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# Program Correctness

## Block 3

Jorge A. Pérez

(based on slides by Arnold Meijster)

Bernoulli Institute for Mathematics, Computer Science, and AI  
University of Groningen, Groningen, the Netherlands



## From Last Lecture

Euclid's algorithm (gcd)

## Initialization and Active Finalization

Exercise 6.5

Exercise 6.7

## How to find a good invariant?

Heuristic: Split conjuncts

Heuristic: Replace constant by variable

Heuristic: Generalization

## Examples

# Stepwise design of a while program



The starting point is the specification  $\{P\} T \{Q\}$ .

0 Based on the specification, we **decide** that we need a loop.

1 **Choose an invariant**  $J$  and **a guard**  $B$  such that

$$J \wedge \neg B \Rightarrow Q \quad (\text{aka } \textbf{finalization})$$

2 **Initialization**: Find a command  $T_0$  such that

$$\{P\} T_0 \{J\}$$

3 **Variant function**: Choose a  $vf \in \mathbb{Z}$  and prove

$$J \wedge B \Rightarrow vf \geq 0$$

4 **Body of the loop**: Find a command  $S$  such that

$$\{J \wedge B \wedge vf = V\} S \{J \wedge vf < V\}$$

5 **Conclude** that

$$\{P\} T_0; \textbf{ while } B \textbf{ do } S \textbf{ end } \{Q\}$$

## Example: Euclid's algorithm (gcd)



We consider the following specification for computing the greatest common divisor of  $x$  and  $y$ , denoted  $\text{gcd}(x, y)$ :

**var**  $x, y : \mathbb{Z}$ ;

$\{P : x > 0 \wedge y > 0 \wedge \text{gcd}(x, y) = Z\}$

$S$

$\{Q : x = Z\}$

## Example: Euclid's algorithm (gcd)



Before we derive an algorithm, recall that if  $x, y \in \mathbb{Z}$  and  $y > 0$ , then  $x \mathbf{div} y$  and  $x \mathbf{mod} y$  are integers that satisfy

$$(x = y \cdot (x \mathbf{div} y) + x \mathbf{mod} y) \wedge 0 \leq x \mathbf{mod} y < y$$

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Also, if  $z$  divides  $y$ , then  $(z \text{ divides } i \cdot y + j) \equiv (z \text{ divides } j)$ .

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Also, if  $z$  divides  $y$ , then  $(z \text{ divides } i \cdot y + j) \equiv (z \text{ divides } j)$ .

Using these facts, we can prove that

- every common divisor of  $x$  and  $y > 0$  is also
- a common divisor of  $y$  and  $x \mathbf{mod} y$  (and vice versa).

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Also, if  $z$  divides  $y$ , then  $(z \text{ divides } i \cdot y + j) \equiv (z \text{ divides } j)$ .

Using these facts, we can prove that

- every common divisor of  $x$  and  $y > 0$  is also
- a common divisor of  $y$  and  $x \mathbf{mod} y$  (and vice versa).

We can therefore use the recurrence:

$$x > 0 \Rightarrow \gcd(x, 0) = x$$

$$y > 0 \Rightarrow \gcd(x, y) = \gcd(y, x \mathbf{mod} y)$$



## Example: Designing a loop (1/4)



$$\{P : x > 0 \wedge y > 0 \wedge \text{gcd}(x, y) = Z\}$$

$S$

$$\{Q : x = Z\}$$

- 0 We **decide** that we need a **while**: Using the recurrence we expect to decrease the values of  $x$  and  $y$  iteratively.

