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Languages and Machines

L8: Turing machines

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Regular \leftrightarrow Finite State Machines (FSMs)

Context-free \leftrightarrow Pushdown Machines

Context-sensitive \leftrightarrow Linearly-bounded Machines

Decidable \leftrightarrow Always-terminating Turing Machines

Semi-decidable \leftrightarrow Turing Machines

Languages and Machines, Up to Here



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- What kind of machines do we need to recognize L_2 ?

Turing Machines (TMs)





- A Turing machine (TM) may access and modify any memory position, using a sequence of elementary operations
- No limitation on the space/time available for a computation
- A finite state machine equipped with a **tape**, divided into **squares**, which can be written on as a result of a transition
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In other words, a transition:

- ▶ changes the state
- ▶ writes a symbol on the square scanned by the head
- ▶ moves the head



A (simple) **Turing machine** M is a quintuple $(Q, \Sigma, \Gamma, \delta, q_0)$ where

- Q is a set of **states**
- $q_0 \in Q$ is the **start state**
- Γ is the **tape alphabet**, a set of symbols disjoint from Q .
Contains a **blank symbol** \sqcup , not in Σ
- $\Sigma \subseteq \Gamma \setminus \{\sqcup\}$ is the **input alphabet**
- The transition function δ is a partial function such that

$$\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$$

If $\delta(q, X)$ is undefined then $\delta(q, X) = \perp$.



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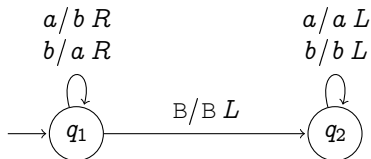
If $\delta(q, X)$ is undefined then $\delta(q, X) = \perp$.

A set of accepting states $F \subseteq Q$ is possible but not indispensable for defining acceptance (see later).

Example 1



A TM that reads the input string and interchanges symbols a and b :



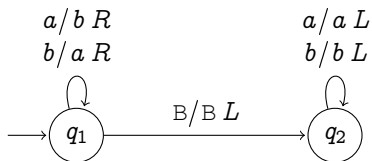
In state q_1 , label ' $a/b R$ ' indicates:

- symbol a is rewritten into b , and
- the head moves right (R).

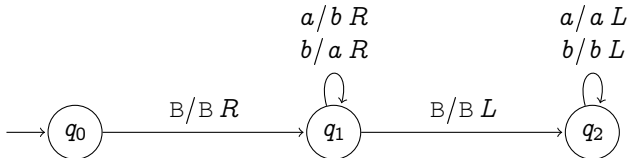
Example 1



A TM that reads the input string and interchanges symbols a and b :



A slightly more general machine:





The global state of the TM is determined by the state $q \in Q$, the contents of the tape (a string in Γ^*) and the position of the head

- A **configuration** of the TM is a string uqv in $\Gamma^* Q \Gamma^*$, in which:
 - u is a string on the tape to the left of the head
 - q is the **current** state
 - v is a string on the tape that begins under the head
- The initial configuration is $q_0 w$, where $w \in \Sigma^*$ is the input string
- The first symbol of v_{B^∞} is called the **current** symbol



Suppose X, Y, Z are tape symbols (in Γ).

Moving to the next configuration:

$$\delta(q, X) = (r, Y, R) \Rightarrow u Z q X v \vdash u Z Y r v$$

$$\delta(q, X) = (r, Y, L) \Rightarrow u Z q X v \vdash u r Z Y v$$

$$\delta(q, X) = \perp \Rightarrow u q X v \vdash \perp$$



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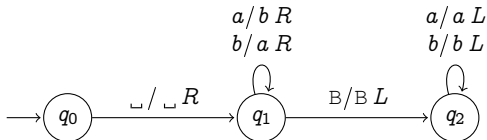
$$\delta(q, X) = \perp \Rightarrow u q X v \vdash \perp$$

- A computation is a sequence of steps, as defined by \vdash
- A TM **computes a function** f
 - if starting in $q_0 w$, the final tape upon termination is always $B^\infty u B^\infty$, with $u = f(w)$.

Example 1, Revisited



Suppose there is a special symbol ' \sqcup ' preceding the input string. We can adapt the previous machine as follows:



Computation for input $abab$:

$\rightarrow [q_0] \sqcup a b a b B$
 $\vdash_{\sqcup} [q_1] a b a b B$
 $\vdash_{\sqcup} b [q_1] b a b B$
 $\vdash_{\sqcup} b a [q_1] a b B$
 $\vdash_{\sqcup} b a b [q_1] b B$
 $\vdash_{\sqcup} b a b a [q_1] B$

$\vdash_{\sqcup} b a b [q_2] a B$
 $\vdash_{\sqcup} b a [q_2] b a B$
 $\vdash_{\sqcup} b [q_2] a b a B$
 $\vdash_{\sqcup} [q_2] b a b a B$
 $\vdash [q_2] \sqcup b a b a B$

Example 2



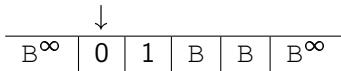
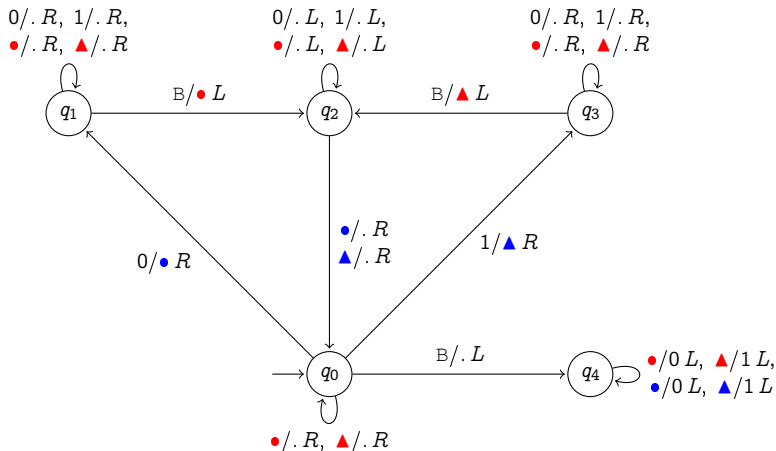
A TM that duplicates the input string $w \in \{0, 1\}^*$.

