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Languages and Machines

L7: CFGs and Pushdown Machines

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Regular \leftrightarrow Finite State Machines (FSMs)

Context-free \leftrightarrow Pushdown Machines

Context-sensitive \leftrightarrow Linearly-bounded Machines

Decidable \leftrightarrow Always-terminating Turing Machines

Semi-decidable \leftrightarrow Turing Machines

Context-Free Grammars

Simple Pushdown Machines Examples

Variants of PDMs

CFGs and PDMs

From CFGs to PDMs

From PDMs to CFGs

Closure Properties for CFLs



A context-free grammar is

$$G = (V, \Sigma, P, S)$$

where:

- V is a set of non-terminals
- Σ is a set of terminals
- P is a set of production rules
- S is the starting symbol

Balanced Parentheses



An archetypical example of a context-free language:
the set of balanced strings of parentheses ' [' and '] '.

A string of parenthesis is **balanced** if:

1. Each left parenthesis has a matching right parenthesis.
2. Matched pairs are well nested.

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A string of parenthesis is **balanced** if:

1. Each left parenthesis has a matching right parenthesis.
2. Matched pairs are well nested.

For instance, ' [[] []] ' is balanced but '] [' and ' [[] [[[]]] ' are not.

It is generated by the following grammar:

$$S \rightarrow [S] \mid S S \mid \epsilon$$



Given a string of parentheses x , let us write $L(x)$ and $R(x)$ to denote the number of left and right parentheses in x .

Formally, a string of parentheses x is **balanced** if and only if

- (i) $L(x) = R(x)$
- (ii) for all prefixes y of x , $L(y) \geq R(y)$



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- (i) $L(x) = R(x)$
- (ii) for all prefixes y of x , $L(y) \geq R(y)$

Conditions (i) and (ii) are both necessary and sufficient for a formal definition of balanced parentheses.

Example: $] [$ satisfies (i) but not (ii).



Consider conditions (i) and (ii) in the previous slide. We have:

Theorem

Let G be the CFG

$$S \rightarrow [S] \mid S S \mid \epsilon$$

Then

$$L(G) = \{x \in \{[,]\}^* \mid x \text{ satisfies conditions (i) and (ii)}\}$$

As usual, the proof proceeds by showing two directions:

1. If $S \Rightarrow^* x$ then x satisfies (i) and (ii)
2. If x is balanced then $S \Rightarrow^* x$

Direction 1: Proof Sketch



Induction on the **length of the derivation** $S \Rightarrow_G^* \alpha$, where α is a

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- **Base case:** Immediate, for S trivially satisfies (i) and (ii)

Direction 1: Proof Sketch



Induction on the **length of the derivation** $S \Rightarrow_G^* \alpha$, where α is a sentential form (not necessarily a sentence)

- **Base case:** Immediate, for S trivially satisfies (i) and (ii)
- **Inductive case:** We focus on a sentential form β such that

$$S \Rightarrow^n \beta \Rightarrow \alpha$$

By IH, β satisfies (i) and (ii). A **case analysis** on the production rule that could have been applied in the step from β to α :

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- If $S \rightarrow \epsilon$ or $S \rightarrow S S$ was applied:
Then the number/order of parentheses doesn't change, and the thesis holds easily

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- If $S \rightarrow [S]$ was applied: This is the interesting case!
Assume $\beta = \beta_1 S \beta_2$ and $\alpha = \beta_1 [S] \beta_2$.
To show (i), we prove $L(\alpha) = R(\alpha)$, which follows from the IH.
To show (ii), one checks prefixes γ of α . There are three cases:
 γ is a prefix of (a) β_1 , (b) $\beta_1 [S$, (c) $\beta_1 [S] \delta$ (where δ is prefix of β_2).

Direction 2: Proof Sketch



To prove: If x is balanced (conditions (i) and (ii)) then $S \Rightarrow^* x$.
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If $|x| = 0$ then $x = \epsilon$. The only possible production rule is $S \rightarrow \epsilon$.

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► **Base case:**

If $|x| = 0$ then $x = \epsilon$. The only possible production rule is $S \rightarrow \epsilon$.

► **Inductive case:**

We split the argument into two cases:

- There is a **proper prefix** y of x (i.e., $y \neq \epsilon$, $y \neq x$) that enjoys (i,ii)
- Such a proper prefix doesn't exist

Intuition:

If such a prefix y exists then we can deduce that we can derive x starting with the production $S \rightarrow S S$.