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- 0 We **decide** that we need a **while**: Using the recurrence we expect to decrease the values of  $x$  and  $y$  iteratively.
- 1 **Choose an invariant**  $J$  and **a guard**  $B$  such that  $J \wedge \neg B \Rightarrow Q$ .

$$J : x > 0 \wedge y \geq 0 \wedge \gcd(x, y) = Z$$

$$B : y \neq 0$$

Notice:

$$J \wedge \neg B \equiv x > 0 \wedge y \geq 0 \wedge \gcd(x, y) = Z \wedge y = 0$$

$$\{\text{logic; substitution } y = 0\}$$

$$\Rightarrow x > 0 \wedge \gcd(x, 0) = Z$$

$$\{\gcd(x, 0) = x\}$$

$$\Rightarrow Q : x = Z$$

## Example: Designing a loop (2/4)



Up to here:

$$P : x > 0 \wedge y > 0 \wedge \text{gcd}(x, y) = Z$$

$$J : x > 0 \wedge y \geq 0 \wedge \text{gcd}(x, y) = Z$$

$$B : y \neq 0$$

- 2 **Initialization:** Find a command  $T_0$  such that  $\{P\} T_0 \{J\}$ .

Because  $y > 0 \Rightarrow y \geq 0$ , we have  $P \Rightarrow J$ .

Therefore, initialization is not necessary, and  $T_0 = \mathbf{skip}$ .

- 3 **Variant function:** Choose a  $vf \in \mathbb{Z}$  and prove  $J \wedge B \Rightarrow vf \geq 0$

Since  $J$  ensures  $y \geq 0$ , we can simply choose  $vf = y$ .

Clearly, we have:  $J \wedge B \Rightarrow J \Rightarrow y \geq 0 \equiv vf \geq 0$ .

## Example: Designing a loop (3/4)



4 Body: Find  $S$  such that  $\{J \wedge B \wedge vf = V\} S \{J \wedge vf < V\}$

$$\{J \wedge B \wedge vf = V\}$$

$$\{J \wedge vf < V\}$$

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(\* *definitions*  $J$ ,  $B$ , and  $vf$  \*)

$$\underbrace{\{x > 0 \wedge y \geq 0 \wedge \gcd(x, y) = Z\}}_J \wedge y \neq 0 \wedge y = V\}$$

$$\{J \wedge vf < V\}$$

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$$\underbrace{\{x > 0 \wedge y \geq 0 \wedge \gcd(x, y) = Z \wedge y \neq 0 \wedge y = V\}}_J$$

(\* *recurrence*;  $y > 0 \Rightarrow \gcd(x, y) = \gcd(y, x \bmod y)$  \*)

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$$\{y > 0 \wedge \gcd(y, x \bmod y) = Z \wedge 0 \leq x \bmod y < y = V\}$$

$m := x \bmod y;$

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(\* *logic* \*)

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(\* definitions  $J$  and  $vf$  \*)

$$\{J \wedge vf < V\}$$

## Example: Designing a loop (4/4)



5 We found the following program fragment (Euclid's algorithm):

```
var  $x, y, m : \mathbb{Z}$ ;  
    { $P : x > 0 \wedge y > 0 \wedge \gcd(x, y) = Z$ }  
    { $J : x > 0 \wedge y \geq 0 \wedge \gcd(x, y) = Z$ }  
    (*  $vf = y$  *)  
while  $y \neq 0$  do  
     $m := x \bmod y$ ;  
     $x := y$ ;  
     $y := m$ ;  
end;  
    { $Q : x = Z$ }
```



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Exercise 6.7

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Heuristic: Replace constant by variable

Heuristic: Generalization

Examples

## Proof rule: while-loop



Recall the proof rule for while-loops:

$$\frac{J \wedge B \Rightarrow vf \geq 0 \quad \{J \wedge B \wedge vf = V\} S \{J \wedge vf < V\}}{\{J\} \text{ while } B \text{ do } S \text{ end } \{J \wedge \neg B\}}$$

# Stepwise design of a while program



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5 **Conclude** that

$$\{P\} T_0; \textbf{ while } B \textbf{ do } S \textbf{ end } \{Q\}$$



## (Active) Initialization

- ▶ In general, we need a command  $T_0$  to establish the initial validity of the invariant:  $\{P\} T_0 \{J\}$ .
- ▶ If  $P \Rightarrow J$  then  $T_0 = \mathbf{skip}$  (e.g. Euclid's algorithm)
- ▶ Otherwise, if  $P \not\Rightarrow J$  then we need an (active) initialization command  $T_0$ .