- ▶ Before: A tape with the string w
- ▶ After: The tape contains the string $w w$
- ▶ What is your (programming) strategy?

Example 2



A TM that duplicates the input string $w \in \{0, 1\}^*$.

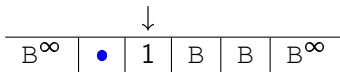
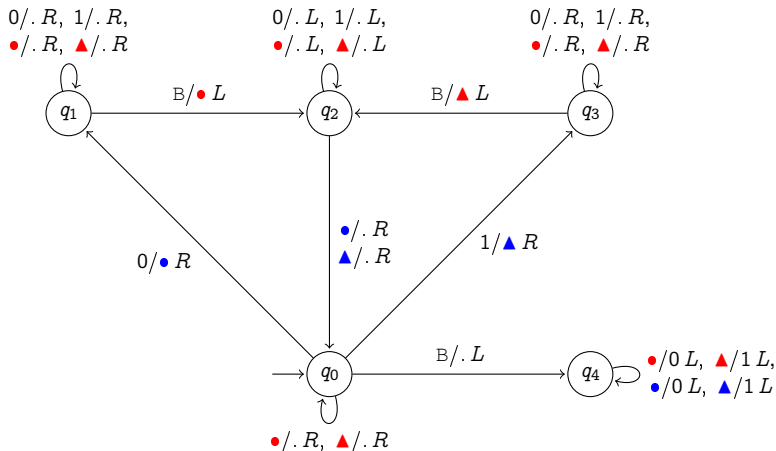


(State = q_0)

Example 2



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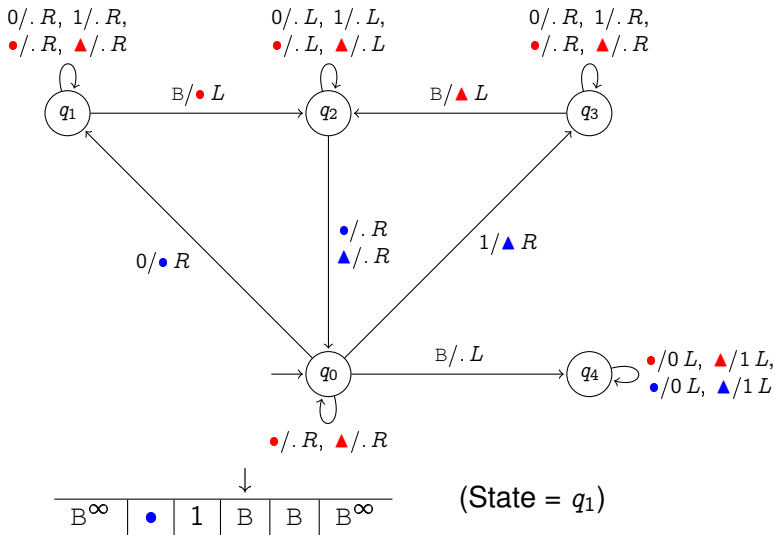


(State = q_1)

Example 2



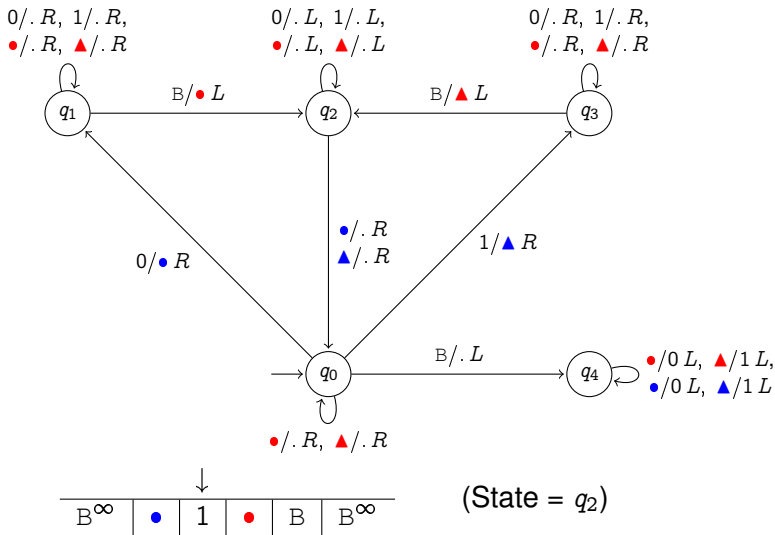
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Example 2