Otherwise, x is of the form $[z]$, for some z that enjoys (i,ii).

We can derive x starting with the production $S \rightarrow [S]$.



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Closure Properties for CFLs

Simple Pushdown Machines



A **pushdown machine** is a tuple $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ where

- Q is a finite set (of states)
- Σ is the input alphabet
- Γ is the alphabet for the **stack**, a last in / first out structure.
- q_0 is a start state
- $F \subseteq Q$ is a set of accepting/final states
- δ is the transition function:

$$\delta : Q \times (\Sigma \cup \{\epsilon\}) \times (\Gamma \cup \{\epsilon\}) \rightarrow \mathcal{P}(Q \times (\Gamma \cup \{\epsilon\}))$$

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$$\delta : \underbrace{Q}_{\text{state}} \times \underbrace{(\Sigma \cup \{\epsilon\})}_{\text{input symbol}} \times \underbrace{(\Gamma \cup \{\epsilon\})}_{\text{symbol to pop off}} \rightarrow \mathcal{P}(\underbrace{\widehat{Q}}_{\text{new state}} \times \underbrace{(\Gamma \cup \{\epsilon\})}_{\text{symbol to push}})$$

Intuition:

For every triple (q, a, X) , δ defines a set of pairs (r, Y)

- In state q , symbol a can be read **if** X is at the top of the stack
- A transition replaces X with Y , and the machine moves to r

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Acceptance:

Scan full input, halt with empty stack **and** in a final state.

Example 1



We have $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$, where:

- ▶ $Q = \{q_0, q_1\}$
- ▶ $\Sigma = \{a, b\}$
- ▶ $\Gamma = \{A\}$
- ▶ $F = \{q_1\}$
- ▶ The transition function δ :

$$\delta(q_0, a, \epsilon) = \{(q_0, A)\}$$

Add an A to the stack

$$\delta(q_0, \epsilon, \epsilon) = \{(q_1, \epsilon)\}$$

Non-deterministically move to q_1

$$\delta(q_1, b, A) = \{(q_1, \epsilon)\}$$

Remove an A from the stack

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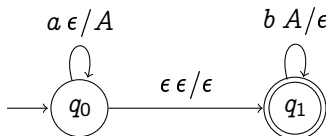
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Remove an A from the stack

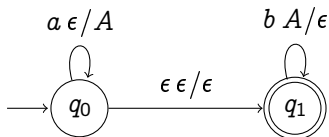
More conveniently:



Example 1 (continued)



Accepting $L_1 = \{a^n b^n \mid n \geq 0\}$:



Key idea: Use stack symbol A to encode n .

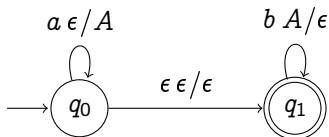
Example:

- Input: $aaabbb$
- Stack: $[\epsilon]$

Example 1 (continued)



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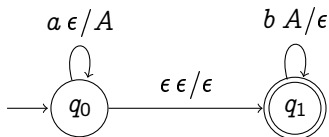
Example:

- Input: $a \parallel aabbb$
- Stack: $[A]$

Example 1 (continued)



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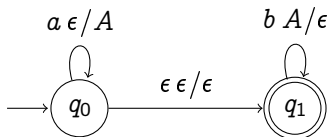
Example:

- Input: $aa \parallel abbb$
- Stack: $[AA]$

Example 1 (continued)



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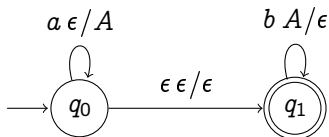
Example:

- Input: $aaa \parallel bbb$
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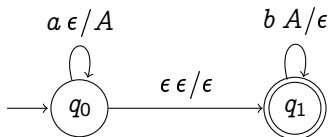
Example:

- Input: $aaab \parallel bb$
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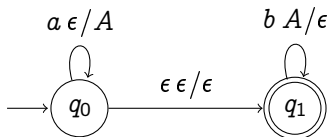
Example:

- Input: $aaabb \parallel b$
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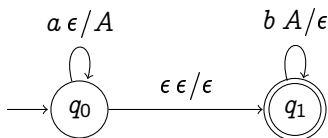
Example:

- Input: $aaabbb||$
- Stack: $[\epsilon]$
- ✓ No input to read, empty stack, q_1 is accepting

Example 1 (continued)



Accepting $L_1 = \{a^n b^n \mid n \geq 0\}$:



Key idea: Use stack symbol A to encode n .