## (Active) Initialization

- ▶ In general, we need a command  $T_0$  to establish the initial validity of the invariant:  $\{P\} T_0 \{J\}$ .
- ▶ If  $P \Rightarrow J$  then  $T_0 = \mathbf{skip}$  (e.g. Euclid's algorithm)
- ▶ Otherwise, if  $P \not\Rightarrow J$  then we need an (active) initialization command  $T_0$ .

## Active Finalization

- ▶ Similarly, if  $J \wedge \neg B \Rightarrow Q_1$  but  $J \wedge \neg B \not\Rightarrow Q$ , then we need a command  $T_1$  that establishes the postcondition:  $\{Q_1\} T_1 \{Q\}$ .
- ▶ In this case, we call  $T_1$  an **active finalization**.



# A Generalized Rule



$$\frac{\begin{array}{c} \{P\} \ T_0 \ \{J\} \quad \{Q_1\} \ T_1 \ \{Q\} \\ J \wedge B \Rightarrow vf \geq 0 \quad \{J \wedge B \wedge vf = V\} \ S \ \{J \wedge vf < V\} \end{array}}{\{P\} \ T_0; \ \{J\} \ \mathbf{while} \ B \ \mathbf{do} \ S \ \mathbf{end}; \ \{Q_1\} \ T_1; \ \{Q\}}$$

Specific cases:

- ▶ If  $T_0 = \mathbf{skip}$  then initialization is not necessary (and we may need to show that  $P \Rightarrow J$ ).
- ▶ If  $T_1 = \mathbf{skip}$  then active finalization is not necessary (and we may need to show that  $Q_1 \Rightarrow Q$ ).



## Rest of Today:

- ▶ Exercises 6.5 and 6.7: loops with initialization and finalization.
- ▶ Some heuristics for finding a good invariant.

## Next week:

- ▶ More on recurrence relations (Monday)
- ▶ No lecture on Thursday

## Exercise 6.5



The function  $f$  is defined by the recurrence:

$$y \leq 0 \Rightarrow f(y, z) = z$$

$$y > 0 \Rightarrow f(y, z) = 10 \cdot f(y \text{ div } 10, z) + y \text{ mod } 10$$

Find a command  $S$  that satisfies the specification:

**var**  $y, z : \mathbb{Z};$

$\{P : Z = f(y, z)\}$

$S$

$\{Q : Z = z\}$

Use active finalization, auxiliary variables  $m$  and  $n$ , and

$$J : Z = m \cdot f(y, z) + n$$

## Exercise 6.5: Initialization



$$y \leq 0 \Rightarrow f(y, z) = z$$

$$y > 0 \Rightarrow f(y, z) = 10 \cdot f(y \text{ **div** } 10, z) + y \text{ **mod** } 10$$

$$P : Z = f(y, z)$$

$$J : Z = m \cdot f(y, z) + n$$

$$Q : Z = z$$

Because  $P \not\Rightarrow J$ , we need initialization, but it is easy:

$$\{P : Z = f(y, z)\}$$

(\* *calculus* \*)

$$\{Z = 1 \cdot f(y, z) + 0\}$$

$$m := 1; n := 0;$$

$$\{J : Z = m \cdot f(y, z) + n\}$$

## Exercise 6.5: Guard



$$y \leq 0 \Rightarrow f(y, z) = z$$

$$y > 0 \Rightarrow f(y, z) = 10 \cdot f(y \text{ **div** } 10, z) + y \text{ **mod** } 10$$

$$P : Z = f(y, z)$$

$$J : Z = m \cdot f(y, z) + n$$

$$Q : Z = z$$

We now define the guard  $B$ . We know  $f(y, z)$  directly if  $y \leq 0$ . Therefore, we choose  $B$  to be  $\neg(y \leq 0)$ , i.e.  $B : y > 0$ .