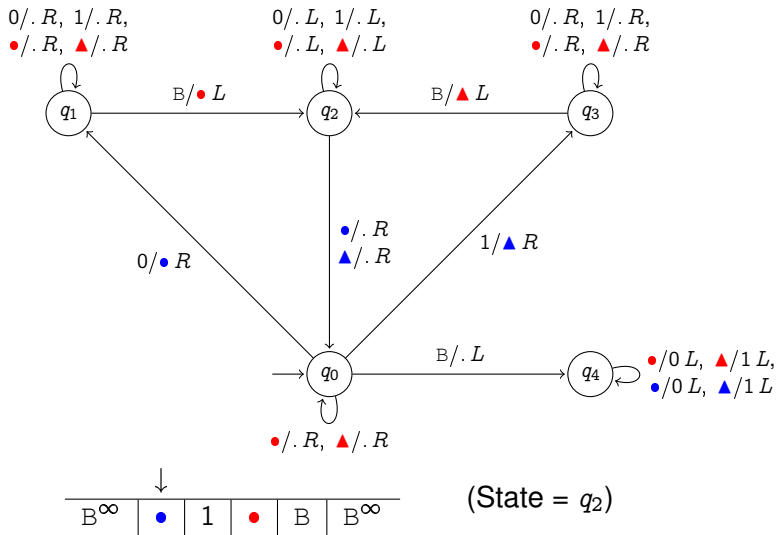
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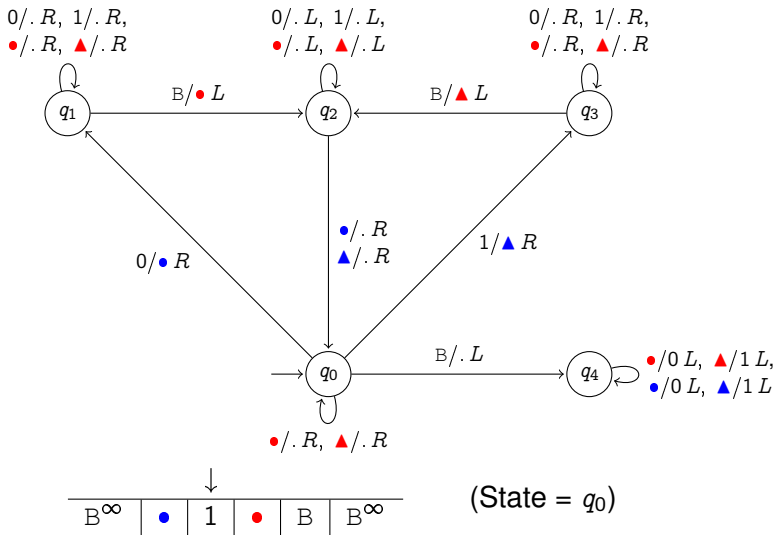
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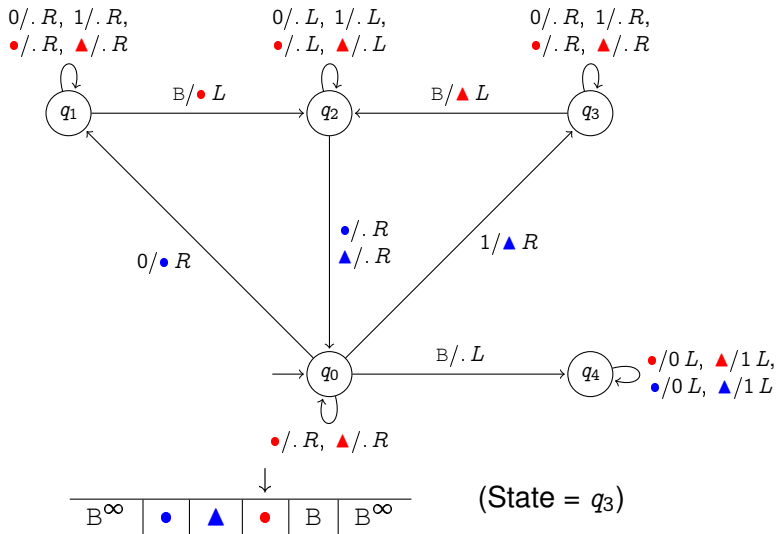
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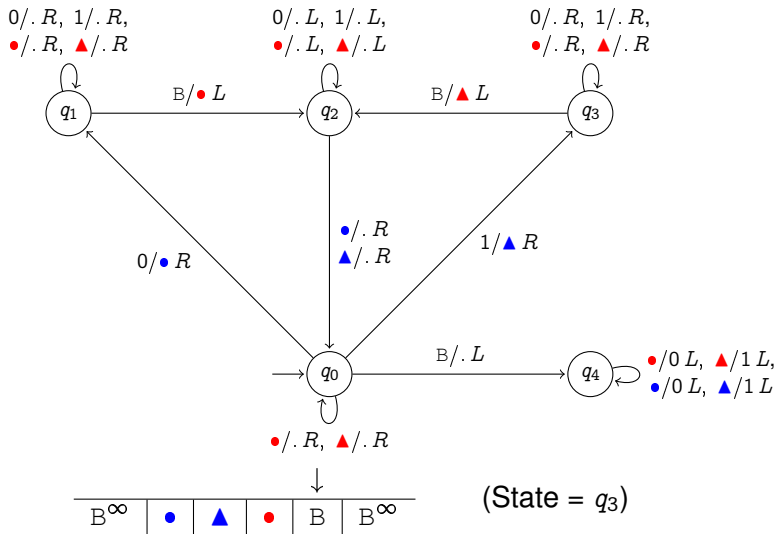
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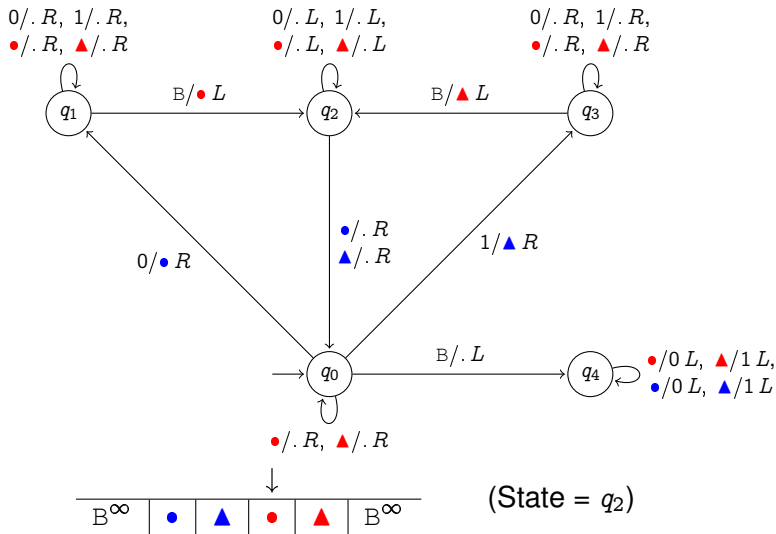
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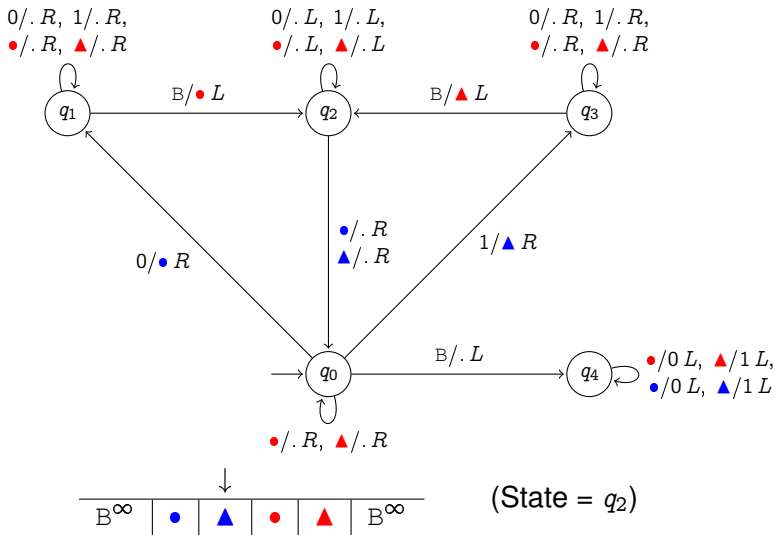