Example:

- Input: $aaabbb||$
- Stack: $[\epsilon]$
- ✓ No input to read, empty stack, q_1 is accepting

In contrast:

- ✗ abb is not accepted: symbol b is left over, with an empty stack
- ✗ aab is not accepted: no symbols to read, the stack is not empty

Example 2



Construct a simple PDM that accepts the language:

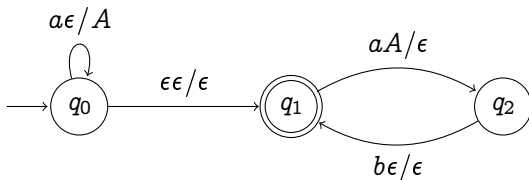
$$L_2 = \{a^i(ab)^i \mid i \geq 0\}$$

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Construct a simple PDM that accepts the language:

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Configurations and Acceptance



A **configuration** for a PDM is defined as a triple $[q, w, \beta]$ with

- $q \in Q$: the current state
- $w \in \Sigma^*$: the remainder of the input
- $\beta \in \Gamma^*$: the current contents of the stack

The transition relation \vdash indicates the steps that the PDM can take:

$$[q, aw, X\gamma] \vdash [r, w, Y\gamma] \equiv (r, Y) \in \delta(q, a, X)$$

Intuitively:

If

in state q symbol a is read from the input, symbol X is popped from the stack, and $(r, Y) \in \delta(q, a, X)$

then

the PDM can push symbol Y onto the stack and move to state r .



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The language accepted by a PDM:

$$L(M) = \{w \in \Sigma^* \mid \exists q \in F : [q_0, w, \epsilon] \vdash^* [q, \epsilon, \epsilon]\}$$

Acceptance by **accepting state** and **empty stack**.



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Variations on the machine itself:

- Atomic PDMs
Each transition performs one of three actions:
pop the stack, push onto the stack, process an input symbol
- Extended PDMs
Transitions push strings of symbols onto the stack, rather than just one symbol

Variations on acceptance:

- By accepting state only (the stack may be not empty)
- By empty stack only (final state may not be accepting)

All variants are equivalent to simple PDMs (with acceptance by both accepting state and empty stack)



Atomic PDMs:

- Transitions have the form:

$(q_j, \epsilon) \in \delta(q_i, a, \epsilon)$ [read an input symbol]

$(q_j, \epsilon) \in \delta(q_i, \epsilon, A)$ [pop a stack element]

$(q_j, A) \in \delta(q_i, \epsilon, \epsilon)$ [push a stack element]

Extended PDMs:

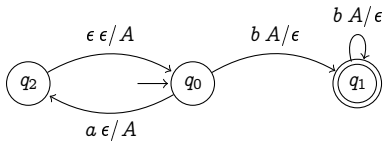
- Push a sequence of symbols onto the stack at the same time
- We modify the transition relation: from $Q \times \Gamma$ to $Q \times \Gamma^*$:

$$\delta : Q \times (\Sigma \cup \{\epsilon\}) \times (\Gamma \cup \{\epsilon\}) \rightarrow \mathcal{P}(Q \times \Gamma^*)$$

Comparison



PDM:

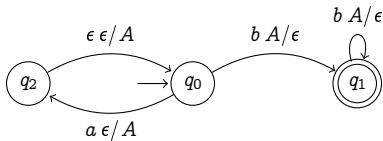


Q: What is the language recognized?

Comparison



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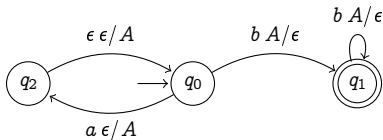


Q: What is the language recognized? A: $\{a^i b^{2i} \mid i \geq 1\}$

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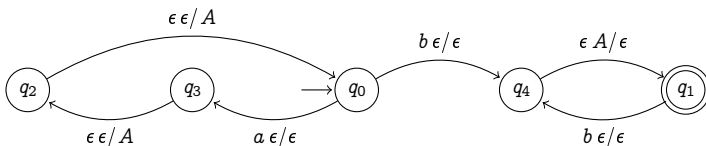