## Exercise 6.5: Guard



$$y \leq 0 \Rightarrow f(y, z) = z$$

$$y > 0 \Rightarrow f(y, z) = 10 \cdot f(y \text{ div } 10, z) + y \text{ mod } 10$$

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We now define the guard  $B$ . We know  $f(y, z)$  directly if  $y \leq 0$ . Therefore, we choose  $B$  to be  $\neg(y \leq 0)$ , i.e.  $B : y > 0$ .

Given this,  $J \wedge \neg B \not\approx Q$  and so we need active finalization:

$$\{J \wedge \neg B\}$$

$$\{Z = m \cdot f(y, z) + n \wedge y \leq 0\}$$

(\* definition  $f$  \*)

$$\{Z = m \cdot z + n\}$$

$$z := m * z + n;$$

$$\{Q : Z = z\}$$

## Exercise 6.5: Variant and Body



Because  $B : y > 0$ , we need to decrease  $y$  until  $y \leq 0$ .

We choose  $vf = y \in \mathbb{Z}$ . Clearly,  $B \equiv vf > 0$  and  $J \wedge B \Rightarrow vf \geq 0$ .

## Exercise 6.5: Variant and Body



Because  $B : y > 0$ , we need to decrease  $y$  until  $y \leq 0$ .

We choose  $vf = y \in \mathbb{Z}$ . Clearly,  $B \equiv vf > 0$  and  $J \wedge B \Rightarrow vf \geq 0$ .

For the body of the loop we find:

$$\{J \wedge B \wedge vf = V\}$$

$$\{Z = m \cdot f(y, z) + n \wedge y > 0 \wedge y = V\}$$

$$\{J \wedge vf < V\}$$



## Exercise 6.5: Variant and Body



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For the body of the loop we find:

$$\{J \wedge B \wedge vf = V\}$$

$$\{Z = m \cdot f(y, z) + n \wedge y > 0 \wedge y = V\}$$

(\* *definition*  $f; y = V > 0 \Rightarrow y \text{ **div** } 10 < V$  \*)

$$\{Z = m \cdot (10 \cdot f(y \text{ **div** } 10, z) + y \text{ **mod** } 10) + n \wedge y \text{ **div** } 10 < V\}$$

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For the body of the loop we find:

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$$\{Z = m \cdot (10 \cdot f(y \text{ div } 10, z) + y \text{ mod } 10) + n \wedge y \text{ div } 10 < V\}$$

(\* *calculus* \*)

$$\{Z = 10 \cdot m \cdot f(y \text{ div } 10, z) + m \cdot (y \text{ mod } 10) + n \wedge y \text{ div } 10 < V\}$$

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(\* definition  $f; y = V > 0 \Rightarrow y \text{ div } 10 < V$  \*)

$$\{Z = m \cdot (10 \cdot f(y \text{ div } 10, z) + y \bmod 10) + n \wedge y \text{ div } 10 < V\}$$

(\* calculus \*)

$$\{Z = 10 \cdot m \cdot f(y \text{ div } 10, z) + m \cdot (y \bmod 10) + n \wedge y \text{ div } 10 < V\}$$

$$n := m * (y \bmod 10) + n;$$

$$\{Z = 10 \cdot m \cdot f(y \text{ div } 10, z) + n \wedge y \text{ div } 10 < V\}$$

$$\{J \wedge vf < V\}$$

## Exercise 6.5: Variant and Body



Because  $B : y > 0$ , we need to decrease  $y$  until  $y \leq 0$ .

We choose  $vf = y \in \mathbb{Z}$ . Clearly,  $B \equiv vf > 0$  and  $J \wedge B \Rightarrow vf \geq 0$ .