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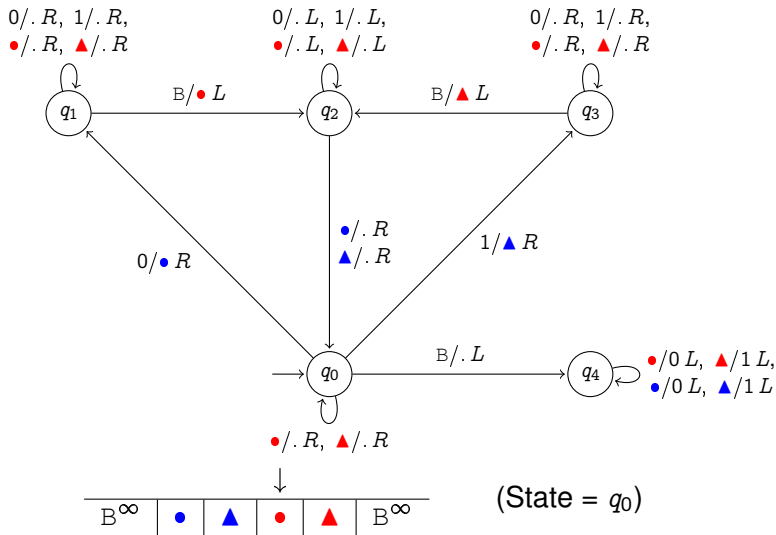
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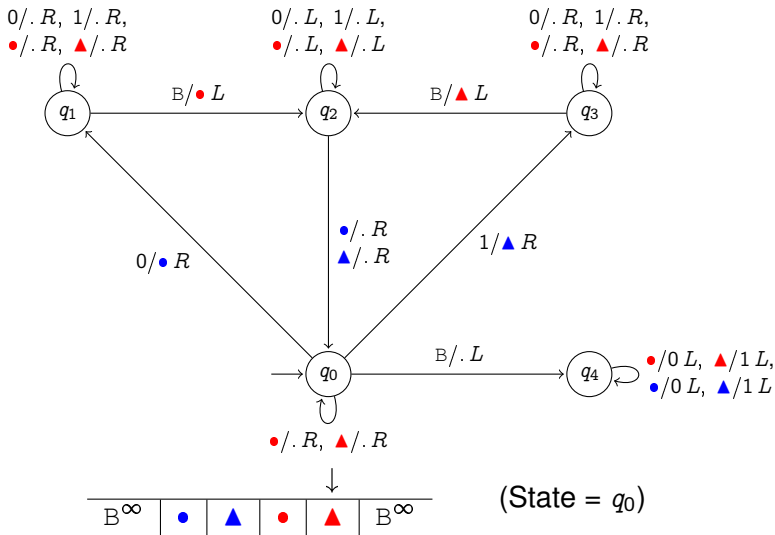
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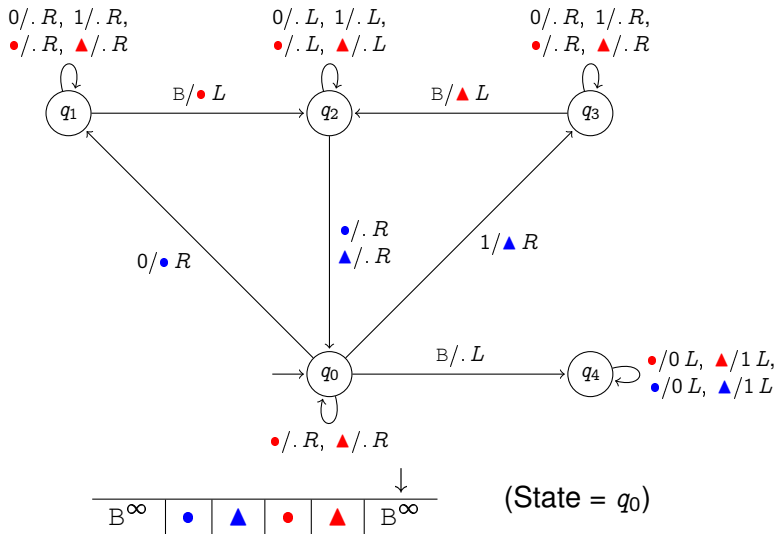
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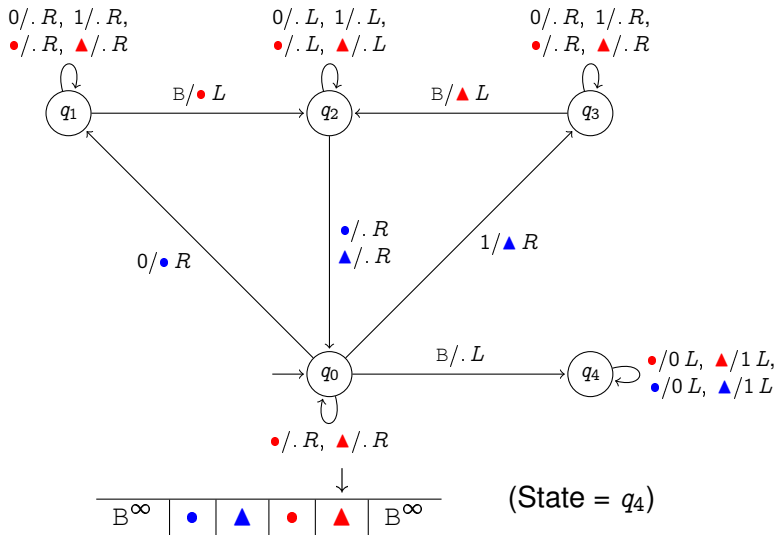