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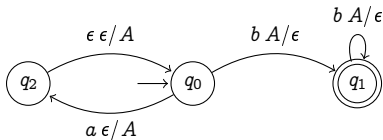
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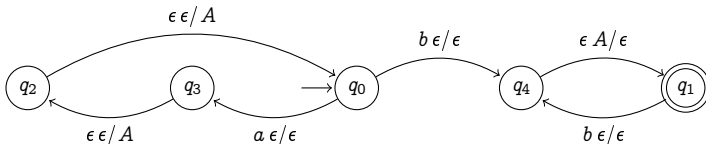


PDM:

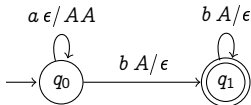


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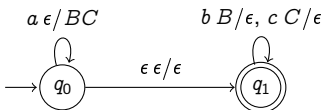


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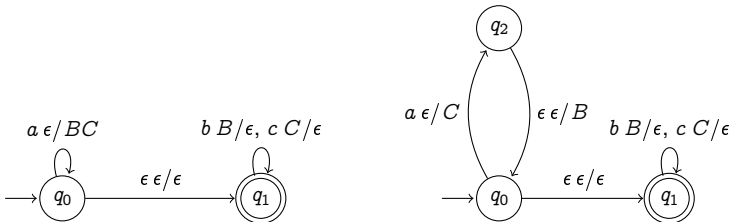


Example: An extended PDM, and its corresponding simple PDM





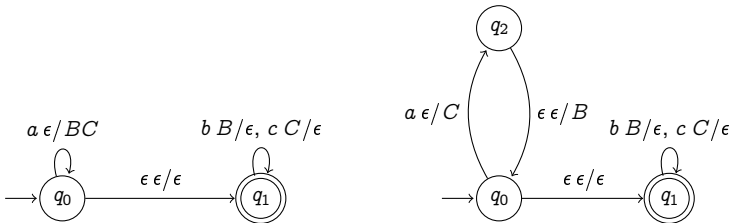
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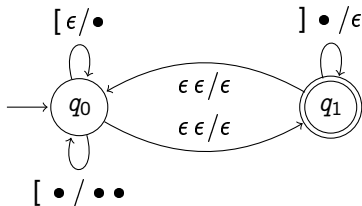


Q: What is the language recognized? A: $\{a^n(bc)^n \mid n \geq 0\}$

Example



Recognizing balanced parentheses:

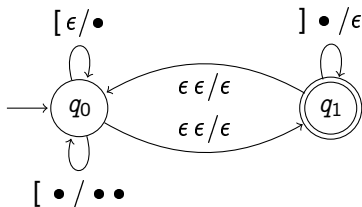


- If $[$ is read, and the stack is empty: push \bullet onto the stack
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Example



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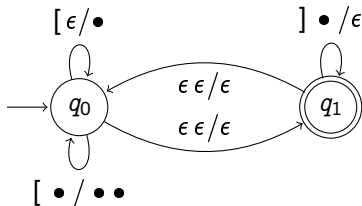
The \bullet in the stack represent open (left) parentheses. Example:

- Input: $||[[[]]]$
- Stack: ϵ

Example



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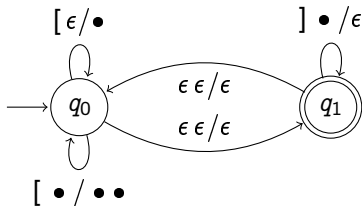
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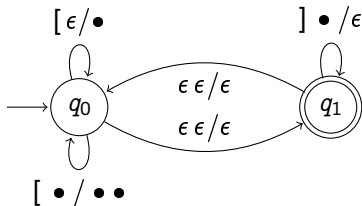
The \bullet in the stack represent open (left) parentheses. Example:

- Input: $[[\textcolor{red}{|}] []]$
- Stack: $\bullet \bullet$

Example



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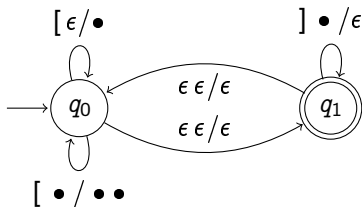
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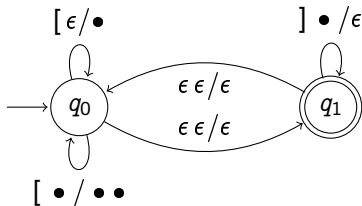
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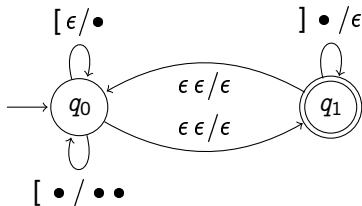
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- If $]$ is read, and the stack has \bullet : push $\bullet \bullet$ onto the stack
- If $]$ is read, and the stack has \bullet : remove the \bullet from the stack