For the body of the loop we find:

$$\{J \wedge B \wedge vf = V\}$$

$$\{Z = m \cdot f(y, z) + n \wedge y > 0 \wedge y = V\}$$

(\* *definition*  $f; y = V > 0 \Rightarrow y \mathbf{div} 10 < V$  \*)

$$\{Z = m \cdot (10 \cdot f(y \mathbf{div} 10, z) + y \mathbf{mod} 10) + n \wedge y \mathbf{div} 10 < V\}$$

(\* *calculus* \*)

$$\{Z = 10 \cdot m \cdot f(y \mathbf{div} 10, z) + m \cdot (y \mathbf{mod} 10) + n \wedge y \mathbf{div} 10 < V\}$$

$$n := m * (y \mathbf{mod} 10) + n;$$

$$\{Z = 10 \cdot m \cdot f(y \mathbf{div} 10, z) + n \wedge y \mathbf{div} 10 < V\}$$

$$m := 10 * m;$$

$$\{Z = m \cdot f(y \mathbf{div} 10, z) + n \wedge y \mathbf{div} 10 < V\}$$

$$\{J \wedge vf < V\}$$

## Exercise 6.5: Variant and Body



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(\* calculus \*)

$$\{Z = 10 \cdot m \cdot f(y \text{ div } 10, z) + m \cdot (y \text{ mod } 10) + n \wedge y \text{ div } 10 < V\}$$

$$n := m * (y \text{ mod } 10) + n;$$

$$\{Z = 10 \cdot m \cdot f(y \text{ div } 10, z) + n \wedge y \text{ div } 10 < V\}$$

$$m := 10 * m;$$

$$\{Z = m \cdot f(y \text{ div } 10, z) + n \wedge y \text{ div } 10 < V\}$$

$$y := y \text{ div } 10;$$

$$\{Z = m \cdot f(y, z) + n \wedge y < V\}$$

$$\{J \wedge vf < V\}$$

## Exercise 6.5: Conclusion



Using active initialization and finalization, we derived the following program fragment:

```
var  $n, m, y, z : \mathbb{Z}$ ;  
     $\{P : Z = f(y, z)\}$   
 $m := 1$ ;  
 $n := 0$ ;  
     $\{J : Z = m \cdot f(y, z) + n\}$   
     $(* \text{ } vf = y *)$   
while  $y > 0$  do  
     $n := m * (y \bmod 10) + n$ ;  
     $m := 10 * m$ ;  
     $y := y \text{ div } 10$ ;  
end;  
 $z := m * z + n$ ;  
     $\{Q : z = Z\}$ 
```

## Exercise 6.7



The function  $h$  is defined by the recurrence:

$$\begin{aligned}h(0) &= 0 \\ n > 0 &\Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \text{ mod } 4\end{aligned}$$

Find a command  $S$  that satisfies the following specification:

```
var  $n, x : \mathbb{Z};$   
   $\{P : n \geq 0 \wedge Z = h(n)\}$   
 $S$   
   $\{Q : Z = x\}$ 
```

## Exercise 6.7



The function  $h$  is defined by the recurrence:

$$\begin{aligned}h(0) &= 0 \\ n > 0 &\Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \bmod 4\end{aligned}$$

Find a command  $S$  that satisfies the following specification:

**var**  $n, x : \mathbb{Z};$   
     $\{P : n \geq 0 \wedge Z = h(n)\}$   
 $S$   
     $\{Q : Z = x\}$

Introduce a variable  $y$  and use the invariant

$$J : Z = y \cdot h(n) + x \wedge n \geq 0$$



## Exercise 6.7: Initialization



$$h(0) = 0$$

$$n > 0 \Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \text{ mod } 4$$

$$P : n \geq 0 \wedge Z = h(n)$$

$$J : Z = y \cdot h(n) + x \wedge n \geq 0$$

Because  $P \not\Rightarrow J$ , we need initialization,

## Exercise 6.7: Initialization



$$h(0) = 0$$

$$n > 0 \Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \text{ mod } 4$$

$$P : n \geq 0 \wedge Z = h(n)$$

$$J : Z = y \cdot h(n) + x \wedge n \geq 0$$

Because  $P \not\Rightarrow J$ , we need initialization, but it is easy:

$$\{P : Z = h(n) \wedge n \geq 0\}$$

(\* calculus \*)

$$\{Z = 1 \cdot h(n) + 0 \wedge n \geq 0\}$$

$x := 0; y := 1;$

$$\{J : Z = y \cdot h(n) + x \wedge n \geq 0\}$$

## Exercise 6.7: Guard and Variant



$$h(0) = 0$$

$$n > 0 \Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \text{ mod } 4$$

$$Q : Z = x$$

$$J : Z = y \cdot h(n) + x \wedge n \geq 0$$

We now define the guard  $B$ . We know  $h(n)$  directly if  $n = 0$ . Therefore, we choose  $B : n \neq 0$ .