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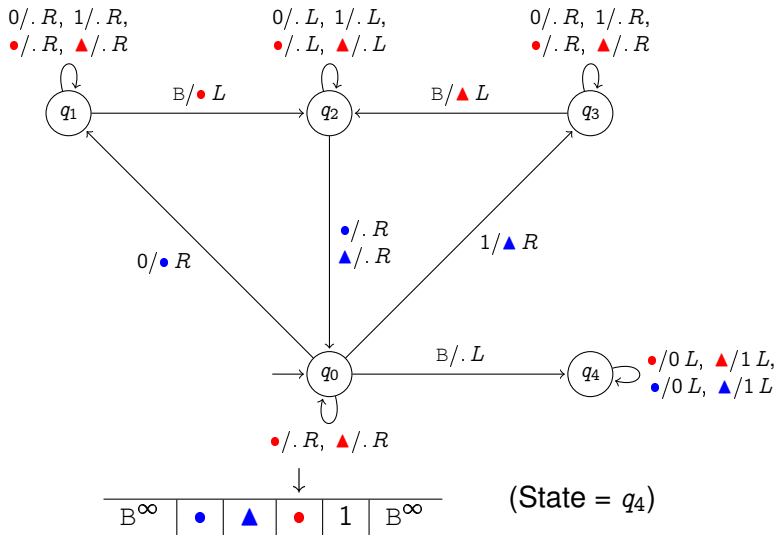
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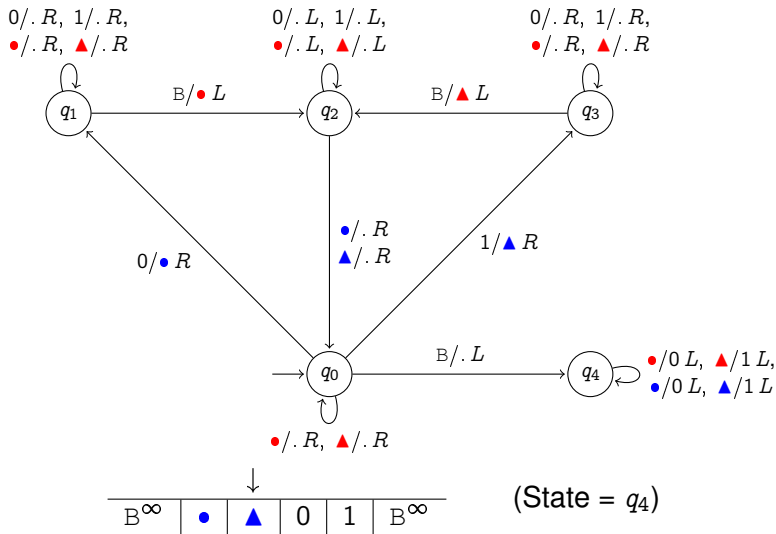
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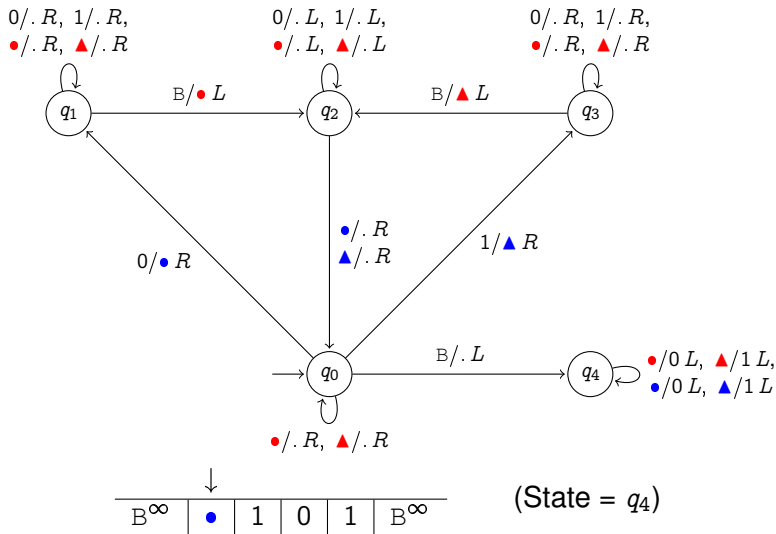
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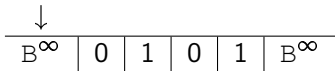
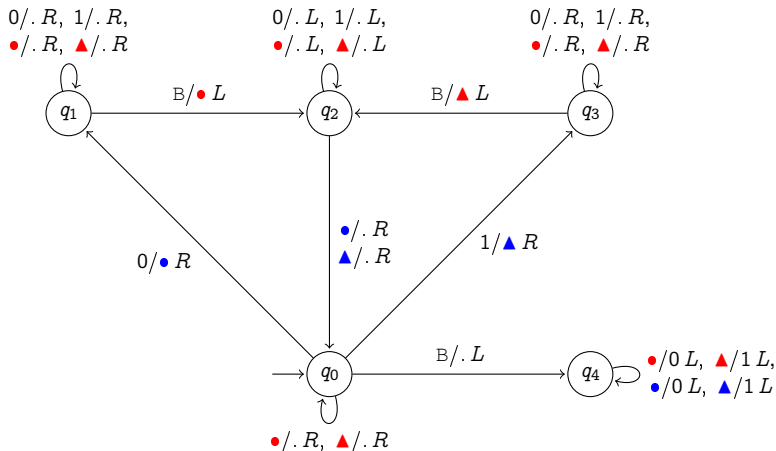
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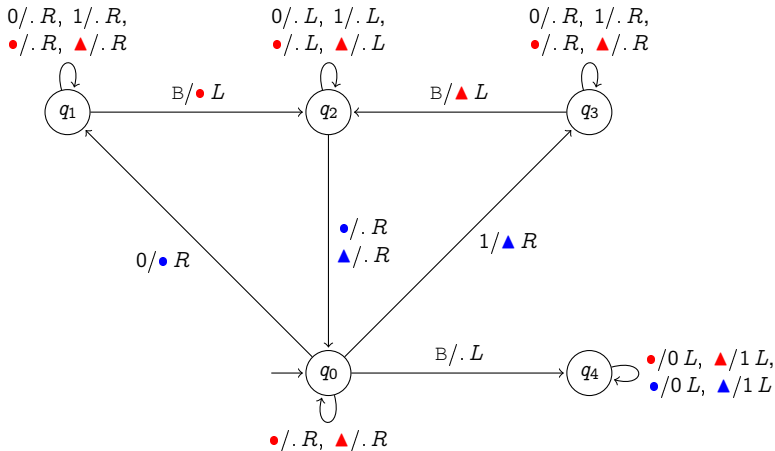