The \bullet in the stack represent open (left) parentheses. Example:

- Input: $[[[]]]$ ||
- Stack: ϵ

Variants of PDMs



We have seen: acceptance by **accepting state** and **empty stack**:

$$L(M) = \{w \in \Sigma^* \mid \exists q \in F : [q_0, w, \epsilon] \vdash^* [q, \epsilon, \epsilon]\}$$

Variations on acceptance:

- 1 By accepting state only (the stack may be not empty):

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All variants are equivalent to simple PDMs (with acceptance by both accepting state and empty stack):

- 1 Give a machine M' with new transitions that empty the stack.
- 2 Give an M' identical to M , with all states defined as accepting.

Context-Free Grammars

Simple Pushdown Machines
Examples

Variants of PDMs

CFGs and PDMs

From CFGs to PDMs

From PDMs to CFGs

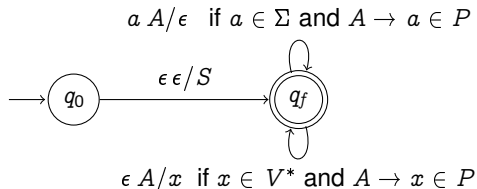
Closure Properties for CFLs



- Extended PDMs may represent grammars $G = (V, \Sigma, P, S)$
- Assume G is **normalized**: for every $A \rightarrow w \in P$, w is either a single terminal (in Σ) or a string of non-terminals (in V^*)



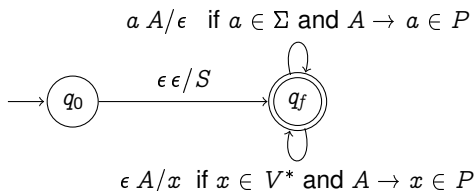
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- We construct a PDM M such that $L(M) = L(G)$:



- Notice: the stack only stores non-terminals in V



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- Notice: the stack only stores non-terminals in V
- Given $w \in \Sigma^*$, we have the following equivalence:

$$[q_f, w, S] \vdash^* [q_f, v, \alpha] \equiv \exists u \in \Sigma^* : w = uv \wedge S \Rightarrow_{lm}^* u\alpha$$

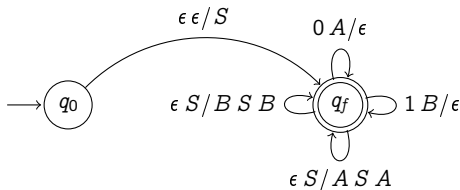
From CFGs to PDMs: Example



Given the normalized grammar

$$S \rightarrow A S A \mid B S B \mid \epsilon \quad A \rightarrow 0 \quad B \rightarrow 1$$

We have the following extended PDM:



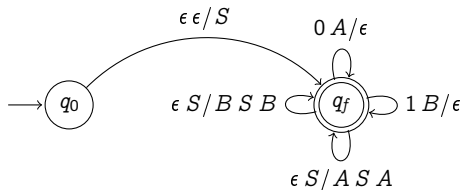
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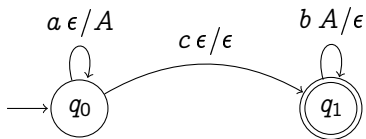
We can check:

$$\begin{aligned} [q_0, 1001, \epsilon] &\vdash [q_1, 1001, S] \vdash [q_1, 1001, B S B] \vdash \\ [q_1, 001, S B] &\vdash [q_1, 001, A S A B] \vdash [q_1, 01, S A B] \vdash \\ &\vdash [q_1, 01, A B] \vdash [q_1, 1, B] \vdash [q_1, \epsilon, \epsilon] \end{aligned}$$

From PDMs to CFGs



Consider the simple PDM M :

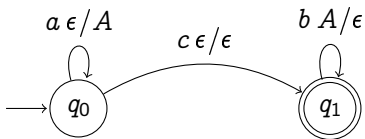


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From PDMs to CFGs



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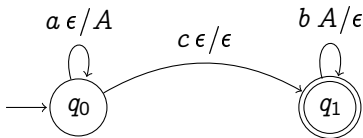


Q: What is $L(M)$? A: $\{a^n cb^n \mid n \geq 0\}$.