## Exercise 6.7: Guard and Variant



$$h(0) = 0$$

$$n > 0 \Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \text{ mod } 4$$

$$Q : Z = x$$

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We now define the guard  $B$ . We know  $h(n)$  directly if  $n = 0$ . Therefore, we choose  $B : n \neq 0$ . We check that  $J \wedge \neg B \Rightarrow Q$ :

$$J \wedge \neg B = Z = y \cdot h(n) + x \wedge n \geq 0 \wedge n = 0$$

$$(* h(0) = 0 \text{ and logic } *)$$

$$\Rightarrow Z = y \cdot 0 + x$$

$$(* \text{calculus} *)$$

$$\equiv Z = x$$

## Exercise 6.7: Guard and Variant



$$h(0) = 0$$

$$n > 0 \Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \text{ mod } 4$$

$$Q : Z = x$$

$$J : Z = y \cdot h(n) + x \wedge n \geq 0$$

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$$(* h(0) = 0 \text{ and logic } *)$$

$$\Rightarrow Z = y \cdot 0 + x$$

$$(* \text{calculus} *)$$

$$\equiv Z = x$$

As  $J$  gives  $n \geq 0$  and  $B : n \neq 0$ , we need to decrease  $n$  until  $n = 0$ . We choose  $vf = n \in \mathbb{Z}$ . Clearly,  $J \wedge B \Rightarrow vf \geq 0$ .

## Exercise 6.7: Body of the Loop



$$\{J \wedge B \wedge vf = V\}$$

$$\{Z = y \cdot h(n) + x \wedge n \geq 0 \wedge n \neq 0 \wedge n = V\}$$

$$\{J \wedge vf < V\}$$

## Exercise 6.7: Body of the Loop



$$\{J \wedge B \wedge vf = V\}$$

$$\{Z = y \cdot h(n) + x \wedge n \geq 0 \wedge n \neq 0 \wedge n = V\}$$

$$(* n > 0 \Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \bmod 4 \wedge 0 \leq n \text{ div } 3 < n *)$$

$$\{Z = y \cdot (5 \cdot h(n \text{ div } 3) + n \bmod 4) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$\{J \wedge vf < V\}$$

## Exercise 6.7: Body of the Loop



$$\{J \wedge B \wedge vf = V\}$$

$$\{Z = y \cdot h(n) + x \wedge n \geq 0 \wedge n \neq 0 \wedge n = V\}$$

$$(* n > 0 \Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \text{ mod } 4 \wedge 0 \leq n \text{ div } 3 < n *)$$

$$\{Z = y \cdot (5 \cdot h(n \text{ div } 3) + n \text{ mod } 4) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$(* \textit{calculus} *)$$

$$\{Z = 5 \cdot y \cdot h(n \text{ div } 3) + y \cdot (n \text{ mod } 4) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$\{J \wedge vf < V\}$$



## Exercise 6.7: Body of the Loop



$$\{J \wedge B \wedge vf = V\}$$

$$\{Z = y \cdot h(n) + x \wedge n \geq 0 \wedge n \neq 0 \wedge n = V\}$$

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$$\{Z = y \cdot (5 \cdot h(n \text{ div } 3) + n \text{ mod } 4) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$(* \text{calculus} *)$$

$$\{Z = 5 \cdot y \cdot h(n \text{ div } 3) + y \cdot (n \text{ mod } 4) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$x := y * (n \text{ mod } 4) + x;$$

$$\{Z = 5 \cdot y \cdot h(n \text{ div } 3) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$\{J \wedge vf < V\}$$