(State = q_4)

Example 2



A TM that duplicates the input string $w \in \{0, 1\}^*$.



What does each state/transition represent?



The set $L(M)$ can be defined in two different ways.

1. A TM M **accepts by termination** the language of the input strings w for which it terminates:

$$L(M) = \{w \in \Sigma^* \mid q_0 w \vdash^* \perp\}$$

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2. $L(M)$ can also be defined by **termination in an accepting state**, extending M with a set $F \subseteq Q$:

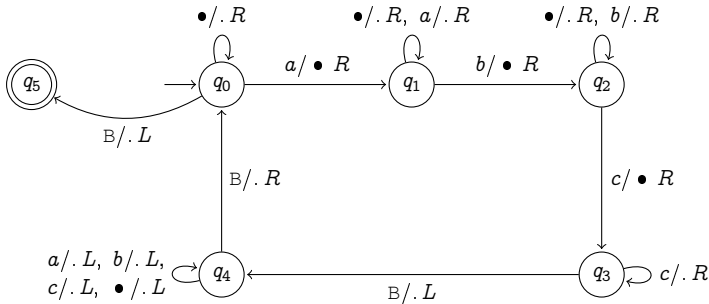
$$L(M) = \{w \in \Sigma^* \mid \exists q_f \in F, u, v \in \Gamma^* : q_0 w \vdash^* u q_f v \vdash \perp\}$$

This definition can be reduced to the first one by letting $F = Q$.
In fact, both definitions are equivalent.

Example 5.1.2: $\{a^n b^n c^n \mid n \in \mathbb{N}\}$

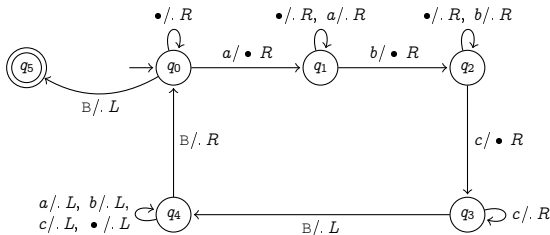


A TM with accepting state(s):



How does it work?

