u_1 \rangle.\mathbf{0}$$

$$\langle \mu t.S \rangle_i^u \stackrel{\text{def}}{=} \langle S\{\text{end}/t\} \rangle_i^u$$

$$\langle S \rangle_c \stackrel{\text{def}}{=} \tilde{s} \ (|\tilde{s}| = |\mathcal{G}(S)|, \tilde{s} \text{ fresh})$$

$$\langle \langle C \rangle \rangle_c \stackrel{\text{def}}{=} a_1 \ (a_1 \text{ fresh})$$

Definition (Minimal characteristic trigger process)

Given a type C , the trigger process is

$$t \leftarrow_m v_i : C \stackrel{\text{def}}{=} t_1?(x).(\nu s_1)(s_1?(\tilde{y}).\langle C \rangle_i^y \mid \overline{s_1}!\langle \tilde{v} \rangle.\mathbf{0})$$

A typed relation \mathfrak{R} is an *MST bisimulation* if for all $\Gamma_1; \Delta_1 \vdash P_1 \mathfrak{R} \Gamma_2; \Delta_2 \vdash Q_1$,

1. Whenever $\Gamma_1; \Delta_1 \vdash P_1 \xrightarrow{(\nu \widetilde{m}_1)nl\langle v:C_1 \rangle} \Delta'_1; \Lambda'_1 \vdash P_2$ then there exist Q_2, Δ'_2 , and σ_v such that $\Gamma_2; \Delta_2 \vdash Q_1 \xrightarrow{(\nu \widetilde{m}_2)\check{n}!\langle \check{v}:\mathcal{H}^*(C) \rangle} \Delta'_2 \vdash Q_2$ where $v\sigma_v \bowtie_c \check{v}$ and, for a fresh t ,

$$\Gamma; \Delta''_1 \vdash (\nu \widetilde{m}_1)(P_2 \mid t \leftarrow_c v : C_1) \mathfrak{R}$$

$$\Delta''_2 \vdash (\nu \widetilde{m}_2)(Q_2 \mid t \leftarrow_m v\sigma : C_1)$$

2. Whenever $\Gamma_1; \Delta_1 \vdash P_1 \xrightarrow{n?(v)} \Delta'_1 \vdash P_2$ then there exist Q_2, Δ'_2 , and σ_v such that $\Gamma_2; \Delta_2 \vdash Q_1 \xrightarrow{\check{n}?(v)} \Delta'_2 \vdash Q_2$ where $v\sigma_v \bowtie_c \check{v}$ and $\Gamma_1; \Delta'_1 \vdash P_2 \mathfrak{R} \Gamma_2; \Delta'_2 \vdash Q_2$,
3. Whenever $\Gamma_1; \Delta_1 \vdash P_1 \xrightarrow{\ell} \Delta'_1 \vdash P_2$, with ℓ not an output or input, then there exist Q_2 and Δ'_2 such that $\Gamma_2; \Delta_2 \vdash Q_1 \xrightarrow{\hat{\ell}} \Delta'_2 \vdash Q_2$ and $\Gamma_1; \Delta'_1 \vdash P_2 \mathfrak{R} \Gamma_2; \Delta'_2 \vdash Q_2$ and $\text{sub}(\ell) = n$ implies $\text{sub}(\hat{\ell}) = \check{n}$.
4. The symmetric cases of 1, 2, and 3.

Results: Typability

Theorem (Typability of Breakdown)

Let P be an initialized π process. If $\Gamma; \Delta, \Delta_\mu \vdash P \triangleright \diamond$, then $\mathcal{H}(\Gamma'), \Phi'; \mathcal{H}(\Delta), \Theta' \vdash \mathcal{A}_\epsilon^k(P)_g \triangleright \diamond$, where $k > 0$; $\tilde{r} = \text{dom}(\Delta_\mu)$; $\Phi' = \prod_{r \in \tilde{r}} c^r : \langle \langle ?(\mathcal{R}'^*(\Delta_\mu(r))) \rangle; \text{end} \rangle$; and $\text{balanced}(\Theta')$ with

$$\text{dom}(\Theta') = \{c_k, c_{k+1}, \dots, c_{k+\lfloor P \rfloor - 1}\} \cup \{\overline{c_{k+1}}, \dots, \overline{c_{k+\lfloor P \rfloor - 1}}\}$$

such that $\Theta'(c_k) = ?(\cdot); \text{end}$.