## Exercise 6.7: Body of the Loop



$$\{J \wedge B \wedge vf = V\}$$

$$\{Z = y \cdot h(n) + x \wedge n \geq 0 \wedge n \neq 0 \wedge n = V\}$$

$$(* n > 0 \Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \text{ mod } 4 \wedge 0 \leq n \text{ div } 3 < n *)$$

$$\{Z = y \cdot (5 \cdot h(n \text{ div } 3) + n \text{ mod } 4) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$(* \text{calculus} *)$$

$$\{Z = 5 \cdot y \cdot h(n \text{ div } 3) + y \cdot (n \text{ mod } 4) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$x := y * (n \text{ mod } 4) + x;$$

$$\{Z = 5 \cdot y \cdot h(n \text{ div } 3) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$y := 5 * y;$$

$$\{Z = y \cdot h(n \text{ div } 3) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$\{J \wedge vf < V\}$$

## Exercise 6.7: Body of the Loop



$$\{J \wedge B \wedge vf = V\}$$

$$\{Z = y \cdot h(n) + x \wedge n \geq 0 \wedge n \neq 0 \wedge n = V\}$$

$$(* n > 0 \Rightarrow h(n) = 5 \cdot h(n \text{ div } 3) + n \text{ mod } 4 \wedge 0 \leq n \text{ div } 3 < n *)$$

$$\{Z = y \cdot (5 \cdot h(n \text{ div } 3) + n \text{ mod } 4) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$(* \text{calculus} *)$$

$$\{Z = 5 \cdot y \cdot h(n \text{ div } 3) + y \cdot (n \text{ mod } 4) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$x := y * (n \text{ mod } 4) + x;$$

$$\{Z = 5 \cdot y \cdot h(n \text{ div } 3) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$y := 5 * y;$$

$$\{Z = y \cdot h(n \text{ div } 3) + x \wedge 0 \leq n \text{ div } 3 < V\}$$

$$n := n \text{ div } 3;$$

$$\{Z = y \cdot h(n) + x \wedge 0 \leq n < V\}$$

$$\{J \wedge vf < V\}$$

## Exercise 6.7: Conclusion



Using initialization, we derived the following program fragment:

```
var  $x, y, n : \mathbb{Z}$ ;  
    { $P : Z = h(n) \wedge n \geq 0$ }  
 $x := 0$ ;  
 $y := 1$ ;  
    { $J : Z = y \cdot h(n) + x \wedge n \geq 0$ }  
    (*  $vf = n$  *)  
while  $n \neq 0$  do  
     $x := y * (n \bmod 4) + x$ ;  
     $y := 5 * y$ ;  
     $n := n \bmod 3$ ;  
end;  
    { $Q : x = Z$ }
```

# Outline



From Last Lecture

Euclid's algorithm (gcd)

Initialization and Active Finalization

Exercise 6.5

Exercise 6.7

How to find a good invariant?

Heuristic: Split conjuncts

Heuristic: Replace constant by variable

Heuristic: Generalization

Examples

# How to find a good invariant?



- Imagine you interrupt the loop, open it up, and take a snapshot:
  - What would you observe? (variables, predicates)
  - What is key to the loop's operation?

# How to find a good invariant?



- ▶ Imagine you interrupt the loop, open it up, and take a snapshot:
  - What would you observe? (variables, predicates)
  - What is key to the loop's operation?
- ▶ Informally,  $J$  should be a predicate that is 'in between'  $P$  and  $Q$ .
- ▶ Not too weak (uninformative/useless), but not too strong (hard to initialize and restore).
- ▶ Rule of thumb: Use a predicate that can easily be initialized, and is obtained by **weakening** the postcondition  $Q$ .
- ▶ Choose the guard  $B$  such that  $J \wedge \neg B \Rightarrow Q$ .