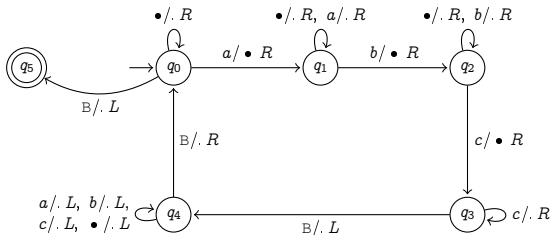
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Computation for input $aabbcc$:

$\rightarrow B [q_0] a a b b c c B$

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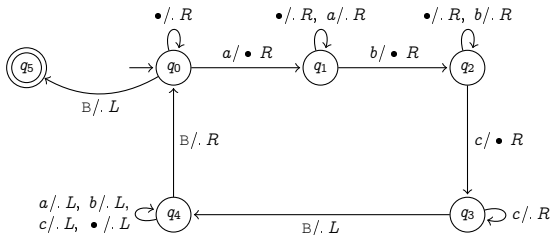


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$\vdash B \bullet [q_1] a b b c c B$

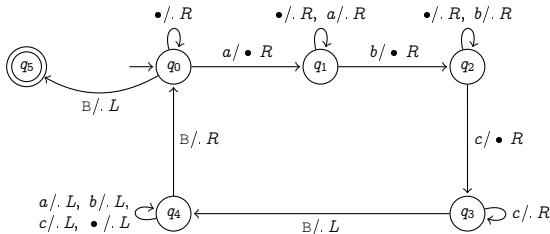
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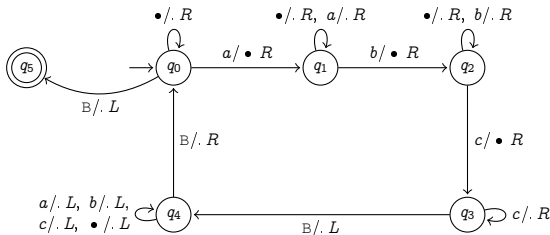
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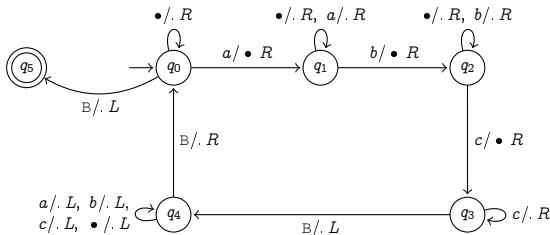
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 $\vdash B \bullet a \bullet b \bullet [q_3] c B$

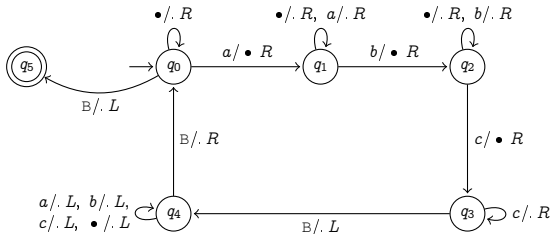
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 $\vdash B \bullet [q_1] a b b c c B$
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 $\vdash B \bullet a \bullet [q_2] b c c B$
 $\vdash B \bullet a \bullet b [q_2] c c B$
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Computation for input $aabbcc$:

$\rightarrow B [q_0] a a b b c c B$

$\vdash B \bullet a \bullet b \bullet [q_4] c B$

$\vdash B \bullet [q_1] a b b c c B$

$\vdash B \bullet a [q_1] b b c c B$

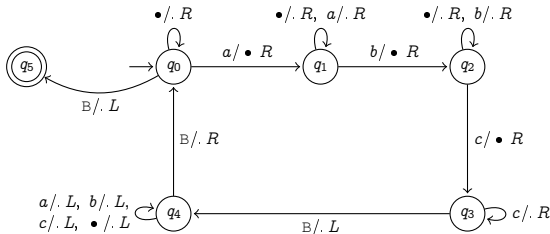
$\vdash B \bullet a \bullet [q_2] b c c B$

$\vdash B \bullet a \bullet b [q_2] c c B$

$\vdash B \bullet a \bullet b \bullet [q_3] c B$

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Computation for input $aabbcc$:

$\rightarrow B [q_0] a a b b c c B$

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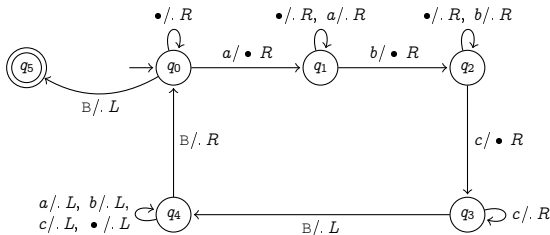
$\vdash B \bullet a \bullet b \bullet [q_3] c B$

$\vdash B \bullet a \bullet b \bullet c [q_3] B$

$\vdash B \bullet a \bullet b \bullet [q_4] c B$

$\vdash^* [q_4] B \bullet a \bullet b \bullet c B$

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Computation for input $aabbcc$:

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$\vdash B \bullet [q_1] a b b c c B$

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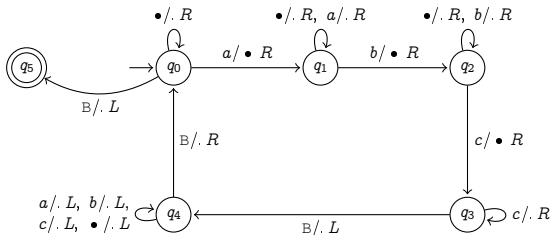
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$\vdash^* B \bullet \bullet \bullet \bullet \bullet [q_3] B$