From PDMs to CFGs



Consider the simple PDM M :



Q: What is $L(M)$? A: $\{a^n c b^n \mid n \geq 0\}$.

A recipe to show that $L(M)$ is context-free:

1. Convert M into an extended PDM M' by augmenting transitions
2. Use the transitions of M' to construct the rules P in

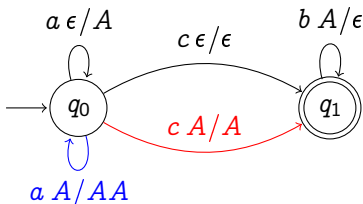
$$G = (V, \Sigma, P, S)$$

Key idea: Use as non-terminals objects of the form $\langle q_i, A, q_j \rangle$, where q_i, q_j are states of M' , and $A \in \Gamma \cup \{\epsilon\}$

From PDMs to CFGs: Step 1



Construct the extended PDM M' (with transition function δ'):



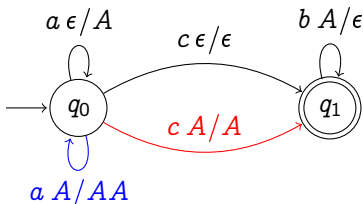
We look at the transitions in M that don't remove elements from the stack, and add new transitions to M' accordingly, using Γ :

- If $(q_j, B) \in \delta(q_i, u, \epsilon)$, then $\delta'(q_i, u, A) = \{(q_j, BA) \mid A \in \Gamma\}$
- If $(q_j, \epsilon) \in \delta(q_i, u, \epsilon)$, then $\delta'(q_i, u, A) = \{(q_j, A) \mid A \in \Gamma\}$

From PDMs to CFGs: Step 1



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New transitions: $\delta(q_0, a, A) = \{(q_0, AA)\}$ and $\delta(q_0, c, A) = \{(q_1, A)\}$.

From PDMs to CFGs: Step 2



Use M' to construct the grammar $G = (V, \Sigma, P, S)$ as follows:

- Σ is the input alphabet of M'
- V consists of a start symbol S and objects of the form $\langle q_i, A, q_j \rangle$, where q_i, q_j are states of M' , and $A \in \Gamma \cup \{\epsilon\}$.
- $\langle q_i, A, q_j \rangle$: a run that begins in q_i , ends in q_j , and removes A .

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The production rules in P are constructed as follows:

- $S \rightarrow \langle q_0, \epsilon, q_j \rangle$, for each $q_j \in F$.
- Each $(q_j, B) \in \delta(q_i, x, A)$ (with $A \in \Gamma \cup \{\epsilon\}$), generates the set:

$$\{\langle q_i, A, q_k \rangle \rightarrow x \langle q_j, B, q_k \rangle \mid q_k \in Q\}$$

- Each $(q_j, BA) \in \delta(q_i, x, A)$ (with $A \in \Gamma$), generates the set:

$$\{\langle q_i, A, q_k \rangle \rightarrow x \langle q_j, B, q_n \rangle \langle q_n, A, q_k \rangle \mid q_n, q_k \in Q\}$$

- For each $q_k \in Q$, we have $\langle q_k, \epsilon, q_k \rangle \rightarrow \epsilon$