# Heuristic: Split conjuncts



- ▶ If  $Q$  is of the form  $Q_0 \wedge Q_1$ , then it could be useful to try to isolate one conjunct as in  $J \equiv Q_0$  and  $B \equiv \neg Q_1$  (or vice versa).
- ▶ Clearly,  $J$  must be easy to initialize, and  $B$  must be a valid test (i.e. without specification constants).
- ▶ Sometimes  $Q$  appears to be a single conjunct while it still can be expressed as two conjuncts.  
Example:  $x < y$  can be expressed as  $x \leq y \wedge x \neq y$ .



# Heuristic: Replace expression by variable



- ▶ If  $Q$  contains an expression  $E$ , then  $J$  could be defined by replacing some (or all) occurrences of  $E$  in  $Q$  by a new variable  $i$ . This way,  $J \wedge i = E \Rightarrow Q$ .
- ▶ The guard must then be  $B \equiv i \neq E$  and should not contain any specification constants.
- ▶ It is a good practice to augment  $J$  with some conjunct that indicates which range of values  $i$  may attain.

# Heuristic: Replace constant by variable



A special case of the previous heuristic.

- ▶ If  $Q$  contains a constant  $n$  then we could define  $J$  by replacing some (or all) occurrences of  $n$  in  $Q$  by a new variable  $i$ , such that  $J \wedge i = n \Rightarrow Q$ .
- ▶ Clearly, the guard must be  $B \equiv i \neq n$ .
- ▶ Again, it is good practice to augment  $J$  with some conjunct that indicates which range of values  $i$  may attain.

# Heuristic: Split a variable



A special case of the special case.

- ▶ If  $Q$  contains several occurrences of a variable  $k$ , then  $J$  could be defined by replacing some (but not all) occurrences of  $k$  in  $Q$  by a new variable  $i$ , such that  $J \wedge i = k \Rightarrow Q$ .
- ▶ Again, the guard must be  $B \equiv i \neq k$ .
- ▶ Again, it is good practice to augment  $J$  with some conjunct that indicates which range of values  $i$  may attain.

# Heuristic: Generalization



Suppose a precondition  $P$  and a (post-regular) postcondition  $Q$ :

$$P : X = E$$

$$Q : x = X$$

Often, we can find a suitable  $J$  by generalizing  $E$  in  $P$  to some expression  $E_0$ .

- ▶ Example 1:  $J : X = x + E$  where  $\neg B \Rightarrow E = 0$ .
- ▶ Example 2:  $J : X = x \cdot E$  where  $\neg B \Rightarrow E = 1$ .

One could argue that this is similar to the heuristic “Replace constant by a variable” applied to the precondition:

- ▶ Example 1:  $P : X = 0 + E$
- ▶ Example 2:  $P : X = 1 \cdot E$

# Outline



From Last Lecture

Euclid's algorithm (gcd)

Initialization and Active Finalization

Exercise 6.5

Exercise 6.7

How to find a good invariant?

Heuristic: Split conjuncts

Heuristic: Replace constant by variable

Heuristic: Generalization

Examples

# Examples: Exponentiation



Recall the following specification:

```
const  $x : \mathbb{R}$ ;  
var  $y : \mathbb{R}, n : \mathbb{Z}$ ;  
   $\{P : n \geq 0 \wedge x^n = Y\}$   
 $S$   
   $\{Q : y = Y\}$ 
```

We found the invariant (and guard) by generalization:

$$J : n \geq 0 \wedge y \cdot x^n = Y$$
$$B : n \neq 0$$

## Examples: Powers of 2



Recall the following specification:

**const**  $x : \mathbb{Z}$ ;

**var**  $i, y : \mathbb{Z}$ ;

$\{P : x > 0\}$

$T$

$\{Q : x < y \leq 2 \cdot x \wedge y = 2^i\}$

We found the invariant (and guard) by conjunct-splitting  $Q$ :

$$J : y \leq 2 \cdot x \wedge y = 2^i$$

$$B : x \geq y$$



# The End

- ▶ We have covered until Section 7.3 of the reader
- ▶ Next time:  
Deriving recurrence relations for exercises in Chapter 7