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Computation for input $aabbcc$:

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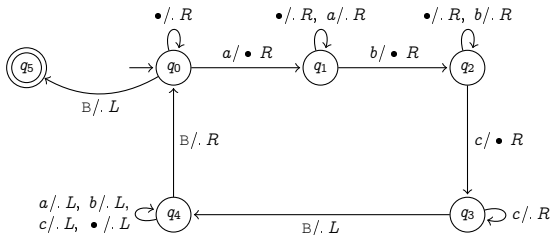
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$\vdash B \bullet a \bullet [q_2] b c c B$

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$\vdash B \bullet a \bullet b \bullet [q_4] c B$

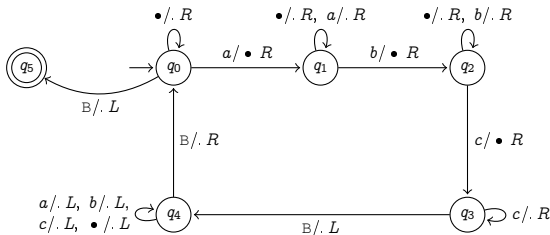
$\vdash^* [q_4] B \bullet a \bullet b \bullet c B$

$\vdash^* B \bullet \bullet \bullet \bullet \bullet \bullet [q_3] B$

$\vdash^* [q_4] B \bullet \bullet \bullet \bullet \bullet \bullet B$

$\vdash B [q_0] \bullet \bullet \bullet \bullet \bullet \bullet B$

Example 5.1.2: $\{a^n b^n c^n \mid n \in \mathbb{N}\}$



Computation for input $aabbcc$:

$\rightarrow B [q_0] a a b b c c B$

$\vdash B \bullet [q_1] a b b c c B$

$\vdash B \bullet a [q_1] b b c c B$

$\vdash B \bullet a \bullet [q_2] b c c B$

$\vdash B \bullet a \bullet b [q_2] c c B$

$\vdash B \bullet a \bullet b \bullet [q_3] c B$

$\vdash B \bullet a \bullet b \bullet c [q_3] B$

$\vdash B \bullet a \bullet b \bullet [q_4] c B$

$\vdash^* [q_4] B \bullet a \bullet b \bullet c B$

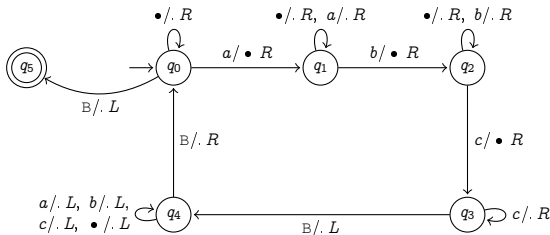
$\vdash^* B \bullet \bullet \bullet \bullet \bullet \bullet [q_3] B$

$\vdash^* [q_4] B \bullet \bullet \bullet \bullet \bullet \bullet B$

$\vdash B [q_0] \bullet \bullet \bullet \bullet \bullet \bullet B$

$\vdash^* B \bullet \bullet \bullet \bullet \bullet \bullet [q_0] B$

Example 5.1.2: $\{a^n b^n c^n \mid n \in \mathbb{N}\}$



Computation for input $aabbcc$:

$\rightarrow B [q_0] a a b b c c B$

$\vdash B \bullet [q_1] a b b c c B$

$\vdash B \bullet a [q_1] b b c c B$

$\vdash B \bullet a \bullet [q_2] b c c B$

$\vdash B \bullet a \bullet b [q_2] c c B$

$\vdash B \bullet a \bullet b \bullet [q_3] c B$

$\vdash B \bullet a \bullet b \bullet c [q_3] B$

$\vdash B \bullet a \bullet b \bullet [q_4] c B$

$\vdash^* [q_4] B \bullet a \bullet b \bullet c B$

$\vdash^* B \bullet \bullet \bullet \bullet \bullet \bullet [q_3] B$

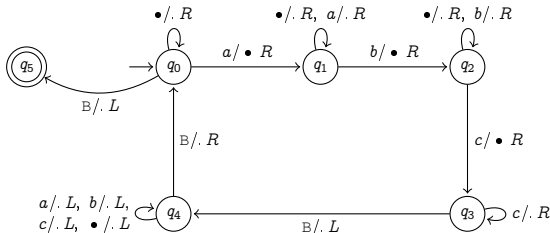
$\vdash^* [q_4] B \bullet \bullet \bullet \bullet \bullet \bullet B$

$\vdash B [q_0] \bullet \bullet \bullet \bullet \bullet \bullet B$

$\vdash^* B \bullet \bullet \bullet \bullet \bullet \bullet [q_0] B$

$\vdash B \bullet \bullet \bullet \bullet \bullet [q_5] \bullet B$

Example 5.1.2: $\{a^n b^n c^n \mid n \in \mathbb{N}\}$



Consider now the computation for $aabcc$: where does it get stuck?



A TM is **always terminating** if it terminates for every input.

Let L be a language.

- L is **semi-decidable** (or **recursively enumerable, RE**) if there exists a TM M such that $L = L(M)$.
- L is **decidable** (or **recursive**) if there is an always terminating TM that accepts L by termination in an accepting state.
- If L is decidable, then it is also semi-decidable.
The converse doesn't hold!



This lecture (Sections 5.1 and 5.2):

- ▶ Turing machines
- ▶ Key terminology for TM-accepted languages

Next Lecture (Sections 5.3–5.8)

- Further examples of TMs
- Variants of TMs: multiple-track, multiple-tape, non-deterministic