From Transitions to Rules



—	1	$S \rightarrow \langle q_0, \epsilon, q_1 \rangle$
$\delta(q_0, a, \epsilon) = \{(q_0, A)\}$	2	$\langle q_0, \epsilon, q_0 \rangle \rightarrow a \langle q_0, A, q_0 \rangle$
	3	$\langle q_0, \epsilon, q_1 \rangle \rightarrow a \langle q_0, A, q_1 \rangle$
$\delta(q_0, a, A) = \{(q_0, AA)\}$	4	$\langle q_0, A, q_0 \rangle \rightarrow a \langle q_0, A, q_0 \rangle \langle q_0, A, q_0 \rangle$
	5	$\langle q_0, A, q_1 \rangle \rightarrow a \langle q_0, A, q_0 \rangle \langle q_0, A, q_1 \rangle$
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	7	$\langle q_0, A, q_1 \rangle \rightarrow a \langle q_0, A, q_1 \rangle \langle q_1, A, q_1 \rangle$
$\delta(q_0, c, \epsilon) = \{(q_1, \epsilon)\}$	8	$\langle q_0, \epsilon, q_0 \rangle \rightarrow c \langle q_1, \epsilon, q_0 \rangle$
	9	$\langle q_0, \epsilon, q_1 \rangle \rightarrow c \langle q_1, \epsilon, q_1 \rangle$
$\delta(q_0, c, A) = \{(q_1, A)\}$	10	$\langle q_0, A, q_0 \rangle \rightarrow c \langle q_1, A, q_0 \rangle$
	11	$\langle q_0, A, q_1 \rangle \rightarrow c \langle q_1, A, q_1 \rangle$
$\delta(q_1, b, A) = \{(q_1, \epsilon)\}$	12	$\langle q_1, A, q_0 \rangle \rightarrow b \langle q_1, \epsilon, q_0 \rangle$
	13	$\langle q_1, A, q_1 \rangle \rightarrow b \langle q_1, \epsilon, q_1 \rangle$
—	14	$\langle q_0, \epsilon, q_0 \rangle \rightarrow \epsilon$
	15	$\langle q_1, \epsilon, q_1 \rangle \rightarrow \epsilon$

Example



We can check that the sequence of transitions

$$\begin{aligned}[q_0, aacbb, \epsilon] &\vdash [q_0, acbb, A] \\ &\vdash [q_0, cbb, AA] \\ &\vdash [q_1, bb, AA] \\ &\vdash [q_1, b, A] \\ &\vdash [q_1, \epsilon, \epsilon]\end{aligned}$$

is mimicked by Rules 1, 3, 7, 11, 13, 15, 13, 15 in the previous slide:

$$\begin{aligned}S &\Rightarrow_1 \langle q_0, \epsilon, q_1 \rangle \Rightarrow_3 a \langle q_0, A, q_1 \rangle \\ &\Rightarrow_7 aa \langle q_0, A, q_1 \rangle \langle q_1, A, q_1 \rangle \\ &\Rightarrow_{11} aac \langle q_1, A, q_1 \rangle \langle q_1, A, q_1 \rangle \\ &\Rightarrow_{13} aacb \langle q_1, \epsilon, q_1 \rangle \langle q_1, A, q_1 \rangle \\ &\Rightarrow_{15} aacb \langle q_1, A, q_1 \rangle \Rightarrow_{13} aacbb \langle q_1, \epsilon, q_1 \rangle \Rightarrow_{15} aacbb\end{aligned}$$



Context-Free Grammars

Simple Pushdown Machines
Examples

Variants of PDMs

CFGs and PDMs
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Closure Properties for CFLs

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In all cases: construct a CFG from the CFGs of the given CFLs



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- CFLs are *not* closed under intersection
Take CFLs $L_1 = \{a^i b^i c^k \mid i, k \in \mathbb{N}\}$, $L_2 = \{a^i b^k c^k \mid i, k \in \mathbb{N}\}$.
But $L_1 \cap L_2 = \{a^n b^n c^n \mid n \in \mathbb{N}\}$ is not a CFL
(cf. Pumping Lemma for CFLs).
- CFLs are *not* closed under complementation
Assume, for a contradiction, closure under complementation.
Let L_1, L_2 be any CFLs. Then $L = \overline{\overline{L_1} \cup \overline{L_2}}$ is CFL.
Now, by De Morgan's law, $L = L_1 \cap L_2$; this contradicts the above.

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Now, by De Morgan's law, $L = L_1 \cap L_2$; this contradicts the above.
- If R is a regular language and L is a CFL, then $R \cap L$ is CFL
Take a DFSA recognizing R and a simple PDA recognizing L .
Build a PDA that applies both machines simultaneously.



- ▶ Context-free languages/grammars
- ▶ Balanced parenthesis
- ▶ Pushdown machines (PDMs): simple and extended
- ▶ From CFGs to PDMs
- ▶ From PDMs to CFGs
- ▶ Closure properties

We didn't cover (self study!):

- ▶ Pumping Lemma for CFLs (Sect 4.2)

Next Lecture(s)

- Turing machines