Theorem (Minimality Result for π)

Let P be a closed π process, with $\tilde{u} = \text{fn}(P)$ and $\tilde{v} = \text{rn}(P)$. If $\Gamma; \Delta, \Delta_\mu \vdash P \triangleright \diamond$, where Δ_μ only involves recursive session types, then

$\mathcal{H}(\Gamma\sigma); \mathcal{H}(\Delta\sigma), \mathcal{H}(\Delta_\mu\sigma) \vdash \mathcal{F}(P) \triangleright \diamond$, where $\sigma = \{\text{init}(\tilde{u})/\tilde{u}\}$.

Optimized Results: Typability

Theorem (Typability of Breakdown)

Let P be an initialized process. If $\Gamma; \Delta \vdash P \triangleright \diamond$ then

$$\mathcal{H}^*(\Gamma \setminus \tilde{x}); \mathcal{H}^*(\Delta \setminus \tilde{x}), \Theta \vdash \mathbb{A}_{\tilde{y}}^k(P) \triangleright \diamond \quad (k > 0)$$

where $\tilde{x} \subseteq \text{fn}(P)$ and \tilde{y} such that $\text{indexed}_{\Gamma, \Delta}(\tilde{y}, \tilde{x})$. Also, $\text{balanced}(\Theta)$ with

$$\text{dom}(\Theta) = \{c_k, c_{k+1}, \dots, c_{k+|P|-1}\} \cup \{\overline{c_{k+1}}, \dots, \overline{c_{k+|P|-1}}\}$$

and $\Theta(c_k) = ?(\widetilde{M}); \text{end}$, where $\widetilde{M} = (\mathcal{H}^*(\Gamma), \mathcal{H}^*(\Delta))(\tilde{y})$.

Theorem (Minimality Result for π , Optimized)

Let P be a π process with $\tilde{u} = \text{fn}(P)$. If $\Gamma; \Delta \vdash P \triangleright \diamond$ then $\mathcal{H}^*(\Gamma\sigma); \mathcal{H}^*(\Delta\sigma) \vdash \mathcal{F}^*(P) \triangleright \diamond$, where $\sigma = \{\text{init}(\tilde{u})/\tilde{u}\}$.

Theorem (Operational Correspondence)

Let P be a π process such that $\Gamma_1; \Delta_1 \vdash P_1$. We have

$$\Gamma; \Delta \vdash P \approx^M \mathcal{H}^*(\Gamma); \mathcal{H}^*(\Delta) \vdash \mathcal{F}^*(P)$$

Related Work: CPS Cont'd

P implements channel u of type $S = ?\text{Int}; ?\text{Int}; !\text{Bool}$; end:

$$P = (\nu u : S) \left(\underbrace{w!\langle \bar{u} \rangle . u?(a) . u?(b) . u!\langle a \geq b \rangle . \mathbf{0}}_A \mid \underbrace{\bar{w}?(x) . x!\langle 5 \rangle . x!\langle 4 \rangle . x?(b) . \mathbf{0}}_B \right)$$

CPS encoding

$$\llbracket A \rrbracket_{w \mapsto z} = (\nu c) z!\langle u, c \rangle . \bar{u}?(a, c') . c?(b, c'') . (\nu c''') c''!\langle a \geq b, c''' \rangle . \mathbf{0}$$

$$\llbracket B \rrbracket_{w \mapsto z} = z?(x, c) . (\nu c') x!\langle 5, c' \rangle . (\nu c'') c'!\langle 4, c'' \rangle . c''?(b, c''') . \mathbf{0}$$

$$\llbracket S \rrbracket = l_i[\text{Int}, l_i[\text{Int}, l_o[\text{Bool}, \text{unit}]]]$$

$$\llbracket \bar{S} \rrbracket = l_o[\text{Int}, l_i[\text{Int}, l_o[\text{Bool}, \text{unit}]]]$$



Dimitrios Kouzapas, Jorge A. Pérez, and Nobuko Yoshida, *On the relative expressiveness of higher-order session processes*, Inf. Comput. **268** (2019).